

Elise Gabriel T. Escalaw

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EDUCATIONAL ATTAINMENT

Bachelor of Science, Computer Science

Ateneo de Manila University, Quezon City, Metro Manila

May 2020

GPA: 3.11/4.00

Bachelor of Science, Digital Game Design and Development

Ateneo de Manila University, Quezon City, Metro Manila

June 2021

GPA: 3.14/4.00

WORK EXPERIENCE

Quality Assurance & User Experience Analyst Intern

May 2019 – August 2019

The Studio of Secret 6, Inc., Ortigas Center, Pasig

- Recorded defects in projects as measured by a provided test list dictated by daily scrum meetings of 5 analysts, by composing structured Jira tickets and delivering them to a database.
- Performed tests that ascertained the integrity of the current build of the project that eventually got deployed and reached more than 50,000 downloads with a rating of around 3.4/5.0, through various tried and tested means like smoke, feature, and stress testing on top of exploratory testing when tasks are finished in advance.

DEVELOPMENT EXPERIENCE

WEB DEVELOPMENT

May 2021

Languages: CSS, HTML, JavaScript,

- Achieved 1st place with awards for Completeness and UI/UX by competing against an international pool from 3 different countries during a 2-day hackathon event by OpenSource called *DevStart: A Hackathon for Everyone*.
- Led my team in using a structured workflow of conceptualization, application, and testing and programmed the animation and footer that contained the lasting impression of the website.
- Delivered the final pitch to the panel and discussed the framework behind the design decisions which include the overall meaning and message the website wanted to convey to its users.

FRONT-END DEVELOPMENT

April 2018

Languages: CSS, HTML

- Developed the user interface experience for all 5 pages of a website that aims to automate report cards for Barangka Elementary School by implementing various designs of tables and inputs that is easy-to-understand and use.
- Conceptualized the branding as well as the logo by providing various screens through Adobe Illustrator.

ANDROID DEVELOPMENT

November 2018 – December 2018

Languages: Java

- Built the front-end of the AteneoApp's working prototype which serves as a platform to post various guides and announcements for Ateneans by using Android Studio and Illustrator
- Collaborated with a team of 4 back-end developers to produce the real-time networking features.

LEADERSHIP EXPERIENCE

Gigabite | Project Head

November 2017

Computer Society of the Ateneo

- Organized an end-of-semester event for the CompSA at org by overseeing the logistics for the event.
- Engaged various partners in the necessary resources required to conduct the event.
- Received positive feedback from the attendees and professor-moderators as measured through a SWOT evaluation.

SKILLS & PROFICIENCIES

Hard Skills: Java (5 Years), Python (5 Years), C++ (4 Years), Adobe Illustrator (2 Years), CSS (3 Months), HTML (3 Months), JavaScript (3 Months), Blender (3 Months)

Soft Skills: Good Communication, Fast Learner, Inquisitive, Time Management, Adaptable, Creative, Collaborative, Self-Supervising