WHAC-A-MOLE
GAME

Gabriel Fernandes

Game Description

Whac-A-Mole is a game where the objective is to test your hand-eye coordination, imagining that you're whacking your boss in the head instead of the moles.

So animal lovers, don't you worry, we have nothing against moles, they are just a proxy so you can release your inner anger.

No need to call Greenpeace.

Defining game logic for a simple game and making it interesting

Balancing to no over complicate things and doing something you are proud of

Organization! Since there's no instructions to follow

Challenges Faced

Excuse me for the "cliche" but believe in yourself

Problem solving goes hand to hand with manage your anxiety

Celebrate small victories like there's no tomorrow

Treat your "defeats" the same way Will Smith does it,, smack 'em in the cheeks!

Lessons Learnt

That's-All-Folks

Let's Start whacking!

https://gabriel-pf.github.io/Whac-a-mole/