

```
#import "tax.h"  
#import "bill.h"  
#import "vat.h"
```

```
@implementation Vat  
-(void)CalculateTax:(Bill*) bill  
{  
    float rate=0.08;  
    float amt=[bill amount];  
    totalAmount=amt+amt*rate;  
    totalTax=amt*rate;  
}  
@end
```