

Example 2.8 (Random walk on a graph) A graph is a set of vertices and a set of edges. Two vertices are neighbors if there is an edge joining them. The degree of vertex v is the number of neighbors of v . For the graph in Figure 2.1, $\deg(a) = 1$, $\deg(b) = \deg(c) = \deg(d) = 4$, $\deg(e) = 3$, and $\deg(f) = 2$.

$\{a, b, c, d, e, f\}$

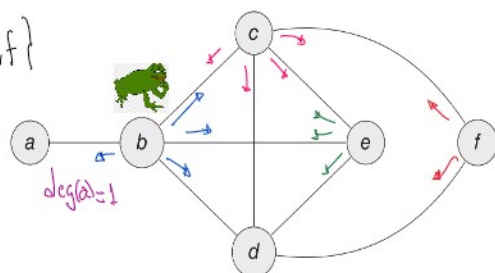


Figure 2.1 Graph on six vertices.

$$P = \begin{matrix} & \begin{matrix} a & b & c & d & e & f \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \\ f \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1/4 & 0 & 1/4 & 1/4 & 1/4 & 0 \\ 0 & 1/4 & 0 & 1/4 & 1/4 & 1/4 \\ 0 & 1/4 & 1/4 & 0 & 1/4 & 1/4 \\ 0 & 1/3 & 1/3 & 1/3 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 & 0 & 0 \end{pmatrix} \end{matrix}$$

Let X_n be the frog's location after n hops. The sequence X_0, X_1, \dots is a Markov chain. Given a graph G such a process is called *simple random walk on G* .

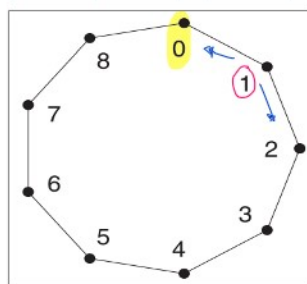
For vertices i and j , write $i \sim j$ if i and j are neighbors. The one-step transition probabilities are

$$P(X_1 = j | X_0 = i) = \begin{cases} \frac{1}{\deg(i)}, & \text{if } i \sim j, \\ 0, & \text{otherwise.} \end{cases}$$



(a) The cycle graph on nine vertices is shown in Figure 2.2. Simple random walk on the cycle moves left or right with probability $1/2$. Each vertex has degree two. The transition matrix is defined using clock arithmetic. For a cycle with k vertices,

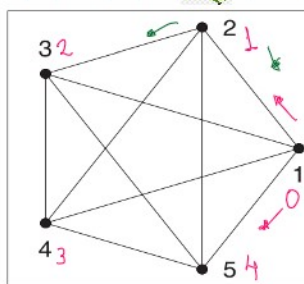
$$P_{ij} = \begin{cases} 1/2, & \text{if } j \equiv i \pm 1 \pmod{k}, \\ 0, & \text{otherwise.} \end{cases}$$



(a)

(b) In the complete graph, every pair of vertices is joined by an edge. The complete graph on five vertices is shown in Figure 2.2. The complete graph on k vertices has $\binom{k}{2}$ edges. Each vertex has degree $k - 1$. The entries of the transition matrix are

$$P_{ij} = \begin{cases} 1/(k-1), & \text{if } i \neq j, \\ 0, & \text{if } i = j. \end{cases}$$



(b)

Figure 2.2 (a) Cycle graph on nine vertices. (b) Complete graph on five vertices.

Consider random walk on the cycle graph consisting of five vertices $\{0, 1, 2, 3, 4\}$. Describe the six-step transition probabilities of the chain.

$$P = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{pmatrix} 0 & 1/2 & 0 & 0 & 1/2 \\ 1/2 & 0 & 1/2 & 0 & 0 \\ 0 & 1/2 & 0 & 1/2 & 0 \\ 0 & 0 & 1/2 & 0 & 1/2 \\ 1/2 & 0 & 0 & 1/2 & 0 \end{pmatrix} \end{matrix}$$

$$P^6 = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{pmatrix} 5/16 & 7/64 & 15/64 & 15/64 & 7/64 \\ 7/64 & 5/16 & 7/64 & 15/64 & 15/64 \\ 15/64 & 7/64 & 5/16 & 7/64 & 15/64 \\ 15/64 & 15/64 & 7/64 & 5/16 & 7/64 \\ 7/64 & 15/64 & 15/64 & 7/64 & 5/16 \end{pmatrix} \end{matrix}$$

Example 2.14 For gambler's ruin, assume that the gambler's initial stake is \$3 and the gambler plays until either gaining \$8 or going bust. At each play the gambler wins \$1, with probability 0.6, or loses \$1, with probability 0.4. Find the gambler's expected fortune after four plays.

$$N = 8; \quad k = 3$$

$$X_i = \begin{cases} +1; & 0.6 \\ -1; & 0.4 \end{cases}$$

$$P = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \end{matrix} & \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0.4 & 0 & 0.6 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0.4 & 0 & 0.6 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0.4 & 0 & 0.6 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0.4 & 0 & 0.6 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0.4 & 0 & 0.6 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0.4 & 0 & 0.6 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0.4 & 0 & 0.6 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \end{matrix}$$

Inicio
 $X_0 = 3$
 $E[X_4 | X_0 = 3]$
 $= \sum x_k p(x_k | x_0 = 3)$

$$P^4 = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \end{matrix} & \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0.496 & 0.115 & 0 & 0.259 & 0 & 0.130 & 0 & 0 & 0 \\ 0.237 & 0 & 0.288 & 0 & 0.346 & 0 & 0.130 & 0 & 0 \\ 0.064 & 0.115 & 0 & 0.346 & 0 & 0.346 & 0 & 0.130 & 0 \\ 0.026 & 0 & 0.154 & 0 & 0.346 & 0 & 0.346 & 0 & 0.130 \\ 0 & 0.026 & 0 & 0.154 & 0 & 0.346 & 0 & 0.259 & 0.216 \\ 0 & 0 & 0.026 & 0 & 0.154 & 0 & 0.288 & 0 & 0.533 \\ 0 & 0 & 0 & 0.026 & 0 & 0.115 & 0 & 0.115 & 0.744 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \end{matrix}$$

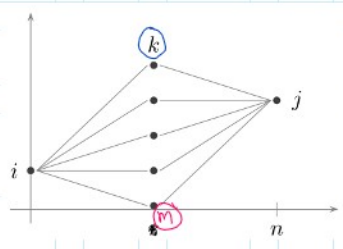
$$\begin{aligned} E(X_4 | X_0 = 3) &= \sum_{j=0}^8 j P(X_4 = j | X_0 = 3) = \sum_{j=0}^8 j P_{3,j}^4 \\ &= 0(0.064) + 1(0.115) + 3(0.346) + 5(0.346) + 7(0.130) \\ &= \$3.79. \end{aligned}$$

Ecuación de Chapman-Kolmogorov

For $m, n \geq 0$, the matrix identity $P^{m+n} = P^m P^n$ gives

$$P_{ij}^{m+n} = \sum_k P_{ik}^m P_{kj}^n, \text{ for all } i, j.$$

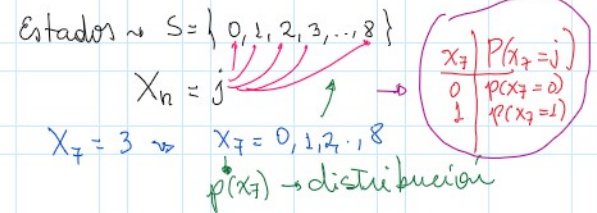
$$P(X_{n+m} = j | X_0 = i) = \sum_k P(X_{n+m} = j | X_m = k) P(X_m = k | X_0 = i)$$



Distribution of X_n

Let X_0, X_1, \dots be a Markov chain with transition matrix P and initial distribution α . For all $n \geq 0$, the distribution of X_n is αP^n . That is,

$$P(X_n = j) = (\alpha P^n)_j, \text{ for all } j.$$



Example 2.3 (Chained to the weather) Some winter days in Minnesota it seems like the snow will never stop. A Minnesotan's view of winter might be described by the following transition matrix for a weather Markov chain, where r , s , and c denote rain, snow, and clear, respectively.

$$X_0 = r, s, c$$

$$P = \begin{matrix} & \begin{matrix} r & s & c \end{matrix} \\ \begin{matrix} r \\ s \\ c \end{matrix} & \begin{pmatrix} 0.12 & 0.72 & 0.16 \\ 0.11 & 0.76 & 0.13 \\ 0.11 & 0.72 & 0.17 \end{pmatrix} \end{matrix}$$

$$\alpha P^2 = (0.5, 0.5, 0) \begin{pmatrix} 0.12 & 0.72 & 0.16 \\ 0.11 & 0.76 & 0.13 \\ 0.11 & 0.72 & 0.17 \end{pmatrix} = (0.115, 0.74, 0.145).$$

$$\begin{matrix} x_2 & p(x_2) \\ r & 0.115 \\ s & 0.74 \\ c & 0.145 \end{matrix}$$

Joint Distribution

Let X_0, X_1, \dots be a Markov chain with transition matrix P and initial distribution α . For all $0 \leq n_1 < n_2 < \dots < n_{k-1} < n_k$ and states $i_1, i_2, \dots, i_{k-1}, i_k$,

$$\begin{aligned} P(X_{n_1} = i_1, X_{n_2} = i_2, \dots, X_{n_{k-1}} = i_{k-1}, X_{n_k} = i_k) \\ = (\alpha P^{n_1})_{i_1} (P^{n_2 - n_1})_{i_1 i_2} \dots (P^{n_k - n_{k-1}})_{i_{k-1} i_k}. \end{aligned} \quad (2.5)$$

Example 2.16 Danny's daily lunch choices are modeled by a Markov chain with transition matrix

$$P = \begin{matrix} & \begin{matrix} b & f & p & s \end{matrix} \\ \begin{matrix} b \\ f \\ p \\ s \end{matrix} & \begin{matrix} \text{Burrito} & \text{Falafel} & \text{Pizza} & \text{Sushi} \\ \begin{pmatrix} 0.0 & 0.5 & 0.5 & 0.0 \\ 0.5 & 0.0 & 0.5 & 0.0 \\ 0.4 & 0.0 & 0.0 & 0.6 \\ 0.0 & 0.2 & 0.6 & 0.2 \end{pmatrix} \end{matrix} \end{matrix}$$

$$n_1 = 3, n_2 = 5, n_3 = 6$$

$$P(Y_1 = c, Y_2 = c, Y_3 = n) = (\alpha P^3)_{c,c,c} P^2 P^1$$

$$P = \begin{matrix} \text{Pizza} & \text{Sushi} \\ \begin{matrix} \text{Pizza} \\ \text{Sushi} \end{matrix} & \begin{pmatrix} 0.4 & 0.0 & 0.0 & 0.6 \\ 0.0 & 0.2 & 0.6 & 0.2 \end{pmatrix} \end{matrix}$$

$$n_1 = 3; n_2 = 5; n_3 = 6$$

$$n_2 - n_1 = 5 - 3 = 2$$

$$n_3 - n_2 = 6 - 5 = 1$$

$$P(X_3 = s, X_5 = s, X_6 = p) = (\alpha P^3)_s P_{ss}^2 P_{sp}$$

$$\alpha = (1/4, 1/4, 1/4, 1/4)$$

$$(\alpha P^3)_s P_{ss}^2 P_{sp} = (0.248)(0.40)(0.60) = 0.05952.$$

On Sunday, Danny chooses lunch uniformly at random. Find the probability that he chooses sushi on the following Wednesday and Friday, and pizza on Saturday.

Do: 0, Lu: 1, Ma: 2, We: 3, Th: 4, Fr: 5, Sa: 6

b f p s

$$P^2 = \begin{matrix} b \\ f \\ p \\ s \end{matrix} \begin{pmatrix} 0.45 & 0.00 & 0.25 & 0.30 \\ 0.20 & 0.25 & 0.25 & 0.30 \\ 0.00 & 0.32 & 0.56 & 0.12 \\ 0.34 & 0.04 & 0.22 & 0.40 \end{pmatrix}, P^3 = \begin{matrix} b \\ f \\ p \\ s \end{matrix} \begin{pmatrix} 0.100 & 0.285 & 0.405 & 0.210 \\ 0.225 & 0.160 & 0.405 & 0.210 \\ 0.384 & 0.024 & 0.232 & 0.360 \\ 0.108 & 0.250 & 0.430 & 0.212 \end{pmatrix}$$

$$\begin{pmatrix} 1/4 & 1/4 & 1/4 & 1/4 \end{pmatrix} \begin{matrix} b \\ f \\ p \\ s \end{matrix} \begin{pmatrix} 0.45 & 0 & 0.25 & 0.3 \\ 0.20 & 0.25 & 0.25 & 0.3 \\ \vdots & \vdots & \vdots & \vdots \\ 0.34 & 0.04 & 0.22 & 0.40 \end{pmatrix}_{4 \times 4}$$

$$\frac{1}{4} (0.210) + \frac{1}{4} (0.210) + \frac{1}{4} (0.36) + \frac{1}{4} (0.212)$$