GABRIEL
O. DELA PEÑA

FRONT-END DEVELOPER

CONTACT INFORMATION

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in https://www.linkedin.com/in/gabriel-dela-peña-93673629b/

GitHub
🔲 https://github.com/GabrielNotFound

TECHNICAL SKILLS
- Mobile App Development
- Web Development
- UI / UX
- Project Management

PROGRAMMING LANGUAGES, TOOLS & FRAMEWORKS
- HTML | CSS | ReactJS
- Flutter
- GITHUB | FIGMA
- Firebase

CORE WORK SKILLS
- Strong work ethic
- Teamwork and Collaboration
- Communication
- Flexibility and Adaptability
- Problem-solving and Critical thinking
- Self-management
- Interpersonal Skills
- Open-mindedness
- Creativity thinking

PROFILE SUMMARY

An Information Technology Student and Software Developer that demonstrated skills in developing Mobile Applications and Websites with particular proficiency in Flutter, Kotlin, Java, and ReactJS. Additionally, I am well-versed in some core backend technologies such as PHP, Firebase, and MySQL. I am recognized for my diligence and resolution, capable of independent work, yet thrive within collaborative team environments where ideas are exchanged and rigorously tested.

EDUCATION AND CERTIFICATIONS

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY
PHINMA - University of Pangasinan | 2020 - Present
- ➢ Specializing in System Development
- ➢ Certificate of Completion, Master Android by Building 3 Applications in Kotlin Language | Udemy
- ➢ Certificate of Completion, Flutter Fundamentals - Learn to Build Cross-Platform Apps | Alison Empower Yourself

TVL – INFORMATION AND COMMUNICATION TECHNOLOGY
Anonang National High-school | 2014 - 2020
- ➢ Certificate of Recognition, Webpage Designing | School Base | **Champion**
- ➢ Certificate of Recognition, Webpage Designing | Division Level | **6th Place**
- ➢ Certificate of Recognition, NFOT Webpage Designing | Division Level | **4th Place**

RELEVANT EXPERIENCE

AIA HACKAVENTURE 2022 | FINALIST
Bonifacio Global City, Taguig | February 2023
- ➢ Greatly contributed in Developing the Mobile App System Prototype using Flutter and Firebase.
- ➢ Greatly contributed in Developing the Game Prototype using Unity and C#.
- ➢ Presented and answered questions from the panelist of the event.

PNP ITMS HACKATHON 2022 | CHAMPION
Quezon City | October 2022
- ➢ Brainstormed and proposed a strategic solution for the PNP ITMS Hackathon challenge.
- ➢ Greatly contributed on the development of the Web and Mobile App using ReactJS, Android, Firebase and TensorFlow.
- ➢ Presented and answered questions from the panelist of the event.

PROJECTS

NUTRIVITALS
Capstone Project | July 2022 – March 2023

A mobile game developed to enhance the knowledge of third-grade students about nutrition. The game is developed in an engaging way making sure that users will gain and enjoyment.
- ➢ Lead the coding of the game, and the main programmer of the team.
- ➢ Collaborate and actively contributed on the making of 2D and 3D Assets.

SEENIMA
Exhibit Project | August 2022 – October 2022

A Web and Mobile App created mainly for theaters that automate ticket purchases, facilitate seat reservations, display current movie listings, and provide a real-time status update.
- ➢ Greatly contributed on the design and making of the Webapp.
- ➢ Lend a hand on developing the Mobile App.

CLOVERCART
Venture Project | August 2023 – October 2023

CloverCart is an android application that serves as an e-commerce app where it sells products made from recyclable materials.
- ➢ Lead the making of prototype using FIGMA.
- ➢ Solo designed and developed the assets for the prototype app.
- ➢ Played a key role in the development of the research document.

NUTRIVITALS
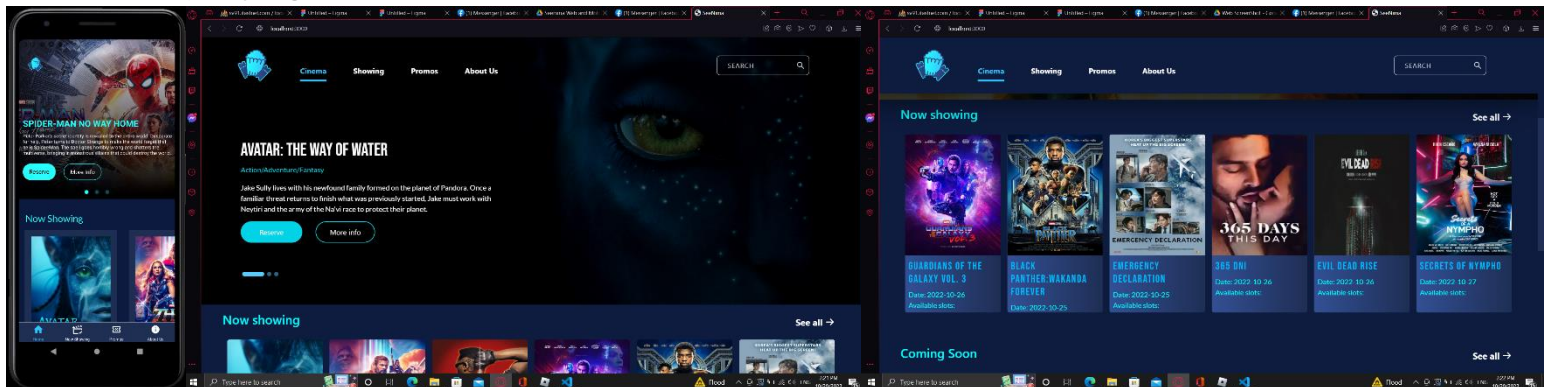Capstone Project | July 2022 – March 2023

Android | Unity | C# | Photoshop | Blender 3D | Figma | Git

SEENIMA
Exhibit Project | August 2022 – October 2022

Android | Web App | ReactJS | React Native | Bootstrap | PHP | REST APIs | My SQL | Figma

CLOVER CART
Venture Project | August 2023 – October 2023

Android | Figma | Photoshop