

```
#import "print.h"
```

```
@implementation print
```

```
-addStringValue:(const char*)astring  
{  
    strcat(buffer,astring);//v#import<Foundation/Foundation.h>  
    #import"print.h"
```

```
int main(int argc,const char *argv[])  
{  
    print *printer=[[print alloc]init];  
    [printer addStringValue:"Hello World");//helloworld is copied into astring  
    [printer print];  
    [printer release];  
    return 0;  
}  
al is copied into buffer  
return 0;  
}
```

```
-print  
{  
    printf("%s\n",buffer);//shud print print buffer contents  
    return 0;  
}  
@end
```