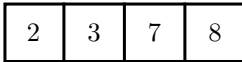
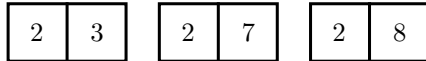


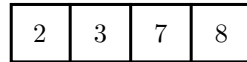
Conjunto original



Thread 0 - Conjuntos com 1 e 2 elementos



Thread 1 - Conjuntos com 3 e 4 elementos



Numero de threads = 2

Conjuntos por thread = 2