

VERSION 2.0.3

REFERENCE GUIDE

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openxava reference guide

This guide tries to be a complete reference to OpenXava from the application developer viewpoint. It's centered specially in XML file syntax. It's full of XML and Java code examples.

This document does not try to be an introduction to OpenXava but a complete reference guide, although chapter 1 and 2 are introductory. For the first steps it's better to use the tutorial (that you can find on the OpenXava web site or in the OpenXava distribution). On the other hand, the definitive reference of OpenXava is the OpenXavaTest project, that contains all possibilities offered by OpenXava.

This guide supposes that you use Eclipse as IDE, although OpenXava does not use the Eclipse resources and can be used without any problem in other IDE including a simple editor plus command line. Also we assume that your Eclipse workspace is the *workspace* subfolder of the OpenXava base directory. If you follow the tutorial instructions everything will work well.

Although this is a reference guide it is not a bad idea to read it sequentially at least the first time, to understand the possibilities of OpenXava.

This guide does neither include an API definition nor configuration or philosophical issues. You can find information about these things at http://www.openxava.org

All suggestions (including grammatical ones) are welcome. You can send any comment about this guide to <u>javierpaniza@gestion400.com</u>.

0.1 What is new in OpenXava 2.0.3?

- Overriding default labels and messages of OpenXava is possible: Section 2.8
- New stereotype TEXTO_HTML, HTML_TEXT for rich text edition: Section 3.8.1
- It's possible to define default validators for types or stereotypes: Section 3.8.7
- The maximum attribute for collection elements allows limiting the maximum number of elements to be inserted by the user in the collection: Section 3.10
- The actions associated to properties may be enabled always, using the new always-enabled attribute: Section 4.2.3
- The as-aggregate attribute for reference-view element allows that a reference to an entity behaves as a reference to an aggregate: Section 4.3
- To place actions in any part of a view is possible: Section 4.6
- The method getJRXML() of JasperReportBaseAction supports absolute path for accessing to resources of file system: Section 7.10
- Overriding default controllers is allowed: Section 7.12
- The <xava:message/> and <xava:descriptionsList/> taglibs added: Sections 10.3.4 and 10.3.5

0.2 What is new in OpenXava 2.0.2?

• New stereotype ZEROS FILLED/RELLENADO CON CEROS: Section 3.8.1

- IdentityCalculator for database identity automatic id generation: Section 3.8.5
- New action type IPropertyAction that can be used for an action associated to a property (in the view), this action will receive the name of the property: Section 4.2.3
- The as-aggregate attribute for collection-view element allows that an collection of entities behaves as a collection of aggregates: Section 4.4
- Now you can add and remove programmatically detail and list actions to a collection view: Section 4.4.3
- It's possible refining collection view default behavior using new new-action, save-action, hide-detail-action and remove-action action in collection-view: section 4.4.4

0.3 What is new in OpenXava 2.0.1?

- SequenceCalculator for database sequence automatic id generation: Section 3.8.5
- Arbitrary actions are allowed in <reference-view/>: Section 4.3
- Keystrokes support for the actions: Section 7.2
- <xava:editor/> supports qualified properties: Section 10.3

0.4 What is new in OpenXava 2.0?

- Model layer now is generated in POJO (Plain Old Java Object) format.
- Persistence is managed by Hibernate, this allows you deploy OpenXava applications in a simple Tomcat (or whatever servlet container you wish).
- IMAGE_GALLERY stereotype: Section 3.8.2
- IModelCalculator added, as better alternative for IEntityCalculator: Section, 3.8.4
- Nested sections are allowed in views: Section 4.1
- It's possible to access environment variables inside a filter: Section 5.2
- cmp-type allowed for reference mapping: Section 6.3
- It's possible to hide and to show actions in the User Interface: Section 7.12
- New Chapter 10 Miscellaneous: with explanations for many-to-many relationship, using of Hibernate inside OpenXava, JSP custom views and OpenXava taglibs.

1.1 Presentation

OpenXava is a framework to develop J2EE applications quickly and easily.

The name OpenXava comes from **Open** source, **XML** and **Java**. And the underlaying philosophy is to define with XML and to program with Java, the more definition (that is more XML) and less programming (that is less Java) the better.

The main goal is to make the more typical things in a business application easily, while you still have the necessary flexibility to develop the most advances features as you like.

Below you can see some basic concepts of OpenXava.

1.2 Business component

The fundamental pieces to create applications in OpenXava are the business components. In OpenXava context a business component is a XML file that contains all needed information about a business concept that allows you to create applications on it. For example, all needed information that the system has to know about the concept of invoice is defined in the file *Invoice.xml*. In a business component you can define:

- The data structure.
- Validations, calculations and in general all logic associated with the business concept.
- The possibles views, i. e. the configuration of all possible user interfaces for this component.
- The possibilities for the tabular data presentation. This is used in list mode (data navigation), reports, export to excel, etc.
- Object-relational mapping, this includes information about database tables and how to convert it to the objects of your Java application

This splitting way is good for work groups, and allows to develop generic business component for using in different projects.

1.3 Controllers

The business component does not define the things that user can do in the application; this is defined in controllers. The controllers are specified in the file *xava/controllers.xml* of your project; in addition OpenXava has a set of predefined controllers in *OpenXava/xava/default-controllers.xml*.

A controller is a set of actions. An action is a button or link that a user can click.

The controllers are separated from the business components because one controller can be assigned to several business components. For example, a controller to make CRUD operations, to print in PDF format or to export to plain files, etc. can be used and reused for components like invoices, customers, suppliers, etc.

1.4 Application

A OpenXava application is a set of modules. A module joins a business component with one or more controllers. Visually is:

OpenXava Component Invoice.xml Customer.xml Product.xml Componente OpenXava aplicacion.xml controladores.xml

APPLICATION DEVELOPER PERSPECTIVE

PERSPECTIVA PARA EL DESARROLLADOR DE LA APLICACIÓN

Each module of the application is what the end user uses, and generally it is configured as a portlet within a portal.

1.5 Project structure

A typical OpenXava project usually contains the these folders:

- [root]: In the root you can find *build.xml* (with the Ant task) and the configuration files that it uses (usually one for customer).
- src[source folder]: Contains your Java source code.
- components: XML files with the definitions of your business components.
- xava: XML files to configure your OpenXava application. The main ones are *application.xml* and *controllers.xml*.
- 118n: Resource files with labels and messages in several languages.
- gen-src[source folder]: Code generated by XDoclet. Only needed if you generate EJB.
- gen-src-xava[source folder]: Code generated by OpenXava.
- properties[source folder]: Property files to configure your application.
- build: XML files needed in a J2EE application, some are generated and other can be edited manually.
- filtered-files[source folder]: It's for internal use of build tasks. Must be a source code folder. (new in v2.0)
- data: Useful to hold the scripts to create the tables of your application, if needed.

• web: Web content. Usually JSP files, lib and classes. Most of the content is generated automatically, but you can put here your own JSPs or other custom web resources.

1.6 Conclusion

This chapter introduce the most basic concepts of OpenXava to you. The rest of this guide will go into the details.



2.1 Create a new project

First open your Eclipse and make its workspace the one that comes with the OpenXava distribution (openxava.zip). To create a new project you have to edit the file CreateNewProject.xml in the OpenXavaTemplate project in this way:

```
cproperty name="project" value="Management" />
cproperty name="package" value="management" />
cproperty name="component" value="Warehouse" />
cproperty name="module" value="Warehouses" />
cproperty name="datasource" value="ManagementDS" />
```

Now execute CreateNewProject.xml using Ant. You can do it with Right Button on CreateNewProject.xml > Run as > Ant Build

Using the appropriate Eclipse Wizard create a new Java Project named *Management*.

And now you have a new project ready to start working, but before continuing you need to configure the database.

2.2 Configure database

OpenXava generates a J2EE application intended to be deployed in a J2EE application server (since v2.0 OpenXava applications also run in a simple servlet container, as Tomcat). In OpenXava you only need to indicate the Data Source JNDI and then configure the data source in your application server. Configuring a data source in an application server is out of the scope of this guide, nevertheless you have below detailed instructions to configure a database in order to run this first project using Tomcat as application server and Hypersonic as database.

With Tomcat stopped edit the file *context.xml* in Tomcat's directory *conf*. In this file add the next entry:

```
<Resource name="jdbc/ManagementDS" auth="Container" type="javax.sql.DataSource"</pre>
     maxActive="20" maxIdle="5" maxWait="10000"
     username="sa" password="" driverClassName="org.hsqldb.jdbcDriver"
     url="jdbc:hsqldb:hsql://localhost:1666"/>
```

The main thing here is the JNDI name, this is the only thing referenced from OpenXava, in this case ManagementDS. The driverClassName and url attributes depend on your particular database, in this case Hypersonic is used.

2.3 Your first component

Creating an OpenXava component is easy: The definition of each component is a XML file with

simple syntax. In order to begin you have to edit *Warehouse.xml*, that you already have because it was created when project was created. Edit it in this way:

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE component SYSTEM "dtds/component.dtd">
<component name="Warehouse">
     <entity>
           cproperty name="zoneNumber" key="true"
                  size="3" required="true" type="int"/>
           property name="number" key="true"
                  size="3" required="true" type="int"/>
            cproperty name="name" type="String"
                 size="40" required="true"/>
     </entity>
     <entity-mapping table="MANAGEMENT@separator@WAREHOUSES">
           property-mapping
                  property="zoneNumber" column="ZONE"/>
            property-mapping
                  property="number" column="NUMBER"/>
           property-mapping
                  property="name" column="NAME"/>
     </entity-mapping>
</component>
```

In this definition you can see two parts clearly different, the first one is entity; entity is used to define the main model for this component, the information here is used to create Java classes and others resources to work with the Warehouse concept. The generated code can use POJO (Simple Java Classes) + Hibernate (new in v2.0) or EJB technology (with EntityBeans CMP2). In this part you do not only define the data structure but also the associated business logic.

In entity you define properties, let's see how:

This is its meaning:

(1) name: It's the property name in the generated Java code and also serves as identifier inside

OpenXava files.

- (2) key: Indicates if this property is part of the key. The key is a unique identifier of the object and usually matches with the primary key of a database table.
- (3) size: Length of data. It's optional, but useful to display better user interfaces.
- (4)required: Indicates if it's required to validate the existence of data for this property just before creation or modification.
- (5)type: The type of the property. All valid types for a Java property are applicable here, including integrated types, JDK classes and custom classes.

The possibilities of the property element go far from what is shown here, you can see a more complete explanation in chapter 3.

The second part of *Warehouse.xml* is about the mapping, where you associate your component with a table in the database; the syntax is obvious. The use of @separator@ in table name allows you to have an application that runs against a database with collection or schema support or not, you only need to edit *build.xml* and set the correct value to separator, '.' or '_'.

Now you are ready to generate code. To do this you have to execute the ant target *generateCode*. The more practical way to execute an ant target in Eclipse is creating it in *Externals Tools*. Then you have just to choose the option in the menu, when you want to re-execute the target. It's very important to configure the target for **refreshing** the *Management* project **after executing** it. In your *build.xml* the most frequently used ant targets are preconfigured already.

After generating code you can execute *Build*, and verify that there are no errors.

With your first component made you can define your OpenXava application.

2.4 The application

In OpenXava an application is the final product that a user will use. An application is made of a set of modules. A module is the union of a component (what data and logic) and a set of controllers (what actions). As usual in OpenXava an application is defined using a XML file, in this case *xava/application.xml*. If you have well done the step of the creation of the project, you should have already the application file. Anyway, let's examine it:

In this case you have only one module defined, Warehouses, this module name will be used in the URL of internet browser to execute it, or will be the portlet name if you deploy your application in a portal. You have defined as model Warehouse, the component that you have defined before, and as controller Typical, this predefined controller allows basic CRUD operations (Create, Read, Update and Delete), moreover allows to generate PDF reports and to export to excel. From a visual viewpoint we can say that a controller defines the buttons displayed to the user and model defines the data, although is a simplied explanation.

2.5 The table

Before testing the application you have to create the table in database. Follow these steps:

- Start your database server: From command line go to *jetspeed-2.0/bin* folder and execute:
 - In Linux/Unix: ./start-hsqldb.sh management-db 1666
 - In Windows: start-hsqldb management-db 1666
- Create the table:
 - Edit Management/build.xml. Search the ant target updateSchema.
 - Put correct value for schema.path, in this case "../OpenXavaTest/lib/hsqldb.jar".
 - Execute the ant target *updateSchema*.
 - Start Tomcat and now everything is ready.

2.6 Executing your application

After your hard work it is time to see the fruit of your sweat. Let's go.

- Execute the ant target deployWar.
- Open an internet browser and go to http://localhost:8080/Management/xava/module.jsp?application=Management&module=Warehouses

And now you can play with your module and see its behavior.

Also you can deploy your module as a JSR-168 portlet, in this way:

- Execute ant target deployPortlets.
- Open an internet browser and go to http://localhost:8080/

Now you can login as 'admin' and test your module.

2.7 Automating the tests

Although it seems that the most natural way to test an application is to open a browser and use it like a final user; in fact it is more productive automating the tests, in this way as your system grows, you have it tied and you avoid to break it when you advance.

OpenXava uses a test system based on JUnit and HttpUnit. The OpenXava JUnit tests simulate the behavior of a real user with a browser. This way you can replicate exactly the same tests that you can do directly with an internet browser. The advantage of this approach is that you can test easily all layers of your program from user interface to database.

If you test the module manually you usually create a new record, search it, modify and finally delete it. Let's do this automatically:

First you must create a package for the test classes, org.openxava.management.tests, and then add the WarehousesTest class to it, with next code:

```
package org.openxava.management.tests;
import org.openxava.tests.*;
/**
 * @author Javier Paniza
public class WarehousesTest extends ModuleTestBase {
     public WarehousesTest(String testName) {
            super(testName, "Management", "Warehouses"); // (1)
     }
     public void testCreateReadUpdateDelete() throws Exception {
            // Create
            execute("CRUD.new");
                                                          // (2)
            setValue("zoneNumber", "1");
                                                         // (3)
            setValue("number", "7");
            setValue("name", "JUNIT Warehouse");
            execute("CRUD.save");
                                                          // (4)
            assertNoErrors();
                                                         // (5)
            assertValue("zoneNumber", "");
            assertValue("number", "");
            assertValue("name", "");
            // Read
            setValue("zoneNumber", "1");
            setValue("number", "7");
            execute("CRUD.search");
            assertValue("zoneNumber", "1");
            assertValue("number", "7");
            assertValue("name", "JUNIT Warehouse");
            // Update
            setValue("name", "JUNIT Warehouse MODIFIED");
            execute("CRUD.save");
```

```
assertNoErrors();
            assertValue("zoneNumber", "");
            assertValue("number", "");
            assertValue("name", "");
            // Verify if modified
            setValue("zoneNumber", "1");
            setValue("number", "7");
            execute("CRUD.search");
            assertValue("zoneNumber", "1");
            assertValue("number", "7");
            assertValue("name", "JUNIT Warehouse MODIFIED");
            // Delete
            execute("CRUD.delete");
            assertMessage("Warehouse deleted successfully"); // (6)
     }
}
```

You can learn from this example:

- (1) Constructor: In the constructor you indicate the application and module name.
- (2)execute: Allows to simulate a button or link click. As an argument you send the action name; you can view the action names in *OpenXava/xava/default-controllers.xml* (the predefined controllers) and *Management/xava/controllers.xml* (the customized ones). Also if you move the mouse over the link your browser will show you the JavaScript code with the OpenXava action to execute. That is execute("CRUD.new") is like click in 'new' button in the user interface.
- (3)setValue: Assigns a value to a form control. That is, setValue("name", "Pepe") has the same effect than typing in the field 'name' the text "Pepe". The values are always alphanumeric because they are assigned to a HTML form.
- (4)assertNoErrors: Verify that there are no errors. In the user interface errors are red messages showed to user and added by the application logic.
- (5) assert Value: Verify if the value in the form field is the expected one.
- (6) assertMessage: Verify if the application has shown the indicated informative message.

You can see that is very easy to test that a module works; writing this code can take 5 minutes, but at end you will save hours of work, because from now on you can test your module just in 1 second, and because when you break the Warehouses module (maybe touch in another part of your application) your test warns you just in time.

For more details have a look at the JavaDoc API of org.openxava.tests.ModuleTestBase and examine the examples in org.openxava.test.tests of *OpenXavaTest*.

By default the test runs against the module in alone (non portal) mode (that is deployed with

deployWar). But if you want it's possible to test against the portlet version (that is deployed with deployPortlets). You only need to edit the file properties/xava-junit.properties and write:

```
jetspeed2.url=openxava
#jetspeed2.username=demo
#jetspeed2.password=demo
```

The username and password are optional, if not specified the test does not login to the portal (this is useful if you assign your module to the 'guest' user).

2.8 The labels

Now everything works well, but a little detail remains yet. The labels showed to user are not appropriates (for example, zoneNumber). You can assign a label to each property with the attribute label, but this is not a good solution. The ideal way is to write a file with all labels, thus you can translate your product to another language with no problems.

To define the labels you only have to create a file called *Management-labels_en.properties* in *i18n* folder. Edit that file and add:

```
Warehouse=Warehouse
zoneNumber=Zone number
```

You do not have to put all properties, because the more common cases (number, name, description and a big etc) is already included with OpenXava in English, Spanish, French, German, Indonesian and Catalan.

If you wish the version in an other language (Spanish for example), you only need to copy and paste with the appropriate suffix. For example, you can have a *Management-labels_es.properties* with the next content:

```
Warehouse=Almacén
zoneNumber=Código de zona
```

The OpenXava default labels and messages are in *OpenXava/i18n/Labels.properties* and *OpenXava/i18n/Messages.properties*. If you want to override some of these resources you do not need to edit these files, instead, you can use the same key names in the resource files of your project, then your labels and messages will be used instead of the standard ones of OpenXava (new in v2.0.3). For example, if you want to change the standard message in list mode 'There are 23663 objects in list" for other, you have to add to your *Management-messages_en.properties* this entry:

```
# list_count is in Messages_en.properties of OpenXava, this is an example
# of overriding a standard openxava message
list_count=There are {0} records in list
```

Now, your application will show "There are 23663 records in list" instead of the default OpenXava message "There are 23663 objects in list".

If you want to know more about how to define labels of your OpenXava elements please look in *OpenXavaTest/i18n*.

2.9 Conclusion

In this chapter you have seen how to create a new project, and you had a first taste some OpenXava features. Of course, OpenXava offers more possibilities, and in the rest of the book you will see them in more detail.

The model layer in an object oriented application contains the business logic, that is the structure of the data and all calculations, validations and processes associated to this data.

OpenXava is a model oriented framework where the model is the most important, and the rest (e.g. user interface) depends on it.

The way to define the model in OpenXava is using XML and a few of Java. OpenXava generates a complete Java implementation of your model from your definition.

3.1 Java implementation

Currently OpenXava generates code for the next 3 alternatives:

- 1. Plain Java Classes (the so-called POJOs) for the model using Hibernate for persistence.
- 2. Classic EJB2 EntityBeans for the model and persistence.
- 3. POJOs + Hibernate inside an EJB container.

The option 1 is the default one and the best for the most cases. The option 2 is for supporting all OpenXava applications written until now using EJB. The option 3 can be useful in some circumstances. You can see how to configure this in *OpenXavaTest/properties/xava.properties*.

3.2 Business Component

As you have seen the basic unit to create an OpenXava application is the business component. A business component is defined using a XML file. The structure of a business component in OpenXava is:

```
<view name="...">...</view>
...

<!-- Tabular data -->
<tab>...</tab>
<tab name="...">...</tab>
<tab name="...">...</tab>
...

<!-- Object relational mapping -->
<entity-mapping table="...">...</entity-mapping>
<aggregate-mapping aggregate="..." table="...">...</aggregate-mapping>
<aggregate-mapping aggregate="..." table="...">...</aggregate-mapping>
...
</component>
</component>
</component>
```

The first part of the component, the part of entity and aggregates, is used to define the model. In this chapter you will learn the complete syntax of this part.

3.3 Entity and aggregates

The definition for entity and aggregate are practically identical. The entity is the main object that represents the business concept, while aggregates are additional object needed to define the business concept but cannot have its own life. For example, when you define an Invoice component, the heading data of invoice are in entity, while for invoice lines you can create an aggregate called InvoiceDetail; the life cycle of an invoice line is attached to the invoice, that is an invoice line without invoice has no meaning, and sharing an invoice line by various invoices is not possible, hence you will model InvoiceDetail as aggregate.

Formally, the relationship between A and B is aggregation, and B can be modeled as an aggregate when:

- You can say that A has an B.
- If A is deleted then its B is deleted too.
- B is not shared.

Sometimes the same concept can be modeled as aggregate or as entity in another component. For example, the address concept. If the address is shared by various persons then you must use a reference to entity, while if each person has his own address maybe an aggregate is a good option.

3.4 Entity

The syntax of entity is:

```
<ejb ... />
                                            (2)
     <implements .../> ...
                                            (3)
     (4)
     <reference .../> ...
                                            (5)
     <collection .../> ...
                                            (6)
     <method .../> ...
                                            (7)
     <finder .../> ...
                                            (8)
     <postcreate-calculator .../> ...
                                            (9)
     <postload-calculator .../> ...
                                           (10)
     <postmodify-calculator .../> ...
                                           (11)
     calculator .../> ...
                                           (12)
     <validator .../> ...
                                           (13)
     <remove-validator .../> ...
                                           (14)
</entity>
```

- (1)bean (one, optional): Allows you to use an already existing JavaBean (a simple Java class, the so-called POJO). This applies if you use Hibernate as persistence engine. In this case the code generation for POJO and Hibernate mapping of this component will not be produced.
- (1)ejb (one, optional): Allows you to use an already existing EJB. This only applies if you use EJB CMP2 as persistence engine. In this case code generation for EJB code of this component will not be produced.
- (2) implements (several, optional): The generated code will implement this interface.
- (3)property (several, optional): The properties represent Java properties (with its *setters* an *getters*) in the generated code.
- (4)reference (several, optional): References to other models, you can reference to the entity of another component or an aggregate of itself.
- (5)collection (several, optional): Collection of references. In the generated code it is a property that returns a java.util.Collection.
- (6)method (several, optional): Creates a method in the generated code, in this case the method logic is in a calculator (Icalculator).
- (7) finder (several, optional): Used to create finder methods, in this case generates a EJB finder.
- (8)postcreate-calculator (several, optional): Logic to execute after making an object persistent. In Hibernate in a PreInsertEvent, in EJB2 in the ejbPostCreate method.
- (9)postload-calculator (several, optional): Logic to execute just after load the state of an object from persistent storage. In Hibernate in a PostLoadEvent, in EJB2 in the ejbLoad method.
- (10)postmodify-calculator (several, optional): Logic to execute after modifying a persistent object and before storing its state in persistent storage. In Hibernate in a PreUpdateEvent, in EJB2 in the ejbStore method.
- (11)preremove-calculator (several, optional): Logic to execute just before removing a persistent from persistent storage. In Hibernate in PreDeleteEvent, in EJB2 in the ejbRemove method.
- (12)validator (several, optional): Executes a validation at model level. This validator can receive

the value of various model properties. To validate a single property it is better to use a property level validator.

(13)remove-validator (several, optional): It's executed before removal, and can deny the object removing.

3.5 Bean (1)

With

want to use your own Java class.

For example:

In this simple way you can write your own Java code instead of using OpenXava to generate it.

For our example you can write a Family class as follows:

```
package org.openxava.test.model;
import java.io.*;
 * @author Javier Paniza
public class Family implements Serializable {
     private String oid;
     private int number;
     private String description;
     public String getOid() {
           return oid;
     public void setOid(String oid) {
           this.oid = oid;
     }
     public int getNumber() {
           return number;
     }
     public void setNumber(int number) {
           this.number = number;
     }
```

```
public String getDescription() {
         return description;
}

public void setDescription(String description) {
         this.description = description;
}
```

If you want a reference from the OpenXava generated code to your own handwritten code, then your Java class has to implement an interface (IFamily in this case) that extends IModel (see org.openxava.test.Family in *OpenXavaTest/src*).

Additionally you have to define the mapping using Hibernate:

You can put this file in the *hibernate* folder of your project. Moreover in this folder you have the *hibernate.cfg.xml* file that you have to edit in this way:

```
...
<session-factory>
...

<mapping resource="Family.hbm.xml"/>
...
```

```
</session-factory>
```

In this easy way you can wrap your existing Java and Hibernate code with OpenXava. Of course, if you are creating a new system it is much better to rely on the OpenXava code generation.

3.6 EJB (2)

With <e jb/> you can specify that you want to use your own EJB (1.1 and 2.x version).

For example:

```
<entity>
    <ejb remote="org.openxava.test.ejb.Family"
        home="org.openxava.test.ejb.FamilyHome"
        primaryKey="org.openxava.test.ejb.FamilyKey"
        jndi="ejb/openxava.test/Family"/>
        ...
```

In this simple way you can write you own EJB code instead of using code that OpenXava generates.

You can write the EJB code from scratch (only for genuine men), if you are a normal programmer (hence lazy) probably you prefer to use wizards, or better yet XDoclet. If you choose to use XDoclet, then you can put your own XDoclet classes in the package <code>model</code> (or another package of your choice. This depends on the value of the <code>model.package</code> variable in <code>build.xml</code>) in <code>src</code> folder of your project.; and your XDoclet code will be generated with the rest of OpenXava code.

For our example you can write a FamilyBean class in this way:

```
package org.openxava.test.ejb.xejb;
import java.util.*;
import javax.ejb.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;

/**

    * @ejb:bean name="Family" type="CMP" view-type="remote"

    * jndi-name="OpenXavaTest/ejb/openxava.test/Family"

    * @ejb:interface extends="org.openxava.ejbx.EJBReplicable"

    * @ejb:data-object extends="java.lang.Object"

    * @ejb:home extends="java.lang.Object"

    * @ejb:pk extends="java.lang.Object"

    * @ejbss:table-name "XAVATEST@separator@FAMILY"

    *
```

```
* @author Javier Paniza
 * /
abstract public class FamilyBean
     extends org.openxava.ejbx.EJBReplicableBase // (1)
     implements javax.ejb.EntityBean {
     private UUIDCalculator oidCalculator = new UUIDCalculator();
     /**
       * @ejb:interface-method
       * @ejb:pk-field
       * @ejb:persistent-field
       * @jboss:column-name "OID"
       * /
     public abstract String getOid();
     public abstract void setOid(String nuevoOid);
       * @ejb:interface-method
       * @ejb:persistent-field
       * @jboss:column-name "NUMBER"
     public abstract int getNumber();
     /**
      * @ejb:interface-method
     public abstract void setNumber(int newNumber);
     /**
      * @ejb:interface-method
      * @ejb:persistent-field
      * @jboss:column-name "DESCRIPTION"
     public abstract String getDescription();
     /**
       * @ejb:interface-method
       * /
     public abstract void setDescription(String newDescription);
```

```
/**
      * @ejb:create-method
     public FamilyKey ejbCreate(Map properties) // (2)
            throws
                  javax.ejb.CreateException,
                  org.openxava.validators.ValidationException,
                  java.rmi.RemoteException {
            executeSets(properties);
            try {
                  setOid((String)oidCalculator.calculate());
            catch (Exception ex) {
                  ex.printStackTrace();
                  throw new EJBException(
                         "Impossible to create Family because: \n" +
                         ex.getLocalizedMessage()
                  );
            return null;
     }
     public void ejbPostCreate(Map properties) throws javax.ejb.CreateException {
}
```

On writing your own EJB you must fulfill two little restrictions:

- (1) The class must extend from org.openxava.ejbx.EJBReplicableBase
- (2)It is required at least a ejbCreate (with its ejbPostCreate) that receives as argument a map and assign its values to the bean, as in the example.

Yes, yes, a little intrusive, but are not the EJB the intrusion culmination?

3.7 Implements (3)

With <implements/> you specify a Java interface that will be implemented by the generated code. Let's see it:

And you can write your Java interface in this way:

```
package org.openxava.test.model;

import java.rmi.*;

/**
  * @author Javier Paniza
  */
public interface IWithName {

   String getName() throws RemoteException;
}
```

Beware to make that generated code implements your interface. In this case you have a property named name that generates a method called getName() that implements the interface.

In your generated code you can find an ICustomer interface:

```
public interface ICustomer extends org.openxava.test.model.IWithName {
    ...
}
```

In the POJO generated code you can see:

```
public class Customer implements Serializable, org.openxava.test.model.ICustomer {
    ...
}
```

In the EJB generated code (if you generate it) you can see the remote interface:

```
public interface CustomerRemote extends
    org.openxava.ejbx.EJBReplicable,
    org.openxava.test.model.ICustomer
```

and the EJB bean class is affected too

```
abstract public class CustomerBean extends EJBReplicableBase
implements
org.openxava.test.model.ICustomer,
EntityBean
```

This pithy feature makes the polymorphism a privileged guest of OpenXava.

As you can see OpenXava generates an interface for each component. It's good that in your code you use these interfaces instead of POJO classes or EJB remote interfaces. All code made in this way can be used with POJO and EJB version on same time, or allows you to migrate from a EJB to a POJO version with little effort. Although, if you are using POJOs exclusively you may use the POJOs classes directly and ignore the interfaces, as you wish.

3.8 Property (4)

An OpenXava property corresponds exactly to a Java property. It represents the state of an object that can be read and in some cases updated. The object does not have the obligation to store physically the property data, it only must return it when required.

The syntax to define a property is:

```
property
     name="propertyName"
                                                 (1)
     label="label"
                                                 (2)
     type="type"
                                                 (3)
     stereotype="STEREOTYPE"
                                                 (4)
     size="size"
                                                (5)
     required="true|false"
                                                (6)
     key="true|false"
                                                (7)
     hidden="true|false"
                                                (8)
>
     <valid-values .../>
                                                (9)
     <calculator .../>
                                               (10)
     <default-value-calculator .../>
                                               (11)
     <validator .../> ....
                                               (12)
</property>
```

- (1)name (required): The property name in Java, therefore it must follow the Java convention for property names, like starting with lower-case. Using underline () is not advisable.
- (2) label (optional): Label showed to the final user. Is **much better** use the i18n files.
- (3)type (optional): It matches with a Java type. All types valid for a Java property are valid here, this include classes defined by you. You only need to provide a converter to allow saving in database and a editor to render as HTML; thus that things like <code>java.sql.Connection</code> or so can be a little complicated to manage as a property, but not impossible. It's optional, but only if you have specified <code><bean/></code> or <code><ejb/></code> or this property has a stereotype with a associated type.
- (4)stereotype(optional): Allows to specify an special behavior for some properties.
- (5)size (optional): Length in characters of property. Useful to generate user interfaces. If you do not specify the size, then a default value is assumed. This default value is associated to the stereotype or type and is obtained from *default-size.xml*.
- (6)required (optional): Indicates if this property is required. By default this is true for key properties without default value calculator on create and false in all other cases. On saving OpenXava verifies if the required properties are present. If this is not the case, then saving is not done and a validation error list is returned. The logic to determine if a property is present or not can be configured by creating a file called *validators.xml* in your project. You can see the syntax in *OpenXava/xava/validators.xml*.
- (7)key (optional): Indicates that this property is part of the key. At least one property (or reference) must be key. The combination of key properties (and key references) must be mapped to a group

of database columns that do not have duplicate values, typically the primary key.

- (8)hidden (optional): A hidden property has a meaning for the developer but not for the user. The hidden properties are excluded when the automatic user interface is generated. However at Java code level they are present and fully functional. Even if you put it explicitly into a view the property will be shown in the user interface.
- (9) valid-values (one, optional): To indicate that this property only can have a limited set of valid values.
- (10)calculator (one, optional): Implements the logic for a calculated property. A calculated property only has *getter* and is not stored in database.
- (11)default-value-calculator (one, optional): Implements the logic to calculate the default (initial) value for this property. A property with default-value-calculator has setter and it is persistent.
- (12)validator (several, optional): Implements the validation logic to execute on this property before modifying or creating the object that contains it.

3.8.1 Stereotype

A stereotype is the way to determine a specific behavior of a type. For example, a name, a comment, a description, etc. all correspond to the Java type <code>java.lang.String</code> but you surely wish validators, default sizes, visual editors, etc. different in each case and you need to tune finer; you can do this assigning a stereotype to each case. That is, you can have the next sterotypes NAME, MEMO or DESCRIPTION and assign them to your properties.

OpenXava comes with these generic stereotypes:

- DINERO, MONEY
- FOTO, PHOTO, IMAGEN, IMAGE
- TEXTO_GRANDE, MEMO, TEXT_AREA
- ETIQUETA, LABEL
- ETIQUETA_NEGRITA, BOLD_LABEL
- · HORA, TIME
- FECHAHORA, DATETIME
- GALERIA_IMAGENES, IMAGES_GALLERY (setup instructions in 3.8.2) new in v2.0
- RELLENADO_CON_CEROS, ZEROS_FILLED new in v2.0.2
- TEXTO_HTML, HTML_TEXT (text with editable format) new in v2.0.3

Now you will learn how to define your own stereotype. You will create one called PERSON_NAME to represent names of persons.

Edit (or create) the file *editors.xml* in your folder *xava*. And add:

This way you define the editor to render for editing and displaying properties of stereotype PERSON NAME.

Also you can edit stereotype-type-default.xml and the line:

```
<for stereotype="PERSON_NAME" type="String"/>
```

Furthermore it is useful to indicate the default size; you can do this by editing *default-size.xml* of your project:

```
<for-stereotype name="PERSON_NAME" size="40"/>
```

Thus, if you do not put the size in a property of type PERSON_NAME a value of 40 is assumed.

Not so common is changing the validator for required, but if you wish to change it you can do it adding to *validators.xml* of your project the next definition:

Now everything is ready to define properties of stereotype PERSON_NAME:

In this case a value of 40 is assumed as size, String as type and the NotBlankCharacterValidator validator is executed to verify if it is required.

3.8.2 IMAGES_GALLERY stereotype (new in v2.0)

If you want that a property of your component hold a gallery of images. You only have to declare your property with the IMAGES_GALLERY stereotype, in this way:

Furthermore, in the mapping part you have to map your property to a table column suitable to store a String with a length of 32 characters (VARCHAR (32)).

And everything is done.

In order to support this stereotype you need to setup the system appropriately for your application.

First, create a table in your database to store the images:

```
CREATE TABLE IMAGES (

ID VARCHAR(32) NOT NULL PRIMARY KEY,

GALLERY VARCHAR(32) NOT NULL,

IMAGE BLOB);

CREATE INDEX IMAGES01

ON IMAGES (GALLERY);
```

The type of IMAGE column can be a more suitable one for your database to store byte [] (for example LONGVARBINARY).

The name of the table is arbitrary. You need to specify the table name in your configuration file (a *.properties* file in the root of your OpenXava project). In this way:

```
images.table=IMAGES
```

And finally you need to define the mapping in your *hibernate/hibernate.cfg.xml* file, thus:

After this you can use the IMAGES_GALLERY stereotype in all components of your application.

3.8.3 Valid values

The element <valid-values/> allows you to define a property that can hold one of the indicated values only. Something like a C (or Java 5) enum.

It's easy to use, let's see this example:

The distance property only can take the following values: local, national or international, and as you have not put required="true" the blank value is allowed too. The type is not necessary, int is assumed.

At user interface level the current implementation uses a combo. The label for each value is obtained from the i18n files.

At Java generated code level creates a distance property of type int that can take the values 0 (no value), 1 (local), 2 (national) o 3 (international).

At database level the value is by default saved as an integer, but you can configure easily to use another type and work with no problem with legate databases. See more about this in chapter 6.

3.8.4 Calculator

A calculator implements the logic to execute when the *getter* method of a calculated property is

called. The calculated properties are read only (only have *getter*) and not persistent (they do not match with any column of database table).

A calculated property is defined in this way:

Now when you (or OpenXava to fill the user interface) call to <code>getUnitPriceInPesetas()</code> the system executes <code>EurosToPesetasCalculator</code> calculator, but before this it sets the value of the property <code>euros</code> of <code>EurosToPesetasCalculator</code> with the value obtained from <code>unitPrice</code> of the current object.

Seeing the calculator code may be instructive:

```
package org.openxava.test.calculators;
import java.math.*;
import org.openxava.calculators.*;
/**
 * @author Javier Paniza
public class EurosToPesetasCalculator implements ICalculator { // (1)
     private BigDecimal euros;
     public Object calculate() throws Exception { // (2)
            if (euros == null) return null;
            return euros.multiply(new BigDecimal("166.386")).
                  setScale(0, BigDecimal.ROUND_HALF_UP);
     }
     public BigDecimal getEuros() {
            return euros;
     }
     public void setEuros(BigDecimal euros) {
            this.euros = euros;
     }
}
```

You can notice two things, first (1) a calculator must implement

org.openxava.calculators.ICalculator, and (2) the method calculate() executes the logic to generate the value returned by the property.

According to the above definitions now you can use the generated code in this way:

```
Product product = ...
product.setUnitPrice(2);
BigDecimal result = product.getUnitPriceInPesetas();
```

And result will hold 332,772.

You can define a calculator without set from to define values for properties, as shown below:

In this case the property year and number of DetailsCountCalculator calculator are filled from properties of same name from the current object.

Also it's possible to assign a constant value to a calculator property:

In this case the property separator of ConcatCalculator has a constant value.

Another interesting feature of calculator is that you can access from it to the model object (entity or aggregate) that contains the property that is being calculated:

And the calculator:

```
package org.openxava.test.calculators;

import java.math.*;
import java.rmi.*;
import java.util.*;
```

```
import javax.rmi.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;
/**
 * @author Javier Paniza
 * /
public class AmountsSumCalculator implements IModelCalculator { // (1)
     private IInvoice invoice;
     public Object calculate() throws Exception {
            Iterator itDetails = invoice.getDetails().iterator();
            BigDecimal result = new BigDecimal(0);
            while (itDetails.hasNext()) {
                  IInvoiceDetail detail = (IInvoiceDetail) itDetails.next();
                  result = result.add(detail.getAmount());
            return result;
     }
     public void setModel(Object model) throws RemoteException { // (2)
            invoice = (IInvoice) model;
     }
}
```

This calculator implements IModelCalculator (1) (new in v2.0) and to do this it has a method setModel (2), this method is called before calling the calculate() method and thus allows access to the model object (in this case an invoice) that contains the property inside calculate().

Within the code generated by OpenXava you can find an interface for each business concept that is implemented by the POJO class, the EJB remote interface and the EJB Bean class. That is for Invoice you have a IInvoice interface implemented by Invoice (POJO class), InvoiceRemote (EJB remote interface) and InvoiceBean (EJB bean class), this last two only if you generate EJB code. In the calculator of type IModelCalculator it is advisable to cast to this interface, because in this cases the same calculator works with POJOs, EJB remote interface and EJB bean class. If you are developing with a POJO only version (maybe the normal case) you can cast directly to the POJO class, in this case Invoice.

This calculator type is less reusable than that which receives simple properties, but sometimes are useful. Why is it less reusable? For example, if you use IInvoice to calculate a discount, this

calculator only could be applied to invoices, but if you uses a calculator that receives amount and discountPercentage as simple properties this last calculator could be applied to invoices, deliveries, orders, etc.

From a calculator you have direct access to JDBC connections, here is an example:

And the calculator class:

```
package org.openxava.test.calculators;
import java.sql.*;
import org.openxava.calculators.*;
import org.openxava.util.*;
/**
 * @author Javier Paniza
public class DetailsCountCalculator implements IJDBCCalculator {
                                                                       // (1)
     private IConnectionProvider provider;
     private int year;
     private int number;
     public void setConnectionProvider(IConnectionProvider provider) { // (2)
            this.provider = provider;
     public Object calculate() throws Exception {
            Connection con = provider.getConnection();
            try {
                  PreparedStatement ps = con.prepareStatement(
                         "select count(*) from XAVATEST_INVOICEDETAIL " +
                         "where INVOICE_YEAR = ? and INVOICE_NUMBER = ?");
                  ps.setInt(1, getYear());
                  ps.setInt(2, getNumber());
                  ResultSet rs = ps.executeQuery();
```

```
rs.next();
                   Integer result = new Integer(rs.getInt(1));
                   ps.close();
                   return result;
            finally {
                   con.close();
            }
     }
     public int getYear() {
            return year;
     }
     public int getNumber() {
            return number;
     }
     public void setYear(int year) {
            this.year = year;
     }
     public void setNumber(int number) {
            this.number = number;
}
```

To use JDBC your calculator must implement IJDBCCalculator (1) and then it will receive a IConnectionProvider (2) that you can use within calculate(). Yes, the JDBC code is ugly and awkward, but sometime it can help to solve performance problems.

The calculators allow you to insert your custom logic in a system where all code is generated; and as you see it promotes the creation of reusable code because the calculators nature (simple and configurable) allows you to use them time after time to define calculated properties and methods. This philosophy, simple and configurable classes that can be plugged in several places is the cornerstone that sustains all OpenXava framework.

OpenXava comes with a set of predefined calculators, you can find them in org.openxava.calculators.

3.8.5 Default value calculator

With <default-value-calculator/> you can associate logic to a property, but in this case the property is readable, writable and persistent. This calculator is for calculating its initial value. For example:

In this case when the user tries to create a new Invoice (for example) he will find that the year field already has a value, that he can change if he wants to do.

You can indicate that the value will be calculated just before creating (inserting into database) an object for the first time; this is done this way:

If you use on-create="true" then you will obtain that effect.

A typical use of the on-create="true" is for generating identifiers automatically. In the above example, an unique identifier of type String and 32 characters is generated. Also you can use other generation techniques, for example, a database *sequence* can be defined in this way:

Or maybe you want to use an *identity* (auto increment) column as key:

SequenceCalculator (new in v2.0.1) and IdentityCalculator (new in v2.0.2) do not work with EJB2. They work with Hibernate and EJB3.

If you define a hidden key property with no default calculator with on-create="true" then it uses identity, sequence or hilo techniques automatically depending upon the capabilities of the underlying database. As this:

Also, this only works with Hibernate and EJB3, not in EJB2.

All others issues about <default-value-calculator/> are as in <calculator/>.

3.8.6 Validator

The validator execute validation logic on the value assigned to the property just before storing. A property may have several validators.

The technique to configure the validator (with <set/>) is exactly the same than in calculators. With the attribute only-on-create="true" you can define that the validation will be executed only when the object is created, and not when it is modified.

The validator code is:

```
package org.openxava.test.validators;
import org.openxava.util.*;
import org.openxava.validators.*;
/**
 * @author Javier Paniza
 * /
public class ExcludeStringValidator implements IPropertyValidator { // (1)
     private String string;
     public void validate(
            Messages errors,
                                     // (2)
            Object value,
                                      // (3)
            String objectName,
                                      // (4)
                                      // (5)
            String propertyName)
            throws Exception {
            if (value==null) return;
            if (value.toString().indexOf(getString()) >= 0) {
                  errors.add("exclude_string", propertyName, objectName, getString());
            }
```

```
public String getString() {
        return string==null?"":string;
}

public void setString(String string) {
        this.string = string;
}
```

A validator has to implement <code>IPropertyValidator</code> (1), this obliges to the calculator to have a <code>validate()</code> method where the validation of property is executed. The arguments of <code>validate()</code> method are:

- (2)Messages errors: A object of type Messages that represents a set of messages (like a smart collection) and where you can add the validation errors that you find.
- (3) Object value: The value to validate.
- (4) String objectName: Object name of the container of the property to validate. Useful to use in error messages.
- (5) String property Name: Name of the property to validate. Useful to use in error messages.

As you can see when you find a validation error you have to add it (with errors.add()) by sending a message identifier and the arguments. If you want to obtain a significant message you need to add to your i18n file the next entry:

```
exclude_string={0} cannot contain {2} in {1}
```

If the identifier sent is not found in the resource file, this identifier is shown as is; but the recommended way is always to use identifiers of resource files.

The validation is successful if no messages are added and fails if messages are added. OpenXava collects all messages of all validators before saving and if there are messages, then it display them and does not save the object.

The package org.openxava.validators contains some common validators.

3.8.7 Default validator (new in v2.0.3)

You can define a default validator for properties depending of its type or stereotype. In order to do it you have to use the file *xava/validators.xml* of your project to define in it the default validators.

For example, you can define in your xava/validators.xml the following:

```
<for-stereotype stereotype="PERSON_NAME"/>
     </default-validator>
</validators>
```

In this case you are associating the validator PersonNameValidator to the stereotype PERSON_NAME. Now if you define a property as the next one:

This property will be validated using PersonNameValidator although the property itself does not define any validator. PersonNameValidator is applied to all properties with PERSON_NAME stereotype.

You can also assign a default validator to a type.

In *validators.xml* files you can also define the validators for determine if a required value is present (executed when you use required="true"). Moreover you can assign names (alias) to validator classes.

You can learn more about validators examining *OpenXava/xava/validators.xml* and *OpenXavaTest/xava/validators.xml*.

3.9 Reference (5)

A reference allows access from an entity or an aggregate to another entity or aggregate. A reference is translated to Java code as a property (with its *getter* and its *setter*) whose type is the referenced model Java type. For example a Customer can have a reference to his Seller, and that allows you to write code like this:

```
ICustomer customer = ...
customer.getSeller().getName();
```

to access to the name of the seller of that customer.

The syntax of reference is:

```
<reference
     name="name"
                                               (1)
     label="label"
                                               (2)
     model="model"
                                               (3)
     required="true|false"
                                               (4)
     key="true|false"
                                               (5)
     role="role"
                                               (6)
     <default-value-calculator .../>
                                               (7)
</reference>
```

(1)name (optional, required if model is not specified): The name of reference in Java, hence must follow the rules to name members in Java, including start by lower-case. If you do not specify name the model name with the first letter in lower-case is assumed. Using underline (_) is not

advisable.

- (2) label (optional): Label shown to the final user. It's **much better** use *i18n*.
- (3)model (optional, required if name is not specified): The model name to reference. It can be the name of another component, in which case it is a reference to entity, or the name of a aggregate of the current component. If you do not specify model the reference name with the first letter in upper-case is assumed.
- (4)required (optional): Indicates if the reference is required. When saving OpenXava verifies if the required references are present, if not the saving is aborted and a list of validation errors is returned.
- (5) key (optional): Indicates if the reference is part of the key. The combination of key properties and reference properties should map to a group of database columns with unique values, typically the primary key.
- (6)role (optional): Used only in references within collections. See below.
- (7)default-value-calculator (one, optional): Implements the logic for calculating the initial value of the reference. This calculator must return the key value, that can be a simple value (only if the key of referenced object is simple) or key object (a special object that wraps the key and is generated by OpenXava).

A little example of references use:

```
<reference model="Address" required="true"/> (1)
<reference name="seller"/> (2)
<reference name="alternateSeller" model="Seller"/> (3)
```

- (1) A reference to an aggregate called Address, the reference name will be address.
- (2) A reference to the entity of Seller component. The model is deduced from name.
- (3) A reference called alternateSeller to the entity of component Seller.

If you assume that this is in a component named Customer, you could write:

```
ICustomer customer = ...
Address address = customer.getAddress();
ISeller seller = customer.getSeller();
ISeller alternateSeller = customer.getAlternateSeller();
```

3.9.1 Default value calculator in references

In a reference <defaut-value-calculator/> works like in a property, only that it has to return the value of the reference key, and on-create="true" is not allowed.

For example, in the case of a reference with simple key, you can write:

```
</default-value-calculator>
</reference>
```

The calculate() method is:

```
public Object calculate() throws Exception {
    return new Integer(value);
}
```

As you can see a integer is returned, that is, the default value for family is 2.

In the case of composed key:

And the calculator code:

```
package org.openxava.test.calculators;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;

/**
    *@author Javier Paniza
    */
public class DefaultWarehouseCalculator implements ICalculator {

    public Object calculate() throws Exception {

        Warehouse key = new Warehouse();

        key.setNumber(4);

        key.setZoneNumber(4);

        return key; // This works with POJO and EJB

        // return new WarehouseKey(new Integer(4), 4); // This only work with EJB
    }
}
```

Returns an object of type Warehouse, (or WarehouseKey if you use only EJB).

3.10 Collection (6)

With <collection/> you define a collection of references to entities or aggregates. This is translated to Java as a property of type java.util.Collection.

Here syntax for collection:

```
<collection
     name="name"
                                        (1)
     label="label"
                                        (2)
     minimum="N"
                                        (3)
     maximum="N"
                                              new in v2.0.3
                                        (4)
     <reference ... />
                                        (5)
     <condition ... />
                                        (6)
     <order ... />
                                        (7)
     <calculator ... />
                                        (8)
     <postremove-calculator ... />
                                        (9)
</collection>
```

- (1)name (required): The collection name in Java, therefore it must follow the rules for name members in Java, including starting with lower-case. Using underline (_) is not advisable.
- (2)label (optional): Label shown to final user. Is **much better** to use *i18n* files.
- (3)minimum (optional): Minimum number of expected elements. This is validated just before saving.
- (4)maximum (optional): (new in v2.0.3) Maximum number of expected elements.
- (5) reference (required): With the syntax you can see in the previous point.
- (6)condition (optional): Restricts the elements that appear in the collection.
- (7)order (optional): The elements in collections will be in the indicated order.
- (8)calculator (optional): Allows you to define your own logic to generate the collection. If you use this, then you cannot use neither condition nor order.
- (9)postremove-calculator (optional): Execute your custom logic just after an element is removed from collection.

Let's have a look at some example. First a simple one:

If you have this within an Invoice, then you are defining a deliveries collection associated to that Invoice. The details to make the relationship are defined in the object/relational mapping (more about this in chapter 6).

Now you can write a code like this:

```
IInvoice invoice = ...
for (Iterator it = invoice.getDeliveries().iterator(); it.hasNext();) {
    IDelivery delivery = (IDelivery) it.next();
    delivery.doSomething();
```

```
}
```

To do something with all deliveries associated to an invoice.

Let's look at another example a little more complex, but still in Invoice:

In this case you have a collection of aggregates, the details (or lines) of the invoice. The main difference between collection of entities and collection of aggregates is when you remove the main entity; in the case of a collection of aggregates its elements are deleted too. That is when you delete an invoice its details are deleted too.

- (1) The restriction minimum="1" requires at least one detail for the invoice to be valid.
- (2) With order you force that the details will be returned ordered by serviceType.
- (3) With postremove-calculator you indicate the logic to execute just after a invoice detail is removed. Let's look at the calculator code:

```
package org.openxava.test.calculators;
import java.rmi.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;

/**
    * @author Javier Paniza
    */
public class DetailPostremoveCalculator implements IModelCalculator {
    private IInvoice invoice;

    public Object calculate() throws Exception {
        invoice.setComment(invoice.getComment() + "DETAIL DELETED");
        return null;
    }

    public void setEntity(Object model) throws RemoteException {
        this.invoice = (IInvoice) model;
    }
}
```

```
}
```

As you see this is a conventional calculator as it is used in calculated properties. A thing to consider is that the calculator is applied to the container entity (in this case Invoice) and not to the collection element. That is, if your calculator implements IModelCalculator then it receives an Invoice and not an InvoiceDetail. This is consistent because it is executed after the detail is removed and the detail doesn't exist any more.

You have full freedom to define how the collection data is obtained, with condition you can overwrite the default condition generated by OpenXava:

If you have this collection within Carrier, you can obtain with this collection all carriers of the same warehouse but not himself, that is the list of his fellow workers. As you see you can use this in the condition in order to reference the value of a property of current object.

If with this you have not enough, you can write the logic that returns the collection. The previous example can be written in the following way too:

And here the calculator code:

```
package org.openxava.test.calculators;

import java.rmi.*;

import org.openxava.calculators.*;

import org.openxava.test.ejb.*;
```

```
* @author Javier Paniza
public class FellowCarriersCalculator implements IModelCalculator {
     private ICarrier carrier;
     public Object calculate() throws Exception {
            // Using Hibernate
           int warehouseZoneNumber = carrier.getWarehouse().getZoneNumber();
           int warehouseNumber = carrier.getWarehouse().getNumber();
           Session session = XHibernate.getSession();
           Query query = session.createQuery("from Carrier as o where " +
                         "o.warehouse.zoneNumber = :warehouseZone AND " +
                         "o.warehouse.number = :warehouseNumber AND " +
                         "NOT (o.number = :number)");
           query.setInteger("warehouseZone", warehouseZoneNumber);
           query.setInteger("warehouseNumber", warehouseNumber);
           query.setInteger("number", carrier.getNumber());
           return query.list();
           /* Using EJB
           return CarrierUtil.getHome().findFellowCarriersOfCarrier(
                  carrier.getWarehouseKey().getZoneNumber(),
                  carrier.getWarehouseKey().get_Number(),
                  new Integer(carrier.getNumber())
            );
            * /
     }
     public void setModel(Object model) throws RemoteException {
           carrier = (ICarrier) model;
}
```

As you see this is a conventional calculator. Obviously it must return a java.util.Collection whose elements are of type ICarrier.

The references in collections are bidirectional, this means that if in a Seller you have a customers collection, then in Customer you must have a reference to Seller. But if in Customer you have more than one reference to Seller (for example, seller and alternateSeller) OpenXava does not know which to choose, for this case you have the attribute role of reference. You can use it in this way:

```
<collection name="customers">
     <reference model="Customer" role="seller"/>
     </collection>
```

To indicate that the reference seller and not alternateSeller will be used in this collection.

In the case of a collection of entity references you have to define the reference at the other side, but in the case of a collection of aggregate references this is not necessary, because in the aggregates a reference to this container is automatically generated.

3.11 Method (7)

With <method/> you can define a method that will be included in the generated code as a Java method.

The syntax for method is:

- (1)name (required): Name of the method in Java, therefore it must follow the Java rules to name members, like beginning with lower-case.
- (2)type (optional, by default void): Is the Java type that the method returns. All Java types valid as return type for a Java method are applicable here.
- (3) arguments (optional): Argument list of the method in Java format.
- (4) exceptions (optional): Exception list that can be thrown by this method, in Java format.
- (5)calculator (required): Implements the logic of the method.

Defining a method is easy:

And the implementation depends on the logic that you want to program. In this case:

```
package org.openxava.test.calculators;
import java.math.*;
import java.rmi.*;
```

```
import org.openxava.calculators.*;
import org.openxava.test.model.*;
 * @author Javier Paniza
public class IncreasePriceCalculator implements IModelCalculator {
     private IProduct product;
     public Object calculate() throws Exception {
           product.setUnitPrice(
                                     // (1)
                  product.getUnitPrice().
                        multiply(new BigDecimal("1.02")).setScale(2));
                                      // (2)
           return null;
     }
     public void setModel(Object model) throws RemoteException {
           this.product = (IProduct) model;
     }
}
```

All applicable things for calculators in properties are applicable to methods too, with the next clarifications:

- (1)A calculator for a method has moral authority to change the state of the object.
- (2) If the return type of the method is void the calculator must return null.

Now you can use the method in the expected way:

```
IProduct product = ...
product.setUnitPrice(new BigDecimal("100"));
product.increasePrice();
BigDecimal newPrice = product.getUnitPrice();
```

And in newPrice you have 102.

Another example, now a little bit more complex:

```
</method>
```

In this case you can notice that in arguments and exceptions the Java format is used, since what you put there is inserted directly into the generated code.

The calculator:

```
package org.openxava.test.calculators;
import java.math.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;
 * @author Javier Paniza
public class ExportPriceCalculator implements ICalculator {
     private BigDecimal euros;
     private String country;
     private BigDecimal tariff;
     public Object calculate() throws Exception {
            if ("España".equals(country) || "Guatemala".equals(country)) {
                  return euros.add(tariff);
            else {
                  throw new PriceException("Country not registered");
     }
     public BigDecimal getEuros() {
           return euros;
     public void setEuros(BigDecimal decimal) {
            euros = decimal;
     public BigDecimal getTariff() {
           return tariff;
```

```
public void setTariff(BigDecimal decimal) {
    tariff = decimal;
}

public String getCountry() {
    return country;
}

public void setCountry(String string) {
    country = string;
}
```

Each argument is assigned to a property of the name in the calculator; that is, the value of the first argument, country, is assigned to country property, and the value of the second one, tariff, to the tariff property. Of course, you can configure values for others calculator properties with <set/> as usual in calculators.

And to use the method:

```
IProduct product = ...
BigDecimal price = product.getPrice("España", new BigDecimal("100)); // works
product.getPrice("El Puig", new BigDecimal("100")); // throws PriceException
```

Methods are the sauce of the objects, without them the object only would be a silly wrapper of data. When possible it is better to put the business logic in methods (model layer) instead of in actions (controller layer).

3.12 Finder (8)

A finder is a special method that allows you to find an object or a collection of objects that follow some criteria. In POJO + Hibernate version a finder method is a generated static method in the POJO class. In the EJB version a finder matches with a *finder* in *home*.

The syntax for finder is:

(1)name (required): Name of the finder method in Java, hence it must follow the Java rules for member naming, e.g. beginning with lower-case.

- (2) arguments (required): Argument list for the method in Java format. It is (most) advisable to use simple data types.
- (3)collection (optional, by default false): Indicates if the result will be a single object or a collection.
- (4)condition (optional): A condition with SQL/EJBQL syntax where you can use the names of properties inside \${}.
- (5)order (optional): An order with SQL/EJBQL syntax where you can use the names of properties inside \S {}.

Some examples:

```
<finder name="byNumber" arguments="int number">
     <condition>${number} = \{0\}
</finder>
<finder name="byNameLike" arguments="String name" collection="true">
     <condition>${name} like {0}</condition>
     <order>${name} desc</order>
</finder>
<finder
     name="byNameLikeAndRelationWithSeller"
     arguments="String name, String relationWithSeller"
     collection="true">
     <condition>${name} like \{0\} and ${relationWithSeller} = \{1\}
     <order>${name} desc</order>
</finder>
<finder name="normalOnes" arguments="" collection="true">
     <condition>${type} = 1</condition>
</finder>
<finder name="steadyOnes" arguments="" collection="true">
     <condition>${type} = 2</condition>
</finder>
<finder name="all" arguments="" collection="true"/>
```

This generates a set of *finder* methods available from POJO class and EJB home. This methods can be used this way:

```
// POJO

ICustomer customer = Customer.findByNumber(8);
Collection javieres = Customer.findByNameLike("%JAVI%");
```

```
// EJB

ICustomer customer = CustomerUtil.getHome().findByNumber(8);

Collection javieres = CustomerUtil.getHome().findByNameLike("%JAVI%");
```

3.13 Postcreate calculator (9)

With <postcreate-calculator/> you can plug in your own logic to execute just after creating the object as persistent object.

Its syntax is:

- (1)class (required): Calculator class. This calculator must implement ICalculator or some of its children.
- (2) set (several, optional): To set the value of the calculator properties before executing it.

A simple example is:

```
<postcreate-calculator
    class="org.openxava.test.calculators.DeliveryTypePostcreateCalculator">
        <set property="suffix" value="CREATED"/>
        </postcreate-calculator>
```

And now the calculator class:

```
package org.openxava.test.calculators;
import java.rmi.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;

/**
   * @author Javier Paniza
   */
public class DeliveryTypePostcreateCalculator implements IModelCalculator {
    private IDeliveryType deliveryType;
    private String suffix;

   public Object calculate() throws Exception {
```

```
deliveryType.setDescription(deliveryType.getDescription() + " " + suffix);
    return null;
}

public void setModel(Object model) throws RemoteException {
    deliveryType = (IDeliveryType) model;
}

public String getSuffix() {
    return suffix;
}

public void setSuffix(String suffix) {
    this.suffix = suffix;
}
```

In this case each time that a DeliveryType is created, just after it, a suffix to description is added.

As you see, this is exactly the same as in others calculator (as calculated properties or method) but is executed just after creation.

3.14 Postmodify calculator (11)

With <postmodify-calculator/> you can plug in some logic to execute after the state of the object is changed and just before it is stored in the database, that is, just before executing UPDATE against database.

Its syntax is:

- (3)class (required): Calculator class. A calculator that implements ICalculator or some of its children.
- (4)set (several, optional): To set the value of the calculator properties before execute it.

A simple example is:

```
<postmodify-calculator

class="org.openxava.test.calculators.DeliveryTypePostmodifyCalculator"/>
```

And now the calculator class:

```
package org.openxava.test.calculators;
```

```
import java.rmi.*;
import org.openxava.calculators.*;
import org.openxava.test.ejb.*;
/**
 * @author Javier Paniza
 * /
public class DeliveryTypePostmodifyCalculator implements IModelCalculator {
     private IDeliveryType deliveryType;
     public Object calculate() throws Exception {
            deliveryType.setDescription(deliveryType.getDescription() + " MODIFIED");
            return null;
     }
     public void setModel(Object model) throws RemoteException {
            deliveryType = (IDeliveryType) model;
     }
}
```

In this case whenever that a DeliveryType is modified a suffix is added to its description.

As you see, this is exactly the same as in other calculators (as calculated properties or methods), but it is executed just after modifying.

3.15 Postload and preremove calculator (10, 12)

The syntax and behavior of postload and preremove calculators are the same of the postcreate and and postmodify ones.

3.16 Validator (13)

This validator allows to define a validation at model level. When you need to make a validation on several properties at a time, and that validation does not correspond logically with any of them, then you can use this type of validation.

Its syntax is:

```
<validator
  class="class" (1)
  name="name" (2)</pre>
```

- (1)class (optional, required if name is not specified): Class that implements the validation logic. It has to be of type IValidator.
- (2)name (optional, required if class is not specified): This name is a validator name from xava/validators.xml file of your project or of the OpenXava project.
- (3)only-on-create (optional): If true the validator is executed only when creating a new object, not when an existing object is modified. The default value is false.
- (4) set (several, optional): To set a value of the validator properties before executing it.

An example:

And the validator code:

```
package org.openxava.test.validators;
import java.math.*;
import org.openxava.util.*;
import org.openxava.validators.*;
 * @author Javier Paniza
                                                                        // (1)
public class CheapProductValidator implements IValidator {
     private int limit;
     private BigDecimal unitPrice;
     private String description;
     public void validate(Messages errors) {
                                                                         // (2)
            if (getDescription().indexOf("CHEAP") >= 0
                   getDescription().indexOf("BARATO") >= 0
                   getDescription().indexOf("BARATA") >= 0) {
                   if (getLimitBd().compareTo(getUnitPrice()) < 0) {</pre>
```

```
errors.add("cheap_product", getLimitBd());
                                                                          // (3)
                   }
            }
     public BigDecimal getUnitPrice() {
            return unitPrice;
     }
     public void setUnitPrice(BigDecimal decimal) {
            unitPrice = decimal;
     }
     public String getDescription() {
            return description == null? " ": description;
     }
     public void setDescription(String string) {
            description = string;
     }
     public int getLimit() {
            return limit;
     public void setLimit(int i) {
            limit = i;
     }
     private BigDecimal getLimitBd() {
            return new BigDecimal(limit);
     }
}
```

This validator must implement IValidator (1), this forces you to write a validate (Messages messages) (2). In this method you add the error message ids (3) (whose texts are in the i18n files). And if the validation process (that is the execution of all validators) produces some error, then OpenXava does not save the object and displays the errors to the user.

In this case you see how description and unitPrice properties are used to validate, for that reason the validation is at model level and not at individual property level, because the scope of validation is more than one property.

3.17 Remove validator (14)

The <remove-validator/> is a level model validator too, but in this case it is executed just before removing an object, and it has the possibility to deny the deletion.

Its syntax is:

```
<remove-validator
    class="validator" (1)
    name="name" (2)
>
    <set ... /> ... (3)
</remove-validator>
```

- (1)class (optional, required if name is not specified): Class that implements the validation logic. Must implement IRemoveValidator.
- (2)name (optional, required if class is not specified): This name is a validator name from the *xava/validators.xml* file of your project or from the OpenXava project.
- (3) set (several, optional): To set the value of the validator properties before executing it.

An example can be:

```
<remove-validator

class="org.openxava.test.validators.DeliveryTypeRemoveValidator"/>
```

And the validator:

```
public void validate(Messages errors) throws Exception {
    if (!deliveryType.getDeliveries().isEmpty()) {
        errors.add("not_remove_delivery_type_if_in_deliveries"); // (3)
    }
}
```

As you see this validator must implement IRemoveValidator (1) this forces you to write a setEntity() (2) method that receives the object to remove. If validation error is added to the Messages object sent to validate() (3) the validation fails. If after executing all validations there are validation errors, then OpenXava does not remove the object and displays a list of validation messages to the user.

In this case it verifies if there are deliveries that use this delivery type before deleting it.

3.18 Aggregate

The aggregate syntax is:

```
<aggregate name="aggregate">
                                       (1)
     <bean class="beanClass"/>
                                       (2)
     <ejb ... />
                                (3)
     <implements .../>
     property .../> ...
     <reference .../> ...
     <collection .../> ...
     <method .../> ...
     <finder .../> ...
     <postcreate-calculator .../> ...
     <postmodify-calculator .../> ...
     <validator .../> ...
     <remove-validator .../> ...
</aggregate>
```

- (1)name (required): Each aggregate must have a unique name. The rules for this name are the same that for class names in Java, that is, to begin with upper-case and each new word starting with upper-case too.
- (2)bean (one, optional): Allows to specify a class written by you to implement the aggregate. The class has to be a JavaBean, that is a plain Java class with *getters* and *setters* for properties. Usually this is not used because it is much better that OpenXava generates the code for you.
- (3)ejb (one, optional): Allows to use existing EJB to implement an aggregate. This can be used only in the case of a collection of aggregates. Usually this is not used because it is much better that OpenXava generates the code for you.

An OpenXava component can have whichever aggregates you want. And you can reference it from the main entity or from another aggregate.

3.18.1 Reference to aggregate

The first example is an aggregate Address that is referenced from the main entity.

In the main entity you can write:

```
<reference name="address" model="Address" required="true"/>
```

And in the component level you define:

As you see an aggregate can implement an interface (1) and contain references (2), among other things, in fact all thing that you can use in $\langle entity/\rangle$ are supported in an aggregate.

The resulting code can be used this way, for reading:

```
ICustomer customer = ...
Address address = customer.getAddress();
address.getStreet(); // to obtain the value
```

Or in this other way to set a new address:

```
// to set a new address
Address address = new Address(); // it's a JavaBean, never an EJB
address.setStreet("My street");
address.setZipCode(46001);
address.setCity("Valencia");
address.setState(state);
customer.setAddress(address);
```

In this case you have a simple reference (not collection), and the generated code is a simple JavaBean, whose life cycle is associated to its container object, that is, the Address is removed and created through the Customer. An Address never will have its own life and cannot be shared by other Customer.

3.18.2 Collection of aggregates

Now an example of a collection of aggregates. In the main entity (for example Invoice) you can write:

And define the InvoiceDetail aggregate:

```
<aggregate name="InvoiceDetail">
     cproperty name="oid" type="String" key="true" hidden="true">
           <default-value-calculator
                  class="org.openxava.test.calculators.InvoiceDetailOidCalculator"
                  on-create="true"/>
     </property>
     cproperty name="serviceType">
           <valid-values>
                  <valid-value value="special"/>
                  <valid-value value="urgent"/>
           </valid-values>
     </property>
     cproperty name="quantity" type="int"
           size="4" required="true"/>
     property name="unitPrice"
           stereotype="MONEY" required="true"/>
     property name="amount"
           stereotype="MONEY">
           <calculator
                  class="org.openxava.test.calculators.DetailAmountCalculator">
                  <set property="unitPrice"/>
                  <set property="quantity"/>
           </calculator>
     </property>
     <reference model="Product" required="true"/>
     cproperty name="deliveryDate" type="java.util.Date">
           <default-value-calculator
                  class="org.openxava.calculators.CurrentDateCalculator"/>
     </property>
     <reference name="soldBy" model="Seller"/>
     roperty name="remarks" stereotype="MEMO"/>
     <validator class="org.openxava.test.validators.InvoiceDetailValidator">
           <set property="invoice"/>
           <set property="oid"/>
           <set property="product"/>
           <set property="unitPrice"/>
     </validator>
```

</aggregate>

As you see an aggregate is as complex as an entity, with calculators, validators, references and so on. In the case of an aggregate used in a collection a reference to the container is added automatically, that is, although you have not defined it, InvoiceDetail has a reference to Invoice.

In the generated code you can find an Invoice with a collection of InvoiceDetail. The difference between a collection of references and a collection of aggregates is that when you remove a Invoice its details are removed too (because they are aggregates). Also there are differences at user interface level (you can learn more on this in chapter 4).

OpenXava generates a default user interface from the model. In many simple cases this is enough, but sometimes it is necessary to model with precision the format of the user interface or view. In this chapter you will learn how to do this.

The syntax for view is:

```
<view
    name="name"
                                    (1)
    label="label"
                                    (2)
    model="model"
                                    (3)
    members="members"
                                    (4)
    (5)
    property-view ... /> ...
                                    (6)
    <reference-view ... /> ...
                                    (7)
    <collection-view ... /> ...
                                    (8)
     <members ... /> ...
                                    (9)
</view>
```

- (1)name (optional): This name identifies the view, and can be used in other OpenXava places (for example in *application.xml*) or from another component. If the view has no name then the view is assumed as the default one, that is the natural form to display an object of this type.
- (2)label (optional): The label that is showed to the user, if needed, when the view is displayed. It's **much better** use the *i18n* files.
- (3)model (optional): If the view is for an aggregate of this component you need to specify here the name of that aggregate. If model is not specified then this view is for the main entity.
- (4)members (optional): List of members to show. By default it displays all members (excluding hidden ones) in the order in which are declared in the model. This attribute is mutually exclusive with the members element (that you will see below).
- (5)property (several, optional): Defines a property of the view, that is, information that can be displayed to the user and the programmer can work programmatically with it, but it is not a part of the model.
- (6)property-view (several, optional): Defines the format to display a property.
- (7)reference-view (several, optional): Defines the format to display a reference.
- (8)collection-view (several, optional): Defines the format to display a collection.
- (9)members (one, optional): Indicates the members to display and its layout in the user interface. Is mutually exclusive with the members attribute. Inside members you can use section and group

elements (see section 4.1) for layout purposes; or action (new in v2.0.3) element for showing a link associated to a custom action inside your view (see section 4.6).

4.1 Layout

By default (if you do not use <view/>) all members are displayed in the order of the model, and one for each line.

For example, a model like this:

Generates a view that looks like this:



You can choose the members to display and its order, with the members attribute:

```
<view members="zoneNumber; officeNumber; number"/>
```

In this case name is not shown.

The members also can be specified using the members element, that is mutually exclusive with the members attribute, thus:

You can observe that the member names are separated by commas or by semicolon, this is used to indicate layout. With comma the member is placed just the following (at right), and with semicolon the next member is put below (in the next line). Hence the previous view is displayed in this way:



With groups you can lump a set of related properties and it has this visual effect:

In this case the result is:

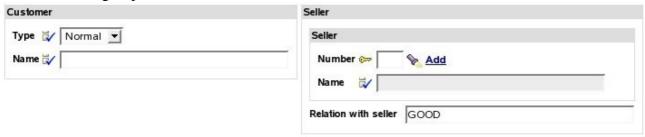


You can see the three properties within the group are displayed inside a frame, and name is displayed outside this frame. The semicolon before name causes it to appear below, if not it appears at right.

You can put several groups in a view:

```
<group name="customer">
    type;
    name;
</group>
<group name="seller">
    seller;
    relationWithSeller;
</group>
```

In this case the groups are shown one next to the other:



If you want one below the other then you must use a semicolon after the group name, like this:

```
<group name="customer">
    type;
    name;

</group>;

<group name="seller">
    seller;
    relationWithSeller;
</group>
```

In this case the view is shown this way:

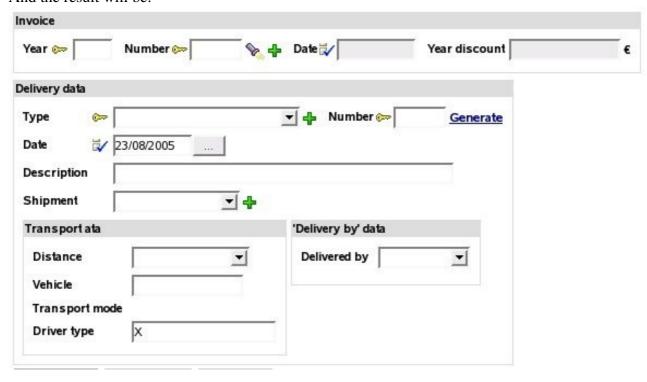


Nested groups are allowed. This is a pretty feature that allows you to layout the elements of the user interface in a flexible and simple way. For example, you can define a view as this:

```
<members>
     invoice;
     <group name="deliveryData">
            type, number;
            date;
            description;
            shipment;
            <group name="transportData">
                  distance; vehicle; transportMode; driverType;
            </group>
            <group name="deliveryByData">
                  deliveredBy;
                  carrier;
                  employee;
            </group>
     </group>
```



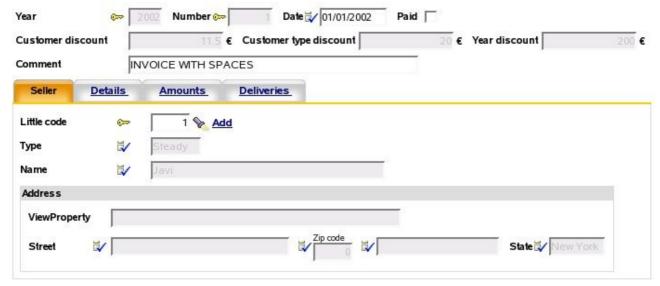
And the result will be:



Furthermore the members can be organized in sections. Let's see an example from the Invoice component:

```
<members>
    year, number, date, paid;
    customerDiscount, customerTypeDiscount, yearDiscount;
    comment;
    <section name="customer">customer</section>
        <section name="details">details</section>
        <section name="amounts">amountsSum; vatPercentage; vat</section>
        <section name="deliveries">deliveries</section>
        </members>
    </view>
```

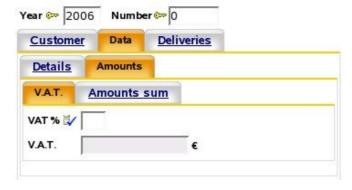
The visual result is:



The sections are rendered as tabs that the user can click to see the data contained in that section. You can observe how in the view you put members of all types (not only properties); thus, customer is a reference, details is a collection of aggregates and deliveries is a collection of entities.

Nested sections are allowed (new in v2.0). For example, you can define a view as this:

In this case you will obtain a user interface like this:



It's worth to notice that you have groups instead of frames and sections instead of tabs. Because OpenXava tries to maintain a high level of abstraction, that is, a group is a set of members semantically related, and the sections allow to split the data into parts. This is useful, if there is a big amount of data that cannot be displayed simultaneous. The fact that the group is displayed as frames or sections in a tabbed pane is only an implementation issue. For example, OpenXava (maybe in future) can choose to display sections (for example) with trees or so.

4.2 Property view

It has this syntax:

- (1)property (required): Usually the name of a model property, although it also can be the name of a property of the view itself.
- (2)label (optional): Modifies the label for this property in this view. To achieve this it is **much better** use the *i18n* files.
- (3)read-only (optional): If you set this property to true it never will be editable by the final user in this view. An alternative to this is to make the property editable or not editable programmatically using org.openxava.view.View.
- (4) label-format (optional): Format to display the label of this property.
- (5)on-change (one, optional): Action to execute when the value of this property changes.
- (6)action (several, optional): Actions (showed as links, buttons or images to the user) associated (visually) to this property and that the final user can execute.

4.2.1 Label format

A simple example of using label format:

In this case the zip code is displayed as:

```
Zp code
46540
```

The NORMAL format is the default style (with a normal label at the left) and the NO_LABEL simply does not display the label.

4.2.2 Value change event

If you wish to react to the event of a value change of a property you can write:

You can see how the property can be qualified, that is in this case your action listens to the change of carrier number (carrier is a reference).

The code to execute is:

The action has to implement IOnChangePropertyAction although it is more convenient to extend it from OnChangePropertyBaseAction (1). Within the action you can use getNewValue() (2) that provides the new value entered by user, and getView() (3) that allows you to access programmatically the view (change values, hide members, make them editable and so on).

4.2.3 Actions of property

You can also specify actions that the user can click directly:

In this case instead of an action class you have to write the action identifier that is the controller

name and the action name. This action must be registered in *controllers.xml* in this way:

The actions are displayed as a link or an image beside the property. Like this:

Number 🐎 Generate

By default the action link is present only when the property is editable, but if the property is readonly or calculated then it is always present. You can use the attribute always-enabled (new in v2.0.3) to true so that the link is always present, even if the property is not editable. As following:

```
<action action="Deliveries.generateNumber" always-enabled="true"/>
```

The attribute always-enabled is optional and its default value is false.

The code of previous action is:

```
package org.openxava.test.actions;

import org.openxava.actions.*;

/**
   * @author Javier Paniza
   */
public class GenerateDeliveryNumberAction extends ViewBaseAction {
     public void execute() throws Exception {
          getView().setValue("number", new Integer(77));
     }
}
```

A simple but illustrative implementation. You can use any action defined in *controllers.xml* and its behavior is the normal for an OpenXava action. In the chapter 7 you will earn more details about actions.

Optionally you can make your action an IPropertyAction (new in v2.0.2) (this is available for actions used in cproperty-view/> only), thus the container view and the property name are injected in the action by OpenXava. The above action class could be rewritten in this way:

```
package org.openxava.test.actions;
```

```
import org.openxava.actions.*;
import org.openxava.view.*;
 * @author Javier Paniza
 * /
public class GenerateDeliveryNumberAction
     extends BaseAction
     implements IPropertyAction {
                                                                  // (1)
     private View view;
     private String property;
     public void execute() throws Exception {
            view.setValue(property, new Integer(77));
                                                                  // (2)
     }
     public void setProperty(String property) {
                                                                  // (3)
            this.property = property;
     public void setView(View view) {
                                                                  // (4)
            this.view = view;
     }
}
```

This action implements <code>IPropertyAction</code> (1), this required that the class implements <code>setProperty()</code> (3) and <code>setView()</code> (4), these values are injected in the action object before call to <code>execute()</code> method, where they can be used (2). In this case you does not need to inject <code>xava_view</code> object when defining the action in <code>controllers.xml</code>. The view injected by <code>setView()</code> (4) is the inner view that contains the property, for example, if the property is inside an aggregate the view is the view of that aggregate not the main view of the module. Thus, you can write more reusable actions.

4.3 Reference view

With <reference-view/> you can modify the format for displaying references.

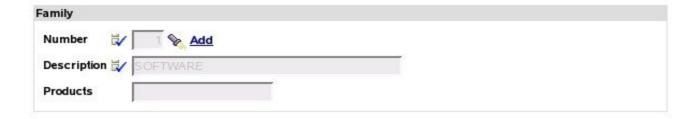
Its syntax is:

```
<reference-view
  reference="reference" (1)
  view="view" (2)
  read-only="true|false" (3)
  frame="true|false" (4)
  create="true|false" (5)</pre>
```

- (1)reference (required): Name of the reference to refine its presentation.
- (2) view (optional): If you omit this attribute, then the default view of the referenced object is used. With this attribute you can indicate that it uses another view.
- (3)read-only (optional): If you set the value to true the reference never will be editable by final user in this view. An alternative is to make the property editable/uneditable programmatically using org.openxava.view.View.
- (4) frame (optional): If the reference is displayed inside a frame. The default value is true.
- (5)create (optional): If the final user can create new objects of the referenced type from here. The default value is true.
- (6) search (optional): If the user will have a link to make searches with a list, filters, etc. The default value is true.
- (7)as-aggregate (optional): (new in v2.0.3) By default false. By default in the case of a reference to an aggregate the user can create and edit its data, while in the case of a reference to an entity the user can only to choose an existing entity. If you put as-aggregate to true then the user interface for references to entities behaves as a in the aggregate case, allowing to the user to create a new object and editing its data directly. It has no effect in case of a reference to aggregates. Warning! If you remove an entity its referenced entities are not removed, even if they are displayed using as-aggregate="true".
- (8) search-action (one, optional): Allows you to specify your own action for searching.
- (9)descriptions-list: Display the data as a list of descriptions, typically as a combo. Useful when there are few elements of the referenced object.
- (10)action (several, optional): (new in v2.0.1) Actions (showed as links, buttons or images to the user) associated (visually) to this reference and that the final user can execute. Works as in cproperty-view/> case, look at section 4.2.3.

If you do not use <reference-view/> OpenXava draws a reference using the default view. For example, if you have a reference like this:

The user interface will look like this:



4.3.1 Choose view

The most simple customization is to specify the view of the referenced object that you want to use:

```
<reference-view reference="invoice" view="Simple"/>
```

In the Invoice component you must have a view named Simple:

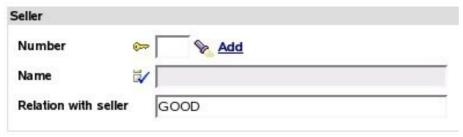
Thus, instead of using the default view of Invoice (that shows all invoice data) OpenXava will use the next one:



4.3.2 Customizing frame

If you combine frame="true" with group you can group visually a property that is not a part of a reference with that reference, for example:

And the result:



4.3.3 Custom search action

The final user can search a new value for the reference simply by keying the new code and leaving the editor the data of reference is obtained; for example, if the user keys "1" on the seller number field, then the name (and the other data) of the seller "1" will be automatically filled. Also the user can click in the lantern, in this case the user will go to a list where he can filter, order, etc, and mark the wished object.

To define your custom search logic you have to use <search-action/> in this way:

When the user clicks in the lantern your action is executed, which must be defined in *controllers.xml*.

The logic of your MySearchAction is up to you. You can, for example, refining the standard search action to filter the list for searching, as follows:

```
package org.openxava.test.actions;
import org.openxava.actions.*;
/**
```

```
* @author Javier Paniza

*/

public class MySearchAction extends ReferenceSearchAction {

   public void execute() throws Exception {
      super.execute(); // The standard search behaviour
      getTab().setBaseCondition("${number} < 3"); // Adding a filter to the list
   }
}</pre>
```

You will learn more about actions in chapter 7.

4.3.4 Custom creation action

If you do not write <code>create="false"</code> the user will have a link to create a new object. By default when a user clicks on this link, a default view of the referenced object is displayed and the final user can type values and click a button to create it. If you want to define your custom actions (among them your <code>create</code> custom action) in the form used when creating a new object, you must have a controller named as component but with the suffix <code>creation</code>. If OpenXava see this controller it uses it instead of the default one to allow creating a new object from a reference. For example, you can write in your <code>controllers.xml</code>:

In this case when the user clicks on the 'create' link, the user is directed to the default view of Warehouse2 and the actions in Warehouse2Creation will be allowed.

If you have an action called 'new', it will be executed automatically before all. It can be used to initialize the view used to create a new object.

4.3.5 Descriptions list (combos)

With <descriptions-list/> you can instruct OpenXava to visualize references as a descriptions list (actually a combo). This can be useful, if there are only a few elements and these elements have a significant name or description.

The syntax is:

```
<descriptions-list
     description-property="property"
                                               (1)
     description-properties="properties"
                                               (2)
     depends="depends"
                                               (3)
     condition="condition"
                                               (4)
     order-by-key="true|false"
                                               (5)
     order="order"
                                               (6)
     label-format="NORMAL|SMALL|NO_LABEL"
                                               (7)
/>
```

- (1)description-property (optional): The property to show in the list, if not specified, the property named description, descripcion, name or nombre is assumed. If the referenced object does not have a property called this way then it is required to specify a property name here.
- (2)description-properties (optional): As description-property (and excluding with it) but allows to set more than one property separated by commas. To the final user the values are concatenated.
- (3)depends (optional): It's used in together with condition. It can be achieve that the list content depends on another value displayed in the main view (if you simply type the name of the member) or in the same view (if you type this. before the name of the member).
- (4)condition (optional): Allows to specify a condition (with SQL style) to filter the values that are shown in the description list.
- (5)order-by-key (optional): By default the data is ordered by description, but if you set this property to true it will be ordered by key.
- (6)order (optional): Allows to specify an order (with SQL style) for the values that are shown in the description list.
- (7)label-format (optional): Format to display the label of the reference. See section 4.2.1.

The most simple usage is:

That displays a reference to warehouse in this way:



In this case it shows all warehouses, although in reality it uses the base-condition and the filter specified in the default tab of Warehouse. You will see more about tabs in chapter 5.

If you want, for example, to display a combo with the product families and when the user chooses a family, then another combo will be filled with the subfamilies of the chosen family. An implementation can look like this:

```
<reference-view reference="family">
     <descriptions-list order-by-key="true"/>
                                                           (1)
</reference-view>
<reference-view reference="subfamily" create="false">
                                                           (2)
     <descriptions-list
            description-property="description"
                                                           (3)
            depends="family"
                                                           (4)
            condition="${family.number} = ?"/>
                                                           (5)
            order="${description} desc"/>
                                                           (6)
</reference-view>
```

Two combos are displayed one with all families loaded and the other one empty. When the user chooses a family, then the second combo is filled with all its subfamilies.

In the case of Family the property description of Family is shown, since the default property to show is 'description' or 'name'. The data is ordered by key and not by description (1). In the case of Subfamily (2) the link to create a new subfamily is not shown and the property to display is 'description' (in this case this maybe omitted).

With depends (4) you make that this combo depends on the reference family, when change family in the user interface, this descriptions list is filled applying the condition condition (5) and sending

as argument (to set value to ?) the new family value. And the entries are ordered descending by description (6).

In condition and order you put the property name inside a $\$\{\}$ and the arguments as ?. The comparator operators are the SQL operators.

You can specify several properties to be shown as description:

In this case the concatenation of the description of level and the name is shown in the combo. Also you can see how it is possible to use qualified properties (level.description).

If you set read-only="true" in a reference as descriptions-list, then the description (in this case level.description + name) is displayed as a simple text property instead of using a combo.

4.4 Collection view

Suitable to refine the collection presentation. Here is its syntax:

```
<collection-view
     collection="collection"
                                        (1)
     view="view"
                                        (2)
     read-only="true | false"
                                        (3)
     edit-only="true|false"
                                        (4)
     create-reference="true|false"
                                        (5)
     as-aggregate="true|false"
                                        (6) new in v2.0.2
     <list-properties ... />
                                        (7)
     <edit-action ... />
                                        (8)
     <view-action ... />
                                        (9)
     <new-action ... />
                                       (10) new in v2.0.2
     <save-action ... />
                                       (11) new in v2.0.2
     <hide-detail-action ... />
                                       (12) new in v2.0.2
                                       (13) new in v2.0.2
     <remove-action ... />
     <list-action ... /> ...
                                       (14)
     <detail-action ... /> ...
                                       (15)
</collection-view>
```

- (1)collection (required): The look of the collection with this name will be customized.
- (2) view (optional): The view of the referenced object (each collection element) which is used to display the detail. By default the default view is used.
- (3)read-only (optional): By default false; if you set it to true, then the final user only can view collection elements, he cannot add, delete or modify elements.
- (4)edit-only (optional): By default false; if you set it to true, then the final user can modify

existing elements, but not add or remove collection elements.

- (5)create-reference (optional): By default true, if you set it to false then the final doesn't get the link to create new objects of the referenced object type. This only applies in the case of an entity references collection.
- (6)as-aggregate (optional): (new in v2.0.2) By default false. By default the collections of aggregates allow the users to create and to edit elements, while the collections of entities allow only to choose existing entities to add to (or remove from) the collection. If you put as-aggregate to true then the collection of entities behaves as a collection of aggregates, allowing to the user to add objects and editing them directly. It has no effect in case of collections of aggregates.
- (7)list-properties (one, optional): Properties to show in the list for visualization of the collection. You can qualify the properties. By default it shows all persistent properties of the referenced object (excluding references and calculated properties).
- (8)edit-action (one, optional): Allows you to define your custom action to begin the editing of a collection element. This is the action showed in each row of the collection, if the collection is editable.
- (9) view-action (one, optional): Allows you to define your custom action to view a collection element. This is the action showed in each row, if the collection is read only.
- (10)new-action (one, optional): (*new in v2.0.2*) Allows you to define your custom action to start adding a new element to the collection. This is the action executed on click in 'Add' link.
- (11)save-action (one, optional): (*new in v2.0.2*) Allows you to define your custom action to save the collection element. This is the action executed on click in 'Save detail' link.
- (12)hide-detail-action (one, optional): (new in v2.0.2) Allows you to define your custom action to hide the detail view. This is the action executed on click in 'Close' link.
- (13)remove-action (one, optional): (*new in v2.0.2*) Allows you to define your custom action to remove the element from the collection. This is the action executed on click in 'Remove detail' link.
- (14)list-action (several, optional): To add actions in list mode; usually actions which scope is the entire collection.
- (15)detail-action (several, optional): To add actions in detail mode, usually actions which scope is the detail that is being edited.

If you do not use <collection-view/>, then the collection is displayed using the persistent properties in list mode and the default view to represent the detail; although in typical scenarios the properties of the list and the view for detail are specified:

And the collection is displayed:



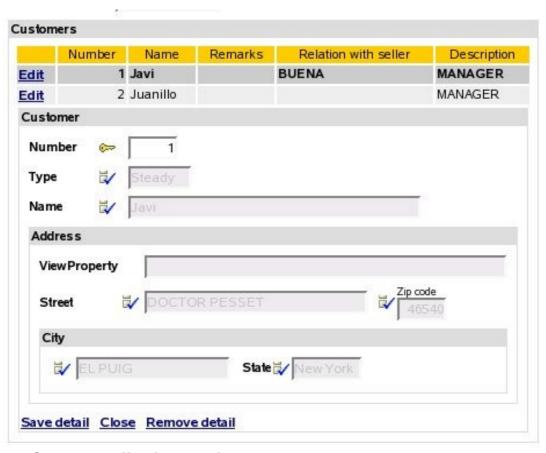
You see how you can put qualified properties into the properties list (as seller.level.description).

When the user clicks on 'Edit' or 'Add', then the view Simple of Customer will be rendered; for this you must have defined a view called Simple in the Customer component (the model of the collection elements).

If the view Simple of Customer is like this:

```
<view name="Simple" members="number; type; name; address"/>
```

On clicking in a detail the following will be shown:



4.4.1 Custom edit/view action

You can refine easily the behavior when the 'Edit' link is clicked:

```
<collection-view collection="details">
    <edit-action action="Invoices.editDetail"/>
```

```
</collection-view>
```

You have to define Invoices.editDetail in controllers.xml:

And finally write your action:

In this case you only refine hence your action extends (1) EditElementInCollectionAction. In this case you only specify a default value for the remarks property. Note that to access the view that displays the detail you can use the method getCollectionElementView() (2).

The technique to refine the view action (the action for each row, if the collection is read only) is the same but using <view-action/> instead of <edit-action/>.

4.4.2 Custom list actions

Adding our custom list actions (actions that apply to entire collections) is easy:

Now a new link is shown to user:



And also you see that there is a check box in each row.

Also you need to define the action in *controllers.xml*:

And the action code:

The action extends <code>CollectionBaseAction</code> (1), this way you can use methods as <code>getSelectedObjects()</code> (2) that returns a collection with the objects selected by the user. There are others useful methods, as <code>getObjects()</code> (all elements collection), <code>getMapValues()</code> (the collection values in map format) and <code>getMapsSelectedValues()</code> (the selected elements in map format).

As in the case of detail actions (see next section) you can use getCollectionElementView().

4.4.3 Custom detail actions

Also you can add your custom actions to the detail view used for editing each element. These actions are applicable only to one element of collection. For example:

In this way the user has another link to click in the detail of the collection element:



You need to define the action in *controllers.xml*:

And the code of your action:

```
package org.openxava.test.actions;

import java.util.*;
import javax.ejb.*;

import org.openxava.actions.*;

/**
   * @author Javier Paniza
   */
public class ViewProductFromInvoiceDetailAction
```

```
extends CollectionElementViewBaseAction
                                                  // (1)
implements INavigationAction {
private Map invoiceValues;
public void execute() throws Exception {
      try {
            setInvoiceValues(getView().getValues());
            Object number =
                  getCollectionElementView().getValue("product.number"); // (2)
            Map key = new HashMap();
            key.put("number", number);
            getView().setValues(key);
            getView().findObject();
            getView().setKeyEditable(false);
            getView().setEditable(false);
      }
      catch (ObjectNotFoundException ex) {
            getView().clear();
            addError("object_not_found");
      catch (Exception ex) {
            ex.printStackTrace();
            addError("system_error");
}
public String[] getNextControllers() {
      return new String [] { "ProductFromInvoice" };
}
public String getCustomView() {
      return SAME_VIEW;
public Map getInvoiceValues() {
      return invoiceValues;
}
public void setInvoiceValues(Map map) {
      invoiceValues = map;
```

```
}
```

You can see that it extends <code>CollectionElementViewBaseAction</code> (1) thus it has available the view that displays the current element using <code>getCollectionElementView()</code> (2). Also you can get access to the main view using <code>getView()</code> (3). In chapter 7 you will see more details about writing actions.

Also, using the view returned by <code>getCollectionElementView()</code> you can add and remove programmatically detail and list actions (new v2.0.2) with <code>addDetailAction()</code>, removeDetailAction(), addListAction() and removeListAction(), see API doc for org.openxava.view.View.

4.4.4 Refining collection view default behavior (new in v2.0.2)

Using <new-action/>, <save-action/>, <hide-detail-action/> and <remove-action/> you can refine the default behavior of collection view. For example if you want to refine the behavior of save a detail action you can define your view in this way:

You must have an action DeliveryDetails.save in your controllers.xml:

And define your action class for saving:

The more common case is extending the default behavior, for that you have to extend the original class for saving a collection detail (1), that is SaveElementInCollection action, then call to super from execute() method (2), and after it, writing your own code.

4.5 View property

With rty/> within <view/> you define a property that is not in the model but you want to
show to the user. You can use it to provide UI controls to allow the user to manage his user
interface.

An example:

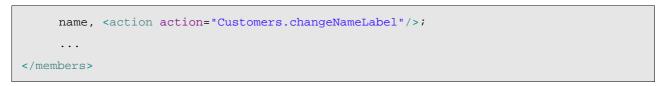
```
<
```

You can see that the syntax is exactly the same as in the case of a property of a model; you can even use <valid-values/> and <default-value-calculator/>. After defining the property you can use it in the view as usual, for example with on-change or putting it in members.

4.6 View actions (new in v2.0.3)

In addition of associating actions to a property, reference or collection, you also can define arbitrary actions inside your view, in any place. In order to do this we use action element, in this way:

```
<members>
  number;
  type;
```



The visual effect will be:



You can see the link 'Change name label' that will execute the action Customers.changeNameLabel on click on it.

If the container view of the action is not editable, the action is not present. If you want that the action is always enabled, even if the view is not editable, you have to use the attribute always-enabled, as following:

```
<action action="Customers.changeNameLabel" always-enabled="true"/>
```

The standard way to expose actions to the user is using the controllers (actions in a bar), the controllers are reusable between views, but sometimes you will need an action specific to a view, and you want display it inside the view (not in the button bar), for these cases the action element may be useful.

See more about actions in chapter 7.

4.7 Editors configuration

You see that the level of abstraction used to define views is high, you specify the properties to be shown and how to layout them, but not how to render them. To render properties OpenXava uses editors.

An editor indicates how to render a property. It consists of an XML definition put together with a JSP fragment.

To refine the behavior of the OpenXava editors or to add your custom editors you must create in the folder *xava* of you project a file called *editors.xml*. This file looks like this:

Simply it contains the definition of a group of editors, and an editor is defined like this:

```
format="true|false"
                                                        (2)
     depends-stereotypes="stereotypes"
                                                        (3)
     depends-properties="properties"
                                                        (4)
     frame="true|false"
                                                        (5)
     (6)
     <formatter ... />
                                                        (7)
     <for-stereotype ... /> ...
                                                        (8)
     <for-type ... /> ...
                                                        (8)
     <for-model-property ... /> ...
                                                        (8)
</editor>
```

- (1)url (required): URL of JSP fragment that implements editor.
- (2)format (optional): If true, then OpenXava has the responsibility of formatting the data from HTML to Java and vice versa; if false, then the responsibility of this is for the editor itself (generally getting the data from request and assigning it to org.openxava.view.View and vice versa). The default is true.
- (3)depends-stereotypes (optional): List of stereotypes (comma separated) which this editor depends on. If in the same view there are some editors for these stereotypes they throw a change value event if its values change.
- (4)depends-properties (optional): List of properties (comma separated) on which this editor depends. If in the same view there are some editors for these properties they throw a change value event if its values change.
- (5) frame (optional): If true, then the editor will be displayed inside a frame. The default is false. Useful for big editors (more than one line) that can be prettier this way.
- (6)property (several, optional): Set values in the editor; this way you can configure your editor and use it several times in different cases.
- (7) formatter (one, optional): Java class to define the conversion from Java to HTML and from HTML to Java.
- (8) for-stereotype or for-type or for-model-property (required one of these, but only one): Associates this editor with a stereotype, type or a concrete property of a model. The preference order is: first model property, then stereotype and finally type.

Let's see an example of an editor definition. This example is an editor that comes with OpenXava, but it is a good example to learn how to make your custom editors:

```
</editor>
```

Here a group of basic types is assigned to the editor *textEditor.jsp*. The JSP code of this editor is:

```
<%@ page import="org.openxava.model.meta.MetaProperty" %>
<%
String propertyKey = request.getParameter("propertyKey");
                                                                               // (1)
MetaProperty p = (MetaProperty) request.getAttribute(propertyKey);
                                                                               // (2)
String fvalue = (String) request.getAttribute(propertyKey + ".fvalue");
                                                                               // (3)
String align = p.isNumber()?"right":"left";
                                                                               // (4)
boolean editable="true".equals(request.getParameter("editable"));
                                                                                // (5)
String disabled=editable?"": "disabled";
                                                                                // (5)
String script = request.getParameter("script");
                                                                                // (6)
boolean label = org.openxava.util.XavaPreferences.getInstance().isReadOnlyAsLabel();
if (editable || !label) {
                                                                                // (5)
%>
<input name="<%=propertyKey%>" class=editor
                                                                         <!-- (1) -->
     type="text"
     title="<%=p.getDescription(request)%>"
     align='<%=align%>'
                                                                         <!-- (4) -->
     maxlength="<%=p.getSize()%>"
     size="<%=p.getSize()%>"
     value="<%=fvalue%>"
                                                                         <!-- (3) -->
     <%=disabled%>
                                                                         <!-- (5) -->
     <%=script%>
                                                                         <!-- (6) -->
     />
<%
} else {
<%=fvalue%>&nbsp;
<%
}
응>
<% if (!editable) { %>
     <input type="hidden" name="<%=propertyKey%>" value="<%=fvalue%>">
<% } %>
```

A JSP editor receives a set of parameters and has access to attributes that allows to configure it in order to work suitably with OpenXava. First you can see how it gets propertyKey (1) that is used as HTML id. From this id you can access to MetaProperty (2) (that contains meta information of the property to edit). The fvalue (3) attribute contains the value already formated and ready to be displayed. Align (4) and editable (5) are obtained too. Also you need to obtain a JavaScript

(6) fragment to put in the HTML editor.

Although creating an editor directly with JSP is easy it is not usual to do it. It's more common to configure existing JSPs. For example, in your *xava/editors.xml* you can write:

In this way you are overwriting the OpenXava behavior for properties of String type, now all Strings are displayed and accepted in upper-cases. Let's see the code of the formatter:

```
package org.openxava.formatters;
import javax.servlet.http.*;
/**
 * @author Javier Paniza
 * /
public class UpperCaseFormatter implements IFormatter {
                                                                               // (1)
     public String format(HttpServletRequest request, Object string) {
                                                                               // (2)
            return string==null?"":string.toString().toUpperCase();
     }
     public Object parse(HttpServletRequest request, String string) {
                                                                               // (3)
            return string==null?"":string.toString().toUpperCase();
     }
}
```

A formatter must implement IFormatter (1), this forces you to write a format() (2) method to convert the property value (that can be a Java object) to a string to be rendered in HTML; and a parse() (3) method to convert the string received from the submitted HTML form into an object suitable to be assigned to the property.

4.8 Multiple values editors

Defining an editor for editing multiple values is alike to define a single value editor. Let's see it.

For example if you want to define a stereotype REGIONS that allows the user to select more than one region for a single property. You may use the stereotype in this way:

Then you need to add the next entry to your *stereotype-type-default.xml* file:

```
<for stereotype="REGIONS" type="String []"/>
```

And to define in your editor in your editors.xml file:

regionsEditor.jsp (1) is the JSP file to render the editor. You can define properties that will be sent to the JSP as request parameters (2). And the formatter must implement IMultipleValuesFormatter, that is similar to IFormatter but it uses String [] instead of String. In this case we are using a generic formatter that simply do a bypass.

The last is to write your JSP editor:

```
<%@ page import="java.util.Collection" %>
<%@ page import="java.util.Collections" %>
<%@ page import="java.util.Arrays" %>
<%@ page import="org.openxava.util.Labels" %>
<jsp:useBean id="style" class="org.openxava.web.style.Style" scope="request"/>
<%
String propertyKey = request.getParameter("propertyKey");
String [] fvalues = (String []) request.getAttribute(propertyKey + ".fvalue"); // (1)
boolean editable="true".equals(request.getParameter("editable"));
String disabled=editable?"": "disabled";
String script = request.getParameter("script");
boolean label = org.openxava.util.XavaPreferences.getInstance().isReadOnlyAsLabel();
if (editable || !label) {
     String sregionsCount = request.getParameter("regionsCount");
     int regionsCount = sregionsCount == null?5:Integer.parseInt(sregionsCount);
     Collection regions = fvalues==null?Collections.EMPTY_LIST:Arrays.asList(fvalues);
응>
<select name="<%=propertyKey%>" multiple="multiple"
     class=<%=style.getEditor()%>
     <%=disabled%>
     <%=script%>>
     <%
     for (int i=1; i<regionsCount+1; i++) {</pre>
            String selected = regions.contains(Integer.toString(i))?"selected":"";
     응>
     <option</pre>
```

```
value="<%=i%>" <%=selected%>>
            <%=Labels.get("regions." + i, request.getLocale())%>
     </option>
     <%
     응>
</select>
<%
else {
     for (int i=0; i<fvalues.length; i++) {</pre>
%>
<%=Labels.get("regions." + fvalues[i], request.getLocale())%>
     }
응>
<%
if (!editable) {
     for (int i=0; i<fvalues.length; i++) {</pre>
%>
            <input type="hidden" name="<%=propertyKey%>" value="<%=fvalues[i]%>">
<%
     }
}
응>
```

As you see it is like defining a single value editor, the main difference is that the formatted value (1) is an array of strings (String []) instead of a simple string (String).

4.9 Custom editors and stereotypes for displaying combos

You can have simple properties displayed as combos and fill the combos with data from the database.

Let's see this.

You define the properties like this in your component:

```
</entity>
```

And in your *editors.xml* put:

```
<editor url="descriptionsEditor.jsp">
                                                                      (1)
    roperty name="model" value="Family"/>
                                                                      (2)
    roperty name="keyProperty" value="number"/>
                                                                      (3)
    cproperty name="descriptionProperty" value="description"/>
                                                                      (4)
    cproperty name="orderByKey" value="true"/>
                                                                      (5)
    cproperty name="readOnlyAsLabel" value="true"/>
                                                                      (6)
    <for-stereotype stereotype="FAMILY"/>
                                                                      (11)
</editor>
<!-- It is possible to specify dependencies from stereotypes or properties -->
<editor url="descriptionsEditor.jsp"</pre>
                                                                      (1)
    depends-stereotypes="FAMILY">
                                                                      (12)
<!--
<editor url="descriptionsEditor.jsp" depends-properties="familyNumber">
                                                                     (13)
    cproperty name="model" value="Subfamily"/>
                                                                      (2)
    roperty name="keyProperty" value="number"/>
                                                                      (3)
    (4)
    cproperty name="condition" value="${familyNumber} = ?"/>
                                                                      (7)
    cproperty name="parameterValuesStereotypes" value="FAMILY"/>
                                                                      (8)
    (9)
    property name="descriptionsFormatter"
                                                                     (10)
          value="org.openxava.test.formatters.FamilyDescriptionsFormatter"/>
    <for-stereotype stereotype="SUBFAMILY"/>
                                                                     (11)
</editor>
```

When you show a view with this two properties (familyNumber and subfamilyNumber) OpenXava displays a combo for each property, the family combo is filled with all families and the subfamily combo is empty; and when the user chooses a family, then the subfamily combo is filled with all the subfamilies of the chosen family.

In order to do that you need to assign to stereotypes (FAMILY and SUBFAMILY in this case(11)) the *descriptionsEditor.jsp* (1) editor and you configure it by assigning values to its properties. Some properties that you can set in this editor are:

- (2)model: Model to obtain data from. It can be the name of a component (e.g. Invoice) or the name of an aggregate used in a collection (Invoice.InvoiceDetail).
- (3) keyProperty or keyProperties: Key property or list of key properties; this is used to obtain the value to assign to the current property. It is not required that they are the key properties of the model, although this is the typical case.

- (4)descriptionProperty or descriptionProperties: Property or list of properties to show in combo.
- (5)orderBykey: If it has to be ordered by the key, by default it is ordered by description. You can also use order with an order clause in SQL style if you need it.
- (6) readOnlyAsLabel: When it is read only, then it is rendered as label. The default is false.
- (7)condition: Condition to limit the data to be displayed. Has SQL format, but you can use the property names with \${}, even qualified properties are supported. You can put arguments with ?. This last case is when this property depends on other ones and only obtain data when these other properties change.
- (8)parameterValuesStereotypes: List of stereotypes from which properties depend. It's used to fill the condition arguments and has to match with depends-stereotypes attribute (12).
- (9) parameter Values Properties: List of properties from which properties depends. It's used to fill the condition arguments and has to match with depends-properties attribute (13).
- (10)descriptionsFormatter: Formatter for the descriptions displayed in a combo. It must implement IFormatter.

Following this example you can learn how to create your own stereotypes that display a simple property in combo format and with dynamic data. Nevertheless, in most cases it is more convenient to use references displayed as descriptions-list; but you always can choose.

4.10 View without model

In OpenXava it is not possible to have a view without model. Thus if you want to draw an arbitrary user interface, you need to create a component and map the component to a inexistent table (while you do not try to read or save everything will be fine) and define your view from it.

An example can be:

```
<?xml version="1.0" encoding="ISO-8859-1"?>

<!--
    Example of OpenXava component not persistent.

This can be used, for example, to display a dialog, or any other graphical interface.

Of course, if we try to save or read from db with this component it will crash.

At moment it is needed to specify the mapping part.
-->
```

```
<component name="FilterBySubfamily">
    <entity>
           <reference name="subfamily" model="Subfamily2" required="true"/>
    </entity>
    <view name="Family1">
           <reference-view reference="subfamily" create="false">
                 <descriptions-list condition="${family.number} = 1"/>
           </reference-view>
    </view>
    <view name="Family2">
           <reference-view reference="subfamily" create="false">
                 <descriptions-list condition="${family.number} = 2"/>
           </reference-view>
    </view>
    <view name="WithSubfamilyForm">
           <reference-view reference="subfamily" search="false"/>
    </view>
    <entity-mapping table="XAVATEST@separator@MOCKTABLE">
           cproperty-mapping property="oid" column="OID"/>
           <reference-mapping reference="subfamily">
                 <reference-mapping-detail
                       column="SUBFAMILY"
                       referenced-model-property="number"/>
           </reference-mapping>
    </entity-mapping>
</component>
```

This way you can design a dialog that can be useful, for example, to print a report of families or products filtered by subfamily. The MOCKTABLE table does not exist.

With this simple trick you can use OpenXava as a simple and flexible generator for user interfaces although the displayed data won't be stored.

Tabular data is data that is displayed in table format. If you create a conventional OpenXava module, then the user can manage the component data with a list like this:



This list allows user to:

- Filter by any columns or a combination of them.
- Order by any column with a single click.
- Display data by pages, and therefore the user can work efficiently with millions of records.
- Customize the list: add, remove and change the column order (with the little pencil in the left top corner). This customizations are remembered by user.
- Generic actions to process the objects in the list: generate PDF reports, export to Excel or remove the selected objects.

The default list is enough for many cases, moreover the user can customize it. Nevertheless, sometimes it is convenient to modify the list behavior. For this you have the element <tab/> within the component definition.

The syntax of tab is:

```
<tab
     name="name"
                                 (1)
     <filter ... />
                                 (2)
     <row-style ... /> ...
                                 (3)
     cproperties ... />
                                 (4)
     <base-condition ... />
                                 (5)
```

```
 <default-order ... /> (6)
 </tab>
```

- (1)name (optional): You can define several tabs in a component, and set a name for each one. This name is used to indicate the tab that you want to use (usually in *application.xml*).
- (2)filter (one, optional): Allows to define programmatically some logic to apply to the values entered by user when he filters the list data.
- (3)row-style (several, optional): A simple way to specify a different visual style for some rows. Normally to emphasize rows that fulfill certain condition.
- (4)properties (one, optional): The list of properties to show initially. Can be qualified (that is you can specify referenceName.propertyName at any depth level).
- (5)base-condition (one, optional): Condition to be fulfilled by the displayed data. It's added to the user condition if needed.
- (6)default-order (one, optional): To specify the initial order for data.

5.1 Initial properties and emphasize rows

The most simple customization is to indicate the properties to show initially:

These properties are shown the first time the module is executed, after that the user will have the option to change the properties to display. Also you see how you can use qualified properties (properties of references) in any level.

In this case you can see also how to indicate a <row-style/>; you are saying that the object which property type has the value steady will use the style highlight. The style has to be defined in the CSS style-sheet. The highlight style are already defined in OpenXava, but you can define more.

The visual effect of above is:



5.2 Filters and base condition

An common technique is to combine a filter with a base condition:

The condition has to have SQL syntax, you can use ? for arguments and the property names inside $\S\{\}$. In this case a filter is used to set the value of the argument. The filter code is:

```
package org.openxava.test.filters;
import java.util.*;
import org.openxava.filters.*;
 * @author Javier Paniza
 * /
public class CurrentYearFilter implements IFilter {
                                                    // (1)
    Calendar cal = Calendar.getInstance();
          cal.setTime(new java.util.Date());
          Integer year = new Integer(cal.get(Calendar.YEAR));
          Object [] r = null;
          if (o == null) {
                                                          // (3)
                r = new Object[1];
                r[0] = year;
          else if (o instanceof Object []) {
                                                          // (4)
                Object [] a = (Object []) o;
                r = new Object[a.length + 1];
                r[0] = year;
                for (int i = 0; i < a.length; i++) {</pre>
                      r[i+1]=a[i];
                }
```

A filter gets the arguments of user type for filtering in lists and for processing, it returns the value that is sent to OpenXava to execute the query. As you see it must implement <code>IFilter(1)</code>, this force it to have a method named <code>filter(2)</code> that receives a object with the value of arguments and returns the filtered value that will be used as query argument. These arguments can be null (3), if the user does not type values, a simple object (5), if the user types a single value or an object array (4), if the user types several values. The filter must consider all cases. The filter of this example adds the current year as first argument, and this value is used for filling the arguments in the <code>basecondition</code> of tab.

To sum up, the tab that you see above only shows the invoices of the current year.

Another case:

In this case the filter is:

```
package org.openxava.test.filters;
import java.util.*;
import org.openxava.filters.*;

/**
 * @author Javier Paniza
 */
public class DefaultYearFilter extends BaseContextFilter { // (1)
```

```
public Object filter(Object o) throws FilterException {
      if (o == null) {
             return new Object [] { getDefaultYear() };
                                                                         // (2)
      if (o instanceof Object []) {
             List c = new ArrayList(Arrays.asList((Object []) o));
             c.add(0, getDefaultYear());
                                                                         // (2)
             return c.toArray();
      }
      else {
             return new Object [] { getDefaultYear(), o };
                                                                         // (2)
}
private Integer getDefaultYear() throws FilterException {
      try {
             return getInteger("xavatest_defaultYear");
                                                                         // (3)
      }
      catch (Exception ex) {
             ex.printStackTrace();
             throw new FilterException(
             "Impossible to obtain default year associated with the session");
}
```

This filter extends <code>BaseContextFilter</code>, this allow you to access to the session objects of OpenXava. You can see how it uses a method <code>getDefaultYear()</code> (2) that call to <code>getInteger()</code> (3) which (as <code>getString()</code>, <code>getLong()</code> or the more generic <code>get()</code>) that allows you to access to value of the session object <code>xavatest_defaultYear</code>. This object is defined in <code>controllers.xml</code> this way:

```
<object name="xavatest_defaultYear" class="java.lang.Integer" value="1999"/>
```

The actions can modify it and its life is the user session life but it's private for each module. This issue is treated in more detail in chapter 7.

This is a good technique for data shown in list mode to depend on the user or the configuration that he has chosen.

Also it's possible to access environment variables inside a filter ($new\ in\ v2.0$) of type BaseContextFilter, using getEnvironment() method, just in this way:

```
new Integer(getEnvironment().getValue("XAVATEST_DEFAULT_YEAR"));
```

For learning more about environment variables see the *Chapter 7 Controllers*.

5.3 Pure SQL select

You can write the complete select statement to obtain the tab data:

Use it only in extreme cases. Normally it is not necessary, and if you use this technique the user cannot customize his list.

5.4 Default order

Finally, setting a default order is very easy:

This specified the initial order and the user can choose any other order by clicking in the heading of a column.



Object relational mapping allows you to declare in which tables and columns of your database the component data will be stored.

If ORM is familiar to you: The OpenXava mapping is used to generate the code and XML files needed to object/relational mapping. Actually the code is generated for:

- Hibernate 3.1.
- EntityBeans CMP 2 of JBoss 3.2.x y 4.0.x.
- EntityBeans CMP 2 of Websphere 5, 5.1y 6.

If Object/relational tools are not familiar to you: Object/relational tools allow you to work with objects instead of tables and columns, and to generate automatically the SQL code to read and update the database.

OpenXava generates a set of Java classes that represent the model layer of your application (the business concepts with its data and its behavior). You can work directly with these objects, and you do not need direct access to the SQL database. Of course you have to define precisely how to map your classes to your tables, and this work is done in the mapping part.

6.1 Entity mapping

The syntax to map the main entity is:

```
<entity-mapping table="table">
                                             (1)
     property-mapping ... /> ...
                                             (2)
     <reference-mapping ... /> ...
                                             (3)
     <multiple-property-mapping ... /> ...
                                             (4)
</entity-mapping>
```

- (1)table (required): Maps this table to the main entity of component.
- (2)property-mapping (several, optional): Maps a property to a column in the database table.
- (3)reference-mapping (several, optional): Maps a reference to one or more columns in the database table.
- (4) multiple-property-mapping (several, optional): Maps a property to several columns in database table.

A plain example can be:

```
<entity-mapping table="XAVATEST@separator@DELIVERYTYPE">
     cproperty-mapping property="number" column="NUMBER"/>
     cproperty-mapping property="description" column="DESCRIPTION" />
</entity-mapping>
```

More easier impossible.

You see how the table name is qualified (with collection/schema name included). Also you see that the separator is @separator@ instead of a dot (.), this is useful because you can define the separator value in your *build.xml* and thus the same application can run against databases with or without support for collections or schemes.

6.2 Property mapping

The syntax to map a property is:

- (1)property (required): Name of a property defined in the model part.
- (2)column (required): Name of a table column.
- (3)cmp-type (optional): Java type of the attribute used internally in your object to store the property value. This allows you to use Java types more closer to the database, without contaminating your Java model. It is used with a converter.
- (4)converter (one, optional): Implements your custom logic to convert from Java to DB format and vice versa.

For now, you have seen simple examples for mapping a property to a column. A more advanced case is using a converter. A converter is used when the Java type and the DB type don't match, in this case a converter is a good idea. For example, imagine that in database the zip code is VARCHAR while in Java you want to use an int. A Java int is not directly assignable to a VARCHAR column in database, but you can use a converter to transform that int to String. Let's see it:

cmp-type indicates to which type the converter has to convert to and it is the type of the internal attribute in the generated class code. It must be a type close (assignable directly from JDBC) to the column type in database.

The converter code is:

```
package org.openxava.converters;

/**
 * In java an int and in database a String.
 *
```

```
* @author Javier Paniza
public class IntegerStringConverter implements IConverter {
                                                              // (1)
    private final static Integer ZERO = new Integer(0);
    public Object toDB(Object o) throws ConversionException {
                                                              // (2)
          return o==null?"0":o.toString();
    }
    if (o == null) return ZERO;
          if (!(o instanceof String)) {
                throw new ConversionException("conversion_java_string_expected");
          try {
                return new Integer((String) o);
          catch (Exception ex) {
                ex.printStackTrace();
                throw new ConversionException("conversion_error");
          }
    }
}
```

A converter must implement IConverter (1), this forces it to have a toDB() (2) method, that receives the object of the type used in Java (in this case an Integer) and returns its representation using a type closer to the database (in this case String hence assignable to a VARCHAR column). The toJava() method has the opposite goal; it gets the object in database format and it must return an object of the type used in Java.

If there are any problem you can throw a ConversionException.

You see that this converter is in org.openxava.converters, i. e., it is a generic converter that comes with the OpenXava distribution. Another quite useful generic converter is ValidValuesLetterConverter. That one allows to map properties of type valid-values. For example, if you have a property like this:

valid-values generates a Java property of type int in which 0 is used to indicate the empty value, 1 is 'local', 2 is 'national' and 3 is 'international'. But what happens, if in the database a single letter ('L', 'N' or 'I') is stored? In this case you can use a mapping like this:

As you put 'LNI' as a value to letters, the converter matches the 'L' to 1, the 'N' to 2 and the 'I' to 3. You also see how converters are configurable using its properties and this makes the converters more reusable (as calculators, validators, etc).

6.3 Reference mapping

The syntax to map a reference is:

```
<reference-mapping
    reference="reference" (1)
>
    <reference-mapping-detail ... /> ... (2)
</reference-mapping>
```

- (1)reference (required): The reference to map.
- (2)reference-mapping-detail (several, required): Maps a table column to a property of the reference key. If the key of the referenced object is multiple, then you will have several reference-mapping-detail.

Making a reference mapping is easy. For example, if you have a reference like this:

```
<entity>
    ...
    <reference name="invoice" model="Invoice"/>
    ...
</entity>
```

You can map it this way:

```
<entity-mapping table="XAVATEST@separator@DELIVERY">
    <reference-mapping reference="invoice">
```

INVOICE_YEAR and INVOICE_NUMBER are columns of the DELIVERY table that allows accessing to its invoice, that is it's the foreign key although declaring it as a foreign key in database is not required. You must map this columns to the key properties in Invoice, like this:

If you have a reference to a model which key itself includes references, you can define it in this way:

As you see, to indicate the properties of referenced models you can qualify them.

Also it's possible to use converters in a reference mapping:

```
<reference-mapping reference="drivingLicence">
```

You can use the converter just like in a simple property (2). The difference in the reference case is that if you do not define a converter, then a default converter is not used. This is because applying in an indiscriminate way converters on keys can produce problems in some circumstances. You can use cmp-type (1) (new in v2.0) to indicate the Java type of the attribute used internally in your object to store the value. This allows you to use Java types closer to the database; cmp-type is not need if the database type is compatible with Java type.

6.4 Multiple property mapping

With <multiple-property-mapping/> you can map several table columns to a single Java property. This is useful if you have properties of custom class that have itself several attributes to store. Also it is used when you have to deal with legate database schemes.

The syntax for this type of mapping is:

- (1)property (required): Name of the property to map.
- (2)converter (one, required): Implements the logic to convert from Java to the database and vice versa. Must implement IMultipleConverter.
- (3) cmp-field (several, required): Maps each column in the database with a property of a converter.

A typical example is the generic converter <code>Date3Converter</code>, that allows to store in the database 3 columns and in Java a single property of type <code>java.util.Date</code>.

```
</multiple-property-mapping>
```

DAYDELIVERY, MONTHDELIVERY and YEARDELIVERY are 3 columns in database that store the delivery date, and day, month and year are properties of Date3Converter. And here Date3Converter:

```
package org.openxava.converters;
import java.util.*;
import org.openxava.util.*;
 * In java a <tt>java.util.Date</tt> and in database 3 columns of
 * integer type. 
 * @author Javier Paniza
public class Date3Converter implements IMultipleConverter {
                                                                       // (1)
     private int day;
     private int month;
     private int year;
     public Object toJava() throws ConversionException {
                                                                       // (2)
           return Dates.create(day, month, year);
     }
     public void toDB(Object javaObject) throws ConversionException {    // (3)
            if (javaObject == null) {
                  setDay(0);
                  setMonth(0);
                  setYear(0);
                  return;
            if (!( javaObject instanceof java.util.Date)) {
                  throw new ConversionException("conversion_db_utildate_expected");
            java.util.Date date = (java.util.Date) javaObject;
            Calendar cal = Calendar.getInstance();
            cal.setTime(date);
            setDay(cal.get(Calendar.DAY_OF_MONTH));
            setMonth(cal.get(Calendar.MONTH) + 1);
```

```
setYear(cal.get(Calendar.YEAR));
     }
     public int getYear() {
            return year;
     }
     public int getDay() {
           return day;
     }
     public int getMonth() {
            return month;
     public void setYear(int i) {
            year = i;
     }
     public void setDay(int i) {
            day = i;
     }
     public void setMonth(int i) {
           month = i;
     }
}
```

This converter must implement IMultipleConverter (1). This forces it to have a toJava() (2) method that must return a Java object from its property values (in this case year, month and day). The returned object is the mapped property (in this case deliveryDate). The calculator must have the method toDB() (3) too; this method receives the value of the property (a delivery date) and has to split it and to put the result in the converter properties (year, month and day).

6.5 Reference to aggregate mapping

A reference to an aggregate contains data that in the relational model are stored in the same table as the main entity. For example, if you have an aggregate Address associated to a Customer, the address data is stored in the same data table as the customer data. How can you map this case with OpenXava?

Let's see. In the model you can have:

```
<entity>
```

Simply a reference to an aggregate. And for mapping it you can do:

You see how the aggregate members are mapped within the entity mapping that contains it. The only thing that you have to do is using the name of the reference as a prefix with an underline (in this case address_). You can observe that in the case of aggregates you can map references, properties and that you can use converters in the usual way.

6.6 Aggregate used in collection mapping

In case that you have a collection of aggregates, for example the invoice details, obviously the detail data is stored in a different table as the heading data. In this case the aggregate must have its own mapping. Let's see the example:

Here the model part of Invoice:

```
</entity>
<aggregate name="InvoiceDetail">
     cproperty name="oid" type="String" key="true" hidden="true">
           <default-value-calculator
                  class="org.openxava.test.calculators.InvoiceDetailOidCalculator"
                  on-create="true"/>
     </property>
     cproperty name="serviceType">
           <valid-values>
                  <valid-value value="special"/>
                  <valid-value value="urgent"/>
           </valid-values>
     </property>
     cproperty name="quantity" type="int" size="4" required="true"/>
     roperty name="unitPrice" stereotype="MONEY" required="true"/>
     cproperty name="amount" stereotype="MONEY">
           <calculator class="org.openxava.test.calculators.DetailAmountCalculator">
                  <set property="unitPrice"/>
                  <set property="quantity"/>
           </calculator>
     </property>
     <reference model="Product" required="true"/>
     property name="deliveryDate" type="java.util.Date">
           <default-value-calculator
                  class="org.openxava.calculators.CurrentDateCalculator"/>
     </property>
     <reference name="soldBy" model="Seller"/>
     roperty name="remarks" stereotype="MEMO"/>
</aggregate>
```

You can see a collection of InvoiceDetail which is an aggregate. InvoiceDetail has to be mapped this way:

```
</reference-mapping>
     cproperty-mapping property="oid" column="OID"/>
     column="SERVICETYPE"/>
     cproperty-mapping property="unitPrice" column="UNITPRICE"/>
     cproperty-mapping property="quantity" column="QUANTITY"/>
     <reference-mapping reference="product">
           <reference-mapping-detail
                 column="PRODUCT NUMBER"
                 referenced-model-property="number"/>
     </reference-mapping>
     <multiple-property-mapping property="deliveryDate">
           <converter class="org.openxava.converters.Date3Converter"/>
           <cmp-field
                 converter-property="day" column="DAYDELIVERY" cmp-type="int"/>
           <cmp-field</pre>
                 converter-property="month" column="MONTHDELIVERY" cmp-type="int"/>
           <cmp-field
                 converter-property="year" column="YEARDELIVERY" cmp-type="int"/>
     </multiple-property-mapping>
     <reference-mapping reference="soldBy">
           <reference-mapping-detail
                 column="SOLDBY_NUMBER"
                 referenced-model-property="number"/>
     </reference-mapping>
     property-mapping property="remarks" column="REMARKS"/>
</aggregate-mapping>
```

The aggregate mapping must be below of the main entity mapping. A component must have as many aggregate mappings as aggregates used in collections. The aggregate mapping has the same possibilities than entity mapping, with the exception that it's required to map a reference to the container object although maybe this reference is not defined in model. That is, although you do not define a reference to Invoice in InvoiceDetail OpenXava adds it automatically and you must map it (1).

6.7 Converters by default

You have seen how to declare a converter in a property mapping. But what happens, if you do not declare a converter? In reality in OpenXava all properties (except the key properties) have a converter by default. The default converters are defined in *OpenXava/xava/default-converters.xml*, that has a content like this:

```
<?xml version = "1.0" encoding = "ISO-8859-1"?>
<!DOCTYPE converters SYSTEM "dtds/converters.dtd">
```

```
<!--
In your project use the name 'converters.xml' or 'conversores.xml'
<converters>
     <for-type type="java.lang.String"</pre>
            converter-class="org.openxava.converters.TrimStringConverter"
            cmp-type="java.lang.String"/>
     <for-type type="int"
            converter-class="org.openxava.converters.IntegerNumberConverter"
            cmp-type="java.lang.Integer"/>
     <for-type type="java.lang.Integer"</pre>
            converter-class="org.openxava.converters.IntegerNumberConverter"
            cmp-type="java.lang.Integer"/>
     <for-type type="boolean"</pre>
            converter-class="org.openxava.converters.Boolean01Converter"
            cmp-type="java.lang.Integer"/>
     <for-type type="java.lang.Boolean"</pre>
            converter-class="org.openxava.converters.Boolean01Converter"
            cmp-type="java.lang.Integer"/>
     <for-type type="long"
            converter-class="org.openxava.converters.LongNumberConverter"
            cmp-type="java.lang.Long"/>
     <for-type type="java.lang.Long"</pre>
            converter-class="org.openxava.converters.LongNumberConverter"
            cmp-type="java.lang.Long"/>
     <for-type type="java.math.BigDecimal"</pre>
            converter-class="org.openxava.converters.BigDecimalNumberConverter"
            cmp-type="java.math.BigDecimal"/>
     <for-type type="java.util.Date"</pre>
            converter-class="org.openxava.converters.DateUtilSQLConverter"
            cmp-type="java.sql.Date"/>
```

</converters>

If you use a property of a type that is not defined here, by default OpenXava will assign the converter NoConversionConverter, a silly converter that don't perform anything.

In the case of key properties and references no converter are assigned; applying a converter to key properties can be problematic in certain circumstances, but even if you want to perform a conversion you can declare a converter explicitly in your mapping.

If you wish to modify the behavior of default converters in your application, you do not modify the OpenXava file, but you create your own *converters.xml* file in the folder *xava* of your project. You can assign a converter by default to a stereotype (using <for-stereotype/>).

6.8 Object/relational philosophy

OpenXava has been born and has been developed in an environment when it was necessary to work with legacy database without changing its structure. The result is that OpenXava:

- Provides great flexibility when mapping with legacy database.
- Does not provide some features natural for OOT and that requires to change database scheme, as inheritance support or polymorphic queries.

Another cool feature of OpenXava mapping is that applications are 100% portables from JBoss CMP2 to Websphere CMP2 without writing a single line of code. Furthermore, the portability between Hibernate and EJB2 version of an application is very high, the mapping and all automatic controllers are 100% portable, obviously the custom EJB2 or Hibernate code is not so portable.

The controllers are used for defining actions (buttons, links, images) that final user can click. The controllers are defined in the *controllers.xml* file that has to be in the *xava* directory of your project.

The actions are not defined in components because there are a lot of generic actions that can be applied to any component.

In *OpenXava/xava* you have a *default-controllers.xml* that contains a group of generic controllers that can be used in your applications.

The *controllers.xml* file contains an element of type <controllers/> with the syntax:

- (1)env-var (several, optional): Variable that contains configuration information. This variable can be accessed from the actions and filters, and its value can be overwritten in each module.
- (2)object (several, optional): Defines Java object with session scope; that is objects that are created for an user and exist during his session.
- (3)controller (several, required): A controller is a group of actions.

7.1 Environment variables and session objects

Defining environment variables and session objects is very easy, you can see the defined ones in *OpenXava/xava/default-controllers.xml*:

```
<object name="xava_previousControllers" class="java.util.Stack"/>
<object name="xava_previousViews" class="java.util.Stack"/>
```

You see a simple syntax, name and value for each environment variable and name, class and value for the session objects. Regarding name style you can use as prefix the name of you application, since these are the variables and objects of the OpenXava core the prefix is XAVA_ and xava_. Also about naming, the environment variables are in uppercase and the objects in lowercase.

These objects and variables are used by OpenXava in order to work, although it is quite normal that you use some of these from your actions. If you want to create your own variables and objects you can do it in your *controllers.xml* in the *xava* directory of your project.

7.2 The controller and its actions

The syntax of controller is:

```
<controller
    name="name" (1)
>
    <extends ... /> ... (2)
    <action ... /> ... (3)
</controller>
```

- (0)name (required): Name of the controller.
- (1)extends (several, optional): Allows to use multiple inheritance, to do this the controller inherits all actions from other controller(s).
- (2)action (several, required): Implements the logic to execute when the final user clicks a button or link.

The controllers consist of actions, and actions are the main things. Here is its syntax:

```
<action
     name="name"
                                                                      (1)
     label="label"
                                                                      (2)
     description="description"
                                                                      (3)
     mode="detail|list|ALL"
                                                                      (4)
     image="image"
                                                                      (5)
     class="class"
                                                                      (6)
     hidden="true|false"
                                                                      (7)
     on-init="true|false"
                                                                      (8)
     by-default="never|if-possible|almost-always|always"
                                                                      (9)
     takes-long="true | false"
                                                                     (10)
     confirm="true|false"
                                                                     (11)
     keystroke="keystroke"
                                                                     (12) new in v2.0.1
>
     <set ... /> ...
                                                                     (13)
```

- (1)name (required): Action name that must be unique within its controller, but it can be repeated in other controllers. When you reference an action always use the format ControllerName.actionName.
- (2)label (optional): Button label or link text. It's **much better** to use *i18n* files.
- (3)description (optional): Description text of the action. It's **much better** to use *i18n* files.
- (4)mode (optional): Indicates in which mode the action has to be visible. The default value is ALL, that means that this action is always visible.
- (5) image (optional): URL of the image associated with this action. In the current implementation if you specify an image, it is shown to user in link format.
- (6) class (optional): Implements the logic to execute. Must implement IAction interface.
- (7)hidden (optional): A hidden action is not shown in the button bar, although it can be used in all other places, for example to associate it to an event, as action of a property, in collections, etc. The default is false.
- (8)on-init (optional): If you set this property to true, then the action will be executed automatically on initiating the module. The default is false.
- (9)by-default (optional): Indicates the weight of this action on choosing the action to execute as the default one. The default action is executed when the user presses ENTER. The default is never.
- (10)takes-long (optional): If you set it to true, then you are indicating that this action takes long time in executing (minutes or hours). In the current implementation OpenXava shows a progress bar. The default is false.
- (11)confirm (optional): If you set it to true, then before executing the action a dialog is shown to the user to ask if he is sure to execute it. The default is false.
- (12)keystroke (optional): Defines a keystroke that the user can press for executing this action. The possible values are the same as for javax.swing.KeyStroke. Examples: "control A", "alt x", "F7". (new in v2.0.1)
- (13)set (several, optional): Sets a value of action properties. Thus the same action class can be configured in different ways and it can be used in several controllers.
- (14)use-object (several, optional): Assigns a session object to an action property just before executing the action. After the execution the property value is put back into the context again (update the session object, thus you can update even immutable objects).

Actions are short life objects, when a user clicks a button, then the action object is created, configured (with set and use-object) and executed. After that the session objects are updated, and finally the action object is discarded.

A plain controller might look like this:

```
<controller name="Remarks">
```

```
<action name="hideRemarks"
           class="org.openxava.test.actions.HideShowPropertyAction">
            <set property="property" value="remarks" />
            <set property="hide" value="true" />
           <use-object name="xava_view"/>
     </action>
     <action name="showRemarks" mode="detail"
           class="org.openxava.test.actions.HideShowPropertyAction">
           <set property="property" value="remarks" />
           <set property="hide" value="false" />
           <use-object name="xava_view"/>
     </action>
     <action name="setRemarks" mode="detail"
           class="org.openxava.test.actions.SetPropertyValueAction">
            <set property="property" value="remarks" />
            <set property="value" value="Hell in your eyes" />
           <use-object name="xava_view"/>
     </action>
</controller>
```

Now you can include this controller into the module that you want; this is made by editing in *xava/application.xml* the module in which you can use these actions:

Thus you have in your module the actions of Typical (CRUD and printing) plus these defined by you in the controller named Remarks. The button bar will have this aspect:



You can write code for hideRemarks like this:

```
package org.openxava.test.actions;
import org.openxava.actions.*;
/**
```

```
* @author Javier Paniza
 * /
public class HideShowPropertyAction extends ViewBaseAction {
                                                                                // (1)
     private boolean hide;
     private String property;
     public void execute() throws Exception {
                                                                                // (2)
            getView().setHidden(property, hide);
                                                                                // (3)
     }
     public boolean isHide() {
           return hide;
     public void setHide(boolean b) {
           hide = b;
     }
     public String getProperty() {
            return property;
     }
     public void setProperty(String string) {
            property = string;
     }
}
```

An action must implement IAction, but usually it extends from a base class that implements this interface. The base action more basic is BaseAction that implements most of the method of IAction except execute(). In this case you use ViewBaseAction as base class. ViewBaseAction has the property view of type View. This joined to the next declaration in action...

```
<use-object name="xava_view"/>
```

...allows to manage the view (the user interface) from an action using view.

The <use-object /> gets the session object xava_view and assigns it to the property view (removing the prefix xava_, in general removes the prefix myapplication_ before assigning object to property) of your action just before calling execute().

Now inside the <code>execute()</code> method you can use <code>getView()</code> as you want (3), in this case for hiding a property. You can see all <code>View possibilities</code> in the JavaDoc of <code>org.openxava.view.View</code>.

With...

```
<set property="property" value="remarks" />
<set property="hide" value="true" />
```

you can set constant values to the properties of your action.

7.3 Controllers inheritance

You can create a controller that inherits all actions from one or more controllers. An example of this is the generic controller called Typical, this controller is in *OpenXava/xava/default-controllers.xml*:

When you assign the controller Typical to a module this module will have available all actions of Print controller (to generate PDF reports and export to Excel) and CRUD controller (to Create, Read, Update and Delete)

You can use inheritance to refine the way a standard controller works, e. g. like this:

As you see the name of your action new matches with an action in Typical controller (in reality in CRUD controller from which extends Typical). In this case the original action is ignored and your action is used. Thus you can put your own logic to execute when a final user clicks the 'new' link.

7.4 List mode actions

You can write actions that apply to several objects. These actions are usually are shown in list mode only and normally have effects on the objects chosen by user only.

An example can be:

You set mode="list" in order to show it only in list mode (1), and you use the session object

xava_tab that allows you to access the data displayed in the list (3). Since this action deletes records you require that the user must confirm explicitly before the action is executed (2).

The action source code:

```
package org.openxava.actions;
import java.util.*;
import org.openxava.model.*;
import org.openxava.tab.*;
import org.openxava.validators.*;
/**
 * @author Javier Paniza
 * /
public class DeleteSelectedAction extends BaseAction implements IModelAction {//(1)
                                                                        // (2)
     private Tab tab;
     private String model;
     public void execute() throws Exception {
            int [] selectedOnes = tab.getSelected();
                                                                        // (3)
            if (selectedOnes != null) {
                  for (int i = 0; i < selectedOnes.length; i++) {</pre>
                         Map clave = (Map)
                                getTab().getTableModel().getObjectAt(selectedOnes[i]);
                         try {
                                MapFacade.remove(model, clave);
                                                                      // (4)
                         catch (ValidationException ex) {
                                addError("no_delete_row", new Integer(i), clave);// (5)
                                addErrors(ex.getErrors());
                         }
                         catch (Exception ex) {
                                addError("no_delete_row", new Integer(i), clave);
                         }
                  getTab().deselectAll();
                                                                        // (6)
                  resetDescriptionsCache();
                                                                        // (7)
            }
```

This action is a standard action of OpenXava, but it allows you to see the things that you can do within an action in list mode. You can observe (1) how the action extends from BaseAction and implements IModelAction. Since it extends from BaseAction it has a group of utilities and you don't need to implement all methods of IAction; and as it implements IModelAction this action has a method called setModel() (8) that receives the model name (the name of OpenXava component) before executing it.

You have a property tab of type org.openxava.tab.Tab (2), and this is joined to the next definition in your action...

```
<use-object name="xava_tab"/>
```

... allows you to manage the list of displayed objects. For example, with tab.getSelected() (3) you obtain the indexes of selected rows, with getTab().getTableModel() a table model to access to data, and with getTab().deselectAll() you deselect the rows. You can take a look of org.openxava.tab.Tab JavaDoc for more details on its possibilities.

Something very interesting you can see in this example is the use of MapFacade (2). MapFacade allows you to access the data model using Java maps (java.util.Map). This is useful, if you get data from Tab or View in Map format and you want to update the model (and therefore the database) with it, or vice versa. All generic classes of OpenXava use MapFacade to manage the model and you also can use MapFacade. As general design tip: working with maps is useful in the case of generic logic, but if you need to program specific things it is better to use directly the object of model layer (the POJOs or EJBs generated by OpenXava). For more details have a look at the JavaDoc of org.openxava.model.MapFacade.

You see here how to display messages to the user with addError(). The addError() method receives the id of an entry in your i18n files and the argument to send to the message. The added messages are displayed to the user as errors. If you want to add warning or informative messages you can use addMessage() whose behavior is like addError(). The i18n files that hold errors and messages must be called MyProject-messages.properties and the language sufix (_en, _ca, _es, _it, etc). You can see the examples in OpenXavaTest/xava/i18n. All not caught exceptions produces a generic error messages, except if the not caught exception is of the type ValidationException. In this

case the message exception is displayed.

The resetDescriptionsCache() (7) method deletes all cache entries used by OpenXava to display descriptions list (combos). It's a good idea to call it whenever data is updated.

You can see more possibilities in org.openxava.actions.BaseAction JavaDoc.

7.5 Overwriting default search

When a module is shown in list mode and the user clicks to display a detail, then OpenXava searches the corresponding object and displays it in detail. Now, if in detail mode the user fills the key fields and clicks on search (the binoculars), it also does the same. And when the user navigates by the records clicking the next or previous buttons then it does the same search. How can you customize this search? Let's see that:

You only need to define the module in *xava/application.xml* this way:

You see how it is necessary to define an environment variable named XAVA_SEARCH_ACTION that contains the action that you want to use for searching. This action is defined in xava/controllers.xml:

And its code:

```
package org.openxava.test.actions;

import java.util.*;

import org.openxava.actions.*;

import org.openxava.util.*;
```

```
* @author Javier Paniza
public class SearchDeliveryAction extends SearchByViewKeyAction {
                                                                        // (1)
     public void execute() throws Exception {
           super.execute();
                                                                        // (2)
           if (!Is.emptyString(getView().getValueString("employee"))) {
                  getView().setValue("deliveredBy", new Integer(1));
                  getView().setHidden("carrier", true);
                  getView().setHidden("employee", false);
           else {
                  Map carrier = (Map) getView().getValue("carrier");
                  if (!(carrier == null || carrier.isEmpty())) {
                         getView().setValue("deliveredBy", new Integer(2));
                         getView().setHidden("carrier", false);
                         getView().setHidden("employee", true);
                  }
                  else {
                         getView().setHidden("carrier", true);
                         getView().setHidden("employee", true);
                  }
           }
     }
}
```

In this action you have to search the database (or through EJB, JDO or Hibernate) and fill the view. Most times it is better that it extends SearchByViewKeyAction (1) and within execute() write a super.execute() (2).

OpenXava comes with 3 predefined search actions:

- CRUD. searchByViewKey: This is the default one. It does a search using the key values in the view, it executes no event.
- CRUD.searchExecutingOnChange: Works as searchByViewKey but it executes the on-change actions after search data.
- CRUD.searchReadOnly: Works as searchByViewKey but it set the detail view to not editable state on searching. Useful for creating read only modules (see section 8.5)

If you want that the on-change actions will be executed on search then you must define your module this way:

As you see, simply by setting the value of the XAVA_SEARCH_ACTION environment variable.

7.6 Initialize a module with an action

By setting on-create="true" when you define an action, you configure that this action will be executed automatically when the module is executed for the first time. This is a chance to initialize the module. Let's see an example. In your *controllers.xml* you write:

And in your action:

```
tab.setTitleVisible(true);
                                                            // (2)
                                                            // (3)
            tab.setTitleArgument(new Integer(2002));
     }
     public int getDefaultYear() {
            return defaultYear;
     }
     public void setDefaultYear(int i) {
            defaultYear = i;
     }
     public Tab getTab() {
            return tab;
     public void setTab(Tab tab) {
            this.tab = tab;
     }
}
```

In this action you set the default year to 2002 (1), you make the title list visible (2) and you assign a value as an argument to that title (3). The list title is defined in the i18n files, usually it's used for reports, but you can show it in list mode too.

7.7 Calling another module

Sometimes it's convenient to call programmatically one module from another one. For example, imagine that you want to show a list of customers and when the user clicks on one customer, then a list of its invoices is displayed and the user can choose an invoice to edit. One way to obtain this effect is to have a module with only list mode and when the user clicks on a detail, the user is directed to an invoices module that shows only the invoices of the chosen customer. Let's see it. First you need to define the module in *application.xml* this way:

In this module only the list is shown (without detail part), for this you set the mode controller to Void (3) thus 'detail' and 'list' links are not displayed; and also you add a controller called ListOnly

(2) in order to show the list mode, and only the list mode (if you only set the mode controller to Void the detail, and only the detail is displayed). Moreover you declare the variable XAVA_LIST_ACTION to define your custom action. When the user clicks the link in each row, then your own action will be executed. You must declare this action in *controllers.xml*:

And the action code:

```
package org.openxava.test.actions;
import java.util.*;
import org.openxava.actions.*;
import org.openxava.controller.*;
import org.openxava.tab.*;
/**
 * @author Javier Paniza
public class ListCustomerInvoicesAction extends BaseAction
     implements
                 IChangeModuleAction,
                                                                               // (1)
                  IModuleContextAction {
                                                                               // (2)
     private int row;
                                                                               // (3)
     private Tab tab;
     private ModuleContext context;
     public void execute() throws Exception {
            Map customerKey = (Map) tab.getTableModel().getObjectAt(row);
                                                                               // (4)
            int customerNumber = ((Integer) customerKey.get("number")).intValue();
            Tab invoiceTab = (Tab)
                  context.get("OpenXavaTest", getNextModule(), "xava_tab"); // (5)
            invoiceTab.setBaseCondition("${customer.number} = "+customerNumber);// (6)
     }
                                                                               // (3)
     public int getRow() {
            return row;
```

```
public void setRow(int row) {
                                                                                 // (3)
            this.row = row;
     public Tab getTab() {
           return tab;
     }
     public void setTab(Tab tab) {
            this.tab = tab;
     }
     public String getNextModule() {
                                                                                 // (7)
            return "CustomerInvoices";
     }
                                                                                 // (8)
     public void setContext(ModuleContext context) {
            this.context = context;
     }
     public boolean hasReinitNextModule() {
                                                                                 // (9)
            return true;
     }
}
```

In order to change to another module the action implements <code>IChangeModuleAction</code> (1) thus forces the action to have a method called <code>getNextModule()</code> (7). This will indicate to which module OpenXava will switch after executing this action. The method <code>hasReinitNextModule()</code> (9) indicates, whether you want that the target module has re-initiated on changing to it.

On the other hand this action implements IModuleContextAction (2) too and therefore it receives an object of type ModuleContext with the method setContext() (8). ModuleContext allows you to access the session objects of others modules. This is useful to configure the target module before changing to it.

Another detail is that the action specified in XAVA_LIST_ACTION must have a property named row (3); before executing the action this property is filled with the row number that user has clicked.

If you keep in mind the above details it is easy to understand the action:

- Gets the key of the object associated to the clicked row (4), to do this it uses the tab of the current module.
- Accesses to the tab of the target module using context (5).
- Sets the base condition of the tab of target module using the key obtained from current tab.

7.8 Changing the module of current view

As an alternative to change the module you can choose changing the model of the current view. This is easy, you only need to use the APIs available in View. An example:

```
public void execute() throws Exception {
     try {
            setInvoiceValues(getView().getValues());
                                                                                // (1)
            Object number = getCollectionElementView().getValue("product.number");
            Map key = new HashMap();
            key.put("number", number);
            getView().setModelName("Product");
                                                                                // (2)
            getView().setValues(key);
                                                                                // (3)
            getView().findObject();
                                                                                // (4)
            getView().setKeyEditable(false);
            getView().setEditable(false);
     catch (ObjectNotFoundException ex) {
            getView().clear();
            addError("object_not_found");
     }
     catch (Exception ex) {
            ex.printStackTrace();
            addError("system_error");
     }
}
```

This is an extract of an action that allows to visualize an object of another type. First you need to memorize the current displayed data (1), to restore it on returning. After this, you change the model of view (2), this is the important part. Finally you fill the key values (3) and use findObject() (4) to load all data in the view.

When you use this technique you have to keep in mind that each module has only one xava_view object active at a time, thus if you wish to go back you have the responsibility of restoring the original model in the view and restoring the original data.

7.9 Go to a JSP page

The automatic view generator of OpenXava is good for most cases, but it can be required to display a JSP page hand-written by you. You can do this with an action like this:

```
package org.openxava.test.actions;
import org.openxava.actions.*;
/**
```

```
* @author Javier Paniza
 * /
public class MySearchAction extends BaseAction implements INavigationAction { // (1)
     public void execute() throws Exception {
     }
     public String[] getNextControllers() {
                                                                                // (2)
           return new String [] { "MyReference" } ;
     }
     public String getCustomView() {
                                                                                // (3)
           return "doYouWishSearch.jsp";
     }
     public void setKeyProperty(String s) {
     }
}
```

In order to go to a custom view (in this case a JSP page) your action has to implement INavigationAction (ICustomViewAction is enough). This way you can indicate with getNextControllers() (2) the next controllers to use and with getCustomView() (3) the JSP page to display (3).

7.10 Generating a custom report with JasperReports

OpenXava allows the final user to generate their own reports from the list model. The user can perform filtering, ordering, adding/removing fields, changing the positions of the fields and then generate a PDF report of the list.

But in all non-trivial business application you need to create programatically your own reports. You can do that easily by using *JasperReports* and then by integrating the reports into your OpenXava application with the action <code>JasperReportBaseAction</code>.

In the first place you need to design your report with *JasperReports*, you can use *iReport* an excellent designer for *JasperReports*.

Then you can write your action to print the report in this way:

```
package org.openxava.test.actions;
import java.util.*;
import net.sf.jasperreports.engine.*;
import net.sf.jasperreports.engine.data.*;
```

```
import org.openxava.actions.*;
import org.openxava.model.*;
import org.openxava.test.model.*;
import org.openxava.util.*;
import org.openxava.validators.*;
/**
* Report of products of the selected subfamily. 
* Uses JasperReports. <br>
* @author Javier Paniza
private ISubfamily2 subfamily;
                                                                        // (2)
    public Map getParameters() throws Exception {
          Messages errors =
                 MapFacade.validate("FilterBySubfamily", getView().getValues());
          if (errors.contains()) throw new ValidationException(errors);
                                                                        // (3)
          Map parameters = new HashMap();
          parameters.put("family", getSubfamily().getFamily().getDescription());
          parameters.put("subfamily", getSubfamily().getDescription());
          return parameters;
    }
    protected JRDataSource getDataSource() throws Exception {
          return new JRBeanCollectionDataSource(getSubfamily().getProductsValues());
    protected String getJRXML() {
                                                                        // (5)
          return "Products.jrxml"; // To read from classpath
          // return "/home/javi/Products.jrxml"; // To read from file system
    }
    private ISubfamily2 getSubfamily() throws Exception {
          if (subfamily == null) {
                 int subfamilyNumber = getView().getValueInt("subfamily.number");
                 // Using Hibernate, the usual case
```

Your action has to extend JasperReportBaseAction (1) and it has to overwrite the next three method:

- getParameters() (2): A Map with the parameters to send to the report, in this case we validate the input data (using MapFacade.validate()) before (3).
- getDataSource() (4): A JRDataSource with data to print. In this case it is a collection of JavaBeans obtained calling a method of the model object. If you use EJB be careful and do not loop over an EJB collection inside this method, as in this case is better only one EJB call to obtain all data.
- getJRXML() (5): The XML with the *JasperReports* design, this file can be in the classpath. You may have a source code folder called *reports* in your project to hold these files. Other option is put this file in the file system (*new in v2.0.3*), this is achieved by specifying the full path of file, for example: /home/javi/Products.jrxml.

By default the report is displayed in a popup window, but if you wish the report in the current window, then you can overwrite the method inNewWindow().

You can find more examples of JasperReport actions in the *OpenXavaTest* project, as InvoiceReportAction for printing an Invoice.

7.11 Uploading and processing a file from client (multipart form)

This feature allows you to process in your OpenXava application a binary file (or several) provided by the client. This is implemented in a HTTP/HTML context using HTML multipart forms, although the OpenXava code is technologically neutral, hence your action will be portable to another environment with no recoding.

In order to upload a file the first step is creating an action to direct to a form where the user can choose his file. This action must implements <code>lloadFileAction</code> in this way:

```
public String[] getNextControllers() {
        return new String [] { "LoadImage" };
}

public String getCustomView() {
        return "xava/editors/changeImage";
}

public boolean isLoadFile() {
        return true;
}

...
}
```

An ILoadFileAction (1) action is also an INavigationAction action that allows you to navigate to another controller (3) and to a custom view (4). The new controller (3) usually will have an action of type IProcessLoadedFileAction. The method isLoadFile() (5) returns true in case that you want to navigate to the form to upload the file, you can use the logic in execute() (2) to determine this value. The custom view is (4) a JSP with your own form to upload the file.

An example of a JSP for a custom view is:

```
<%@ include file="../imports.jsp"%>

<jsp:useBean id="style" class="org.openxava.web.style.Style" scope="request"/>

>
<fmt:message key="enter_new_image"/>
```

As you see, the HTML form is not specified, because the OpenXava module already has the form. The last piece is the action for processing the uploaded files:

```
public class LoadImageAction extends BaseAction
  implements INavigationAction, IProcessLoadedFileAction { // (1)

  private List fileItems;
  private View view;
```

```
private String newImageProperty;
     public void execute() throws Exception {
            Iterator i = getFileItems().iterator();
                                                                         // (2)
            while (i.hasNext()) {
                  FileItem fi = (FileItem)i.next();
                                                                         // (3)
                  String fileName = fi.getName();
                   if (!Is.emptyString(fileName)) {
                         getView().setValue(getNewImageProperty(), fi.get()); // (4)
                  }
            }
     }
     public String[] getNextControllers() {
            return DEFAULT_CONTROLLERS;
     }
     public String getCustomView() {
           return DEFAULT_VIEW;
     }
     public List getFileItems() {
            return fileItems;
     }
     public void setFileItems(List fileItems) {
                                                                         // (5)
            this.fileItems = fileItems;
     }
     . . .
}
```

The action implements <code>IProcessLoadedFileAction</code> (1), thus the action must have a method <code>setFileItem()</code> (5) to receive the list of uploaded files. This list can be processed in <code>execute()</code> (2). The elements of the collection are of type <code>org.apache.commons.fileupload.FileItem</code> (4)(from fileupload project of apache commons). Only calling to <code>get()</code> (4) in the file item you will access to the content of the uploaded file.

7.12 Override the default controllers (new in v2.0.3)

The controllers in *OpenXava/xava/default-controllers.xml* (before *v2.0.3* it was *OpenXava/xava/controllers.xml*) are used by OpenXava to give to application a default behavior. Many times the easier way to override the default behavior of OpenXava is creating our own controllers and use them in our applications, that is you can create a controller called MyTypical, and using it in your modules instead of Typical that comes with OpenXava.

Another option is override a default controller of OpenXava. In order to override a default controller you only need to create in your application a controller with the same name of default one. For example, if you want refine the collections behavior for your application then you have to create a Collection controller in your *xava/controllers.xml*, as following:

```
<controller name="Collection">
     <action name="new"
           class="org.openxava.actions.CreateNewElementInCollectionAction">
     </action>
     <action name="hideDetail"
                                      (1)
           class="org.openxava.test.actions.MyHideDetailElementInCollection">
     </action>
     <action name="save"
           class="org.openxava.actions.SaveElementInCollectionAction">
            <use-object name="xava_view"/>
     </action>
     <action name="remove"
           class="org.openxava.actions.RemoveElementFromCollectionAction">
           <use-object name="xava_view"/>
     </action>
     <action name="edit"
           class="org.openxava.actions.EditElementInCollectionAction">
           <use-object name="xava_view"/>
     </action>
     <action name="view"
           class="org.openxava.actions.EditElementInCollectionAction">
           <use-object name="xava_view"/>
     </action>
</controller>
```

In this case we only override the behavior of hideDetail (1) action. But we must declare all actions of the original controller, because OpenXava rely on all these actions for working; we cannot remove or rename actions.

7.13 All action types

You have seen until now that the behavior of your actions depends on which interfaces they implement. Next the available interfaces for actions are enumerated:

- IAction: Basic interface to be implemented by all actions.
- IChainAction: Allows you to chain actions, that is when the execution of the action finishes, then the next action is executed immediately.
- IChangeControllersAction: To change the controller (the actions) available to user.
- IChangeModeAction: To change the mode, from list to detail or vice versa.

- IChangeModuleAction: To change the module.
- ICustomViewAction: To use as view your custom JSP.
- IForwardAction: Redirects to a Servlet or JSP page. It is not like ICustomViewAction; ICustomViewAction puts your JSP inside the user interface generated by OpenXava (that can be inside a portal), while IForwardAction redirects completely to the specified URI.
- IHideActionAction, IHideActionsAction: Allows to hide an action or a group of actions in the User Interface. (new in v2.0)
- IJDBCAction: Allows to use JDBC in an action directly. It receives an IConnectionProvider. Works like an IJDBCCalculator (see chapter 3).
- ILoadFileAction: Navigates to a view that allows the final user to load a file.
- IModelAction: An action that receives the model name.
- IModuleContextAction: Gets a ModuleContext in order to access the session objects of other modules.
- INavigationAction: Extends from IChangeControllersAction and ICustomViewAction.
- IOnChangePropertyAction: This interface must be implemented by the actions that react to the value change event in the user interface.
- IProcessLoadedFileAction: Processes a list of files uploaded from client to server.
- IRemoteAction: Useful when you use EJBs. Well used it can be a good substitute for a SessionBean.
- IRequestAction: Receives a servlet request. This type of actions links your application to the Servlet/JSP technology, hence it is better avoiding it. But sometimes a little bit of flexibility is needed.
- IShowActionAction, IShowActionsAction: Allows to show an action or a group of actions previously hidden in an IHideAction (s) Action. (new in v2.0)

If you wish to learn more about actions the best thing you can do is to have a look at the JavaDoc API of the package org.openxava.actions and to try out the examples of OpenXavaTest project.

An application is the software that the final user can use. For now you have seen how to define the pieces that make up an application (mainly the components and the actions), now you will learn how to assemble these pieces in order to create applications.

The definition of an OpenXava application is given in the file *application.xml* that can be found in the *xava* directory of your project.

The file syntax is:

- (1)name (required): Name of the application.
- (2) label (optional): It's **much better** to use i18n files.
- (3)module (several, required): Each module executable by final user.

In short, an application is a set of modules. Let's see how define a module:

```
<module
     name="name"
                                          (1)
     folder="folder"
                                         (2)
     label="label"
                                         (3)
     description="description"
                                         (4)
     <env-var ... /> ...
                                         (5)
     <model ... />
                                         (6)
     <view ... />
                                         (7)
     <web-view ... />
                                         (8)
     <tab ... />
                                         (9)
     <controller ... /> ...
                                        (10)
     <mode-controller ... />
                                        (11)
     <doc ... />
                                        (12)
</module>
```

(1)name (required): Unique identifier of the module within this application.

- (2) folder (optional): Folder in which the module will reside. It's a tip to classify the modules. For the moment it's used to generate a folder structure for JetSpeed2 but its use can be amplified in future. You can use / or . to indicate subfolders (for example, "invoicing/reports" or "invoicing.reports").
- (3)label (optional): Short name to be shown to the user. It's **much better** to use *i18n* files.
- (4)description (optional): Long description to be shown to the user. It's **much better** to use *i18n* files.
- (5)env-var (several, optional): Allows you to define variables with a value that can be accessed by actions. Thus you can have actions configurable by module.
- (6)model (one, optional): Name of the component used in this module. If you leave it blank, then it is required to set the value to web-view.
- (7) view (one, optional): The view used to display the detail. If you leave it blank, then the default view will be used.
- (8) web-view (one, optional): Allows you to define a JSP page to be used as a view.
- (9)tab (one, optional): The tab used in list mode. If you do not specify it, then the default tab will be used.
- (10)controller (several, optional): Controllers with the available actions used initially.
- (11)mode-controller (one, optional): Allows to define the behavior to switch from detail to list mode and vice versa, as well as to define a module without detail and view (with no modes).
- (12)doc (one, optional): It's mutually exclusive with all other elements. It allows you to define a module that contains documentation only and no logic. Useful for generating informational portlets for your application.

8.1 Typical module example

Defining a simple module can be like this:

In this case you have a module that allows the user to create, to delete, to update, to search, to generate PDF reports and to export to Excel the warehouses data (thanks to Typical controller) and also to execute actions only for warehouses (thank to Warehouses controller). In the case the system generates a module structure (as in JetSpeed2 case) this module will be in folder "warehousing".

In order to execute this module you need to open your browser and go to:

http://localhost:8080/Management/xava/module.jsp?application=Management&module=Warehouse

Also a portlet is generated to allow you to deploy the module as a JSR-168 portlet in a Java portal.

8.2 Only detail module

A module with only detail mode, without list, is defined this way:

Void (1) mode controller is for removing the "detail – list" links; in this case by default the module uses detail mode only.

8.3 Only list module

A module with only list mode, without detail, is defined this way:

Void (2) mode controller is for removing the "detail – list" links. Furthermore on defining Listonly (1) as controller the module changes to list mode on init, so this is an only list module.

8.4 Documentation module

A documentation module can only display a HTML document. It's easy to define:

This module shows the document web/doc/description_en.html or web/doc/description_es.html depending on the browser language. If the browser language is not English nor Spanish then it assumes English (the first specified language). If you do not specify the language, then the document web/doc/description.html is shown.

This is useful for informational portlets. This type of module has no effect outside a portal environment.

8.5 Read only module

A read only module, that is only for consulting data, not for modifying, can be defined as following:

Using CRUD.searchReadOnly (1) the user cannot edit the data, and using only Print controller (2) (without CRUD or Typical) the actions for saving, deleting, etc are not available. This is a simply consulting module.

The syntax for *application.xml* is not difficult. You can see more examples in *OpenXavaTest/xava/application.xml*.

9.1 Introduction to AOP

AOP (Aspect Oriented Programming) introduces a new way for reusing code. In fact *aspects* complement some shortcomings in traditional Object Oriented Programming.

Which problems does AOP resolve? Sometime you have a functionality that is common to a group of classes but using inheritance is not practical (in Java we only have single inheritance) or not ethical (because there isn't a *is-a* relationship). Moreover the system may be already written, or maybe you need to include or not this functionality on demand. AOP is an easy way to resolve these problems.

What is an aspect? An aspect is a bunch of code that can be scattered as you wish in your application.

The Java language has a complete AOP support by means of the AspectJ project.

OpenXava adds some support for the *aspects* concept since version 1.2.1. At the moment the support is small and OpenXava is still far away from an AOP framework, but the support of aspects in OpenXava is useful.

9.2 Aspects definition

The aspects.xml file inside the xava folder of your project is used to define aspects.

The file syntax is:

- (1)aspect (several, optional): To define aspects.
- (2)apply (several, optional): To apply the defined aspects to the selected models.

With aspect (1) you can define an aspect (that is a group of features) with a name, and using apply (2) you achieve that a set of models (entities or aggregates) will have these features automatically.

Let's see the aspect syntax:

- (1)name (required): Name for this aspect. It must be unique.
- (2)postcreate-calculator (several, optional): All model with this aspect will have this postcreate-calculator implicitly.
- (3)postload-calculator (several, optional): All model with this aspect will have this postload-calculator implicitly.
- (4)postmodify-calculator (several, optional): All model with this aspect will have this postmodify-calculator implicitly.
- (5)preremove-calculator (several, optional): All model with this aspect will have this preremove-calculator implicitly.

Furthermore, you need to assign the defined aspects to your models. The syntax to do that is:

```
<apply
    aspect="aspect" (1)
    for-models="models" (2)
    except-for-models="models" (3)
/>
```

- (1) aspect (required): The name of the aspect that you want to apply.
- (2)for-models (optional): A comma separated list of models to which the aspect is applied to. It's mutually exclusive with except-for-models attribute.
- (3)except-for-models (optional): A comma separated list of models to be excluded when apply this aspect. In this case the aspect applies to all models excepts the indicated ones. It's mutually exclusive with for-models attribute.

If you use neither for-models nor except-for-models, then the aspect will apply to all models in the application. Models are the names of components (for its entities) or aggregates.

A simple example may be:

Whenever a new object is created (saved in database for the first time), then the logic of MyCalculator is executed. And this for all models.

At the moment only these few calculators are supported. We expect to extend the power of *aspects* for OpenXava in the future. Anyway the existing calculators offer interesting possibilities. Let's see an example in the next section.

9.3 AccessTracking: A practical application of aspects

The current OpenXava distribution includes the *AccessTracking* project. This project defines an aspect that allows you to track all access to the data in your application. Actually, this project allows your application to comply the Spanish Data Protection Law (Ley de Protección de Datos) including high level security data. Although it's generic enough to be useful in a broad variety of scenarios.

9.3.1 The aspect definition

You can find the aspect definition in *AccessTracking/xava/aspects.xml*:

```
<?xml version = "1.0" encoding = "ISO-8859-1"?>
<!DOCTYPE aspects SYSTEM "dtds/aspects.dtd">
<!-- AccessTracking -->
<aspects>
     <aspect name="AccessTracking">
           <postcreate-calculator</pre>
                  class="org.openxava.tracking.AccessTrackingCalculator">
                  <set property="accessType" value="Create"/>
           </postcreate-calculator>
           <postload-calculator
                  class="org.openxava.tracking.AccessTrackingCalculator">
                  <set property="accessType" value="Read"/>
           </postload-calculator>
           <postmodify-calculator</pre>
                  class="org.openxava.tracking.AccessTrackingCalculator">
                  <set property="accessType" value="Update"/>
           </postmodify-calculator>
           calculator
                  class="org.openxava.tracking.AccessTrackingCalculator">
                  <set property="accessType" value="Delete"/>
           emove-calculator>
     </aspect>
</aspects>
```

When you apply this aspect to your components, then the code of AccessTrackingCalculator is executed each time a object is created, loaded, modified or removed. AccessTrackingCalculator writes a record into a database table with information about the access.

In order to apply this aspect you need to write your aspects.xml like this:

In this way this aspect is applied to Warehouse and Invoice. All access to these entities will be record in a database table.

9.3.2 Setup AccessTracking

If you want to use the AccessTracking aspect in your project you have to follow the next setup steps:

- Add AccessTracking as referenced project.
- Create the table in your database to store the tracking of accesses. You can find the CREATE TABLEs in *AccessTracking/data/access-tracking-db.script* file.
- You have to include the hibernate.dialect property in your configuration files. You can see examples of this in *OpenXavaTest/jboss-hypersonic.properties* and other *OpenXavaTest/xxx.properties* files.
- Inside the *AccessTracking* project you need to select a configuration (editing *build.xml*) and regenerate hibernate code (using the ant target <code>generateHibernate</code>) for *AccessTracking* project.
- Edit the file of your project <code>build/ejb/META-INF/MANIFEST.MF</code> to add the next jars into the classpath: <code>./lib/tracking.jar</code> <code>./lib/ehcache.jar</code> <code>./lib/antlr.jar</code> <code>./lib/asm.jar</code> <code>./lib/cglib.jar</code> <code>./lib/hibernate3.jar</code> <code>./lib/dom4j.jar.(This step isn't needed if you use only POJOs, not EJB CMP2, <code>new in v2.0)</code></code>

Also you need to modify the target createEJBJars (only if you are using EJB2 CMP) and deployWar of your build.xml in this way:

After these steps, you have to apply the aspect in your application. Create a file in your project *xava/aspects.xml*:

Now you only have to deploy the war for your project. (new in v2.0)

In the case that you are using EJB2 CMP you have to regenerate the code, deploying EJB and deploying war for your project.

All access are recorded in a table with the name TRACKING.ACCESS. If you want you can deploy the module web or the portlet of *AccessTracking* project in order to have a web application to browse the accesses.

For more details you can have a look at the *OpenXavaTest* project.

10.1 Many-to-many relationships

In OpenXava there is no direct concept of a many-to-many relationship, only collections are availables. Nevertheless modeling a many-to-many relationship in OpenXava is easy. You only need to define collections in both sides of the relationship.

For example, if you have customers and states, and a customer can work in several states, and, obviously, in a state several customers can work, then you have a many-to-many (using relational nomenclature) relationship. Suppose that you have a table CUSTOMER (without reference to state), a table STATE (without reference to customer) and a table CUSTOMER_STATE (to link both tables). Then you can model this case in this way:

```
<component name="Customer">
     <entity>
            <collection name="states">
                                                             (1)
                   <reference model="CustomerState"/>
            </collection>
     . . .
     </entity>
     <aggregate name="CustomerState">
                                                             (2)
            <reference name="customer" key="true"/>
                                                             (3)
            <reference name="state" key="true"/>
                                                             (4)
     </aggregate>
     . . .
</component>
```

You define in Customer a collection of aggregates (1), each aggregate (CustomerState) (2) contains a reference to a State (4), and, of course, a reference of its container entity (Customer) (3).

Then you map this collection in the usual way:

CustomerState is mapped to CUSTOMER_STATE, a table that only contains two columns, one to link to CUSTOMER (1) and other to link to STATE (2).

At model and mapping level all is right, but the User Interface generated by default by OpenXava is somewhat cumbersome in this case. Although with the next refinements to the view part your many-to-many collection will be just fine:

```
<component name="Customer">
     <view>
            <collection-view collection="states">
                   <list-properties>state.id, state.name</list-properties>
                                                                                (1)
            </collection-view>
            <members>
                   states
                   . . .
            </members>
     </view>
     <view model="CustomerState">
           <reference-view reference="state" frame="false"/>
                                                                                (2)
     </view>
</component>
```

In this view you can see how we define explicitly (1) the properties to be shown in list of the collection states. This is needed because we have to show the properties of the State, not the CustomerState ones. Additionally, we define that reference to State in CustomerState view to be showed without frames (2), this is to avoid two ugly nested frames.

By this easy way you can define a collection to map a many-to-many relationship in the database. If

you want a bidirectional relationship only need to create a customers collection in State entity, this collection may be of the aggregate type StateCustomer and must be mapped to the table CUSTOMER_STATE. All in analogy to the example here.

10.2 Programming with Hibernate

You can use Hibernate APIs in any part of an OpenXava application, that is, inside calculators, validators, actions, filters, etc.

In order to facilitate the use of Hibernate OpenXava provides the XHibernate class. For example, if you wish to store an object in a database using the Hibernate API, the normal way would be:

```
Session session = HibernateUtil.getSessionFactory().getCurrentSession();
session.beginTransaction();
Customer customer = ...;
session.save(customer);
session.getTransaction().commit();
session.close();
```

But, inside OpenXava and using XHibernate class you can write this:

```
Customer customer = ...;
XHibernate.getSession().save(customer);
```

No more.

The first time that you call to XHibernate.getSession() a session is created and assigned to the current thread and a transaction is created too; the next time that you call it, the same Hibernate session is used. At the end of the complete cycle of action execution, OpenXava commits automatically the transaction and closes the session. Moreover, XHibernate.getSession() works well inside and outside of a CMT environment.

You can optionally commit the transaction in any moment calling to <code>XHibernate.commit()</code>, if after this you use <code>XHibernate.getSession()</code> an new session and a new transaction are created for you.

You can learn more seeing the API doc of org.openxava.hibernate.XHibernate class.

10.3 Custom JSP view and OpenXava taglibs

Obviously the better way to create user interfaces is using the view section of components as explained in chapter 4. But, in extreme cases perhaps you have to define your view using JSP. OpenXava allows you to do it. And in order to help you to do it, you can use some JSP taglibs provided by OpenXava. Let's see an example.

10.3.1 Example

First you have to define in your module that you want to use your own JSP, in application.xml:

```
<module name="SellersJSP" folder="invoicing.variations">
    <model name="Seller"/>
```

If you use web-view (2) on defining your module, OpenXava uses your JSP to render the detail, instead of generating the view automatically. Optionally you can define an OpenXava view using view (1), this view is used to know the events to throw and the properties to populate, if not it is specified the default view of the component is used; although it's advisable to create an explicit OpenXava view for your JSP custom view, in this way you can control the events, the properties to populate, the focus order, etc explicitly. You can put your JSP inside web/custom-jsp (or other of your choice) folder of your project, and it can be as this one:

```
<%@ include file="../xava/imports.jsp"%>
Number: 
   >
       <xava:editor property="number"/>
   Name: 
   <xava:editor property="name"/>
   Level: 
   <xava:editor property="level.id"/>
        <xava:editor property="level.description"/>
```

You are free to create your JSP file as you like, but it can be useful to use OpenXava taglibs, in this case, for example the <xava:editor/> taglib is used, this renders an editor suitable for the indicated property, furthermore add the needed javascript to throw the events. If you use <xava:editor/>, you can manage the displayed data using xava_view (of org.openxava.view.View type) object, therefore all standard OpenXava controllers (including CRUD) work.

You can notice that qualified properties are allowed (as level.id or level.description) (new v2.0.1), furthermore when you fill level.id, level.description is populated with the corresponding value. Yes, all the behaviour of an OpenXava view is available inside your JSP if you use the OpenXava taglibs.

Let's see the OpenXava taglibs.

10.3.2 xava:editor

The <xava:editor/> tag allows you to render an editor (a HTML control) for your property, in the same way that OpenXava does it when it generates the user interface automatically.

```
<xava:editor
    property="propertyName" (1)
    editable="true|false" (2) new in v2.0.1
    throwPropertyChanged="true|false" (3) new in v2.0.1
/>
```

- (1) property (required): It's the property of the model associated with the current module
- (2) editable (optional): *New in v2.0.1*. Forces to this editor to be editable, otherwise the appropriate default value is assumed.
- (3) throwPropertyChanged (optional): *New in v2.0.1*. Forces to this editor to throws property changed event, otherwise the appropriate default value is assumed.

This tag generates the needed JavaScript in order to allow your view to work in the same way as an automatic one. The qualified properties (properties of references) are supported (new in v2.0.1).

10.3.3 xava:action, xava:link, xava:image, xava:button

The <xava:action/> tag allows you to render an action (a button or a image that the user can click).

```
<xava:action action="controller.action" argv="argv"/>
```

The action attribute indicates the action to execute, and the argy attribute (optional) allows you to put values to some properties of the action before execute it. One example:

```
<xava:action action="CRUD.save" argv="resetAfter=true"/>
```

When the user clicks on it, then it executes the action CRUD.save, before it puts true to the resetAfter property of the action.

The action is rendered as an image, if it has an image associated. Otherwise it is rendered as a button. If you want to determine the render style, then you can use directly the next taglibs: <xava:button/>, <xava:image/> or <xava:link/> similars to <xava:action/>.

10.3.4 xava:message (new in v2.0.3)

The <xava:message/> tag allows to show in HTML a message from the i18n resource files of OpenXava.

```
<xava:message key="message_key" param="messageParam" intParam="messageParam"/>
```

The message is searched first in the message resource files of your project (YourProject/i18n/YourProject-messages.properties) and if it is not found there then it's searched in the default OpenXava messages (OpenXava/i18n/Messages.properties).

The attributes param and intParam are optional. The attribute intParam is used when the value to send as parameter is of int type. If you use Java 5 you can use always param because int is automatically converted by autoboxing.

This tag only generates the message text, without any formatting HTML tags.

An example:

```
<xava:message key="list_count" intParam="<%=totalSize%>"/>
```

10.3.5 xava:descriptionsList (new in v2.0.3)

The <xava:descriptionsList/> tag allows you to render a description list (a HTML combo) for your reference, in the same way that OpenXava does it when it generates the user interface automatically.

```
<xava:descriptionsList
    reference="referenceName" (1)
/>
```

(1) reference (required): It's a reference of the model associated with the current module

This tag generates the needed JavaScript in order to allow your view to work in the same way as an automatic one.

An example:

```
Level:
```

In this case level is a reference of the current model (for example Seller). A combo is shown with all available levels.