# Multiparty Computation based on Ring-LWE

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Project Report (10 ECTS) in Computer Science

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May 22th, 2022



## **Abstract**

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# Introduction

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### **Review of literature**

### 2.1 Encoding messages as polynomials

Encoding messages as polynomials follows simply by the fact that a letter can be represented by a number. These numbers can then be combined into a vector which can be encoded as a polynomial. As an example take the message: "CRYPTO", using the ASCII table, this message can be represented by the vector [67, 82, 89, 80, 84, 79]. This vector can be represented as a polynomial by  $67 + 82x + 89x^2 + 80x^4 + 84x^4 + 79x^5$ . Trivially we can also decode any polynomial into a message, by reverting these steps one by one.

### 2.2 Ring LWE - A somewhat homomorphic encryption scheme

In the paper "Fully Homomorphic Encryption from Ring-LWE and Security for Key Dependent Messages" written by Zvika Brakerski and Vinod Vaikuntanathan [1] they describe a method for converting the Ring Learnig with errors (RingLWE) problem into an encryption scheme which reduces to the worst-case hardness of problems on ideal lattices. We'll shortly describe the encryption scheme here but will omit proofs and detailed discussions. Both system will be over the message space of  $R_t = \mathbb{Z}_t[x]/\langle f(x)\rangle$ .

### 2.2.1 Symmetric version

Let  $\kappa$  be the security parameter and let further q and t be prime numbers where  $t \in \mathbb{Z}_n^*$ . We also need a polynomial of degree n  $f(x) \in \mathbb{Z}[x]$  and an error distribution  $\chi$  over the ring  $R_q = \mathbb{Z}_q[x]/\langle f(x) \rangle$ .

### Key-gen

Let our secret key be a randomly sampled element from the error distribution  $s \leftarrow^{\$} \chi$ Then given the security parameter  $\kappa$  sample a ring element s uniformly at random from  $\kappa$  and define the secret key vector by  $(s^0, s^1, s^2, \dots, s^D) \in R_q^{D+1}$ .

### **Encryption**

Rememer that all messages are encodeable in our message space  $R_t$ , thus we will encode our message m as a n degree polynomium with coefficient mod t. To encrypt we sample  $(a,b=a\cdot s+t\cdot e)$  where  $a\leftarrow^{\$}R_q$  and  $e\leftarrow^{\$}\chi$ , then compute

$$c_0 \coloneqq b + m$$
  $c_1 \coloneqq -a$ 

and from this output the ciphertext  $\mathbf{c} := (c_0, c_1) \in \mathbb{R}_q^2$ .

### **Decryption**

Note that a ciphertext is on the form  $(c_0, c_1, \dots, C_D) \in R_q^{D+1}$ . Define the inner product over  $R_q$  as

$$\langle c, s \rangle = \sum_{i=0}^{D} c_i \cdot s^i$$

Then to decrypt, simply set m as the inner product of c and s and take modulo t.

$$m = \langle c, s \rangle \mod t$$

m will then be the decrypted message.

#### **Eval**

To obtain the homomorphic abilities of the encryption scheme, Zvika Brakerski and Vinod Vaikuntanathan show how to obtain homomorphic addition and multiplication of ciphertexts.

**Addition:** Assume we have 2 ciphertexts  $c \in R_q^{D+1}$  and  $c' \in R_q^{D+1}$ , then an encryption of the sum of the 2 underlying messages will be

$$c_{Add} = c + c' = (c_0 + c'_0, c_1 + c'_1, \dots, c_d + c'_d)$$
  $c_{Add} \in R_a^{D+1}$ 

The decryption of  $c_{Add}$  will then be the sum of the unencrypted messages from c and c'.

**Multiplication:** Assume we have 2 ciphertexts  $c \in R_q^{D+1}$  and  $c' \in R_q^{D'+1}$  and let v be a symbolig value then calculate the updated ciphertext  $(\hat{c}_0, \hat{c}_1, \dots, \hat{c}_d + d') \in R_q^{D+D'+1}$  by

$$c_{mul} = (\sum_{i=0}^{D} c_i \cdot v^i) \cdot (\sum_{i=0}^{D'} c_i' \cdot v^i) = \sum_{i=0}^{D+D'} \hat{c}_i \cdot v^i \qquad c_{mul} \in R_q^{D+D'+1}$$

The output of the multiplication operation will then be  $c_{mul} = (\hat{c}_0, \hat{c}_1, \dots, \hat{c}_{D+D'})$ 

### 2.2.2 Public key version

### 2.3 Circuit privacy

Each time we add or multiply ciphertexts the error term grows. As a result of this the error term will be larger for a ciphertext output by a call to **eval**, than for a ciphertext output by **encrypt**. This poses a problem, as an adversary might be able to derive information about the function computed by looking at the ciphertexts produced. To deal with this problem we would like the output distributions of the ciphertexts output by **eval** and **encrypt** to be identical, which is known as *circuit privacy*. This property along with how to achieve it has been described in [3].

To achieve *circuit privacy* we can make an encryption of 0 with a very large error term, and then add this ciphertext to the original ciphertext. By doing this we esentially drown out information about the error vector of the original ciphertext. This will not modify the encrypted data, as the new error term will be removed by the (mod t) computation done in **decrypt** anyways.

### 2.4 Multiparty Computation

Multiparty Computation concerns itself with ...

### 2.5 Security of MPC protocols

### 2.6 Bootstrapping

### 2.7 Protocol for MPC based on SHE

Bla bla bla based on [2].

- 2.7.1 Preprocessing phase
- 2.7.2 Online protocol
- 2.7.3 Parameter setting

### **Implementation**

We implemented a somewhat-homomorphic public-key encryption scheme in the Rust programming language, as well as functions for adding and multiplying ciphertexts for that encryption scheme.

### 3.1 Polynomials (poly.rs)

Since our public-key encryption scheme uses polynomials to represent all of the values we work on (messages, ciphertexts, secret keys, and public keys), we made an implementa

### 3.2 Quotient ring (quotient\_ring.rs)

Encryption, decryption, and key generation involves adding, subtracting, multiplying, and negating elements in the quotient ring  $R_q = Z_q[x]/\langle x^n + 1 \rangle$ . To be able to do these computations we made a quotient ring implementation, which can be found in quotient\_ring.rs.

#### 3.2.1 Rq

The quotient ring module contains a struct definition Rq, which represents an instantiation of a quotient ring  $Z_q[x]/\langle f(x)\rangle$ . It therefore has fields q and modulo, where q is a BigInt, and modulo is a Polynomial representing f(x). The **new** function takes q and modulo as input, and is used to make a new instantiation of Rq.

#### **3.2.2** reduce

The reduce method found in the quotient ring module is called on an Rq struct, takes a polynomial pol as input, and returns the normal form of the element pol with respect to modulo.

To achieve this the method first does polynomial long division with pol as the dividend and the modulo from the Rq struct as the divisor. The remainder computed in this way is then stored in the variable r.

Dette skal nok opdateres når vi er færdige med implementationen. Skal inkludere det om MPC.

Hvor meget skal forklares her? At det er Brakersky-Vaikuntanathan vi implementerede? At det er baseret på Ring-LWE? Eller bliver det alt sammen beskrevet et andet sted? Lastly, we reduce the coefficients of the resulting polynomial r modulo q, by using the remainder operation(%) defined in the poly.rs module, and then return the result.

### 3.2.3 add, times, neg, mul

The methods add, times, neg, mul are called on an Rq struct. These methods first use the addition, scalar multiplication, negation, and polynomial multiplication methods defined in the the poly.rs module on the input. Then a reduce call is done with the result as input to get a new  $R_q$  element.

### 3.3 Public-key encryption scheme (encryption.rs)

The encryption scheme, as usual, has three major components:

- the generate\_key\_pair function
- the encrypt function
- and the decrypt function

### 3.3.1 generate\_key\_pair

The generate\_key\_pair function takes as input an instance of the Parameters struct. This struct essentially just defines the parameters that nearly all functions in the encryption scheme use in some form or another. This includes r, n, q, t, and the quotient ring  $R_q$ , which are all relevant for the key generation function.

The function starts by sampling polynomials sk and  $e_0$  from a Gaussian distribution with standard deviation r, and the polynomial  $a_0$  uniformly from  $\mathbb{Z}_q$ .

It then calculates the public-key as  $pk = (a_0, a_0 \cdot sk + e_0 \cdot t)$ , and finally returns the key pair (pk, sk).

#### 3.3.2 encrypt

The encrypt function takes a Parameters instance, as described above, and additionally takes a polynomial m and a public key pk.

We extract the two polynomials of the public key,  $a_0$  and  $b_0$ .

First, we make sure that the message polynomial we are trying to encrypt is in  $R_t$ . Then, we sample polynomials v and e' from a Gaussian distribution with standard deviation r, and the polynomial e'' from a Gaussian distribution with standard deviation r' (which is also defined in the Parameters struct).

We then calculate  $a = a_0 \cdot v + e' \cdot t$  and  $b = b_0 \cdot v + e'' \cdot t$ . Finally, we create the ciphertext as a Vec (a contiguous growable array type) c = [b + m, a] and return it.

### 3.3.3 decrypt

The decrypt function takes a Parameters instance, as well as a ciphertext  $c = [c_0, c_1, ...]$  and a secret key sk.

We start by constructing the secret key vector  $\mathbf{s} = [1, s, s^2, \dots]$  from the secret key. We only create the first |c| entries of the secret key vector, as those are the only ones we'll need.

We then initialize a polynomial msg = 0, which will become the decrypted message. Then, iterating over each element  $c_i$  in the ciphertext, we add  $c_i \cdot \mathbf{s}_i$  to msg, where  $\mathbf{s}_i$  is the i'th entry (zero-indexed) in the secret key vector.

Currently, the message has coefficients in  $\mathbb{Z}_q$ , but we need them to be in the range  $-\frac{q}{2}$  to  $\frac{q}{2}$ . Therefore, we iterate through all coefficients x and map them to the new range such that if  $x > \frac{q}{2}$ , then we let x' = x - q, and otherwise x' = x.

Finally, we reduce the message modulo t to remove the  $e \cdot t$  part of the encryption, and return the result.

Skal nok lige have nogle andre til at tilpasse denne - jeg har svært ved at finde ud af hvordan man forklarer det.

Er det inklusive eller eksklusive i intervallet?

# Conclusion

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# Acknowledgments

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# **Appendix A**

# First appendix