

# ADSP

# Advanced digital signal processing

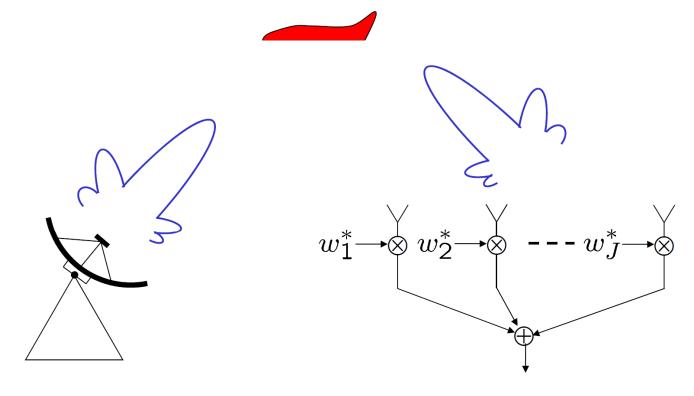
#### Main content ADSP course

- ➤ Part A: Stochastic Signal Processing
- ➤ Part B: Adaptive Signal Processing
- ➤ Part C: Array Signal Processing (ASP) (including DOA)
- ▶ Part D: Adaptive Array Signal Processing (AASP)



# **ADSP**

### Introduction



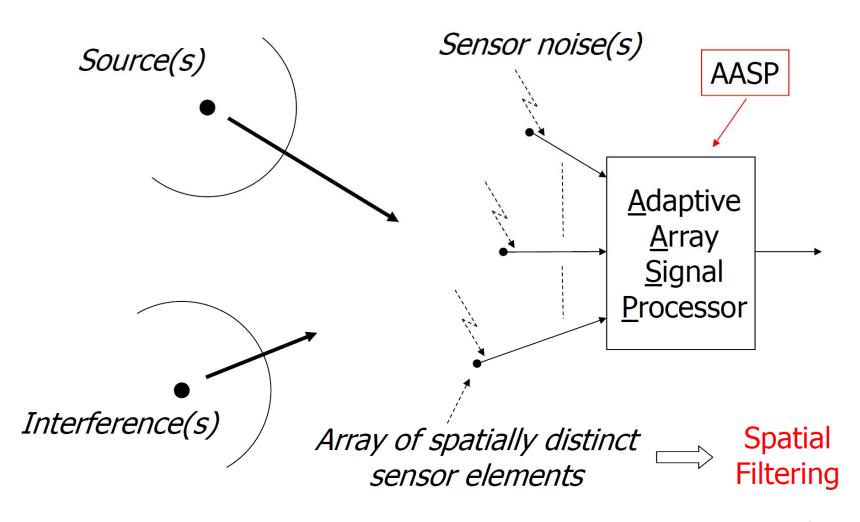
Parabolic dish antenna (continuous aperture)

Sensor array antenna (discrete spatial aperture)



# **ADSP**

### Introduction

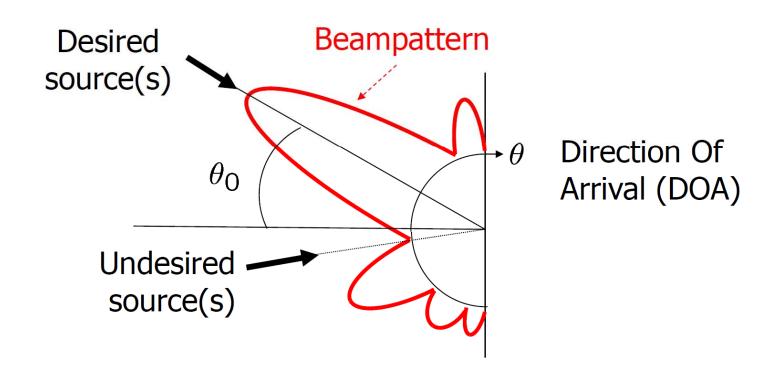




# **ADSP**

#### Introduction

### Result of spatial filtering:





# **ADSP**

#### Introduction

### **Beamforming:**

Spatio temporal filtering to either direct or block the radiation or reception of signals in specified directions.

### **Result Array Signal Processing:**

Spatial filtering: Separate signals with possible overlapping frequency content but from different spatial locations.



## **ADSP**

#### Introduction

#### Furthermore:

- Able to 'look' in several directions simultaneously
- Signal enhancement: averaging different sensor measurements improves SNR
- Flexible spatial discrimination: size of spatial aperture can be adapted.
- Adaptivity --> able to adapt response

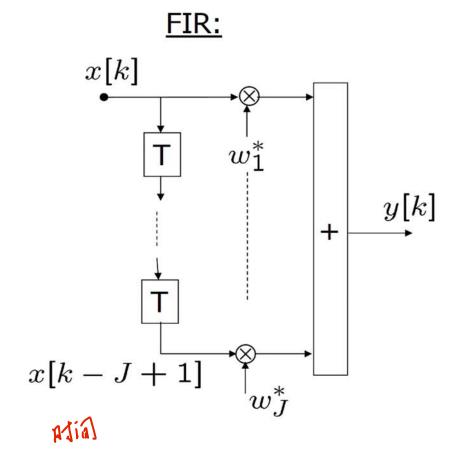
#### **AASP** is versatile and flexible



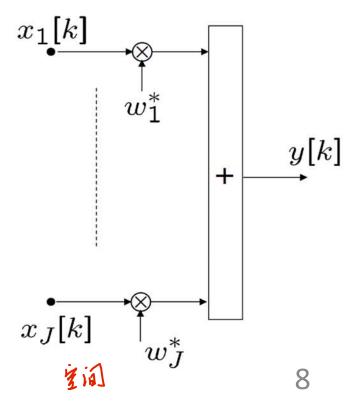
# **ADSP**

#### Introduction

To provide insight into various aspects of AASP we use familiar methods and techniques from FIR filtering.



### Array:





## ADSP

### Introduction

However main differences ASP and FIR filtering:

- Source can have several parameters of interest (e.g. range, azimuth and elevation angle, polarization, temporal frequency content)
- Different signal often mutually correlated (multipath)
- Spatial sampling often nonuniform and multidimensional
- Uncertainty must often be included in characterization of individual sensor response and location (robust ASP techniques required)



# ADSP

#### Introduction

#### **General objective of AASP:**

Detect or enhance desired signal(s) (increase SNR), while simultaneously reducing unwanted interference.

#### Physical form array varies according to medium:

Microphone for pressure variations in air Hydrophone for pressure variations in water (sonar) Geophone for land base seismology Radar of electromagnetic waves Etc.

#### Information of interest:

- Signal itself (teleconferencing, communications)
- Location of source (=DOA) (radar, sonar)
- Number of sources



# ADSP

#### Introduction

### **AASP applications:**

Radar: Phased-array, air traffic control

Sonar: Source localization and classification

**Communication:** Directional transmission and reception

Imaging: Ultrasonic, optical, tomographic

Geophysical exploration: Earth crust mapping, oil exploration

Astrophysical exploration: High resolution imaging of universe

Biomedical: Fetal heart monitoring

Acoustic: Hearing aids, transparent communication



## **ADSP**

#### **Different scenario's**

Bandwidth source \$\$\cong \cong \cong

Assumptions:
Superposition principle applies to propagating wave signals
Homogeneous, lossless medium, neglect dispersion,

diffraction, changes in propagation speed



## **ADSP**

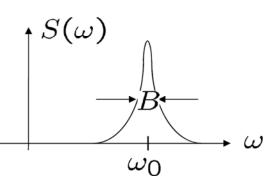
#### **Scenarios**

#### Bandwidth source

Analytical representation:  $s(t) = A(t)e^{j(\omega_0 t + \phi(t))}$ 



Narrowband: A(t) and  $\phi(t)$  vary slower than  $e^{j\omega_0t}$  Narrowband:  $|\tau| \ll 1/B \Rightarrow$ 



Narrowband: 
$$|\tau| \ll 1/B \Rightarrow$$

$$A(t- au)pprox A(t)=1$$
 (usually) শুরু শুরুগার্

$$\phi(t- au)pprox\phi(t)=$$
 0 (usually)

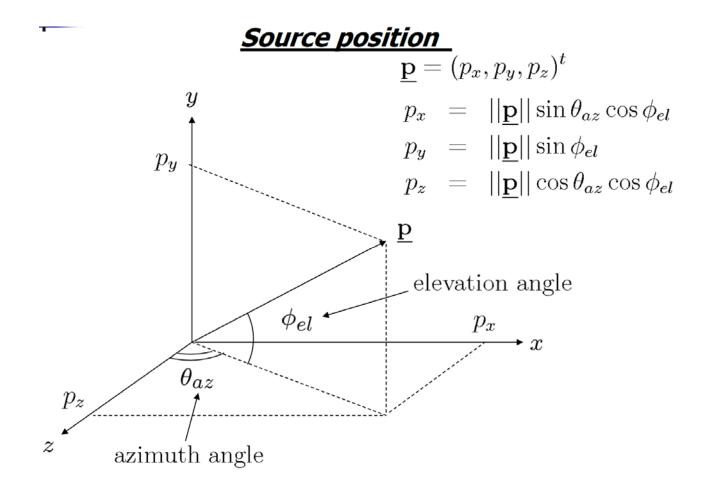
$$\Rightarrow s(t-\tau) = \underbrace{A(t-\tau)} e^{j\phi(t-\tau)} e^{j\omega_0(t-\tau)} \approx e^{-j\omega_0\tau} \cdot s(t)$$
  
Thus for narrow band: Time delay  $\Rightarrow$  phase shift

In this course: mainly narrowband 时近女子和药



# **ADSP**

### **Scenarios**





## **ADSP**

#### **Scenarios**

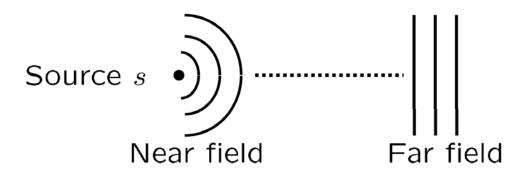
Array aperture: Volume (1D length) that collects incoming energy

Far field: • Distance source - array ≫ array aperture

• Plane wavefront

Near field: • Distance source - array ≪ array aperture

• Spherical wavefront



In this course mainly Far field



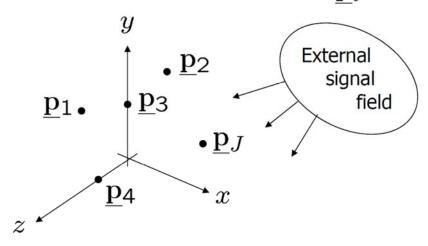
# **ADSP**

#### **Scenarios**

#### **Array geometry**

Array can be uniform, nonuniform, linear, circular, ...

Sensors at J locations  $\mathbf{p}_i$ 



In this course mainly: Uniform Linear Array (ULA)



### **ADSP**

#### **Scenarios**

Propagation for **near field** (single frequency) source

$$s(t, \underline{\mathbf{p}}) = \frac{A}{||\underline{\mathbf{p}}||^2} e^{\mathbf{j}\omega(t - \frac{||\underline{\mathbf{p}}||}{c})} \quad \text{if } \mathbf{b} \neq \mathbf{b}$$

with 
$$\omega = 2\pi f$$
 and  $f = \frac{c}{\lambda}$ 

 $\lambda =$  wavelength; c = speed in medium

*Note:* For acoustic sound in air  $c \approx 334 [\text{m/sec}]$ 

⇒ Amplitude decays proportional to distance from source



### **ADSP**

#### **Scenarios**

In far field at position  $\underline{\mathbf{p}}_i$  monochromic plane wave:

$$s(t, \underline{\mathbf{p}}_i) = A e^{\mathbf{j}\omega(t - \underline{\mathbf{v}}_i^t)} = A e^{\mathbf{j}\omega(t - \underline{\underline{\mathbf{v}}}_c^t \cdot \underline{\mathbf{p}}_i)} = A e^{\mathbf{j}(\omega t - \underline{\mathbf{k}}^t \cdot \underline{\mathbf{p}}_i)} = A e^{\mathbf{j}\omega t} e^{\mathbf{j}\omega$$

Direction vector  $\underline{\mathbf{v}}$ ; Wave number vector  $\underline{\mathbf{k}} = \frac{\omega}{c} \cdot \underline{\mathbf{v}}$ 

- Propagation expressed as function of time and space
- Information is preserved while propagating
- ⇒ Band-limited signal can be reconstructed over all space and time by either:
  - temporally sampling at given location in space
  - spatially sampling at given instant of time

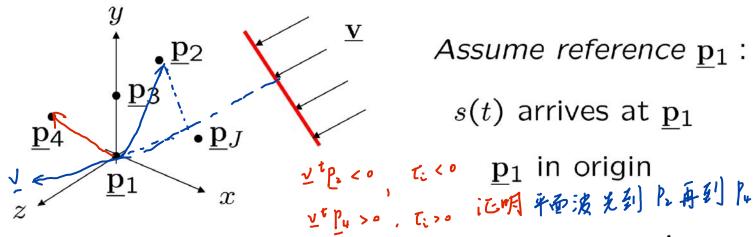
Basis for all aperture and sensor array processing techniques



## **ADSP**

#### **Scenarios**

Propagation between two points for plane wave:



Analog signal at location  $\underline{\mathbf{p}}_i$ :  $s(t-\tau_i) = s(t)e^{-\mathbf{j}\omega\tau_i}$ 

with delay: 
$$\tau_i = \underline{\mathbf{v}}^t \cdot \underline{\mathbf{p}}_i/c$$
 Direction vector  $\mathbf{v}$  with  $\omega = 2\pi f$  and  $\mathbf{f} = \frac{c}{\lambda}$  with  $\omega = 2\pi f$  and  $\mathbf{f} = \frac{c}{\lambda}$  with  $\omega = 2\pi f$  and  $\omega = 2\pi$ 

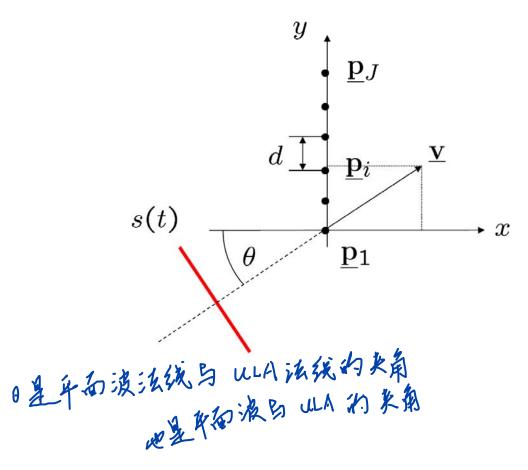


## **ADSP**

#### **Scenarios**

*Note:* Location is 3D quantity

In practice: Direction Of Arrival (DOA) 2D



#### ULA:

If reference  $p_1$  at (0,0)

$$\Rightarrow$$
  $\mathbf{p}_i = (0, (i-1) \cdot d)^t$ 

Directional vector:

$$\underline{\mathbf{v}} = (\cos(\theta), \sin(\theta))^t$$

$$|\underline{\mathbf{v}}| = 1$$

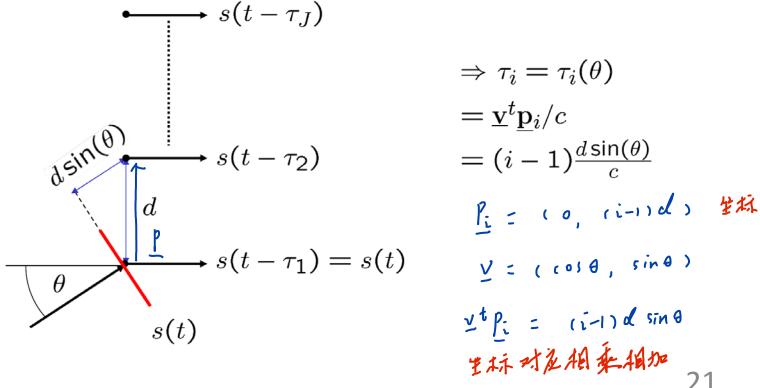


## **ADSP**

#### **Scenarios**

#### Example: Plane wave, ULA

For far field only one parameter (DOA) characterizing position





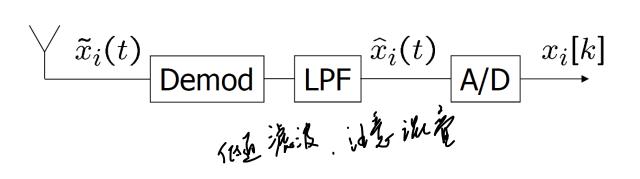
## **ADSP**

#### **Scenarios**

### Discrete-time signal representation

- ullet Analog sensor signal at J locations:  $\tilde{x}_i(t)$
- In each sensor  $i=1\cdots J$  ideal demodulation and LPF takes place to baseband signal  $\widehat{x}_i(t)$
- After A/D:

Complex valued discrete-time signal  $x_i[k]$ 

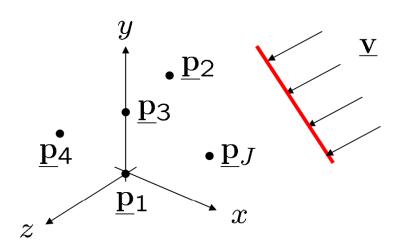




## ADSP

#### **Scenarios**

Propagation between two points for plane wave:



Assume reference  $p_1$ :

s(t) arrives at  $\underline{\mathbf{p}}_1$   $\mathbf{p}_1$  in origin

Analog signal at location  $\underline{\mathbf{p}}_i$ :  $s(t-\tau_i) = s(t)\mathrm{e}^{-\mathrm{j}\omega\tau_i}$  with delay:  $\tau_i = \underline{\mathbf{v}}^t \cdot \underline{\mathbf{p}}_i/c$ 

 $\Rightarrow$  Discrete-time signal at  $\underline{\mathbf{p}}_i$  :  $s[k] \cdot \mathrm{e}^{-\mathrm{j}\omega \tau_i}$ 



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### **ADSP**

#### **Scenarios**

 $\Rightarrow$  Discrete-time signal in sensor i (for ULA):

$$s[k] \cdot e^{-j\omega\tau_i} \equiv s[k] \cdot \underline{a_i(\omega, \theta)}$$
with  $a_i(\omega, \theta) = e^{-j\omega\tau_i}$ 

$$= e^{-j\omega(i-1)\frac{d\sin(\theta)}{c}}$$

$$= e^{-j2\pi\frac{c}{\lambda}(i-1)\frac{d\sin(\theta)}{c}}$$

$$= e^{-j2\pi(i-1)\frac{d\sin(\theta)}{\lambda}}$$

Note: Usually simplified notation

$$a_i(\omega, \theta) o a_i(\theta)$$
 steering vector:  $(\alpha(\theta))_i = \alpha_i(\theta) = e^{-\int_{\mathbb{R}^2} \mathbb{R}(i-1)} \frac{d\sin\theta}{\lambda}$ 



### **ADSP**

#### **Scenarios**

### <u>Array signal model</u>

Array sensor vector:  $\underline{\mathbf{x}}[k] = (x_1[k], x_2[k], \dots, x_J[k])^t$ 

Noise vector:  $\underline{\mathbf{n}}[k] = (n_1[k], n_2[k], \cdots, n_J[k])^t$ 

Steering vector:  $\underline{\mathbf{a}}(\theta) = (a_1(\theta), a_2(\theta), \cdots, a_J(\theta))^t$ 

with  $a_i(\theta) = e^{-j\omega\tau_i(\theta)}$ 

Note: for ULA:  $a_i(\theta) = e^{-j2\pi(i-1)\frac{d\sin(\theta)}{\lambda}}$   $\alpha(\theta) = (1, e^{-j2\lambda} \frac{d\sin\theta}{\lambda} e^{-j2\lambda} \frac{2d\sin\theta}{\lambda} e^{-j2\lambda(i-1)\frac{d\sin\theta}{\lambda}} e^{-j2\lambda(i-1)\frac{d\sin\theta}{\lambda}} e^{-j2\lambda(i-1)\frac{d\sin\theta}{\lambda}} e^{-j2\lambda(i-1)\frac{d\sin\theta}{\lambda}}$   $e^{-j2\lambda} \frac{d\sin\theta}{\lambda} e^{-j2\lambda(i-1)\frac{d\sin\theta}{\lambda}} e^{-j2\lambda(i-1)\frac$ 



## **ADSP**

#### **Scenarios**

Case: Noisy observation, one source, J sensors

for 
$$i=1,2,\cdots,J$$
 :  $x_i[k]=a_i(\theta)\cdot s[k]+n_i[k]$   $\Rightarrow$  
$$\underline{\mathbf{x}}[k]=\underline{\mathbf{a}}(\theta)\cdot s[k]+\underline{\mathbf{n}}[k]$$

Covariance structure: 2流均值meon

$$\mathbf{R}_x = E\{\underline{\mathbf{x}} \cdot \underline{\mathbf{x}}^h\} = \sigma_s^2 \cdot (\underline{\mathbf{a}} \cdot \underline{\mathbf{a}}^h) + \mathbf{R}_n$$

with 
$$\sigma_s^2 = E\{|s|^2\}$$
 and  $\mathbf{R}_n = E\{\underline{\mathbf{n}} \cdot \underline{\mathbf{n}}^h\}$ 

For spatially white noise:  $\mathbf{R}_n = \sigma_n^2 \mathbf{I}$ 

Note: Time indices are skipped for simplicity



## **ADSP**

### Scenarios

ejzk(i-1) d sin Op

Case: Noisy observation, P sources, J sensors

for 
$$i = 1, 2, \dots, J$$
:  $x_i[k] = \sum_{p=1}^{P} \underbrace{a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k] + n_i[k]}_{\mathbf{x}_i \in \mathbb{R}} \Rightarrow \underbrace{\sum_{p=1}^{S_i[k]} a_i(\theta_p) \cdot s_p[k]}_{\mathbf{x}_i \in \mathbb{R}}$ 

 $J \times P$  steering matrix  $\mathbf{A} = (\underline{\mathbf{a}}(\theta_1), \underline{\mathbf{a}}(\theta_2), \cdots, \underline{\mathbf{a}}(\theta_P))_{J_{\mathbf{A}}P}$ 

 $P \times 1$  signal vector  $\underline{\mathbf{s}}[k] = (s_1[k], s_2[k], \cdots, s_P[k])^t$ 

#### **Covariance structure:**

$$\mathbf{R}_x = E\{\underline{\mathbf{x}} \cdot \underline{\mathbf{x}}^h\} = \mathbf{A}\mathbf{R}_s \mathbf{A}^h + \mathbf{R}_n$$

with  $\mathbf{R}_s = E\{\underline{\mathbf{s}} \cdot \underline{\mathbf{s}}^h\}$  and  $\mathbf{R}_n = E\{\underline{\mathbf{n}} \cdot \underline{\mathbf{n}}^h\} = \sigma_n^2 \mathbf{I}$ 



### **ADSP**

#### **Scenarios**

#### General case:

Noisy observation, desired + undesired signals:

$$\underline{\mathbf{x}}[k] = \underline{\mathbf{x}}_d[k] + \underline{\mathbf{x}}_u[k] + \underline{\mathbf{n}}[k]$$

 $\underline{\mathbf{x}}_d[k]$ : P independent desired sources

 $\underline{\mathbf{x}}_{u}[k]$ : Q independent undesired sources

 $\underline{\mathbf{n}}[k]$ : Spatially white noise

Covariance structure: 人 独立 可以分析

$$\mathbf{R}_x = E\{\underline{\mathbf{x}} \cdot \underline{\mathbf{x}}^h\} = \mathbf{R}_{x_d} + \mathbf{R}_{x_u} + \mathbf{R}_n$$

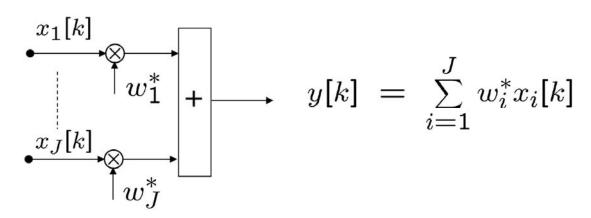


## **ADSP**

#### **Scenarios**

### Case: Single complex weight for each sensor





Short notation: 
$$y[k] = \underline{\mathbf{w}}^h \cdot \underline{\mathbf{x}}[k]$$

$$\underline{\mathbf{x}}[k] = (x_1[k], \dots, x_J[k])^t$$

$$\underline{\mathbf{w}} = (w_1, \dots, w_J)^t$$

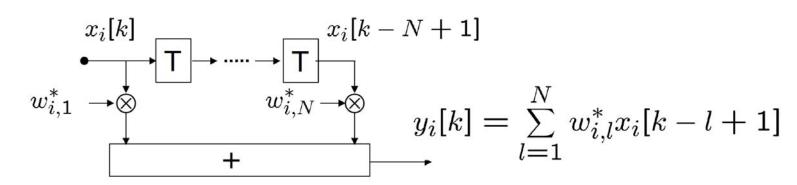


## **ADSP**

#### **Scenarios**

#### Case: FIR filter for each sensor





**Short notation** for  $i = 1, 2, \dots, J$ :

$$\underline{\mathbf{x}}_{i}[k] \longrightarrow \underline{\mathbf{w}}_{i}^{*} \longrightarrow y_{i}[k] = \underline{\mathbf{w}}_{i}^{h} \cdot \underline{\mathbf{x}}_{i}[k]$$

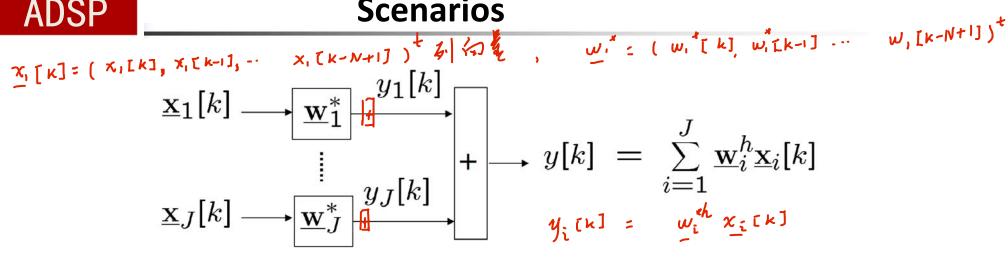
$$\underline{\mathbf{x}}_{i}[k] = (x_{i}[k], \dots, x_{i}[k-N+1])^{t}$$

$$\underline{\mathbf{w}}_{i} = (w_{i,1}, \dots, w_{i,N})^{t}$$



### **ADSP**

#### **Scenarios**



Short notation: 
$$y[k] = \underline{\mathbf{w}}^h \cdot \underline{\mathbf{x}}[k]$$

$$\underline{\mathbf{x}}[k] = (\underline{\mathbf{x}}_1[k], \dots \underline{\mathbf{x}}_J[k])_{\mathsf{T} \mathsf{x} \mathsf{N}}^t$$

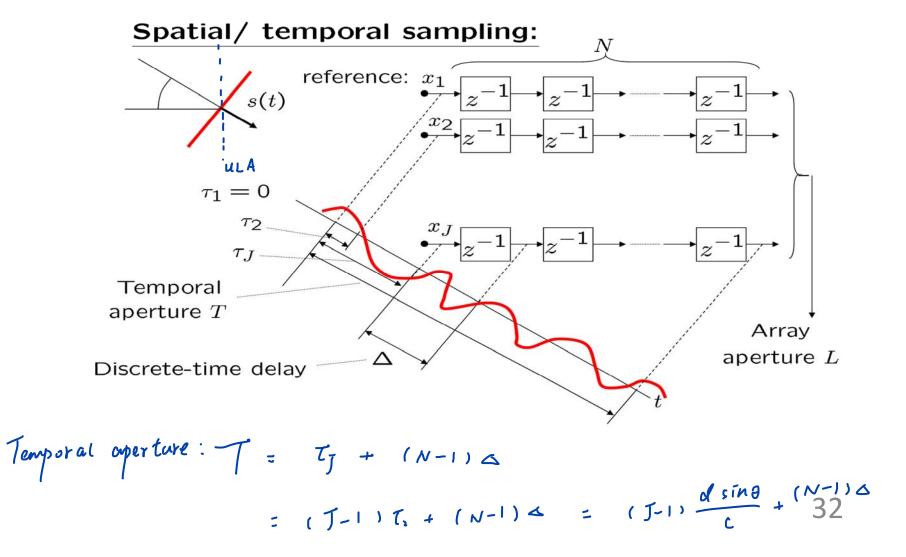
$$\underline{\mathbf{w}} = (\underline{\mathbf{w}}_1, \dots, \underline{\mathbf{w}}_J)_{\mathsf{T} \mathsf{x} \mathsf{N}}^t$$

$$\underline{\mathbf{x}}[k] \longrightarrow \underline{\mathbf{w}}^* \longrightarrow y[k]$$



# **ADSP**

#### **Scenarios**





### **ADSP**

#### **Scenarios**

#### Notes:

- ullet Propagating source signal is sampled at  $J{\cdot}N$  nonuniformly spaced points
- Temporal aperture:  $T(\theta)$
- Array aperture L: array length in wave length For ULA:  $L = J \cdot d$
- FIR provide not simple frequency depending weighting of each channel. Weights effect
   both temporal and spatial response



# **ADSP**

### **Scenarios**

#### How to cope with broadband signals:

