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MACHINE m2
REFINES m1
SEES c0
VARIABLES
         wait
         process
         \operatorname{clk}
         t1
         t2
         t3
         position
         index
         qsize
INVARIANTS
         inv1: \forall p \cdot (p \in process \land p \in dom(t2)) \Rightarrow clk - t2(p) \leq ddl2
         \texttt{inv2:} \quad \forall p \cdot (p \in dom(t2) \land p \in dom(t3) \land t3(p) \geq t2(p)) \Rightarrow t3(p) - t2(p) \leq ddl2
              deadline(t2,t3,ddl1)
         inv3: \forall t, p \cdot (p \in process \land p \in dom(t1) \land p \in dom(t2) \land t = t2(p) \land t2(p) \ge t1(p)) \Rightarrow t2(p) - t1(p) \le ddl1
         inv4: position \in 1...qsize \rightarrow wait
         inv5: index \in PROCESS \rightarrow \mathbb{N}
         inv6: qsize \in \mathbb{N}
EVENTS
Initialisation (extended)
       begin
                \mathbf{act1} \colon \ wait := \varnothing
               act2: process := \emptyset
               act3: clk := 0
               act4: t1 := \emptyset
               act5: t2 := \emptyset
               act6: t3 := \emptyset
               act7: position := \emptyset
               act8: index := \emptyset
               act9: qsize := 0
       end
Event wish (ordinary) \hat{=}
extends wish
       any
               pro
       where
                \mathbf{grd1:} \quad pro \in PROCESS \setminus wait
               grd2: pro \in PROCESS \setminus process
       then
               act1: wait := wait \cup \{pro\}
               act2: t1(pro) := clk
               act4: index(pro) := qsize
               act3: position(qsize + 1) := pro
                act5: qsize := qsize + 1
       end
Event enter \langle \text{ordinary} \rangle =
extends enter
       any
               pro
       where
                grd1: pro \in wait
                grd2: card(process) = 0
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grd3: qsize > 0
                                                                   grd4: pro = position(1)
                                 then
                                                                   act1: wait := wait \setminus \{pro\}
                                                                   act2: process := process \cup \{pro\}
                                                                   act3: t2(pro) := clk
                                                                   \verb"act5": position": |position' \in 1...qsize-1 \Rightarrow wait \setminus \{position(1)\} \land (\forall i \cdot i \in 1...qsize-1 \Rightarrow position'(i) = 1...qsize-1 \Rightarrow positi
                                                                                     position(i+1)
                                                                    act6: qsize := qsize - 1
                                 end
Event leave (ordinary) \hat{=}
extends leave
                                 any
                                                                   pro
                                 where
                                                                   grd1: pro \in process
                                 then
                                                                    act1: process := process \setminus \{pro\}
                                                                    act3: t3(pro) := clk
                                 \quad \textbf{end} \quad
Event tick ⟨ordinary⟩ =
refines tick
                                 when
                                                                     \texttt{grd2:} \quad \forall p \cdot (p \in wait \land p \in dom(t1)) \Rightarrow clk + 1 - t1(p) \leq ddl1
                                                                    \texttt{grd4:} \quad \forall p \cdot (p \in process \land p \in dom(t2)) \Rightarrow clk + 1 - t2(p) \leq ddl2
                                 then
                                                                    act1: clk := clk + 1
                                 end
END
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