

**MACHINE** m2

**REFINES** m1

**SEES** c0

**VARIABLES**

wait

process

cs

clk

t1

t2

qsize

queue

**INVARIANTS**

*inv1:*  $qsize \in \mathbb{N}$

*inv2:*  $queue \in 1..qsize \mapsto wait$

**EVENTS**

**Initialisation**  $\langle \text{extended} \rangle$

**begin**

*act1:*  $wait := \emptyset$

*act2:*  $process := \emptyset$

*act3:*  $cs := \emptyset$

*act4:*  $clk := 0$

*act5:*  $t1 := \emptyset$

*act6:*  $t2 := \emptyset$

*act7:*  $qsize := 0$

*act8:*  $queue := \emptyset$

**end**

**Event** wish  $\langle \text{ordinary} \rangle \hat{=}$

**extends** wish

**any**

*pro*

**where**

*grd1:*  $pro \in PROCESS \setminus wait$

*grd2:*  $pro \in PROCESS \setminus process$

**then**

*act1:*  $wait := wait \cup \{pro\}$

*act2:*  $t1(pro) := clk$

*act3:*  $queue(qsize + 1) := pro$

*act4:*  $qsize := qsize + 1$

**end**

**Event** enter  $\langle \text{ordinary} \rangle \hat{=}$

**extends** enter

**any**

*pro*

*i*

**where**

*grd1:*  $pro \in wait$

*grd2:*  $i \in 1..csnum$

*grd3:*  $i \notin ran(cs)$

*grd4:*  $qsize > 0$

*grd5:*  $pro = queue(1)$

**then**

*act1:*  $wait := wait \setminus \{pro\}$

*act2:*  $process := process \cup \{pro\}$

*act3:*  $cs(pro) := i$

*act4:*  $t2(pro) := clk$

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    act5:  $queue :| queue' \in 1 .. qsize - 1 \mapsto wait \setminus \{queue(1)\} \wedge (\forall j. j \in 1 .. qsize - 1 \Rightarrow queue'(j) =$ 
            $queue(j + 1))$ 
    act6:  $qsize := qsize - 1$ 
end
Event leave ⟨ordinary⟩  $\hat{=}$ 
extends leave
  any
    pro
  where
    grd1: pro  $\in process$ 
  then
    act1:  $process := process \setminus \{pro\}$ 
    act2:  $cs := \{pro\} \triangleleft cs$ 
  end
Event tick ⟨ordinary⟩  $\hat{=}$ 
extends tick
  when
    grd1:  $\forall p. (p \in wait \wedge p \in dom(t1)) \Rightarrow clk + 1 - t1(p) \leq ddl1$ 
  then
    act1:  $clk := clk + 1$ 
  end
END

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