

Gabriel Mar Barrio

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EDUCATION

Universidad Autónoma De Chihuahua
Computer Science Engineering

Graduating in December of 2022

EXPERIENCE

Leading Technologies

Chihuahua, Chih., México

Software Intern

December 2019 - March 2020

- Helped in both back-end and front-end development of a transformer status checker application for a local company, using Angular, node.js, and HTML.
- Contributed in the adaptation of the before mentioned application to a desktop app utilizing electron.

MexIHC (Eighth Mexican Conference on Human-Computer Interaction)

Chihuahua, Chih., México

Webmaster (Volunteer)

February 2020 - May 2020

- Gave maintenance to the official page of the congress, by adding any needed pages and keeping up to date all the information. Mainly used HTML and CSS.
- The site is located at www.mexihc.org/2020.

NOTABLE SCHOOL PROJECTS

UACH's Programming Club

2019 - Present

Club Co-Manager

- Participated in the planning of an introductory workshop about competitive programming for the students.
- Made 2 original competitive programming problems used in the Chihuahua's state phase of the OMI (Olimpiada Mexicana de Informatica).

AWARDS

CIESPN (Consortio de Instituciones de Educación Superior Paso del Norte)

2019

First Place, Team PatodaLaVida

ICPC (International Collegiate Programming Contest)

2019

Region Finalist (México), Team PatodaLaVida

SKILLS

PROGRAMMING LANGUAGES

2 years: C/C++
1 year: Java
6 months: JavaScript, TypeScript

TECHNOLOGIES

Git, HTML, CSS, Angular, Bootstrap, node.js, LaTeX, and to a smaller extent Flutter, Android and Electron.

PERSONAL INTEREST

I really like playing volleyball, listening to classical music, playing the piano, exercising and hanging out with my friends and family.

OTHER SKILLS

I consider myself a fast learner, a natural leader, and overall a pretty likeable person with a light-hearted personality.