```
GmeBrd
# row
# col
# mine
- C
+ GmeBrd()
+ GmeBrd()
+ ~GmeBrd()
+ getRow()
+ getCol()
+ getMine()
+ setRow()
+ setCol()
+ setMine()
+ dspBrd()
    InBrd
- C
+ InBrd()
+ InBrd()
+ ~InBrd()
+ celdata()
+ addMine()
+ addVal()
+ dspBrd()
+ sweep()
+ operator=()
```