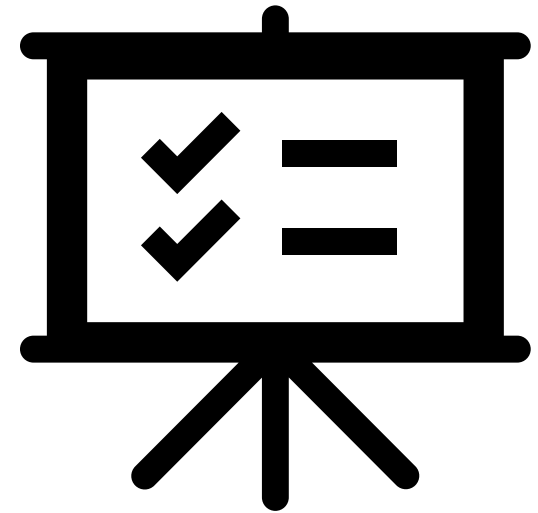


# Session 8

## JSON in Dart

# Session Overview

- Identify JSON in Dart.
- Elaborate on the structure of a JSON document.
- Explain encoding and decoding of JSON objects.



# JSON

JavaScript Object Notation (JSON) is a text-based open standard designed and developed for data interchange that is human-readable.

JSON files have `.json` as extension.

Applications use JSON parsing to fetch data from the Internet.

# JSON Parsing

Write JSON parsing  
codes manually

Encoding and decoding  
JSON

Parsing JSON to Dart code  
using a factory constructor

Serializing back to JSON

Data validation

Defining type-safe model  
class

Automate the process  
of code generation

`json_serializable`

Freezed

# Structure of JSON Document

File

product\_data.json

## Code Snippet 1:

```
{  
  "productName": "Suit",  
  "brand": "Armani",  
  "reviews": [  
    {  
      "rating": 4.5,  
      "review": "Superb brand!"  
    },  
    {  
      "rating": 5.0,  
      "review": "Amazing fabric and look!"  
    }  
  ]  
}
```

# Data Types in JSON

Data Types	Description
String	Surrounded by quotation marks (" ")
Number	Integer or any numeric data type
Float	Double (decimal number)
Array	JSON array
Object	JSON object (can be nested)
Boolean	True or false
Empty	Null

# Encoding of JSON in Dart

`main.dart` is a JSON data encoded as a string.

## Code Snippet 2: `main.dart`

```
final json = '{"productName": "Suit",  
"brand": "Armani", "reviews": [{"rating":  
4.5, "review": "Superb brand!"}, {"rating":  
5.0, "review": "Amazing fabric and look  
!"}]}';
```

# Decoding JSON with `dart:convert`

`main.dart` decoding JSON with `dart:convert`

## Code Snippet 3: `main.dart`

```
import 'dart:convert';

main() {
  final json = '{"productName": "Suit", "brand": "Armani"}';
  final parsedJson = jsonDecode(json);
  print('${parsedJson.runtimeType} : $parsedJson');
}
```



# Parsing JSON to Model Class

Following code shows a JSON file and a converted Dart file.

**Code Snippet 4:** `product_data.json`

```
{  
  "productName": "Suit",  
  "brand": "Armani"  
}
```

**Code Snippet 6:** `main.dart`

```
products.productName  
products.brand
```

**Code Snippet 5:** `main.dart`

```
class Products  
{  
  Products({this.productName, this.brand});  
  final String productName;  
  final String brand;  
}
```

# Factory Constructor [1-2]

A Factory constructor will return an already created object instead of creating a new instance.

This improves memory and performance.

JSON parsing is done using Factory constructor.

## Code Snippet 7: main.dart

```
factory Products.fromJson(Map<String, dynamic> data) {  
  final productName = data['productName'] as String;  
  final brand = data['brand'] as String;  
  return Products(productName: productName, brand: brand);  
}
```

# Factory Constructor [2-2]

## Code Snippet 8: main.dart

```
import 'dart:convert';
class Products {
  Products({this.productName, this.brand});
  final String productName;
  final String brand;
  factory Products.fromJson(Map<String, dynamic> data) {
    final productName = data['productName'] as String;
    final brand = data['brand'] as String;
    return Products(productName: productName, brand: brand);
  }
}
main() {
  final json = '{"productName": "Suit", "brand": "Armani"}';
  final parsedJson = jsonDecode(json);
  final products = Products.fromJson(parsedJson);
  print(products.productName);
  print(products.brand);
}
```

# Serialization with toJson()

The toJson() method is used to convert a model object back to JSON data.

**Code Snippet 9:** main.dart

```
import 'dart:convert';  
class Products {  
  Products({this.productName, this.brand});  
  final String productName;  
  final String brand;  
  Map<String, dynamic> toJson() {  
    return {  
      'productName': productName,  
      'brand': brand,  
    };  
  }  
}
```

```
main() {  
  final products = Products(productName: "Suit", brand: "Versache");  
  final jsonMap = products.toJson();  
  final encodedJson = jsonEncode(jsonMap);  
  print(encodedJson);  
}
```

# Summary

- JSON also called 'JavaScript Object Notation', is a lightweight text-based open standard that is designed and developed for human-readable data interchange.
- JSON has been derived from JavaScript and it is a language-independent data format. Support for it is included in many modern programming languages such as Dart, to generate and parse JSON-format data.
- JSON data can contain both maps of key-value pairs using (`{ }`) and lists using (`[ ]`) separated by a colon (`:`). Each key-value pair is separated by a comma (`,`).
- JSON data must be encoded or serialized before sending it over the network. This process of manipulating data structure into a string is called encoding.
- When JSON data is received as a string from the network, it must be decoded or deserialized. This process of deserializing the data is called decoding.
- JSON parsing is done using a **Factory** constructor and it allows users to create variables and perform validations before the result is returned.