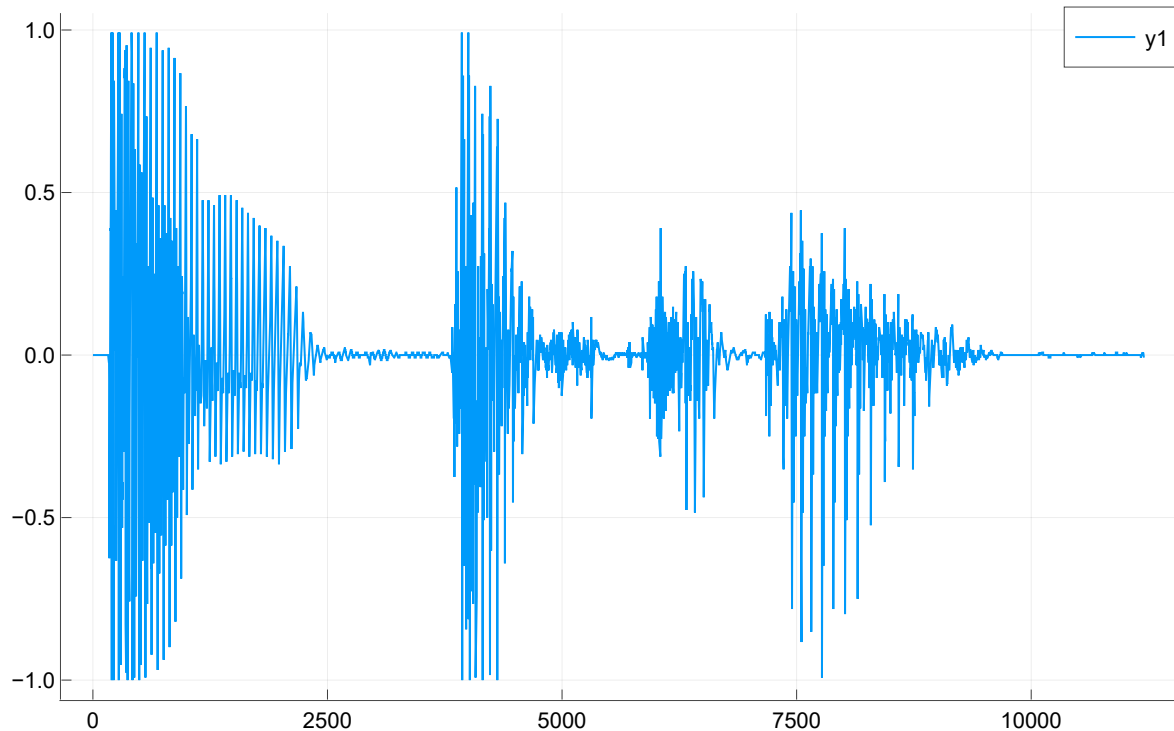


►PlotlyBackend()

```
.  
begin  
using Pkg  
using DSP  
using Plots  
using WAV  
using FFTW  
using SampledSignals  
using PlutoUI  
plotly()  
end
```

Leitura do sinal



```
. begin  
    sinal, fs = wavread("antarctica.wav")  
    plot(sinal)  
end
```

► 0:00 / 0:01 — 🔊 ⋮

```
. SampleBuf(sinal, fs)
```

Estimação do filtro de trato vocal

```
► Periodogram([9.75362e-6, 5.58422e-5, 3.56856e-5, 4.56347e-5, 5.57062e-5, 5.94225e-5, 0.0
```

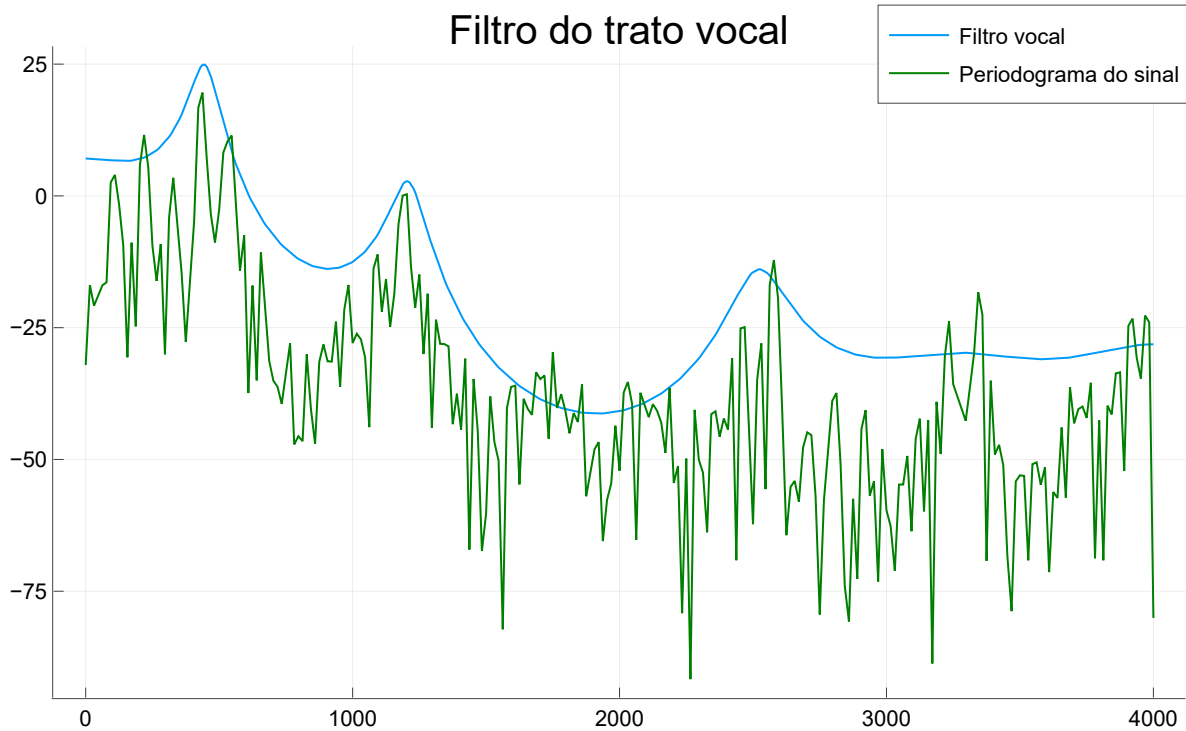
```
• begin
•   #Estimação dos coeficientes do filtro
•   trecho = sinal[200:439]
•   ak10, pot_erro = lpc(trecho.*hamming(240), 10)
•
•   filtro10 = PolynomialRatio([1],[1;ak10])
•   ω = range(0,π, length= 512)
•   H = freqz(filtro10, ω)
•
•   #peridiograma do trecho
•   per = periodogram(trecho; fs = fs, nfft = 512)
• end
```

Ganho = 0.1



0.1

• G_

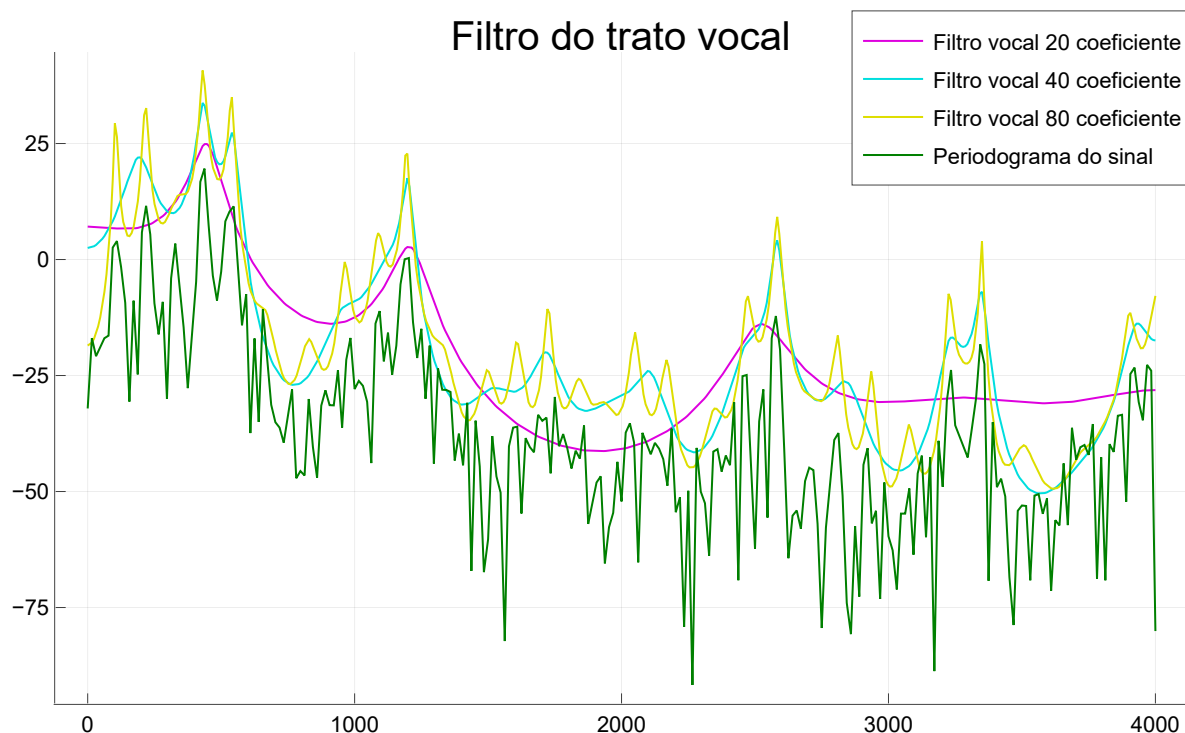


```
• begin
•   plot(ω/π*fs/2, pow2db.(G_*abs.(H).^2), label = "Filtro vocal")
•   plot!(per.freq, pow2db.(per.power*fs/π), label = "Periodograma do sinal", color
•   = :green)
•   plot!(title="Filtro do trato vocal")
•
• end
```

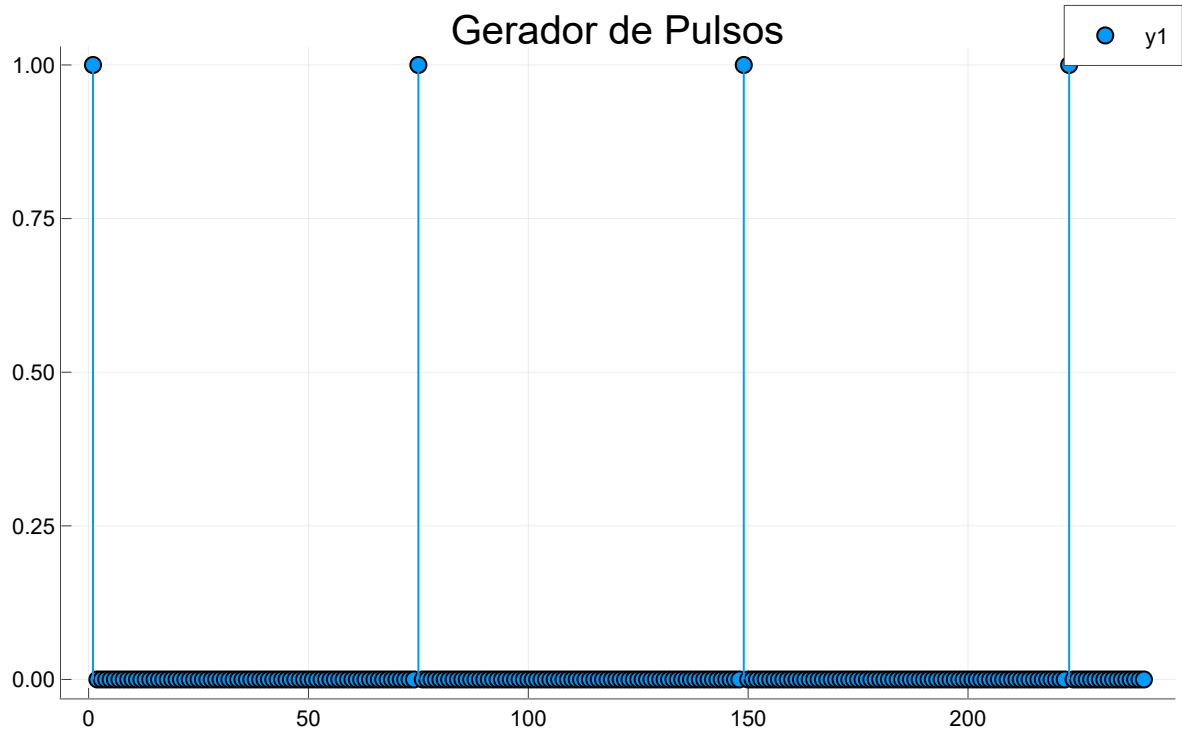
Filtro com mais coeficientes

► [1.08769+0.0im, 1.08222+0.183253im, 1.06545+0.37099im, 1.03628+0.568212im, 0.9927+0.7811im, 0.9527+0.9527im, 0.9127+1.1227im, 0.8727+1.2927im, 0.8327+1.4627im, 0.7927+1.6327im, 0.7527+1.8027im, 0.7127+1.9727im, 0.6727+2.1427im, 0.6327+2.3127im, 0.5927+2.4827im, 0.5527+2.6527im, 0.5127+2.8227im, 0.4727+2.9927im, 0.4327+3.1627im, 0.3927+3.3327im, 0.3527+3.5027im, 0.3127+3.6727im, 0.2727+3.8427im, 0.2327+4.0127im, 0.1927+4.1827im, 0.1527+4.3527im, 0.1127+4.5227im, 0.0727+4.6927im, 0.0327+4.8627im, 0.0000+5.0000im]

```
• begin
•   ak20, p = lpc(trecho.*hamming(240), 10)
•   ak40, p = lpc(trecho.*hamming(240), 40)
•   ak80, p = lpc(trecho.*hamming(240), 80)
•
•   filtro20 = PolynomialRatio([1],[1;ak20])
•   filtro40 = PolynomialRatio([1],[1;ak40])
•   filtro80 = PolynomialRatio([1],[1;ak80])
•
•   H20 = freqz(filtro20, ω)
•   H40 = freqz(filtro40, ω)
•   H80 = freqz(filtro80, ω)
• end
```



Testando estimador de Pitch



```
begin
  Tp = pitch(trecho)
  pulsos = zeros(length(trecho))
  pulsos[1:Tp:end] .= 1
  plot(pulsos, marker=:circle, line=:stem)
  plot!(title = "Gerador de Pulsos")
end
```

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```
SampleBuf(filt(filtro10,pulsos), fs)
```

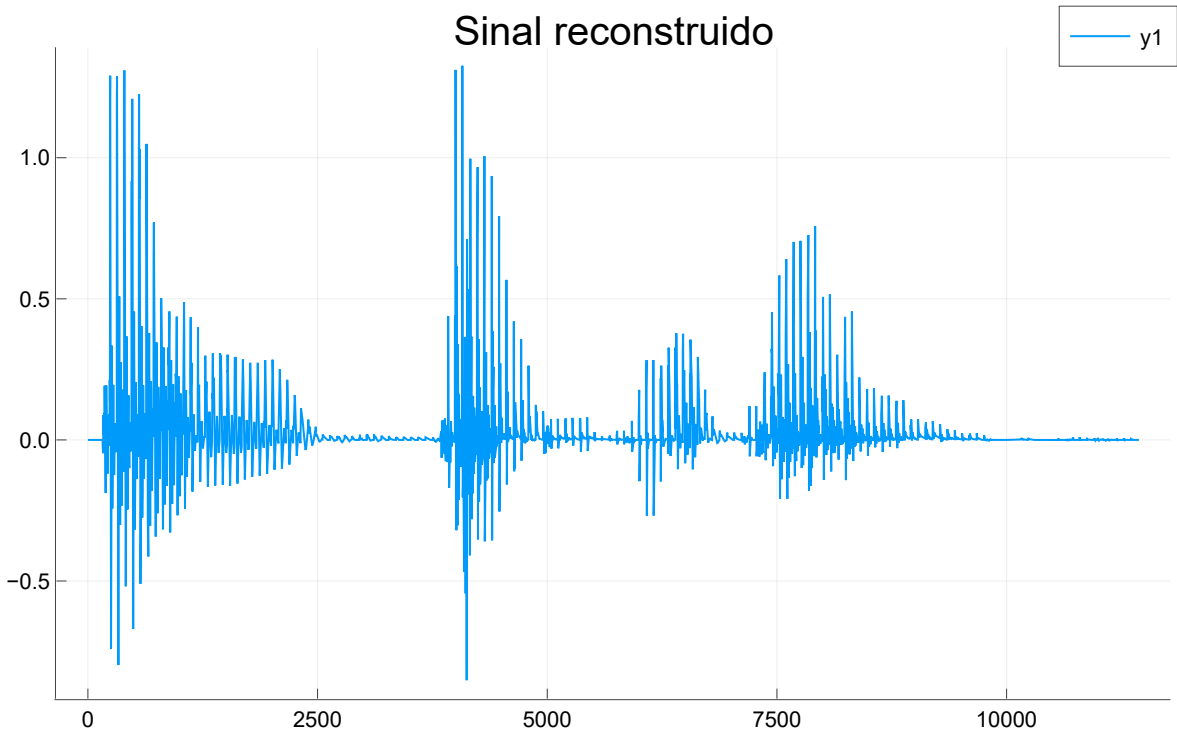
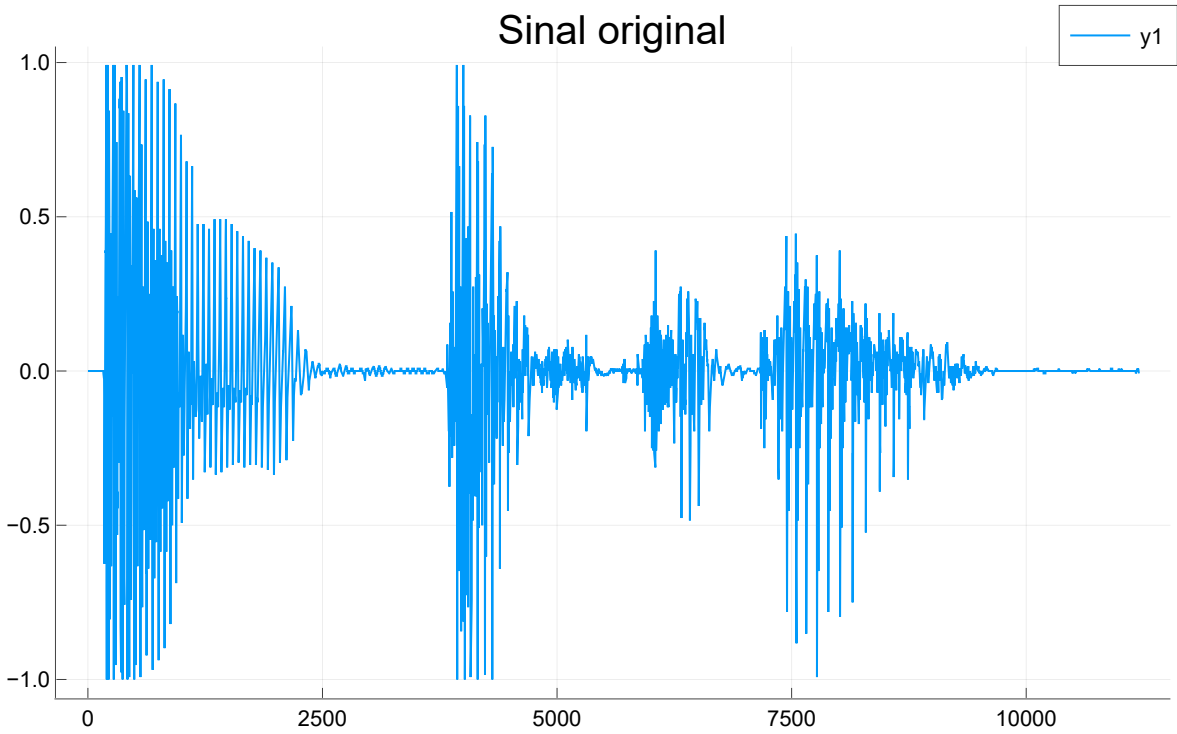
▶ 0:00 / 0:00 — 🔊 ⋮

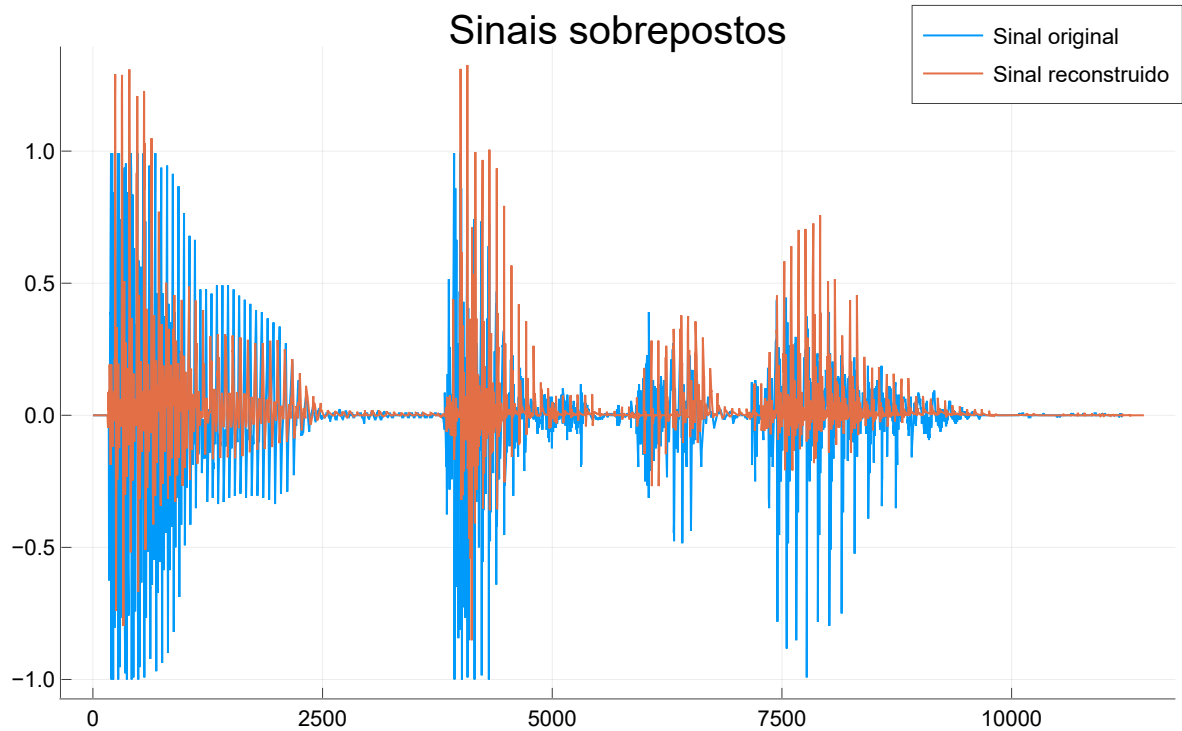
```
SampleBuf(trecho, fs)
```

Reconstrução do sinal completo

=====

```
• begin
•
•     tamanho_analise = 240
•     tamanho_sintese = 80
•     off_set_analise = (Int)((tamanho_analise - tamanho_sintese)/2) #80 amostras pra
tras e pra frente
•
•
•
•     sinal_analise = vcat(zeros(off_set_analise),sinal, zeros(tamanho_analise -
mod(length(sinal),tamanho_analise)), zeros(off_set_analise))
•
•     sinal_sintese = zeros(length(sinal_analise))
•
•     for i in range(1,length = (Int)(length(sinal_analise)/tamanho_sintese)-2)
•
•         trecho_analise = sinal_analise[i*tamanho_sintese+1-off_set_analise:
(i+1)*tamanho_sintese+off_set_analise]
•
•         if sum(trecho_analise) != 0
•             ak, pot = lpc(trecho_analise.*hamming(tamanho_analise), 10)
•             tp = pitch(trecho_analise)
•
•             filtro = PolynomialRatio([1],[1;ak])
•
•             if tp == 0
•                 G = sqrt(pot)
•                 excitacao = randn(tamanho_sintese)
•             else
•                 G = sqrt(pot*tp)
•                 excitacao = zeros(tamanho_sintese)
•                 excitacao[1:Tp:end] .= 1
•             end
•             trecho_sintese = filt(G*filtro,excitacao)
•
•             sinal_sintese[i*tamanho_sintese+1:(i+1)*tamanho_sintese] =
trecho_sintese
•             else
•                 sinal_sintese[i*tamanho_sintese+1:(i+1)*tamanho_sintese] .= 0
•             end
•         end
•     end
• end
```





Sinal Original

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Sinal reconstruído

▶ 0:00 / 0:01 — 🔊 ⋮

```
• wavwrite(sinal_sintese, "sintese_LPC.wav", Fs = fs)
```

Functions

Main.workspace2.pitch

```
• """
•     pitch(quadro)
• Adaptado de T. Dutoit (2007)
• Calcula o período fundamental de um trecho de voz de 30ms amostrado a 8kHz. Retorna
• 0 se o trecho é surdo (não-vozeado).
•
• """
• function pitch(quadro)
•     ai,ξ = lpc(quadro,10)
•     h = PolynomialRatio([1],[1;ai])
•     lpc_residual=filt(h,quadro)
•     M = length(lpc_residual)
•     C=xcorr(lpc_residual, lpc_residual; padmode = :longest)
•     Cxx=C[M:end] / C[M] # normaliza a autocorrelação pela variância
•     Cxx[1:26] .= 0
•     Amax,Imax = findmax(Cxx[1:min(133,length(quadro))]) # Limita T para 60-300Hz
•     if (Amax > 0.20) # teste bem simples para sinal sonoro/surdo
•         T0 = Imax - 1
•     else
•         T0 = 0
•     end
•
•     return T0
• end
```

pow2db (generic function with 1 method)

```
• function pow2db(x)
•
•     return 20log10(x)
• end
```