

DATA: $\lambda = 0,15$ PERSONS/FRAME
 1 PAN
 3 CAMERA NODES
 $R = 250$ Kbps
 $L = 128$ bytes
 1 PACKET IN ONE SLOT

2.1 P_{-V_0} P_{-V_1} P_{-V_2} ?

2.2 T_s ?

NUMBER SLOTS IN CFP ?

T_{ACTIVE} ?

$T_{INACTIVE}$?

DUTY CYCLE ?

2.3 ADDITIONAL CAMERA FOR A DUTY CYCLE $< 10\%$?

2.1 $P_\lambda(x) = \frac{e^{-\lambda} \lambda^x}{x!}$ $P(0) = \frac{e^{-0,15} \cdot 0,15^0}{0!} = 0,8607$

$P(1) = \frac{e^{-0,15} \cdot 0,15^1}{1!} = 0,1291$

$P(2) = 1 - P(0) - P(1) = 0,0102$

2.2 128 byte = 1024 bit

$T_s = \frac{1024 \text{ bit}}{250'000 \text{ bit}} = 4,096 \text{ ms}$ $N_{CFP} = \frac{\text{RATE WORST CASE}}{\text{RAW RATE}} \cdot \text{NODES} = \frac{6}{1} \cdot 3 = 18 \text{ SLOTS}$

$T_{ACTIVE} = (18+1) \cdot 4,096 \text{ ms} = 77,824 \text{ ms}$

$B1 = \frac{L}{\text{MINIMUM OUTPUT RATE}} = \frac{128 \text{ BYTE}}{100 \text{ BYTE/s}} = 1,28 \text{ s}$ $T_{INACTIVE} = 1,28 \text{ s} - 77,824 \text{ ms} = 1,202 \text{ s}$

$\hookrightarrow \frac{1 \text{ KB}}{10 \text{ s}} = 100 \text{ BYTE/s}$

DUTY CYCLE = $\frac{T_{ACTIVE}}{B1} = \frac{77,824 \text{ ms}}{1280 \text{ ms}} = 0,0608 = 6,08\%$

2.3 DUTY CYCLE = $\frac{T_{ACTIVE}}{B1} = \frac{N \cdot \text{SLOTS CAMERA} \cdot T_s}{B1} \rightarrow T_{ACTIVE} = (N \cdot 6 + 1) \cdot T_s$

D.C $< 10\% \rightarrow \frac{(6N+1) \cdot T_s}{B1} < 0,10 \quad (6N+1) < \frac{0,10 \cdot B1}{T_s}$

$6N+1 < 31,25 \quad N \approx 5 \quad 5-3 = 2 \text{ NODES WG CAN ADD}$

\hookrightarrow ALREADY HAVE