



Universidad San Francisco de Quito

CMP-4005 - REDES +LAB NRC: 4797

Deber 3

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Fecha de Entrega: 16 de mayo de 2023

Pregunta 1.

1) Read the following Wireshark tutorial and use it to capture traffic from the following scenarios. Use screenshots to show your results.

a) Run 10 traceroute commands against google.com

En este caso, utilizaremos un filtro en WireShark para la captura de los paquetes ICMP cuando se captura la red. Filtro="ICMP"

Estos son los datos que se obtuvieron:

51	6.984153	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=65/16640, ttl=1 (no response found!)
52	6.985977	192.168.100.1	192.168.100.206	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
53	6.986472	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=66/16896, ttl=1 (no response found!)
54	6.987786	192.168.100.1	192.168.100.206	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
55	6.988114	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=67/17152, ttl=1 (no response found!)
56	6.990026	192.168.100.1	192.168.100.206	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
113	12.511509	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=68/17408, ttl=2 (no response found!)
114	12.522608	100.99.212.1	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
115	12.523196	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=69/17664, ttl=2 (no response found!)
116	12.530023	100.99.212.1	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
117	12.530428	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=70/17920, ttl=2 (no response found!)
118	12.537773	100.99.212.1	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
122	12.548823	100.99.212.1	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
138	14.047117	100.99.212.1	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
142	15.563883	100.99.212.1	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
156	18.078880	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=71/18176, ttl=3 (no response found!)
157	18.142571	10.224.51.54	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
158	18.143552	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=72/18432, ttl=3 (no response found!)
159	18.146509	10.224.51.54	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
160	18.147049	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=73/18688, ttl=3 (no response found!)
161	18.150826	10.224.51.54	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
221	23.689486	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=74/18944, ttl=4 (no response found!)
222	23.692145	100.71.0.2	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
223	23.692532	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=75/19200, ttl=4 (no response found!)
224	23.696476	100.71.0.2	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
225	23.696893	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=76/19456, ttl=4 (no response found!)
226	23.700882	100.71.0.2	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
230	23.706287	100.71.0.2	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
252	25.206318	100.71.0.2	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
264	26.706216	100.71.0.2	192.168.100.206	ICMP	70 Destination unreachable (Port unreachable)
287	29.223088	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=77/19712, ttl=5 (no response found!)
288	29.226684	100.71.0.5	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
289	29.227102	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=78/19968, ttl=5 (no response found!)
289	29.227102	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=78/19968, ttl=5 (no response found!)
290	29.229885	100.71.0.5	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
291	29.230297	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=79/20224, ttl=5 (no response found!)
292	29.235551	100.71.0.5	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
296	29.256866	100.71.0.5	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
298	30.760432	100.71.0.5	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
321	32.256733	100.71.0.5	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
333	34.744357	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=80/20480, ttl=6 (no response found!)
334	34.747555	100.71.0.7	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
335	34.748628	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=81/20736, ttl=6 (no response found!)
336	34.753007	100.71.0.7	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
337	34.753419	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=82/20992, ttl=6 (no response found!)
338	34.757505	100.71.0.7	192.168.100.206	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
342	34.782842	100.71.0.7	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
363	36.290473	100.71.0.7	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
378	37.795709	100.71.0.7	192.168.100.206	ICMP	120 Destination unreachable (Port unreachable)
401	40.281445	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=83/21248, ttl=7 (no response found!)
402	40.290980	186.101.24.49	192.168.100.206	ICMP	110 Time-to-live exceeded (Time to live exceeded in transit)
403	40.291514	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=84/21504, ttl=7 (no response found!)
415	43.880796	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=85/21760, ttl=7 (no response found!)
453	52.460873	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=86/22016, ttl=8 (no response found!)
454	52.466397	10.201.222.28	192.168.100.206	ICMP	186 Time-to-live exceeded (Time to live exceeded in transit)
455	52.466771	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=87/22272, ttl=8 (no response found!)
456	52.471751	10.201.222.28	192.168.100.206	ICMP	186 Time-to-live exceeded (Time to live exceeded in transit)
457	52.472093	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=88/22528, ttl=8 (no response found!)
458	52.477187	10.201.222.28	192.168.100.206	ICMP	186 Time-to-live exceeded (Time to live exceeded in transit)
537	57.997443	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=89/22784, ttl=9 (no response found!)
538	58.093128	142.250.163.95	192.168.100.206	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
539	58.094480	192.168.100.206	8.8.8.8	ICMP	106 Echo (ping) request id=0x0001, seq=90/23040, ttl=9 (no response found!)
540	58.112126	142.250.163.95	192.168.100.206	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)

Este es el resultado de la captura de paquetes que se obtuvo en WireShark, considerando la IP (142.250.163.95)del ultimo paquete verificamos que efectivamente sea de google:

IP Details For: 142.250.163.95

Decimal: 2398790495

Hostname: 142.250.163.95

ASN: 15169

ISP: Google LLC

Services: Datacenter

Assignment: [Likely Static IP](#)

Country: United States

State/Region: California

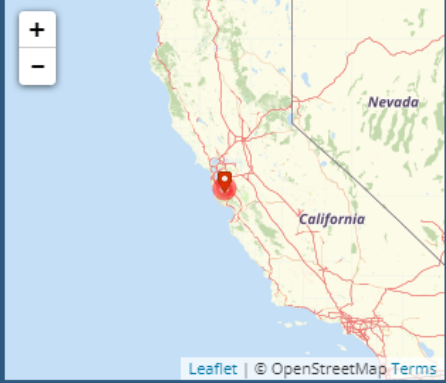
City: Mountain View

Latitude: 37.4060 (37° 24' 21.57" N)

Longitude: -122.0785 (122° 4' 42.65" W)

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CLICK TO CHECK BLACKLIST STATUS

b) Watch a video from youtube.com. Capture the TCP handshake, and the congestion window.

Con los datos obtenidos se busca la captura del paquete [SYN] enviado desde la computadora hasta el servidor de Youtube. Este paquete es con el cual podemos identificar el inicio del handshake de TCP. Con la información que WireShark nos brinda concemos que en primera instancia se establece una ventana de congestión MSS, que es Máximum Sender Size, en teste caso de 1412ms.

No.	Time	Source	Destination	Protocol	Length	Info
3550	12.771077	192.168.100.206	192.168.100.46	TCP	164	60761 → 8009 [PSH, ACK] Seq=221 Ack=221 Win=512 Len=110 [TCP segment of a reassembled PDU]
3551	12.775041	192.168.100.46	192.168.100.206	TCP	164	8009 → 60761 [PSH, ACK] Seq=221 Ack=331 Win=279 Len=110 [TCP segment of a reassembled PDU]
3552	12.799180	fe80::c78:f44d:2f02..fe80::ea7c:2eb5:dd9..	fe80::c78:f44d:2f02..fe80::ea7c:2eb5:dd9..	TLsv1.2	423	Application Data
3553	12.799341	fe80::c78:f44d:2f02..fe80::ea7c:2eb5:dd9..	fe80::c78:f44d:2f02..fe80::ea7c:2eb5:dd9..	TLsv1.2	338	Application Data
3554	12.804468	fe80::c78:f44d:2f02..fe80::ea7c:2eb5:dd9..	fe80::ea7c:2eb5:dd9..	TCP	74	54188 → 62878 [ACK] Seq=699 Ack=529 Win=4091 Len=0
3555	12.818765	192.168.100.206	192.168.100.46	TCP	54	60761 → 8009 [ACK] Seq=331 Ack=331 Win=511 Len=0
3556	13.177573	192.168.100.206	52.173.184.147	TLsv1.2	245	Application Data
3557	13.312635	52.173.184.147	192.168.100.206	TLsv1.2	643	Application Data
3558	13.312869	192.168.100.206	52.173.184.147	TLsv1.2	16169	Application Data
3560	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=4428 Win=16386 Len=0
3561	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=16307 Win=16386 Len=0
3562	13.551008	192.168.100.206	192.168.100.157	TCP	164	60760 → 8009 [PSH, ACK] Seq=221 Ack=221 Win=513 Len=110 [TCP segment of a reassembled PDU]
3563	13.584051	192.168.100.157	192.168.100.206	TCP	164	8009 → 60760 [PSH, ACK] Seq=221 Ack=331 Win=296 Len=110 [TCP segment of a reassembled PDU]
3564	13.630796	192.168.100.206	192.168.100.157	TCP	54	60760 → 8009 [ACK] Seq=331 Ack=331 Win=512 Len=0
3651	15.361677	2800:bfo:106:dfe:d5..2600:9000:2486:b600..	2800:bfo:106:dfe:d5..2600:9000:2486:b600..	TLsv1.2	469	Application Data
3652	15.361709	2800:bfo:106:dfe:d5..2600:9000:2486:b600..	2800:bfo:106:dfe:d5..2600:9000:2486:b600..	TLsv1.2	113	Application Data
3659	15.380309	2800:bfo:106:dfe:d5..2600:4700:e0::ac40..	2800:bfo:106:dfe:d5..2600:4700:e0::ac40..	TCP	74	62866 → 443 [FIN, ACK] Seq=1 Ack=1 Win=513 Len=0
3660	15.380770	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TCP	86	62940 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3661	15.380901	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TCP	86	62941 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3665	15.383682	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	86	443 → 62940 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3666	15.383713	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TCP	74	62940 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3667	15.383832	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TLsv1.3	591	Client Hello
3668	15.384715	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	86	443 → 62941 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3669	15.384737	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TCP	74	62941 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3670	15.384826	2800:bfo:106:dfe:d5..2800:2a0:ffff:f::e	2800:2a0:ffff:f::e	TLsv1.3	591	Client Hello
3678	15.386749	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	74	443 → 62940 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3684	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TLsv1.3	1486	Server Hello, Change Cipher Spec
3685	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	1486	443 → 62940 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3686	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	1486	443 → 62940 [ACK] Seq=2825 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3687	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TLsv1.3	805	Application Data
3688	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	74	443 → 62941 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3689	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TLsv1.3	1486	Server Hello, Change Cipher Spec
3690	15.390386	2800:2a0:ffff:f::e	2800:bfo:106:dfe:d5..	TCP	1486	443 → 62941 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]

> Frame 3668: 86 bytes on wire (688 bits), 86 bytes captured (688 bits) on interface \Device\NPF...
> Ethernet II, Src: HuaweiTe-fb:e1:75, Dst: IntelCor-68:45:20 (f8:9e:4a:68:45)
> Internet Protocol Version 6, Src: 2800:2a0:ffff:f::e, Dst: 2800:bfo:106:dfe:d5d::8bd4:9dc2:b030
> Transmission Control Protocol, Src Port: 443, Dst Port: 62941, Seq: 0, Ack: 1, Len: 0

0000 f0 9e 4a 68 45 20 a0 f4 79 fb e1 75 86 dd 60 04 ..3E...y.u...
0010 e4 72 00 20 06 3a 28 00 02 a0 ff ff 00 0f 00 00 r-:(.....
0020 00 00 00 00 00 0e 28 00 0b f0 01 06 0d fe d5 d3C.....
0030 8b d4 9d c2 b0 10 01 bb f5 dd e2 cb 07 3c 0d d2gc...
0040 a9 0b 80 12 ff ff 95 ec 00 00 02 04 05 8c 01 01
0050 04 02 01 03 03 00

Paquetes: 7706 - Mostrado: 199 (2.6%) - Perdido: 0 (0.0%) Perfil: Default

Con el numero de secuencia obtenido buscamos el paquete [SYN,ACK] el cual es la respuesta por parte del servidor de Youtube

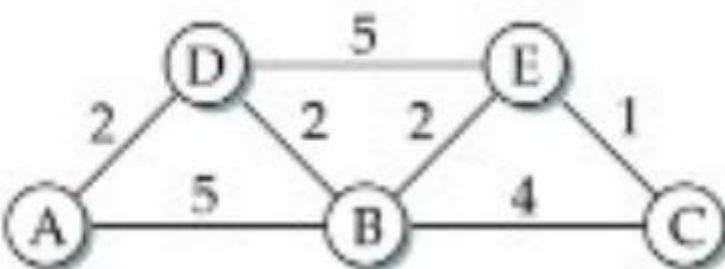
No.	Time	Source	Destination	Protocol	Length	Info
3553	12.799341	fe80::ea7c:2eb5:d89...	fe80::c78:f448:2f02...	TLSv1.2	338	Application Data
3554	12.804468	fe80::c78:f448:2f02...	fe80::ea7c:2eb5:d89...	TCP	74	54188 → 62878 [ACK] Seq=699 Ack=529 Win=4091 Len=0
3555	12.818765	192.168.100.206	192.168.100.46	TCP	54	60761 → 8009 [ACK] Seq=331 Ack=331 Win=511 Len=0
3556	13.177573	192.168.100.206	52.173.184.147	TLSv1.2	245	Application Data
3557	13.312635	52.173.184.147	192.168.100.206	TLSv1.2	643	Application Data
3558	13.312869	192.168.100.206	52.173.184.147	TLSv1.2	16169	Application Data
3560	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=4428 Win=16386 Len=0
3561	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=16307 Win=16386 Len=0
3562	13.551008	192.168.100.206	192.168.100.157	TCP	164	60760 → 8009 [PSH, ACK] Seq=221 Ack=221 Win=513 Len=110 [TCP segment of a reassembled PDU]
3563	13.584051	192.168.100.157	192.168.100.206	TCP	164	8009 → 60760 [PSH, ACK] Seq=221 Ack=331 Win=296 Len=110 [TCP segment of a reassembled PDU]
3564	13.630796	192.168.100.206	192.168.100.157	TCP	54	60760 → 8009 [ACK] Seq=331 Ack=331 Win=512 Len=0
3565	15.361677	2800:bfb0:106:dfe:d5...	2600:9000:2486:b600...	TLSv1.2	469	Application Data
3652	15.361709	2800:bfb0:106:dfe:d5...	2600:9000:2486:b600...	TLSv1.2	113	Application Data
3659	15.380309	2800:bfb0:106:dfe:d5...	2606:4700:e0:ac40...	TCP	74	62866 → 443 [FIN, ACK] Seq=1 Ack=1 Win=513 Len=0
3660	15.380770	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	86	62940 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3661	15.380901	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	86	62941 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3665	15.383462	2800:bfb0:106:dfe:d5...	2800:bfb0:106:dfe:d5...	TCP	86	443 → 62940 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3666	15.383713	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62940 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3667	15.383832	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TLSv1.3	591	Client Hello
3668	15.384715	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	86	443 → 62941 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3669	15.384737	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62941 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3670	15.384826	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TLSv1.3	591	Client Hello
3678	15.386749	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	74	443 → 62940 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3684	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	1486	Server Hello, Change Cipher Spec
3685	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62940 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3686	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62940 [ACK] Seq=2825 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3687	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	805	Application Data
3688	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	74	443 → 62941 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3689	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	1486	Server Hello, Change Cipher Spec
3690	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62941 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3691	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62941 [ACK] Seq=2825 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3692	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	805	Application Data
3693	15.390422	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62940 → 443 [ACK] Seq=518 Ack=6068 Win=131072 Len=0

En este paquete seleccionado, terminamos el Sequence Number, y el valor de ACK.

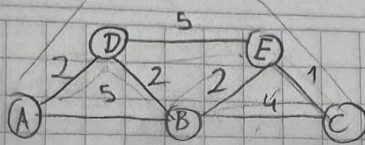
No.	Time	Source	Destination	Protocol	Length	Info
3553	12.799341	fe80::ea7c:2eb5:d89...	fe80::c78:f448:2f02...	TLSv1.2	338	Application Data
3554	12.804468	fe80::c78:f448:2f02...	fe80::ea7c:2eb5:d89...	TCP	74	54188 → 62878 [ACK] Seq=699 Ack=529 Win=4091 Len=0
3555	12.818765	192.168.100.206	192.168.100.46	TCP	54	60761 → 8009 [ACK] Seq=331 Ack=331 Win=511 Len=0
3556	13.177573	192.168.100.206	52.173.184.147	TLSv1.2	245	Application Data
3557	13.312635	52.173.184.147	192.168.100.206	TLSv1.2	643	Application Data
3558	13.312869	192.168.100.206	52.173.184.147	TLSv1.2	16169	Application Data
3560	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=4428 Win=16386 Len=0
3561	13.431197	52.173.184.147	192.168.100.206	TCP	60	443 → 60775 [ACK] Seq=590 Ack=16307 Win=16386 Len=0
3562	13.551008	192.168.100.206	192.168.100.157	TCP	164	60760 → 8009 [PSH, ACK] Seq=221 Ack=221 Win=513 Len=110 [TCP segment of a reassembled PDU]
3563	13.584051	192.168.100.157	192.168.100.206	TCP	164	8009 → 60760 [PSH, ACK] Seq=221 Ack=331 Win=296 Len=110 [TCP segment of a reassembled PDU]
3564	13.630796	192.168.100.206	192.168.100.157	TCP	54	60760 → 8009 [ACK] Seq=331 Ack=331 Win=512 Len=0
3565	15.361677	2800:bfb0:106:dfe:d5...	2600:9000:2486:b600...	TLSv1.2	469	Application Data
3652	15.361709	2800:bfb0:106:dfe:d5...	2600:9000:2486:b600...	TLSv1.2	113	Application Data
3659	15.380309	2800:bfb0:106:dfe:d5...	2606:4700:e0:ac40...	TCP	74	62866 → 443 [FIN, ACK] Seq=1 Ack=1 Win=513 Len=0
3660	15.380770	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	86	62940 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3661	15.380901	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	86	62941 → 443 [SYN] Seq=0 Win=64952 Len=0 MSS=1412 WS=256 SACK_PERM
3665	15.383462	2800:bfb0:106:dfe:d5...	2800:bfb0:106:dfe:d5...	TCP	86	443 → 62940 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3666	15.383713	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62940 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3667	15.383832	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TLSv1.3	591	Client Hello
3668	15.384715	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	86	443 → 62941 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1420 SACK_PERM WS=256
3669	15.384737	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62941 → 443 [ACK] Seq=1 Ack=1 Win=131072 Len=0
3678	15.386749	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	74	443 → 62940 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3684	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	1486	Server Hello, Change Cipher Spec
3685	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62940 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3686	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62940 [ACK] Seq=2825 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3687	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	805	Application Data
3688	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	74	443 → 62941 [ACK] Seq=1 Ack=518 Win=66816 Len=0
3689	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	1486	Server Hello, Change Cipher Spec
3690	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62941 [ACK] Seq=1413 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3691	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TCP	1486	443 → 62941 [ACK] Seq=2825 Ack=518 Win=66816 Len=1412 [TCP segment of a reassembled PDU]
3692	15.390386	2800:2a0:ffff:f::e	2800:bfb0:106:dfe:d5...	TLSv1.3	805	Application Data
3693	15.390422	2800:bfb0:106:dfe:d5...	2800:2a0:ffff:f::e	TCP	74	62940 → 443 [ACK] Seq=518 Ack=6068 Win=131072 Len=0

El siguiente paso es identificar el paquete ACK el cual contiene la respuesta al paquete SYN, ACK por parte de la computadora que lo envía al servidor de YouTube. Este proceso muestra que el handshake se ha realizado con éxito.

2. Use Dijkstra's to get the routing tables for nodes A, B and E



Nodo A:



Nodo A

Steps	Confirmed	Tentative
1	(A, 0, -)	-
2	(A, 0, -)	(D, 2, D) (B, 5, B)
3	(A, 0, -) (D, 2, D)	(B, 5, B) (E, 7, D)
4	(A, 0, -) (D, 2, D) (B, 4, B)	(E, 6, D) (C, 8, B)
5	(A, 0, -) (D, 2, D) (B, 4, B) (E, 6, B)	(C, 7, B)
6	(A, 0, -) (D, 2, D) (B, 4, B) (E, 6, B) (C, 7, C)	-

→ Tabla de Rutas de nodo A

Destination	Cost	Next Hop
D	2	D
B	4	D
E	6	B
C	7	E

Nodo B:

Nodo B

Step	Confirmed	Tentative
1	(B, 0, -)	-
2	(B, 0, -)	(A, 5, A) (D, 2, D) (E, 2, E) (C, 4, C)
3	(B, 0, -) (D, 2, D)	(A, 4, D) (E, 2, E) (C, 4, C)
4	(B, 0, -) (D, 2, D) (E, 2, E)	(A, 4, D) (C, 3, C)
5	(B, 0, -) (D, 2, D) (E, 2, E) (C, 3, E)	(A, 4, D)
6	(B, 0, -) (D, 2, D) (E, 2, E) (C, 3, E) (A, 4, D)	-

→ Tabla de roteo del nodo B

Destinación	Cost	Next hop
A	4	D
D	2	D
E	2	E
C	3	E

Nodo E:

Nodo E

Steps	Confirmed	Tentative
1	(E, 0, -)	-
2	(E, 0, -)	(D, 5, D) (B, 2, B) (C, 1, C)
3	(E, 0, -) (C, 1, C)	(D, 5, D) (B, 2, B)
4	(E, 0, -) (C, 1, C) (B, 2, B)	(D, 4, B) (A, 7, B)
5	(E, 0, -) (C, 1, C) (B, 2, B) (D, 4, B)	(A, 7, B)
6	(E, 0, -) (C, 1, C) (B, 2, B) (D, 4, B) (A, 6, D)	(A, 6, D)
7	(E, 0, -) (C, 1, C) (B, 2, B) (D, 4, B) (A, 6, D)	-

→ Tabla de ruteo de nodo E

Destination	Cost	Next hop
C	1	C
D	4	B
B	2	B
A	6	D

3. Suppose a host wants to establish the reliability of a link by sending packets and measuring the percentage that are received; routers, for example, do this. Explain the difficulty of doing this over a TCP connection.

Respuesta:

En este caso hay un problema si no tiene alguna forma de saber si el paquete llego al realizar el primer intento, o si fallo, no se hizo una retransmisión. Por lo que se necesita que el receptor responda inmediatamente y también debe tener la capacidad de medir el tiempo transcurrido,

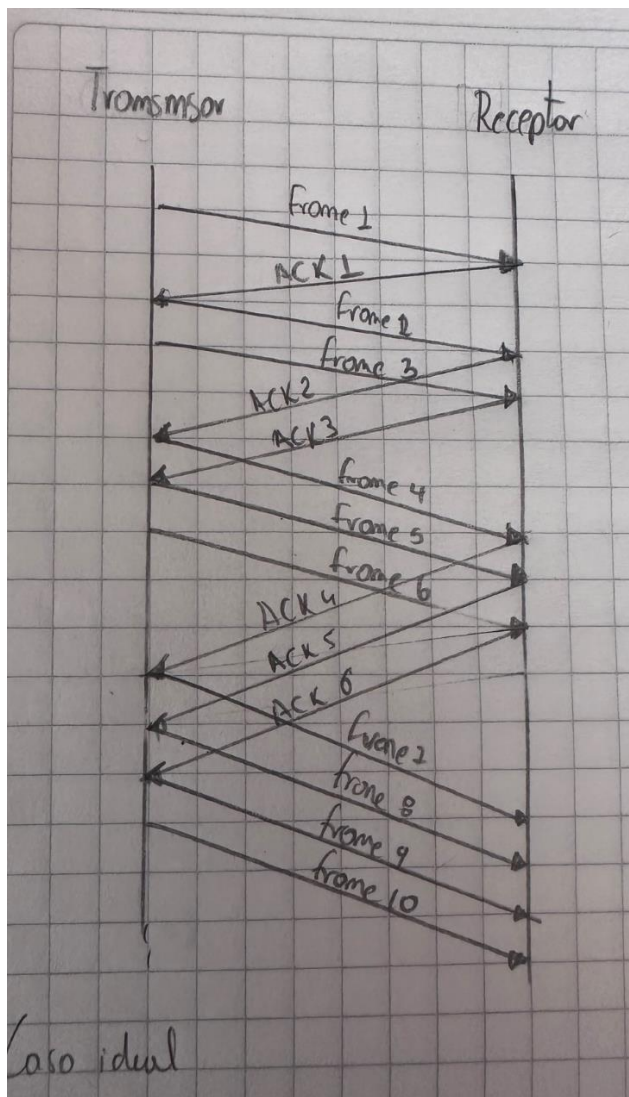
para que cuando se agote el tiempo de espera, vuelva a retransmitir. Esto para garantizar la confiabilidad de la conexión establecida. Utilizando una conexión TCP requiere que el enrutador transfiera datos de un lado a otro entre los hosts. Otra manera sería medir el porcentaje de paquetes recibidos, eso se puede lograr mediante implementaciones de Berkeley, que son protocolos de comunicación, a partir del protocolo TCP, por lo tanto, permitimos medir el tiempo de espera con una granularidad de 0.5 segundos y RTT's.

4. Consider a simple congestion control algorithm that uses linear increase and multiplicative decrease (no slow start). Assume the congestion window size is in units of packets rather than bytes, and it is one packet initially.

a) Give a detailed sketch of this algorithm.

Considerando un tamaño con valor 1 de ventana por parte del remitente, se envía la ventana llena en un solo lote, y por cada Acknowledgment que el remitente recibe, este aumentara la ventana efectiva en uno. En el caso que exista un tiempo de espera, la ventana se reduce a la mitad en términos de número de paquetes.

Sketch:



b) Assume the delay is latency only, and that when a group of packets is sent, only a single ACK is returned.

the situation in which the following packets are lost: 9, 25, 30, 38 and 50. For simplicity, assume a perfect timeout mechanism that detects a lost packet exactly 1 RTT after it is transmitted.

En este caso si se pierden estos paquetes el tamaño de la ventana tendrá un valor de 1. Cuando se recibe el primer ACK aumenta a 2, al inicio del segundo RTT se envían los paquetes 2 y 3. Al recibir los respectivos ACK, se aumenta el tamaño de ventana a 3, y posteriormente se envían los paquetes 4,5 y 6. Al recibir esos ACK's, el tamaño de ventana aumenta a 4.

Iniciando				
RTT	1	2	3	4
Paquetes	1	2-3	4-6	7-10

• Si se pierde el paquete 9, el tamaño de la ventana se reduce a 2

RTT	5	6	7	8	9
Paquetes	9-10	11-13	14-17	18-22	23-28

• Si se pierde el paquete 25, el tamaño de la ventana se reduce a 3

RTT	10	11
Paquetes	25-27	28-31

• Si se pierde el paquete 30, el tamaño de la ventana se reduce a 2

RTT	12	13	14
Paquetes	30-31	32-34	35-38

• Si se pierde el paquete 38, el tamaño de la ventana se reduce a 2

RTT	15	16	17	18
Paquetes	38-39	40-42	43-46	47-50

• Si se pierde el paquete 50, el tamaño de la ventana se reduce a 2

RTT	19
Paquetes	50

