Luis Fernando Félix Mata

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github.com/LuisFerUACH

EDUCATION

Universidad Autónoma De Chihuahua   Graduating in December of 2022
Computer Science Engineering

EXPERIENCE

GENESIS, Builder and remodeling hotels   Chihuahua, Chih., México
Worker and painter   June 2019- September 2019
- Worked in a construction company in the United States remodeling a hotel completely, carrying out various tasks including painter

NOTABLE PROJECTS

Game Chess   November 2019
Developer
- Developed a complete game of Chess in the C++ language with all its functionality.

Translator Status.im   June - August 2019
Volunteer
- Helped translate multiple messages for the open source project Status.im.

Music System   March 2020 - Present
Developer
- Developed a music system using a token system on the Ethereum blockchain using solidity language to create smart contracts and the Web3 library to make the web interface that allows you to interact with that contract.

ABOUT ME

With a lot of experience in system management, I have been able to adapt to the different IT plans of the companies for which I have worked. In addition, I have a great capacity for analysis of information and experience in team management. I am an entrepreneurial person, who loves challenges and does not give up easily. Very detailed and self-taught every day.

SKILLS

PROGRAMMING LANGUAGES

2 years:	C/C++, PHP, Java
1 year:	Visual Basic
6 months:	JavaScript, Solidity

TECHNOLOGIES

Git, HTML, CSS, Web3, SQL, Blockchain

PERSONAL INTERESTS AND OTHER SKILLS

I really enjoy playing video games in my spare time. I like to play basketball and listen to indie music. I am a lover of deep talk with friends and roast meats.

OTHER SKILLS

I consider myself an entrepreneurial person, very self-taught and focused on meeting my goals and goals