Gabriel Mar Barrio

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EDUCATION

Universidad Autónoma De Chihuahua   Graduating in December of 2022
Computer Science Engineering

EXPERIENCE

Leading Technologies   Chihuahua, Chih., México
Software Developer   December 2019 - March 2020
- Helped in both back-end and front-end development of a transformer status checker application for a local company, using Angular, node.js, and HTML.
- Contributed in the adaptation of the before mentioned application to a desktop app utilizing electron, and migrated the database to SQLite.

MexIHC (Eighth Mexican Conference on Human-Computer Interaction)   Chihuahua, Chih., México
Webmaster (Volunteer)   February 2020 - May 2020
- Gave maintenance to the official page of the congress, by adding any needed pages and keeping up to date all the information. Mainly used HTML and CSS.
- The site is located at www.mexihc.org/2020

NOTABLE SCHOOL PROJECTS

UACH's Programming Club   2019 - Present
Club Manager
- Participated in the planning of an introductory workshop about competitive programming for the students.
- Made 2 original competitive programming problems used in the Chihuahua's state phase of the OMI (Olimpiada Mexicana de Informatica).

AWARDS

CIESPN (Consorcio de Instituciones de Educación Superior Paso del Norte)   2019
First Place, Team PatodaLaVida

ICPC (International Collegiate Programming Contest)   2019
Region Finalist (México), Team PatodaLaVida

SKILLS

PROGRAMMING LANGUAGES

2 years: C/C++
1 year: Java
6 months: JavaScript, TypeScript

TECHNOLOGIES

Git, HTML, CSS, Angular, Bootstrap, node.js, LaTeX, SQLite and Electron.

PERSONAL INTEREST

OTHER SKILLS

I really like playing volleyball, listening to classical music, playing the piano, exercising and hanging out with my friends and family.

I consider myself a fast learner, a natural leader, and overall a pretty likeable person with a light-hearted personality.