

Trie - Gabriel Simonetto

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Trie</a>	<a href="#">Trie class</a> . . . . .	<a href="#">??</a>
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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

<a href="#">creating_trie.h</a>	.....	.....	??
<a href="#">main.cpp</a>	.....	.....	??
<a href="#">trie.h</a>	.....	.....	??



# Chapter 3

## Class Documentation

### 3.1 Trie Class Reference

[Trie](#) class.

```
#include <trie.h>
```

#### Public Member Functions

- [Trie \(\)](#)  
*Constructor.*
- [virtual ~Trie \(\)](#)  
*Destructor.*
- [void insert \(std::string word, const unsigned long position, const unsigned long length\)](#)  
*insert a word calling insert letter from node*
- [unsigned long \\* find \(std::string word, unsigned long \\*output\)](#)  
*find a word in the trie*

#### 3.1.1 Detailed Description

[Trie](#) class.

#### 3.1.2 Constructor & Destructor Documentation

##### 3.1.2.1 [Trie\(\)](#)

```
Trie::Trie ( ) [inline]
```

Constructor.

### 3.1.2.2 ~Trie()

```
virtual Trie::~Trie ( ) [inline], [virtual]
```

Destructor.

## 3.1.3 Member Function Documentation

### 3.1.3.1 find()

```
unsigned long* Trie::find (
    std::string word,
    unsigned long * output ) [inline]
```

find a word in the trie

### 3.1.3.2 insert()

```
void Trie::insert (
    std::string word,
    const unsigned long position,
    const unsigned long length ) [inline]
```

insert a word calling insert letter from node

The documentation for this class was generated from the following file:

- [trie.h](#)

# Chapter 4

## File Documentation

### 4.1 creating\_trie.h File Reference

```
#include <iostream>
#include <fstream>
#include <string>
#include "trie.h"
```

#### Functions

- string `extract_word` (string line)
- `Trie * create_trie` (string source)

#### 4.1.1 Function Documentation

##### 4.1.1.1 `create_trie()`

```
Trie* create_trie (
    string source )
```

##### 4.1.1.2 `extract_word()`

```
string extract_word (
    string line )
```

### 4.2 main.cpp File Reference

```
#include <iostream>
#include <string>
#include "creating_trie.h"
```

#### Functions

- int `main` ()

## 4.2.1 Function Documentation

### 4.2.1.1 main()

```
int main ( )
```

## 4.3 trie.h File Reference

```
#include <iostream>
#include <string>
#include <stddef.h>
```

### Classes

- class [Trie](#)  
*Trie* class.

### Variables

- const size\_t [CHILDREN\\_NUMBER](#) = 26  
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## 4.3.1 Variable Documentation

### 4.3.1.1 CHILDREN\_NUMBER

```
const size_t CHILDREN_NUMBER = 26
```

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