Final Project Submission Q4

Reflecting on the project, I realized that I sometimes jumped into coding before doing adequate research, which occasionally slowed me down. In future projects, I would invest more time upfront in researching and planning to avoid unnecessary detours and ensure a more structured workflow.

Regarding testing, I performed some system testing and informal user testing. I found a few bugs, especially when it came to the undo/redo functionality and tool interaction, but I managed to fix most of the critical ones before showing the project to others. However, there may still be some less noticeable issues that went undiscovered.

User feedback was mostly positive. I showcased the project to friends and people in online forums, and they particularly liked the node-based UI, which made the app intuitive and easy to use. However, a few bugs were reported during their testing, which helped me identify areas for improvement.

Next time, I would focus on a more robust testing phase before sharing with users. I'd also aim for more structured testing to catch smaller issues. To enhance future versions, I'd prioritize having a well-researched, solid plan and implement continuous testing throughout the development process to minimize bugs in the final stages.