Batalha				Turno								
	1 Test - Já	1 Test - Já em batalha 2 Instacia de batalha		1	Checks de	Turno						
	2 Instacia			2			Draw 3 cards	Load from curent cycle			2	
	3 Inst -	CardSlots Player	Array	3	Check -	Hp Player	Discard 1 ca	ard				
	4 Inst -	CardSlots Enemy	Array	4	Check -	Cycle	First action					
	5 Inst -	Hp Player	int	5	Check -	Action	Check -	Hp Enemy				
	6 Inst -	Hp Enemy	int	6	Check -		Second acti	Second action				
	7 Inst -	Cards Player	Card Array	7	Check -		Check -	Hp Enemy				
	8 Inst -	Cards Enemy	Card Array	8	Check -		End player turn					
	9 Inst -	Enemy AI/BOT		9	Check -							
	10 Inst -	Action		10	)							
	11 Inst -	Cycle		11	1							
	12 Inst -			12	2							
	13 Inst -			13	Enemy Turn							
	14			14	Draw 2 cards							
	15			15	Use a WIP to make choises							
	16			16	End Enemy turn							
	17			17	7							
	18			18	3							
	19			19	Cycle updat	е						
				20	Call next Tu	rn						