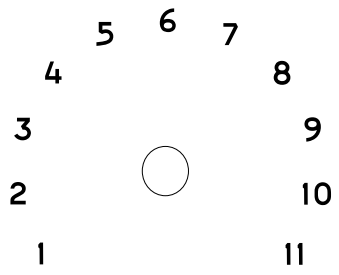


**FUZZ**



**VOLUME**