# STK-IN4300 Mandatory Assignment 1

### Gabriel Sigurd Cabrera

October 30, 2019

#### Problem 1

In this exercise, we will be performing a comparison of regression methods on a dataset provided by the European Bioinformatics Institute at https://www.ebi.ac.uk/arrayexpress/experiments/E-GEOD-12288/. We will be exploring LASSO and ridge methods for a selection of hyperparameter ( $\lambda$ ) values; with the help of visual aides, we will compare and contrast the dependency of the mean squared error (or MSE) on  $\lambda$ , in order to gauge the models' relative efficacies.

The dataset we will be working with is comprised of an input array  $\mathbf{X} \in \mathbb{R}^{222 \times 22283}$  with corresponding outputs  $\mathbf{y} \in \mathbb{R}^{222}$ ; to analyze this data, a python script<sup>1</sup> was used in conjunction with the rpy2, NumPy, multiprocessing, and sklearn modules. The data is normalized as follows:

$$\mathbf{x}_{\mathrm{norm}} = \frac{\mathbf{x} - \mathrm{mean}(\mathbf{x})}{\mathrm{std}(\mathbf{x})}$$

Using sklearn, implementing the LASSO and ridge algorithms is simple; in Figure 1 we can see that each method's MSE behaves differently as a function of the hyperparameter:

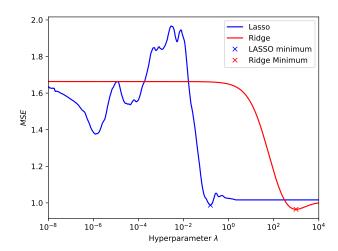


Figure 1: The MSE as a function of  $\lambda$  for a 1-D polynomial regression using the LASSO and ridge algorithms; averaged over 10-fold cross validation. With maximum 1000 LASSO iterations

We see that the MSE for LASSO is often superior to the ridge's MSE, but not for all values. Additionally, ridge regression becomes permanently superior for hyperparameter

values greater than  $\lambda \approx 300$ . Things change somewhat once the iteration maximum is restricted to smaller values:

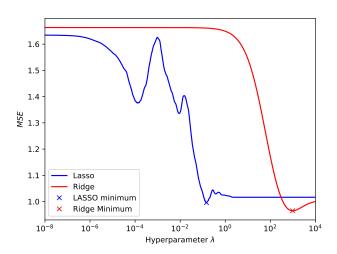


Figure 2: The MSE as a function of  $\lambda$  for a 1-D polynomial regression using the LASSO and ridge algorithms; averaged over 10-fold cross validation. With ten LASSO iterations.

In Figure 2, we see that LASSO consistently becomes the better choice until  $\lambda \approx 300$  – once the hyperparameter gets large enough, ridge regression is once again optimal.

Iteration Max.	Min. Lasso $MSE$	Optimal $\lambda$
10	0.996	0.147
100	0.988	0.155
1000	0.987	0.155

Table 1: Comparing the LASSO algorithm's benchmark values for varying iteration maxima. The minimum MSE for ridge regression is 0.965 at  $\lambda = 977.192$ .

In conclusion, it appears that ridge is the regression method that overall leads to the best performance, with an important caveat: for  $\lambda < 300$ , LASSO might be superior, depending of the iteration maximum. In addition, perhaps further increasing the interation maximum would decrease the minimum LASSO MSE, as we see a trend implying this in Table 1; of course, the performance impact would be absolutely non-negligeable, as LASSO is already computationally heavier than ridge for the cases tested in this report.

The program used to calculate and plot the MSE is available online at https://github.com/GabrielSCabrera/MachineLearning/blob/master/STK-IN4300/Oblig1/a.py

<sup>&</sup>lt;sup>1</sup>Available in the **Appendix**.

#### Problem 2

We are given the *linearized* expression for the *object func*tion:

$$A \equiv \sum_{i=1}^{N} g'(\mathbf{w}_{\text{old}}^{\text{T}} \mathbf{x}_{i})^{2} \left( \frac{y_{i} - g(\mathbf{w}_{\text{old}}^{\text{T}} \mathbf{x}_{i})}{g'(\mathbf{w}_{\text{old}}^{\text{T}} \mathbf{x}_{i})} + \mathbf{w}_{\text{old}}^{\text{T}} \mathbf{x}_{i} - \mathbf{w}^{\text{T}} \mathbf{x}_{i} \right)^{2}$$
(1

Where  $y_i, g, g' \in \mathbb{R}$ ; we also have that  $\mathbf{w}, \mathbf{w}_{\text{old}}, \mathbf{x}_i \in \mathbb{R}^{p \times 1}$  for i = 1, 2, ..., N. In a practical sense, N might represent the number of points in a dataset, with p representing the number of features present in said dataset.

We are interested in minimizing the scalar-valued A; to accomplish this, we must take the derivative of A with respect to  $\mathbf{w}$ . We will then set this derivative to zero, and solve for the smallest possible  $\mathbf{w}$ ; we will call this value  $\mathbf{w}_{\min}$ .

To accomplish this, we must redefine (1) such that its *summation notation* is replaced with a vector/matrix expression; we begin by redefining some terms.

$$\mathbf{x}^{\mathrm{T}} \equiv \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \cdots & \mathbf{x}_{\mathrm{N}} \end{bmatrix}$$
 $p_i \equiv \frac{y_i - g(\mathbf{w}_{\mathrm{old}}^{\mathrm{T}} \mathbf{x}_i)}{g'(\mathbf{w}_{\mathrm{old}}^{\mathrm{T}} \mathbf{x}_i)} + \mathbf{w}_{\mathrm{old}}^{\mathrm{T}} \mathbf{x}_i$ 
 $\mathbf{p} \equiv \begin{bmatrix} p_1 & p_2 & \cdots & p_{\mathrm{N}} \end{bmatrix}$ 
 $q_i \equiv g'(\mathbf{w}_{\mathrm{old}}^{\mathrm{T}} \mathbf{x}_i)^2$ 
 $\mathbf{q} \equiv \begin{bmatrix} q_1 & q_2 & \cdots & q_{\mathrm{N}} \end{bmatrix}$ 
 $\mathbf{r} \equiv \operatorname{diag}(\mathbf{q})^2$ 

This gives us<sup>2</sup>

$$A = \sum_{i=1}^{N} q_i (p_i - \mathbf{w}^{\mathsf{T}} \mathbf{x}_i)^2 = (\mathbf{p} - \mathbf{w}^{\mathsf{T}} \mathbf{x}^{\mathsf{T}}) \mathbf{r} (\mathbf{p} - \mathbf{w}^{\mathsf{T}} \mathbf{x}^{\mathsf{T}})^{\mathsf{T}}$$
(2)

We then expand the above, giving us several easily-differentiable terms:

$$A = \mathbf{prp}^{\mathsf{T}} - \mathbf{prxw} - \mathbf{w}^{\mathsf{T}} \mathbf{x}^{\mathsf{T}} \mathbf{rp}^{\mathsf{T}} + \mathbf{w}^{\mathsf{T}} \mathbf{x}^{\mathsf{T}} \mathbf{rxw}$$

Since each term is a scalar, it is valid to replace each of them with their own transpose if need be. Consider the fact that  $\mathbf{w}^{\mathrm{T}}\mathbf{x}^{\mathrm{T}}\mathbf{r}^{\mathrm{T}} = (\mathbf{prxw})^{\mathrm{T}}$ ; since  $\mathbf{r}$  is a *diagonal* matrix, we have that  $\mathbf{r} = \mathbf{r}^{\mathrm{T}}$ , and so we can combine some terms:

$$A = \mathbf{prp}^{\mathrm{T}} - 2\mathbf{prxw} + \mathbf{w}^{\mathrm{T}}\mathbf{x}^{\mathrm{T}}\mathbf{rxw}$$

Next, we differentiate with respect to  $\mathbf{w}$ , keeping in mind the rule  $\nabla_{\mathbf{x}} \mathbf{x}^{\mathrm{T}} \mathbf{v} \mathbf{x} = 2 \mathbf{v} \mathbf{x}$  for  $\mathbf{v}$  independent of  $\mathbf{x}$ :

$$\nabla_{\mathbf{w}} A = -2\mathbf{prx} + 2\mathbf{x}^{\mathrm{T}}\mathbf{rxw}$$

Setting the above equal to zero allows us to minimize  $\mathbf{w}$ :

$$0 = -2\mathbf{prx} + 2\mathbf{x}^{\mathrm{T}}\mathbf{rxw}_{\min}$$

Finally in (3), we are left with our desired result:

$$\mathbf{w}_{\min} = (\mathbf{x}^{\mathsf{T}} \mathbf{r} \mathbf{x})^{-1} (\mathbf{p} \mathbf{r} \mathbf{x}) \tag{3}$$

## Appendix

We can use python to verify that (2) holds; below is a script that will generate ten-thousand sets of randomly shaped arrays containing random values – these sets consist of the matrix  $\mathbf{x}$ , and vectors  $\mathbf{w}$ ,  $\mathbf{p}$ , and  $\mathbf{q}$ . Using the NumPy and multiprocessing modules, we calculate the difference between the values calculated by both sides of (2) for each set of initial conditions.

```
from multiprocessing import Pool
\begin{array}{c} import & \texttt{numpy} & \texttt{as} & \texttt{np} \\ \end{array}
{\tt np.random.seed} \, (123)
def test(dummy):
       N = np.random.randint(5, 50)
                                                                  # Number of ←
               datapoints
       p = np.random.randint(2, 6)
                                                                  # Matrix x
       {\tt X} \; = \; {\tt np.random.random} \, (\, (\, {\tt N} \, , {\tt p} \, ) \, )
        \begin{array}{lll} {\tt W} &=& {\tt np.random.random\left(\left(p,1\right)\right)} \\ {\tt P} &=& {\tt np.random.random\left(\left(1,N\right)\right)} \\ {\tt Q} &=& {\tt np.random.random\left(\left(1,N\right)\right)} \end{array} 
                                                                  # Vector w
                                                                  # Vector p
                                                                  # Vector a
       # Evaluating the summation form
       \begin{array}{lll} & \texttt{summation\_total} & - & \texttt{o} \\ & \texttt{for i in range(N):} \\ & \texttt{x_i} & = \texttt{X[i::,np.newaxis]} & \# \; \text{Vector x_i} \\ & \texttt{summation\_total} & + & = & \texttt{(Q[:,i]**2)*((P[:,i] - W \hookleftarrow ))} \\ & & \texttt{x_i} & + & \texttt{(Q[:,i]**2)*((P[:,i] - W \hookleftarrow ))} \\ \end{array}
       \verb"root_R = \verb"np.zeros"((N,N))
       for i in range(N):
    root_R[i,i] = Q[:,i]
R = root_R @ root_R
                                                                  # Matrix r
       # Evaluating the vector form
       {\tt vector\_total} = ({\tt P-W.T~@~X.T}) \ {\tt Q~R~Q~(P-W.T~Q} {\hookleftarrow}
       # Calculating and saving the difference between←
       each total difference = np.squeeze(np.abs(summation_total \leftarrow
       return difference
N \text{ tests} = 1E4
# Running tests a total of "N_tests" times
results = np.array(pool.map(test, (None for i in \leftarrow
        range(int(N_tests)))))
# Gathering information on the results and printing
max_res , mean_res , median_res =
np.max(results), np.mean(results), np.median(\leftarrow
       results)
print ("Information on differences between summation ←
total and vector total")

print(f"\tMaximum: {max_res}\n\tMean: {mean_res}\n\←

tMedian: {median_res}")
```

The output is as follows:

```
Information on differences between summation total ↔
and vector total
Maximum: 1.0658141036401503e-14
Mean: 5.56243939797696e-16
Median: 1.1102230246251565e-16
```

Clearly, the only differences are due to numerical error; our assertion that (2) holds is therefore near-certain to be true.

<sup>&</sup>lt;sup>2</sup>This can be verified to be true programmatically – see the **Appendix**.