```objc
# include <Foundation/Foundation.h>
# include "phoneBook.h"

int main()
{
        NSAutoreleasePool *pool = [[NSAutoreleasePool alloc]init];
        phoneBook *myBook;
        myBook= [ [phoneBook alloc] init];
        [myBook initWithName:@"Gaana's BOOK"];
        char name[250],email[250],phone[250];
        int cont=1,ch;

        while(cont)
        {
        NSLog(@" 1.Add record 2.Delete 3.Find person 4.No of entries 5.List 6.Exit");
        scanf("%d",&ch);
        switch(ch)
        {
        case 1:NSLog(@"Enter name ,email and phone no");
                scanf("%s %s %s",name,email,phone);
                personRecord* p= [[personRecord alloc] init];

                [p setName: [NSString stringWithUTF8String:name]];
                [p setEmail: [NSString stringWithUTF8String:email]];
                [p setPhoneNum: [NSString stringWithUTF8String:phone]];
                [myBook addRecord: p];
                break;

        case 2:  NSLog(@"Enter name ,email and phone no");
                scanf("%s %s %s",name,email,phone);
                personRecord* x= [[personRecord alloc] init];
                [x setName: [NSString stringWithUTF8String:name]];
                [x setEmail: [NSString stringWithUTF8String:email]];
                [x setPhoneNum: [NSString stringWithUTF8String:phone]];
                [myBook remove: x];
                break;

        case 3: NSLog(@"Enter name");
                scanf("%s",name);
                [myBook findPerson: [NSString stringWithUTF8String:name]];
                                break;

        case 4: NSLog(@"No of Entries %d",[myBook noOfEntries]);
                break;
```

```
case 5: NSLog(@"The list");
        [myBook list];
        break;

case 6: cont=0;break;
}
}
[pool release];
return 0;
}
```