CSE 106 Exploratory Computing (AKA Full Stack Development)

Lecture 1 - Introduction

This is going to be a GREAT class

- You'll learn many useful technologies applicable to your career
- You'll do a project you can add to your portfolio
- My goal is to help each of you:
 - Become a solid software engineer
 - Get a good job after you graduate
 - Become a better you

About me: Dr. Ammon Hepworth

- Grew up in San Diego, lived in UT, CT, TX, AR, Hong Kong
- Married with 3 kids (wife from Merced)
- Developed software since 2007
- BS, MS and PhD from Brigham Young University
- Currently Sr Manager Software Engineering at a Walmart Innovation Lab



TA Intro

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About you

- Where are you from?
- What year in school are you?
- What Programming languages do you know?
 - Java, C, C++, Python, C#, Visual Basic, JavaScript, HTML/CSS

Contact Info

- Dr. Ammon Hepworth
- ahepworth@ucmerced.edu
- Office Hours: Immediately after class

What is this class anyway?

- Hasn't been taught in 15 years before I starting teaching it in Spring '22
- Old title: Exploratory Computing
- New title: Full stack development
- A practical, project-based class to learn technologies for building web applications (frontend, backend, and storage)

Technologies you'll learn

- Focus on web technologies and languages including:
 - Python
 - HTML/CSS
 - JavaScript
 - SQL
 - ORM's
 - Web frameworks
 - Visualization libraries

Course Overview

- 1 Lecture and 1 Lab per week
- 8 lab assignments applying what is taught in lecture
 - Lab 8 is a group mini project
- Mid-term exam
 - During class, in a classroom on Nov 16
 - Final project in place of final exam
 - Presentations on Tues, Dec 12, 6:30 9:30pm (over Zoom)

Final project

- A substantial web application hosted live on the Web
- Requires a database, server, and front end
- Requires user sign up and login
- Pick a project (or variation) or come up with your own idea
- Examples:
 - A social media web app
 - Collaborative game web app
 - Interactive analytics map app
 - A forum web app

Grading

• Mid-term: 30%

• Final project: 35%

• Lab assignments: 30%

• Lab attendance: 5%

• Grades:

- 90% at least an A-
- 80% at least a B-
- 70% at least a C

Course Content

Python HTML/CSS JavaScript React HTTP, AJAX, REST Web Frameworks SQL/ORMs Scalable Architecture Web Security Web Sockets

Don't be a cheater!

- Examples
 - Communicating information to another student during examination
 - Knowingly allowing another student to copy one's work
 - Offering another person's work as one's own
- You are a better than that!

You can do hard things

- Programming is hard
 - Learning multiple languages
 - Learning new concepts
- Keys for success
 - Attend lab and lecture
 - Do the labs
 - Ask a lot of questions
 - Just keep trying

https://youtu.be/KdxEAt91D7k

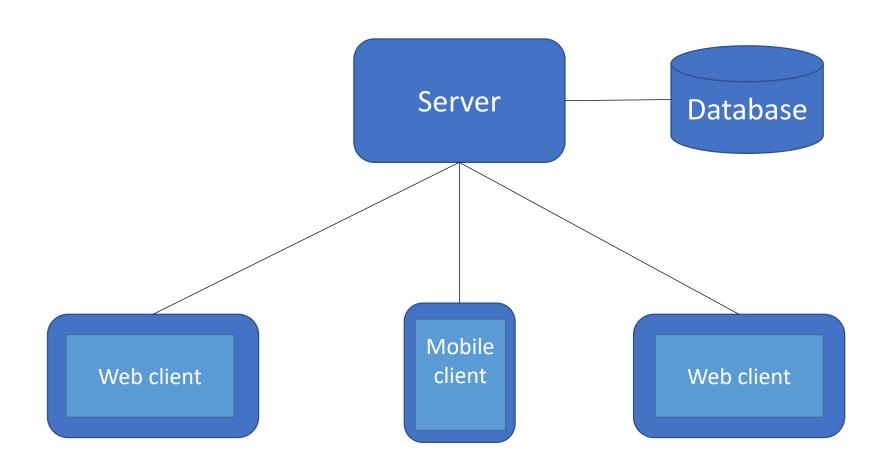
Web Technologies and Data

- The web is a major way for billions of people to consume data every
- Web technologies used today (to name a few):
 - Databases (SQL, MongoDB, etc)
 - HTML, CSS, JavaScript
 - Web frameworks (Flask, Django, Express, etc)
 - Front end frameworks (React, Angular, ect)

Full Stack Web Development

- Full stack refers to the technology to implement both the front end and back end of an application
- Front end
 - Referred to as the client
 - Included the web or mobile app user interface
- Back end
 - Web/app server(s)
 - Database(s)

Basic Client/Server Architecture



Python Language

- A popular, high-level language with simple and easy to read syntax
- Common uses
 - Data processing
 - Backend development
- Characteristics
 - Interpreted
 - Object-oriented
 - Dynamically typed (type is not specified)
 - Garbage collected

Python History

- Created by Guido van Rossum in 1991 as Python 0.9.0
- Python 2.0 was released in 2000
- Python 3.0 was released in 2008
 - Not completely backwards compatible with Python 2
 - Many developers continued with Python 2.x for years
 - Python 2.0 finally discontinued with version 2.7.18 in 2020
 - Python 3.0 is the preferred version

Python Hello World

```
print("Hello World!")
```

One line. It's that easy!

Getting started with Python

- Download and install from Python.org for Windows, Linux/Unix or MacOS
- Recommended IDE's
 - Pycharm
 - Visual Studio Code
- Online options
 - Replit.com
 - PythonAnywhere.com