Chp03A Selection using if structure

References

- 1. https://www.w3schools.com/python/python_cond- itions.asp w3school Python Tutorial (if structure)
- 2. https://www.tutorialspoint.com/python3/python_decision_making.htm Decision making
- 3. https://docs.python.org/3/tutorial/controlflow.htm
 I Read sections 4.1-4.4. Can also be obtained from Python manual
- 4. Learning Python, 5th (mark Lutz Oreilly 2013) Chapter 12 if Tests and Syntax Rules
- 5. Python for Everybody **Chapter 3 Conditional execution**

Control structures

Control structures falls into two categories:

- 1. Selection structure
 - The if statement
 - The if..else statement
 - The if..elif..else statement
- 2. Repetition/Loops structure
 - The while repetition structure
 - The for repetition structure

Relational (Comparison) Operators - I

Operator	Meaning	Description	Example
==	Is equal	If the values of two	10==20 gives False
		operands are equal, then	
		the condition becomes true.	
!=	Is not equal	If values of two operands	10 != 20 gives True
		are not equal, then	
		condition becomes true.	
>	> Greater than If the value of left operand		10 > 20 gives False
		is greater than the value of	
		right operand, then	
		condition becomes true.	
<	Less than	If the value of left operand	10 < 20 Gives True
		is less than the value of	
		right operand, then	
		condition becomes true.	

Relational (Comparison) Operators - II

Operator	Meaning	Description	Example
>=	Greater or	If the value of left operand	10 >=20 gives False
	Equal	is greater than or equal to	
		the value of right operand,	
		then condition becomes	
		true.	
<=	Less or Equal	If the value of left operand	10 <= 20 gives True
		is less than or equal to the	
		value of right operand, then	
		condition becomes true.	

Relational operators examples

```
>>> type(True) #<class 'bool'>
>>> type(False) # <class 'bool'>
# Relational operators
>>> x=6; y=5; z=6;
>>> x==y # False
>>> x>y # True
>>> x<y # False
>>> x>=y # True
>>> y>= x # False
>>> x!=y # True
Demo: chp03Aex00ARelationalOperators
```

Logical Operators

Are used to form compound statements

Operator	Meaning	
and	If both the operands are	
	true then condition	
	becomes True.	
or	If any of the two operands are	
	non-zero then	
	condition becomes True.	
not	Used to reverse the logical	
	state of its operand	

Note: Do NOT use &&, ||, !, as in C language

Logical operators examples

Truth Table

Α	В	A and B	A or B	Not A
F	F	F	F	Т
F	Т	F	Т	Т
Т	F	F	Т	F
Т	Т	Т	Т	F

```
>>> x=6
>>> x>5 and x<10 # True
>>> x< 5 and x<10 # False
>>> x%2==0 # True
>>> x%2==1 # False
```

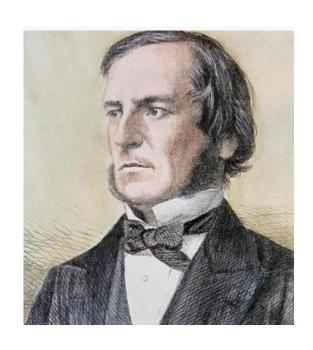
Demo: chp03Aex00BLogicalOperators

George Boole

https://en.wikipedia.org/wiki/George Boole

Boolean expression

Born 2 November 1815 **Died**: 8 December 1864 English mathematician, philosopher and logic Boolean algebra



Simple if statement

Syntax:

```
if Boolen_expression:
    statement(s) to execute if BE==True
```

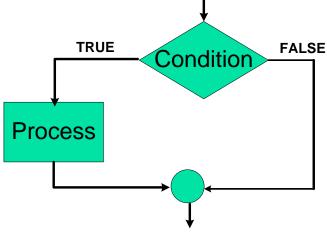
- Can be one or more statements (block) to execute if Boolean Expression (BE) is True.
- There must be a colon (:) after the Boolean expression.
- The body of the if must be indented (by default Python indentation is 4 spaces).
- Python relies on **indentation**, using whitespace, to define scope in the code. Other programming languages often use curly-brackets {} for this purpose.

 There is no need to put brackets to enclose the Boolean expression, this is a standard in python of NOT enclosing Boolean expression in parenthesis.

 If Boolean Expression evaluates to False, then the first set of code after the end of block is executed.

Following diagram shows Flow diagram of if

statement.



Example:

```
chp03Aex01SimpleIf01
marks=float(input("Enter marks: "))
if marks>=70:
    print("Grade is A")
    print("Remark is pass")
print("This is outside the if block")
```

Output if entered marks >=70

Grade is A
Remark is pass
This is outside the if block

Output if marks<70

This is outside the if block

```
If the suite of an if clause consists only of a single
line, it may go on the same line as the header
statement (BUT what about readability?)
chp03Aex02SimpleIf02
marks=float(input("Enter marks: "))
if marks>=70: print("Grade is A, Remark is
pass")
print("This is outside the block")
Note: If statement, without indentation will raise
an error as following code shows.
if marks>=70:
print("Grade is A, Remark is pass") #error
```

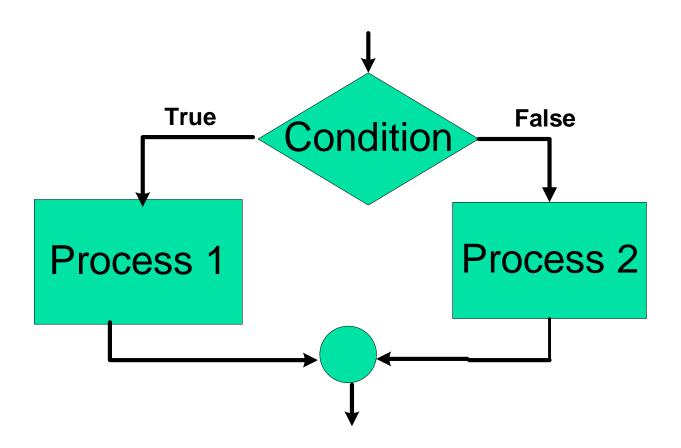
if..else structure

Sometimes we want to do one thing if a logical expression is True and something else if the expression is False. In such a case if..else is used. **Syntax:**

```
if Boolen_expression:
    #statement(s) if BE==True
else:
    # statement(s) if BE==False
```

The **else** statement is an optional statement and there could be at the most only one **else** statement following **if**.

Flow diagram of if..else



```
chp03Aex03IfElse01
marks = float(input("Enter marks: "))
if marks > = 50:
    print("Grade is B or above")
    print("Remark is pass")
else:
    print("Grade is below B")
    print("Remark is Fail")
print("This is outside the block")
(a) Run the program for marks >=50
(b) Run the program for marks <50
```

if..elif..else structure - I

Syntax:

```
if expression1:
                                TRUE
                                                   FALSE
    statement(s)
                                       Condition1
elif expression2:
                                                          FALSE
                                             TRUE
                                                  Condition2
    statement(s)
                          Process 1
elif expression3:
                                           Process 2
                                                         Process 3
    statement(s)
. . . . . . . . .
else:
    statement(s)
```

if..elif..else structure - II

```
chp03Aex04ifelifelse01
marks=float(input("Enter marks 0-100 : "))
if marks>100: grade= "invalid"
elif marks>=70: grade="A"
elif marks>=60: grade="B+"
elif marks>=50: grade="B"
elif marks>=40: grade="C"
elif marks>=35: grade="D"
elif marks>=0: grade="E"
elif marks<0: grade= "invalid"</pre>
print(f"marks is {marks:.2f} and Grade is
{grade}")
H/W: Test the program for all ranges of grades
```

if..elif..else structure - III

Can also use logical operators (**and**, **or**, **not**) with if structure

```
chp03Aex05ifelifelse02
marks=float(input("Enter marks 0-100 : "))
if marks<0 or marks>100:
    grade="invalid"
elif marks>=70: grade="A"
.....
```

H/W: Test the program with valid and invalid marks

if..elif..else structure - IV

```
chp03Aex06ifelifelse03 #uses "and" logical
operator
marks=float(input("Enter marks 0-100 : "))
if marks>=70 and marks<=100:
    grade="A"</pre>
```

H/W: Test the program for all grades including invalid marks (marks<0 or marks>100)

Nested decision - I

Syntax: if expression1: statement(s) if expression2: statement(s) elif expression3: statement(s) else: statement(s) elif expression4: statement(s) else: statement(s)

Nested decision - II

```
Example: chp03Aex07nestedIf01
x = int(input("Enter value of x: "))
if x > 1:
    if x < 100 :
        print("x is greater than 1 and
Less than 100")
    else: print("x is greater than 1 and
greater than 100")
else: print("x is less or equal to 1")
print('All done')
H/W: Test for x<1 (b) x>1 but x<100 (c) x>100
```

Using and logical operator with if

Alternative of using 'and' operator

```
Consider following expression:
marks=float(input("Enter marks 0-100 : "))
if marks>=70 and marks <=100:
In python, above statements can be written as:
marks=float(input("Enter marks 0-100 : "))
if 70<=marks<=100:
Can use: if not(70<=marks<=100): # outside
```

Conditional Expression

Consider one statement in the if and one statement in the else as follows:

chp03Aex08ifelseonestatement

```
marks=float(input("Enter marks: "))
if marks>=50: print("Grade is B or above")
else: print("Grade is below B")
# alternative I:
print("Grade is B or above" if marks>=50 else
"Grade is below B")
```

Note: In other languages is called **Ternary** operator

Switch structure in Python

Python **does not** provide switch or case statements as in other languages such as C, javam but if..elif...else statements can be used to simulate switch case

End of chapter 3A

Next: Chapter 3B: Loops