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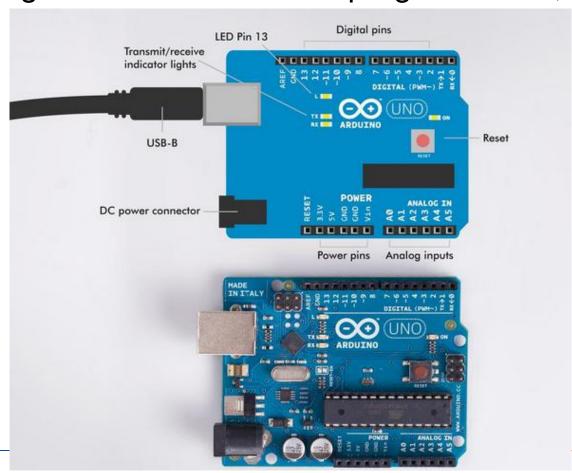
4. Development Tools-Arduino



Arduino is a simple and robust development board (Figure 2-1). It's one of the simplest options available for making the electronics world programmable, and

it's extremely reliable as well.

- ➤ It doesn't take much to get started with Arduino.
- To make something interesting happen, you just need an Arduino Uno and a USB cable;



- First, we'll show you how to install the Arduino development environment (often called IDE, or integrated development environment) on your computer.
- After that, you'll plug in a USB cable and upload your first program (called a sketch in Arduino parlance).
- There's only one program you install on the Arduino—the sketch that you're running.
- Aside from that, there's nothing else to maintain because, unlike with Raspberry Pi, Arduino has no operating system. It's just you, your program, and the bare metal.

There's one more piece, actually. Arduino has a bootloader that occupies a small amount of the chip's available storage.

The bootloader is a small program that runs briefly when you power up or reset the board, and lets you load programs over USB without the need for a

separate hardware programmer device.



- The Arduino Uno is robust. It's unlikely to suffer damage even if you were to connect a wire the wrong way (but don't get too careless because, with enough abuse, it is possible to fry a pin on the Arduino).
- ➤ It's very easy to learn Arduino. Beginners can accomplish a lot of things just by turning pins on and off.
- ➤ Unlike with Raspberry Pi, you can plug analog resistance sensors directly into the Arduino without needing external hardware, because Arduino has a built-in analog-to-digital converter.



- Here's how to get set up with Arduino on Linux, Windows, and Mac.
- > UBUNTU LINUX
 - ☐ Connect Arduino to your computer with a USB cable.
 - □ Arduino draws power directly from USB, so no external power supply is needed.
 - Start the terminal application.

- Here's how to get set up with Arduino on Linux, Windows, and Mac.
- > UBUNTU LINUX
 - ☐ To install the Arduino IDE, install the arduino package. Here's how you'd do it on Ubuntu Linux:
 - \$ sudo apt-get update
 - \$ sudo apt-get -y install arduino

> UBUNTU LINUX

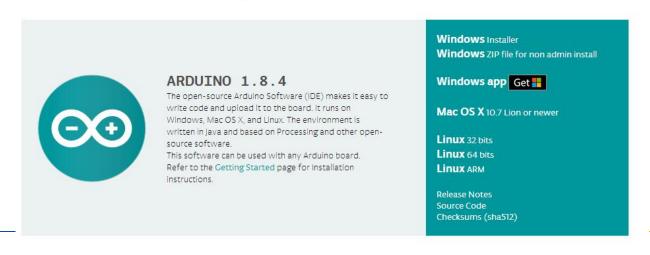
- ☐ Give yourself the permission to access the serial over USB port
- □ this is required by the Arduino development environment to function.
- The first command adds you to the dialout group, and the second command switches you into that group without you needing to log out and back in again:
 - \$ sudo adduser \$(whoami) dialout
 - \$ newgrp dialout

- > UBUNTU LINUX
 - ☐ Start Arduino:
 - \$ arduino
 - ☐ The Arduino IDE opens.
 - ☐ After you have logged out and back in, you can also start Arduino IDE from the menus.

- Windows 7 and Windows 8
 - □ Download the latest version of the Arduino Software from http://arduino.cc/en/Main/Software. Unzip the file you downloaded to any location that you find suitable (your Desktop or Downloads directory for example).



Download the Arduino IDE



- Windows 7 and Windows 8
 - □ Connect Arduino to your computer with a USB cable.
 - Arduino draws power directly from USB, so no external power supply is needed.
 - Windows will automatically open the Arduino driver installer, which may fail to install and display an error dialog.

- > 如果驱动安装失败:
 - 1. 打开文件资源管理器,右键点击【我的电脑】,选择【管理】
 - 2. 在左侧的计算机管理中,选择设备管理器。在设备列表中找到Arduino Uno, 右键选择更新程序软件。
 - 3. 选择浏览计算机以查找驱动程序软件,点击浏览,找到Arduino的安装目录, 打开drivers文件夹,选择arduino.inf,单击【下一步】
 - 4. 现在Windows成功安装了驱动程序。
 - 双击Arduino安装目录中的Arduino图标运行Arduino IDE.

- > OS X
 - Download the latest version of the Arduino Software
 - ☐ Unzip the file you downloaded to /Applications
 - Connect Arduino to your computer with a USB cable.
 - □ Arduino draws power directly from USB, so no external power supply is needed.
 - ☐ You don't need to install drivers on OS X
 - Run the Arduino IDE by double-clicking the Arduino icon in the application folder.



Hello World

- ➤ 既然Ardino IDE正常运行了,那就实现Arduino的"Hello World"
- ➤ 首先确认选择了正确的主板,因为IDE默认选择的是Arduino Uno主板,如果是 其他主板,如Mega 或Leonardo,通过菜单中的【Tools】-->【Board】选择
- > 然后上传Blink测试程序:
 - □【File】-->选择文件,单击【Upload】,编译代码,并上传至Arduino中。
 - □ 如果是第一次上传,可能会出错,如串口没找到等,这是因为串口选择不对。
 - □ 程序上传过程中,Arduino电路板的TX和RX指示灯会快速闪烁
- ➤ 运行程序,标有"L"的指示灯开始闪烁。

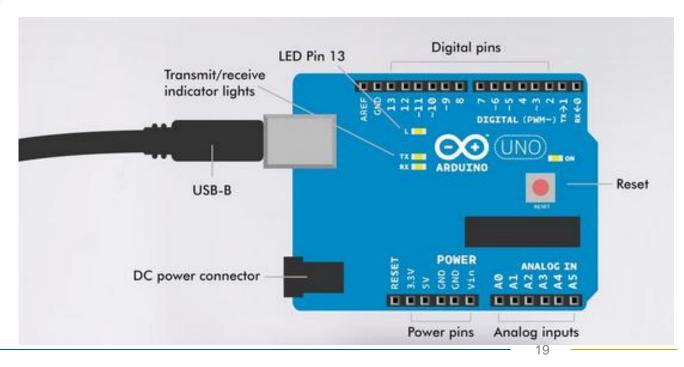


Anatomy of an Arduino Program

- ➤ An Arduino program starts by executing the code inside the setup() function once.
- ➤ After that, the code inside loop() is repeated forever (or until you disconnect the power). See Example 2-1.
- Example 2-1. blink.ino

```
// blink.ino - blink L LED to test development environment
// (c) BotBook.com - Karvinen, Karvinen, Valtokari
```

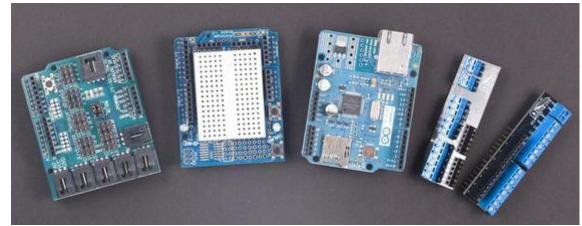
```
void setup() {
    pinMode(13, OUTPUT);
}
void loop() {
    digitalWrite(13, HIGH);
    delay(1000); // ms
    digitalWrite(13, LOW);
    delay(1000);
}
```





Shields Make It Easy and Robust

- ➤ hields are boards that attach on top of Arduino and extend its features or make it more usable (Figure 2-2).
 - There are many different shields available, from simple prototyping shields to more complex shields such as an Ethernet or WiFi shield.



One of the best things about shields is how they reduce the need for extra wires; this is because they stack on top of the Arduino and use pin-to-pin connections instead of jumper wires.

Shields Make It Easy and Robust

- ➤ You can also consider building your own shields to make easy-to-use and robust Arduino add-ons Figure 2-3.
- ➤ Just solder pin headers to a circuit board so that they match the pin layout of Arduino.



Figure 2-3. Shields made by Andreas Zingerle