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MACHINE m3
REFINES m2
SEES c0
 VARIABLES
                      wait
                     process
                     \operatorname{clk}
                     t1
                     t2
                     t3
                     position
                     index
                     dleave
INVARIANTS
                     inv3: finite(ran(t3))
                     inv1: \forall p \cdot p \in dom(t1) \Rightarrow p \in dom(index)
                     \texttt{inv4:} \quad \forall p \cdot (p \in dom(t1) \land p \in dom(t2) \land t2(p) \geq t1(p)) \Rightarrow t2(p) - t1(p) \leq index(p) * (ddl2 + ddl4) + ddl4 + ddl4 + ddl4) = t1(p) + t2(p) + t2(p
                     inv5: dleave \in PROCESS \rightarrow \mathbb{N}
                     \mathtt{inv6:} \quad wait \neq \varnothing \Rightarrow position \neq \varnothing
                     inv7: position \neq \emptyset \Rightarrow min(ran(position)) = 0
                     inv8: dom(position) \subseteq dom(t1)
                     inv9: process = \emptyset \land wait \neq \emptyset \land dleave = \emptyset \Rightarrow clk - t1(position^{-1}(0)) \leq ddl4
                     inv10: \forall p \cdot (p \in dom(t1) \land p \in dom(t2) \land t2(p) \ge t1(p) \land dleave = \varnothing) \Rightarrow t2(p) - t1(p) \le ddl4
EVENTS
Initialisation (extended)
                  begin
                                     \mathbf{act1} \colon \ wait := \varnothing
                                    act2: process := \emptyset
                                     act3: clk := 0
                                    act4: t1 := \emptyset
                                     act5: t2 := \emptyset
                                     \mathtt{act6} \colon\thinspace t3 := \varnothing
                                     act7: position := \emptyset
                                     act8: index := \emptyset
                                     act9: dleave := \emptyset
                  end
Event wish \langle \text{ordinary} \rangle =
 extends wish
                  any
                                     pro
                                    pos
                  where
                                     \mathbf{grd1:} \quad pro \in PROCESS \setminus wait
                                     grd2: pro \in PROCESS \setminus process
                                    grd3: pos \in POSITION
                                     grd4: pos \notin ran(position)
                                     grd7: finite(ran(position))
                                     grd6: position \neq \emptyset \Rightarrow pos = max(ran(position)) + 1
                                     grd8: position = \emptyset \Rightarrow pos = 0
                  then
                                     act1: wait := wait \cup \{pro\}
                                     act2: t1(pro) := clk
                                    act4: index(pro) := pos
                                     act3: position(pro) := pos
                  end
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Event enter \langle \text{ordinary} \rangle =
extends enter
        any
                pro
        where
                \mathbf{grd1:} \quad pro \in wait
                grd2: card(process) = 0
                grd3: pro \in dom(position)
                \verb|grd4:||position(pro)| = min(ran(position))|
        then
                act1: wait := wait \setminus \{pro\}
                act2: process := process \cup \{pro\}
                act3: t2(pro) := clk
                act5: position := \lambda p \cdot p \in wait \setminus \{pro\} | position(p) - 1
                act6: dleave := \{pro\} \triangleleft dleave
        end
Event leave \langle \text{ordinary} \rangle =
extends leave
        any
                pro
        where
                grd1: pro \in process
                grd2: position \neq \emptyset
        then
                act1: process := process \setminus \{pro\}
                act3: t3(pro) := clk
                act4: dleave(position^{-1}(0)) := clk
        end
Event leave_idle \langle \text{ordinary} \rangle =
refines leave
        any
        where
                grd1: pro \in process
                \mathtt{grd2:} \quad position = \varnothing
        then
                act1: process := process \setminus \{pro\}
                act2: t3(pro) := clk
        end
Event tick \langle \text{ordinary} \rangle =
refines tick
        when
                \mathtt{grd4:} \quad \forall p \cdot (p \in process \land p \in dom(t2)) \Rightarrow clk + 1 - t2(p) \leq ddl2
                grd5: process = \emptyset \land wait \neq \emptyset \land dleave = \emptyset \Rightarrow clk + 1 - t1(position^{-1}(0)) \leq ddl4
                grd7: process = \emptyset \land wait \neq \emptyset \land dleave \neq \emptyset \Rightarrow clk + 1 - dleave(position^{-1}(0)) \leq ddl4
        then
                act1: clk := clk + 1
        end
END
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