```
public class Queue<E> {
  private Node head;//mientras no se les asigne un valor estan en null
  private int size;
  public Queue() {
    size = 0;
  /**
   * this class keeps track of each element information
   * @author java2novice
  private class Node {
    E element;
   Node next;//estos nodos valen null
    public Node(E element) {
       this.element = element;
       this.next = null;
   * returns the size of the linked list
   * @return
  */
  public int size() { return size; }
  /**
   * return whether the list is empty or not
   * @return
  */
  public boolean isEmpty() { return size == 0; }
  /**
   * adds element at the end of the linked list
   * @param element
  public void add(E element) {
       System.out.println("Añadiendo nodo *************");
    Node tmp = new Node(element);
    System.out.printf("TEMP: %s, %s\n", tmp.element, tmp);
    System.out.printf("HEAD ANTES: %s\n", head);
    if(head == null) {
       head=tmp;
    }else {
       Node n = head;
       while(n.next != null) {
              n=n.next;
```

```
n.next = tmp;
  System.out.printf("HEAD DESUES: %s\n", head);
  size++;
  System.out.println("adding: " + element);
/**
 * this method walks forward through the linked list
public void iterateForward(){
  System.out.println("iterating forward..");
  Node tmp = head;
  while(tmp != null){
     System.out.println(tmp.element);
     tmp = tmp.next;
 * this method removes element from the start of the linked list
 * @return
 */
public E peek() {
     if (size == 0) throw new NoSuchElementException();
     return head.element;
public Node remove() {
  if (size == 0) throw new NoSuchElementException();
  System.out.println("removing" + head.element);
  head = head.next;
  return head;
```

public static void main(String a[]){



