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CSCI210 Assembly Language and Computer Systems Lab Assignment

TASK One:

Pretend that the following table is an array of memory cells, each 1 byte in size. The base address of this block is 0x00

Column One => Base address of row (0x00, 0x0A, 0x15)

Row One => Offset

You can calculate the effective address by **base** + **offset**.

Example: the effective address of the last cell of the first row is 0x00 + 0x09 = 0x09

Example: the effective address of the third cell in the second row is 0x0A + 0x2 = 0x0C

| BASE | [0] | [1] | [2] | [3] | [4] | [5] | [6] | [7] | [8] | [9] |
|------|-----|-----|------|-----|-----|-----|-----|-----|-----|---------|
| 0x00 | AD | DE | FE | CA | EF | BE | 50 | 51 | 73 | Ex 1 37 |
| 0x0A | 55 | CA | Ex 2 | | | | | , | | |
| 0x14 | | | | | | | | | | |

Given the following values show how the bytes would be **LITTLE ENDIAN** ordered in memory by filling the values into the table above beginning with address 0x00[0].

NOTE: Fill these data in one after another in the above table. Do not worry if the table is not completely filled. Just like RAM, there will be some available memory

1. 16 bit HALF WORD varOne => 0xDEAD

2. 32 bit WORD varTwo => 0xBEEFCAFE

3. 16 bit HALF WORD varThree \Rightarrow 0x5150

4. 32 bit WORD varFour => 0xCA553773

Based on the filled in table above, answer the following questions

1. What is the effective address of the **low order byte** of varTwo?

2. What is the effective address of the **high order byte** of varFour?

3. What is the effective address of the **high order byte** of varThree

0,04

| BASE | [0] | [1] | [2] | [3] | [4] | [5] | [6] | [7] | [8] | [9] |
|------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 0x00 | BO | AT | DE | AD | BE | A7 | 51 | 50 | 00 | DE |
| 0x0A | FE | C8 | | | | | | | | |
| 0x14 | | | | | | | | | | |

Given the following values show how the bytes would be **BIG ENDIAN** ordered in memory by filling the values into the table above beginning with address 0x00[0]

- 1. 16 bit HALF WORD varOne => 0xBOA7
- 2. 32 bit WORD varTwo => 0xDEADBEA7
- 3. 16 bit HALF WORD varThree => 0x5150
- 4. 32 bit HALF WORD varFour => 0x00DEFEC8

Based on the filled in table above, answer the following questions

- 1. What is the effective address of **the low order byte** of varTwo?
- 2. What is the effective address of the **high order byte** of varFour?
- 3. What is the effective address of the **high order byte** of varThree

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Consider the following binary data starting at address 0xFFFFF1A

| 1 A | 18 | /C | 10 | 16 | | 20 |
|-------------|-------------|------------|-------------|-------------|-------------|-------------|
| 01000011 43 | 01001111 45 | 01001101 4 | 01010000 50 | 00100000 20 | 00110001 31 | 00110000 30 |
| 00110101 35 | 00198891 21 | | | | | |
| 21 | 22 | | | | | |

1. If this data represents a **byte array** of 9 numbers, what are the numbers in the array in decimal notation? What are the addresses of the 9 numbers?

Addresses: OxFFFFFIA, 1B, 10, 10, 15, 15, 20, 21 Values, 0 = 07 79 97 80 32 49 48 53

2. If they represent a *little endian 32-bit word array* of 4 numbers, what are the numbers in the

Addresses: A 35 30 31 20 7 8923 50757

The second of the 4 numbers?

Addresses: A 35 30 31 20 7 8923 50757

The second of 4 numbers, what are the numbers in the array in decimal notation?

(A > 43 4F 4D 50 -> 1,12 9270,60 18 -> 20 31 30 35 21 -> 138,264,196,

Consider the following binary data starting at address 0xFFFF1A

| 01000011 🖒 01001111 💍 | 01001101 M | 01010000 | 00100000 | 00110001 1 | 00110000 🕖 |
|-----------------------|------------|----------|----------|------------|------------|
| 00110101 5 00100001 | | | | | |

1. If the 9-byte binary string starting at **0xFFFFF1A** represents an ASCII string, what string do they represent?

2. What is the hexadecimal ASCII representation for the string "Metal"?

3. What is the binary ASCII representation for the string "Metal"?

4. What is the hexadecimal representation for the string "Cows"?

5. What is the hexadecimal representation for the string "COWS"?

Booths Algorithm: Assuming 8 bits per value and a 16-bit destination register, provide an algorithm trace of Booth's Algorithm using the following expression.

asb = 0011• 7 x -3

• Fill in the table with the values of the following for each iteration 3 0111

The iteration number

- The high order byte of destination register
- The low order byte of destination register
- The current bit
- · The previous bit
- The operation that will be performed
- Things to consider:
 - If you were writing a software implementation of this algorithm (which you will do) how would you accomplish the following? (answer these questions in painful detail)
 - Store and access the previous bit
 - Test the current bit
 - Perform a mathematical operation on the high order half of a word

| Iteration | НО | LO | СВ | РВ | Operation (nothing, add , subtract) |
|-----------|------|----------|----|------------|-------------------------------------|
| 1 | 0000 | 011 | | \bigcirc | Subtraction, 27 |
| 2 | 0001 | 1011 | | 1 | Nutring 22 |
| 3 | 0000 | 101 | | Ĺ | nominh >> |
| 4 | 0000 | 01/0 | Ď | | add 32 |
| | 1110 | JÖÜ | | ` | lone 100, |
| | | 1. | 1 | .) | 0 00 |
| | 2/3 | ruma pro | nt | 1 | 1 Well |
| | | | | | 1 721) |
| | | | | | |