GÁBOR LÁSZLÓ ROLAND

Junior Frontend / Software Developer
Hungary (Open to fully remote work)

About me

Motivated junior software developer with a strong interest in frontend and game development. I have a solid foundation in object-oriented programming, debugging, and collaborative development using Git. Through my studies and personal projects, I gained hands-on experience building web applications and simple games from planning to implementation. I learn quickly, work precisely, and enjoy developing interactive and user-focused solutions in an international environment.

Technical skills

- **Object-Oriented Programming (C#)**
- **JavaScript (basic–intermediate), HTML, CSS**
- **Node.js, REST concepts**
- **MySQL, SQL fundamentals**
- **Git, GitHub**
- **Debugging, basic software testing**
- **Logical thinking, system-oriented approach, teamwork**

Contact

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Education

Bajai SZC Kalocsai Dózsa György Technical School
Software Developer and Tester – Vocational Certificate (2025)

Cloud Computing Fundamentals
Online course – Certificate No. GMK 150545 (Issued: January 2026)

Languages

- **Hungarian**: Native
- **English**: B2 – working proficiency (written and spoken)

Interests

- Frontend and game development projects
- Learning new technologies and frameworks
- Video games, movies, series, and interactive media

Projects

Video Game Webshop

- Node.js, MySQL, Html, CSS and JS
- *GitHub*
- Developed a backend system using Node.js with a MySQL database
- Implemented user management and admin role-based authorization
- Worked in a team environment with task distribution and deadlines

Flappy Bird Style 2D Game

- Unity, C#
- *GitHub*
- Designed and developed a complete 2D game independently
- Implemented game logic, collision handling, and scoring system

Check my live portfolio: Portfolio