#### ADTs Hash Table.

HashTable = {size=<size>, table=}

Table =<Node1, Node2, Node3, Node\_n>

Node = <K, V, Previous, Next>

 $inv: HT. table. length = HT. size \land \forall x, y \in HT. table, x \neq y \Rightarrow hashFunction(x) \neq hashFunction(y) \land k \in (String \lor R)$ 

### **Primitive Operations:**

● HashTable: <size> → HashTable

hashFunction
Key
→ Integer

 $\begin{array}{lll} \bullet & \mathsf{getValue} & & \mathsf{HashTable} \ \mathsf{x} \ \mathsf{Key} & & \to \mathsf{Value} \\ \bullet & \mathsf{FindValue} & & \mathsf{HashTable} \ \mathsf{x} \ \mathsf{Key} & & \to \mathsf{Value} \end{array}$ 

ullet add HashTable x Key x Value  $\longrightarrow$  HashTable

delete HashTable x Key x Value  $\rightarrow$  HashTable

### HashTable()

"Creates a new HashTable"

 $\{pre: True \land k \in (String \lor R)\}$ 

{ post: HashTable = {table = } } A new hash table is instantiated

### hashFunction(K)

"Calculates the index of a given key in the hash table"

 $\{k \in (String \lor R)\}$ 

{ post: non-negative integer less than the size of the hash table is given }

### add(HashTable, k, v)

"Adds a new node to the hash table, in a specific position given by the hash function"

{ pre: TRUE  $k \in (String \lor R)$ }

{post: If there is no collision, Table<newNode, ..., ...>a new node is added to the table, in the index given by the hashFunction. If there is a collision, the new node is added at the end of the double linked list of index: Table<Node->newNode, ..., ...> . }

# get(HashTable, K)

"Returns the first value associated with the given key in its corresponding index"

 $\{pre: True, k \in (String \lor R)\}$ 

{ post: < Value > Returns the value associated with the given key or null if it is not found }

# find(HashTable, K)

"Returns the first value associated with the given key in the index, in case that there are collisions: more than one node stored in an index"

 $\{pre: True, k \in (String \lor R)\}$ 

{ post: < Value > Returns the value associated with the given key or null if it is not found }

# delete(HashTable, K)

"Removes the node associated with the given key from the hash table"

 $\{pre: True, k ∈ (String \lor R) \land node searched to remove exists in the hash table \}$ 

{ post: The node is correctly deleted from the hash Table }