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# ***BarrioSeguro: Barangay Monitoring and Incident Reporting System***

A Project Documentation presented to the  
Faculty of the College of Computer and Information Sciences,  
Polytechnic University of the Philippines

In partial fulfillment for the course  
**COMP 20133 – Applications Development and Emerging Technologies**

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**BSCS 3-3**

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## I) Introduction

Barangays are the most basic political and administrative divisions in the Philippines, and more than 42,000 barangays are spread across the country [1], [2]. Being the primary access points for local initiatives and community participation, barangays are therefore crucial in addressing public safety concerns, managing local affairs, and maintaining order [3]. However, barangays face significant challenges in information management, monitoring local activities, and disseminating timely alerts [5]. These problems are further aggravated by dependence on manual procedures that bar barangays from performing their administrative functions of providing certification and reporting incidents properly [4]. The absence of streamlined systems typically results in inefficiencies that harm organizational effectiveness as well as public trust [1], [8].

At an even larger scale, a study reveals that although incident report mechanisms have full potential to enrich governance if properly utilized, the presently designed structures are often inadequate and, in some areas, not user-friendly enough. This thereby deters how much users' total potential might be realized [7], [8]. In addition, many of these systems neglect to meet the unique needs of small-scale operations vital to barangay operations. These challenges underscore the need for technology-based interventions designed for barangay contexts. Modernized systems will help overcome bottlenecks, improve response effectiveness, and establish community trust to enable communities to act responsively in addressing local concerns and promoting transparency and responsibility [7], [8].

By using emerging technologies and incorporating findings from improved incident reporting systems, barangays can transition from older models to modern approaches that enhance their capacity for effective public administration and statecraft [4], [7].

## **II) Problem Identification**

In consequence, barangays face great challenges in implementing peace and order in their respective areas because they are dependent on traditional and old manual systems [3], [4]. Such systems are often associated with the use of physical paper documentation and primitive audio devices for alerts, causing delay in response operations and ineffective data handling [4], [7]. The lack of an efficient mechanism in the storage, retrieval, and analysis of vital information also creates inefficiency among incident management systems [3], [7]. These old techniques raise the chances of incorrect records and block trust and responsibility in barangay governance [5], [7].

Another major issue is the lack of barangay-level systems' coordination with other institutional structures, like the Philippine National Police. The lack of coordination in this regard reduces the accuracy and swiftness of responses and, therefore, fails to deliver in dealing with critical community problems [4], [6]. In addition, due to a lack of proper mechanisms for detecting trends and patterns in incidents, barangays fail to exhibit a reduced effectiveness in taking proactive measures to safeguard their communities [4], [7].

These inefficiencies are continued, creating weaknesses that impact the comprehensive safety and operational effectiveness of barangay activities [3], [5]. Research emphasizes the fact that the provision of technology-driven solutions to barangays can enhance data management, responsiveness, and strengthen their partnership with larger institutions [7], [8]. Without updated

systems, barangays stand the risk of failing to fulfill their obligations as the primary units of grassroots governance [7]. Tackling these deficiencies through creative approaches is essential for promoting resilience, enhancing operational efficiency, and cultivating trust within barangay communities [4], [8].

### III) Solution

The researchers suggest a proposed solution for the problems of inefficient barangay monitoring and incident reporting system with the development of a **desktop application** called “*BarrioSeguro*”.

The key functionalities and features of the application will be as follows:

|          |                                       |   |
|----------|---------------------------------------|---|
| <b>1</b> | <b>Incident Reporting Module</b>      | This feature allows barangay officials to digitally log, organize, and store incidents information.   |
| <b>2</b> | <b>Community Announcement Feature</b> | The feature that allows officials to disseminate emergency alerts, barangay events, and other information quickly through local channels that can be printed or viewed within the desktop system. |
| <b>3</b> | <b>Resident Database Information</b>  | Store contact information like phone numbers and emails for notices sent through text or email.   |
| <b>4</b> | <b>Data Reports</b>                   | Barangay officials can make outlines or summaries of logs, thus, it becomes easier for them to share the reports with the higher authorities.   |

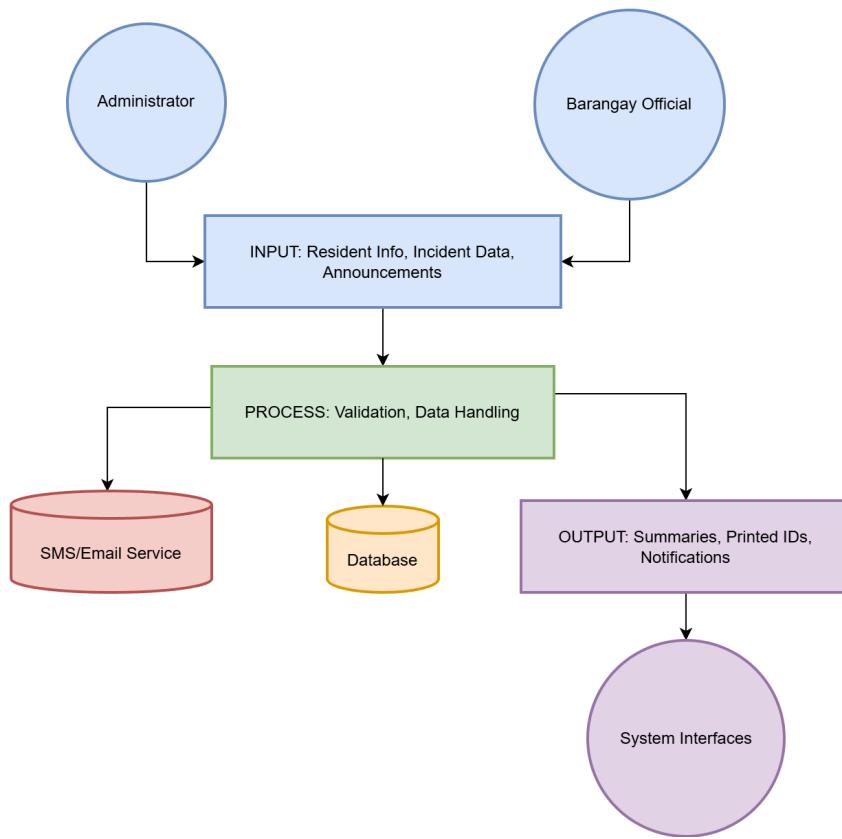
**Table 1: Functionalities and Features of “BarrioSeguro” Application**

The desktop application will have a **user-friendly interface** that will enable administrators to access features easily and understandable. Administrators will have access to information on residents information, incident reports, and providing announcements. It will also

have the feature of integrating with other **Application Programming Interfaces (APIs)** for text messaging and emailing services to enhance the delivery of information and receive reports and notifications in the alerts and events.

The proposed solution is to improve the governance of the barangays and increase the efficiency of incident reporting through the use of technological facilities. This is to ensure that this system can incorporate future development and enhance the connection between the barangays in the future. With the help of *BarrioSeguro*, the researchers are hoping that the barangays will be able to enhance their governance, gain the trust of the people, and make the communities safer places to live in.

## System Architecture



**Figure 1:** System Architecture of "BarrioSeguro" Application

Our system comprises **five (5) main components**:

|   |                          |   |
|---|--------------------------|---|
| 1 | <b>Users</b>             | Barangay Official and Administrator, which are the primary users who provide key data and also oversee operations |
| 2 | <b>Processing Module</b> | where the inputs are validated, stored and transformed  |
| 3 | <b>Database</b>          | the repository of all the records which is also set as a secure one   |

|          |                             |  |
|----------|-----------------------------|--|
| <b>4</b> | <b>Third Party Services</b> | real time alerts through SMS / Email APIs  |
| <b>5</b> | <b>System Interfaces</b>    | where interfaces generator get summaries and verify notification interface and generate IDs for printing |

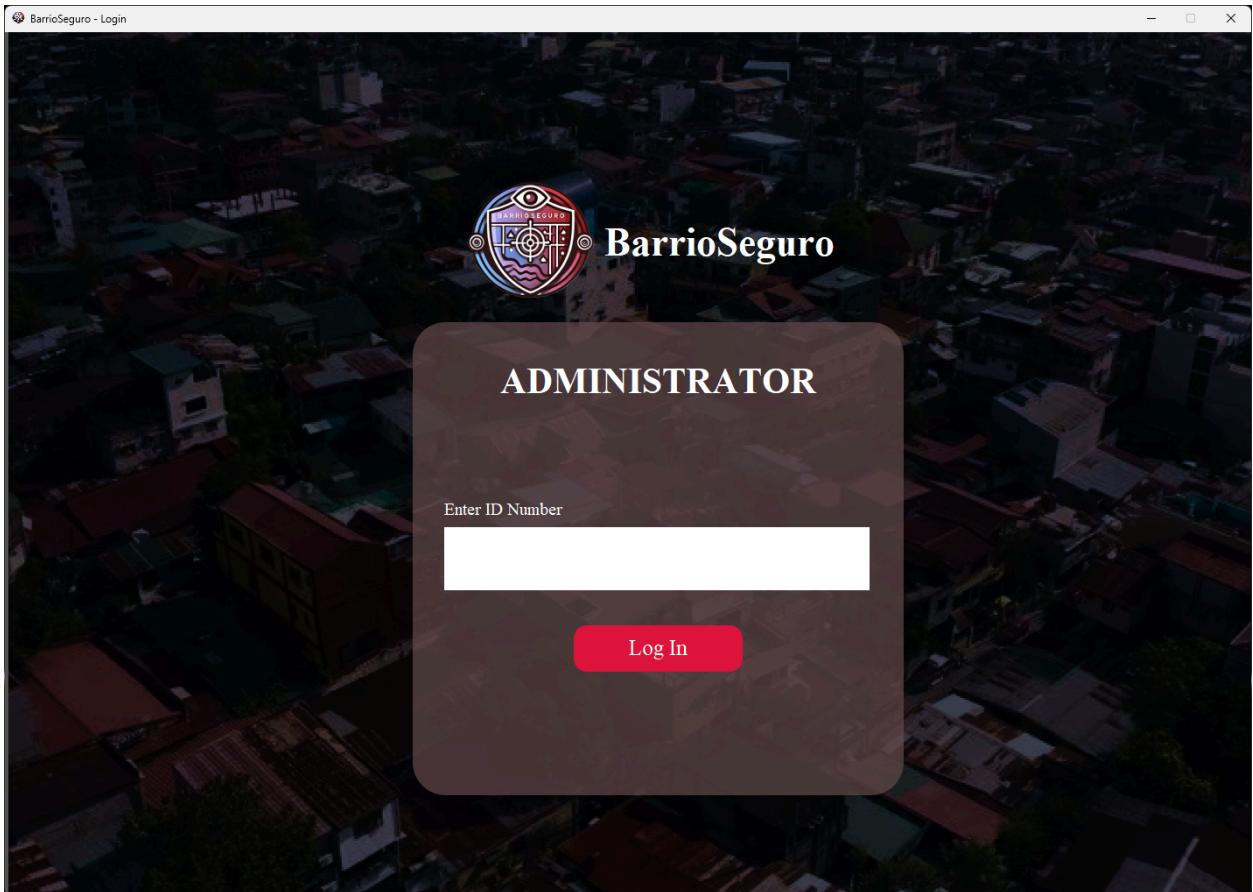
**Table 2:** Five Key Components with their Description about BarrioSeguro's System Architecture

This layered approach to integrating barangay management processes ensures data entry provides for organization, efficiency and transparency of overall barangay management processes.

## IV) Interface

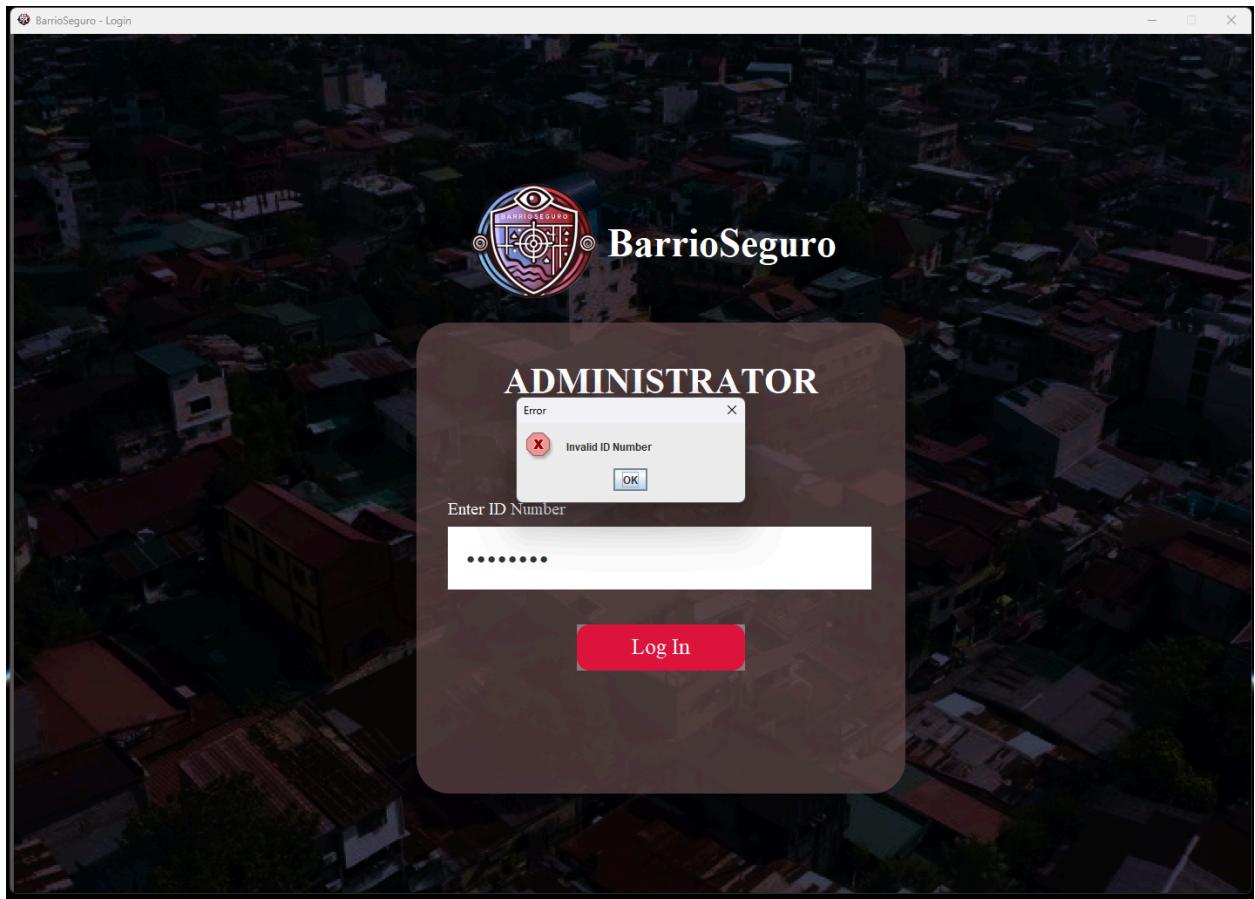
### User Interfaces

#### A. Login Interface

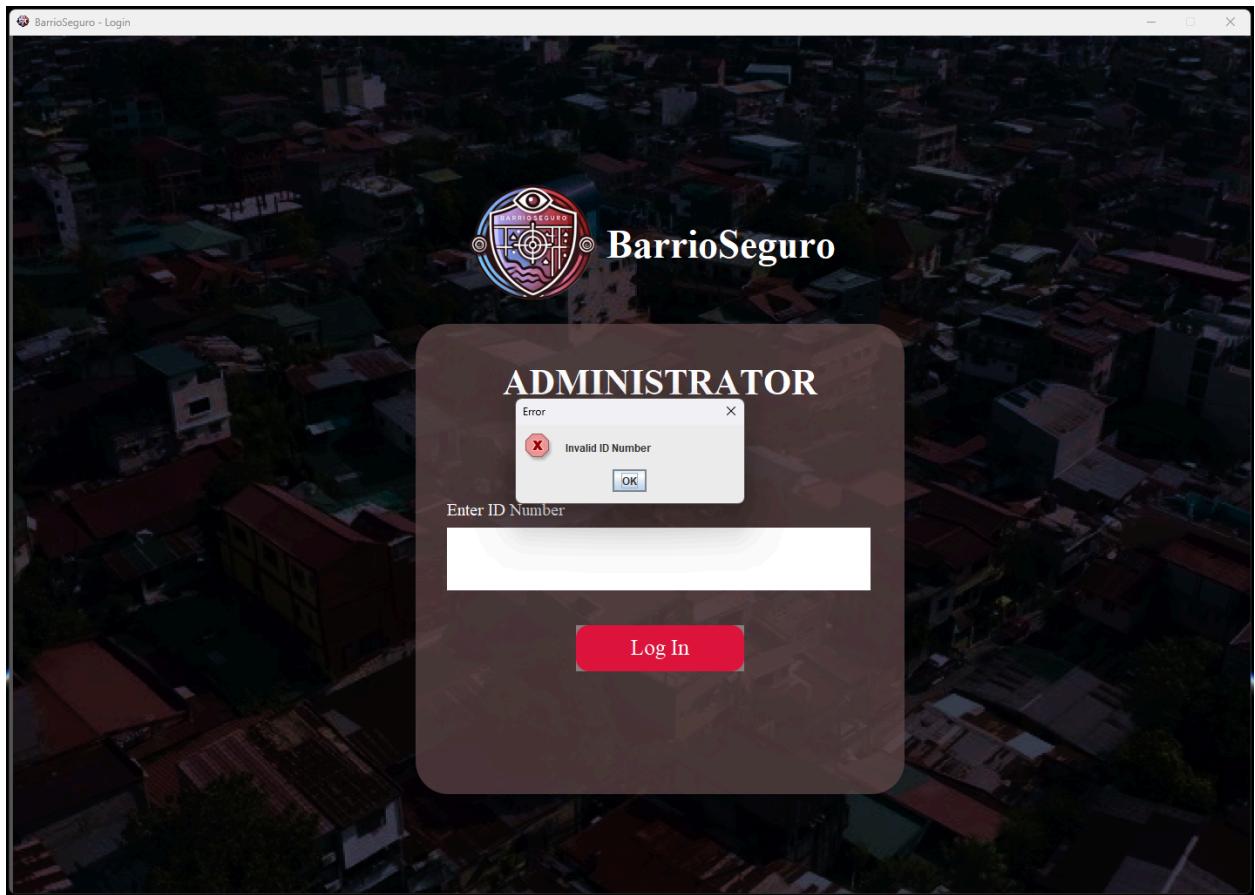


*Figure 2: Administrator Landing Page*

At the center, the interface features a login form where administrators are prompted to enter their **ID Number** to gain access. Below the input field, a "**Log In**" button enables secure entry into the application.

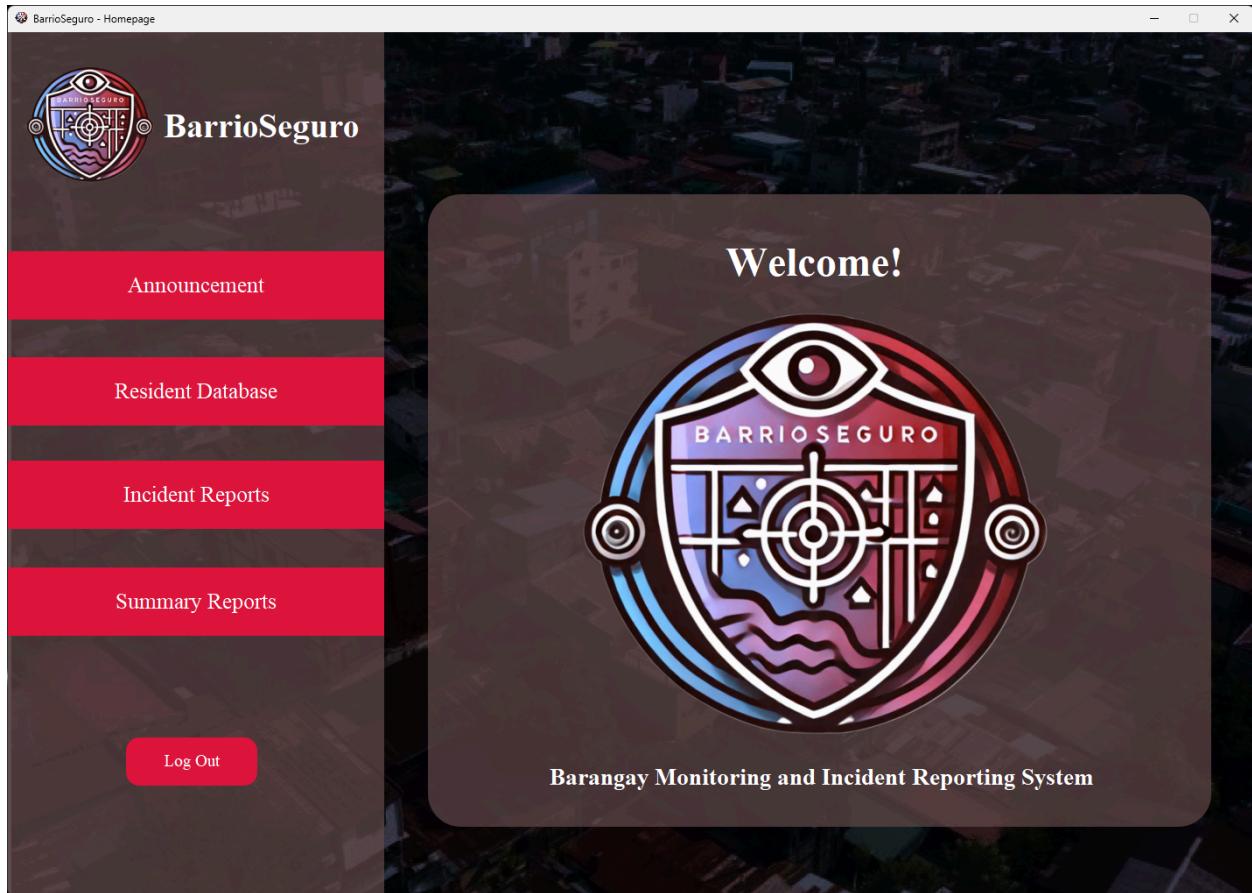


*Figure 3: Login interface when wrong ID number is entered after clicking "Log In."*



*Figure 4: Login interface when no ID number is entered after clicking "Log In."*

## B. Menu Interface



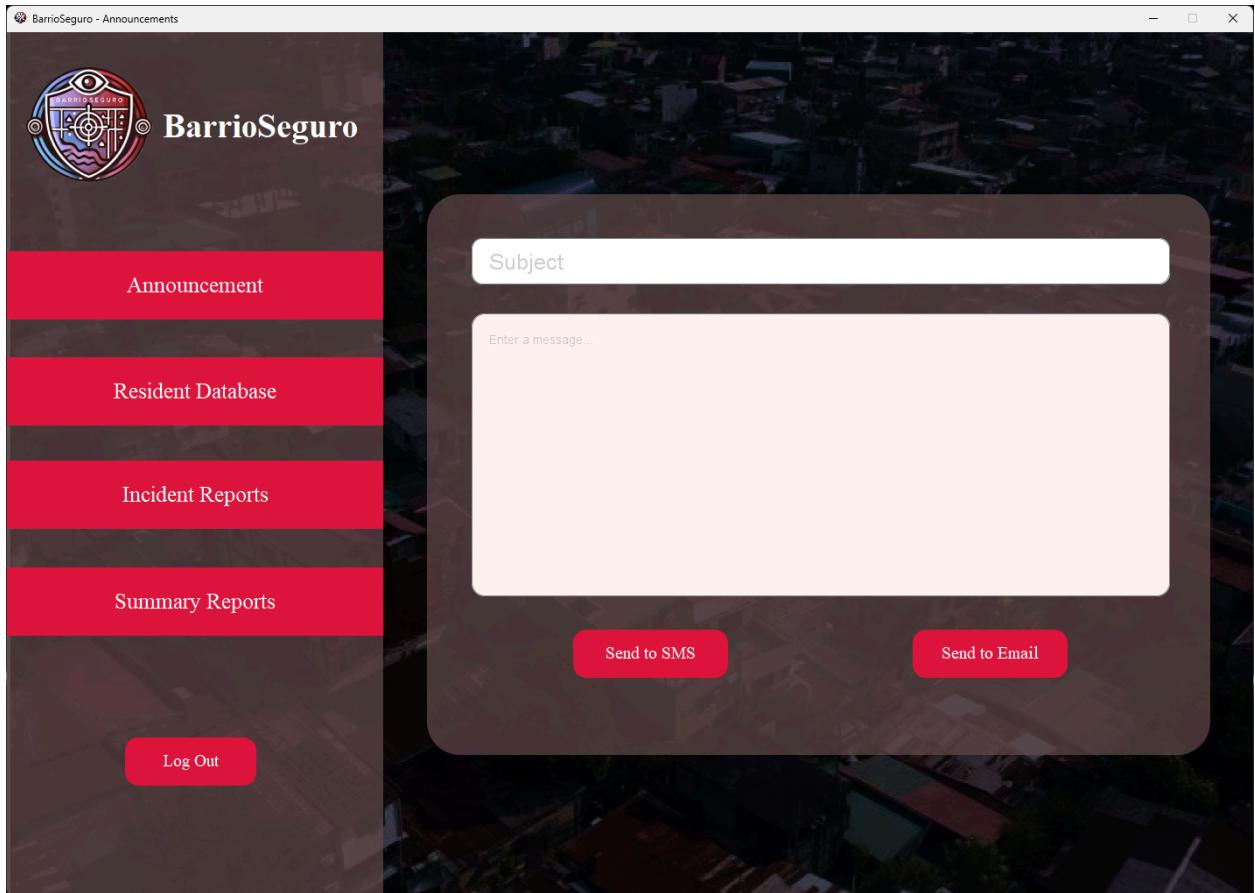
*Figure 5: Welcome Page*

This image depicts the **Welcome Page (Menu Interface)** of the **BarrioSeguro** desktop application. On the left-hand side, a vertical menu lists the core functionalities of the system, including:

|          |                          |  |
|----------|--------------------------|--|
| <b>1</b> | <b>Announcements</b>     | Allows barangay officials to disseminate updates or emergency alerts to the community.         |
| <b>2</b> | <b>Resident Database</b> | Provides access to residents' information for efficient management and communication purposes. |
| <b>3</b> | <b>Incident Reports</b>  | Enables logging and tracking of incidents within the barangay.                                 |
| <b>4</b> | <b>Summary Reports</b>   | Generates comprehensive outlines of data summary.  |
| <b>5</b> | <b>Log Out</b>           | At the bottom of the menu is a button for secure system exit.                                  |

*Table 3: Lists of Core Functionalities of the System*

### C. Announcement Interface

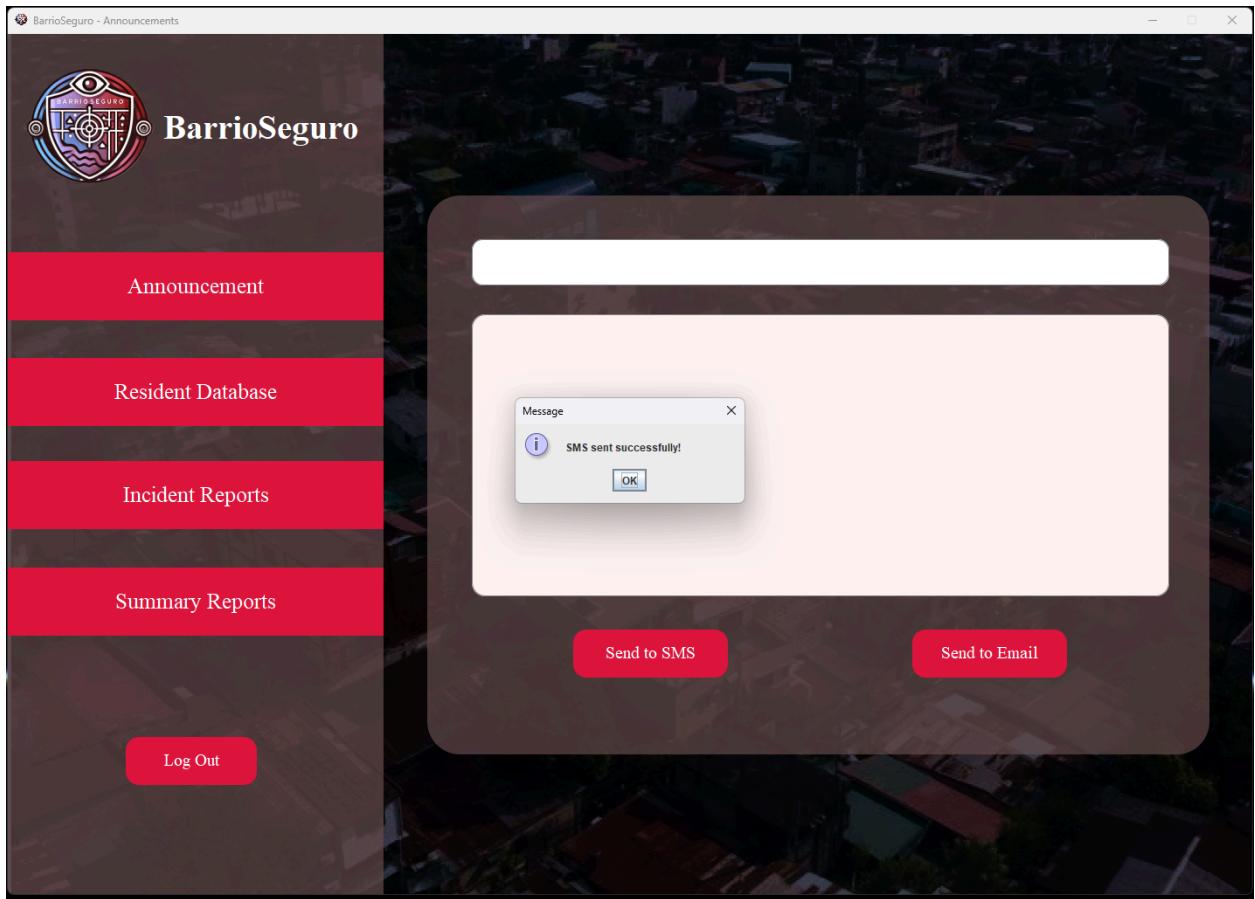


**Figure 6:** Community Announcement Page

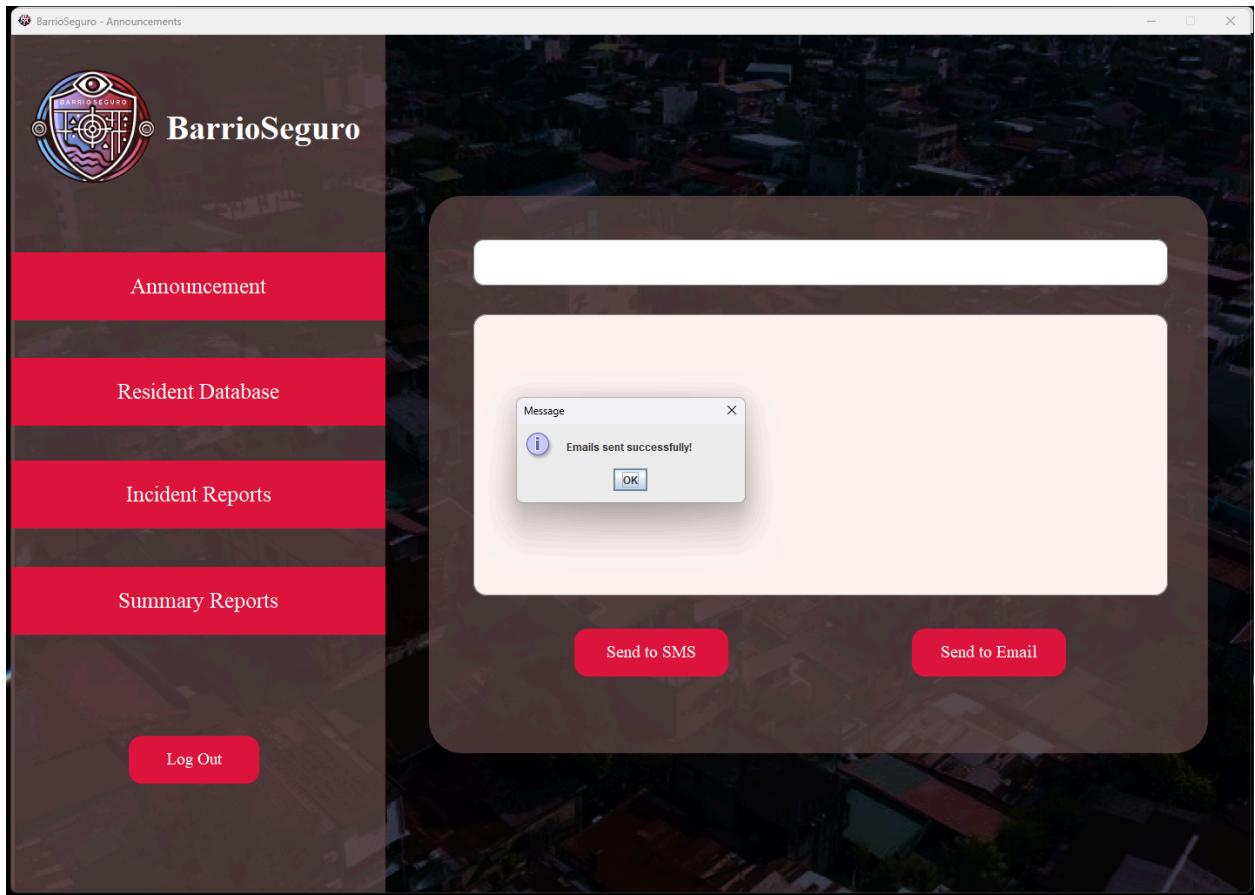
This interface is designed for barangay administrators to compose and send announcements to residents quickly and efficiently. Key features include:

|          |                                    |   |
|----------|------------------------------------|---|
| <b>1</b> | <b><i>Input Fields</i></b>         | Text box for <b>subject</b> and <b>message</b> where administrators can type announcements or emergency alerts                          |
| <b>2</b> | <b><i>Send Options</i></b>         | Buttons labeled “Send to SMS” and “Send to Email” allow administrators to disseminate the announcement through text messages or emails. |
| <b>3</b> | <b><i>Efficient Navigation</i></b> | The menu on the left aids users in seamlessly accessing other features, such as incident reports or the resident database.              |

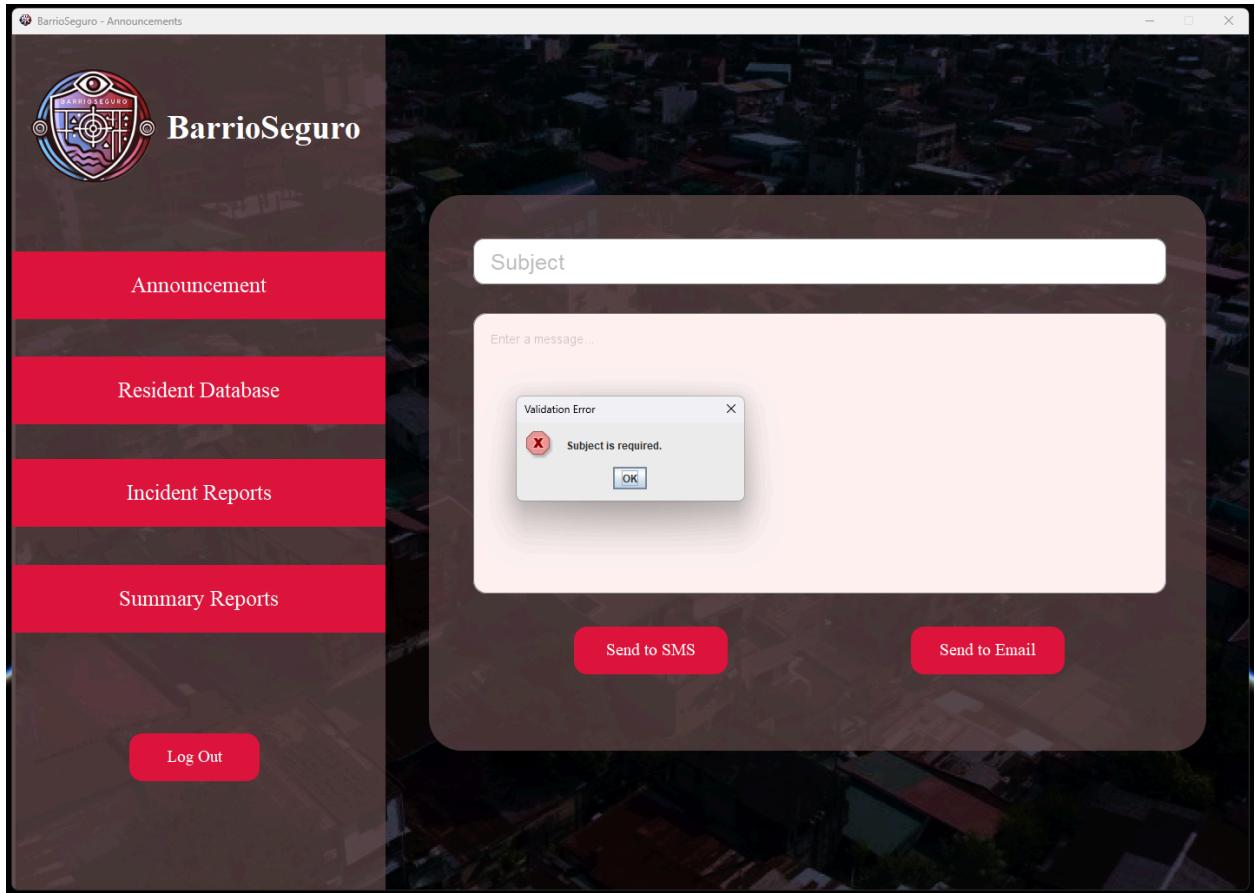
**Table 4:** Key Features of Announcement Page



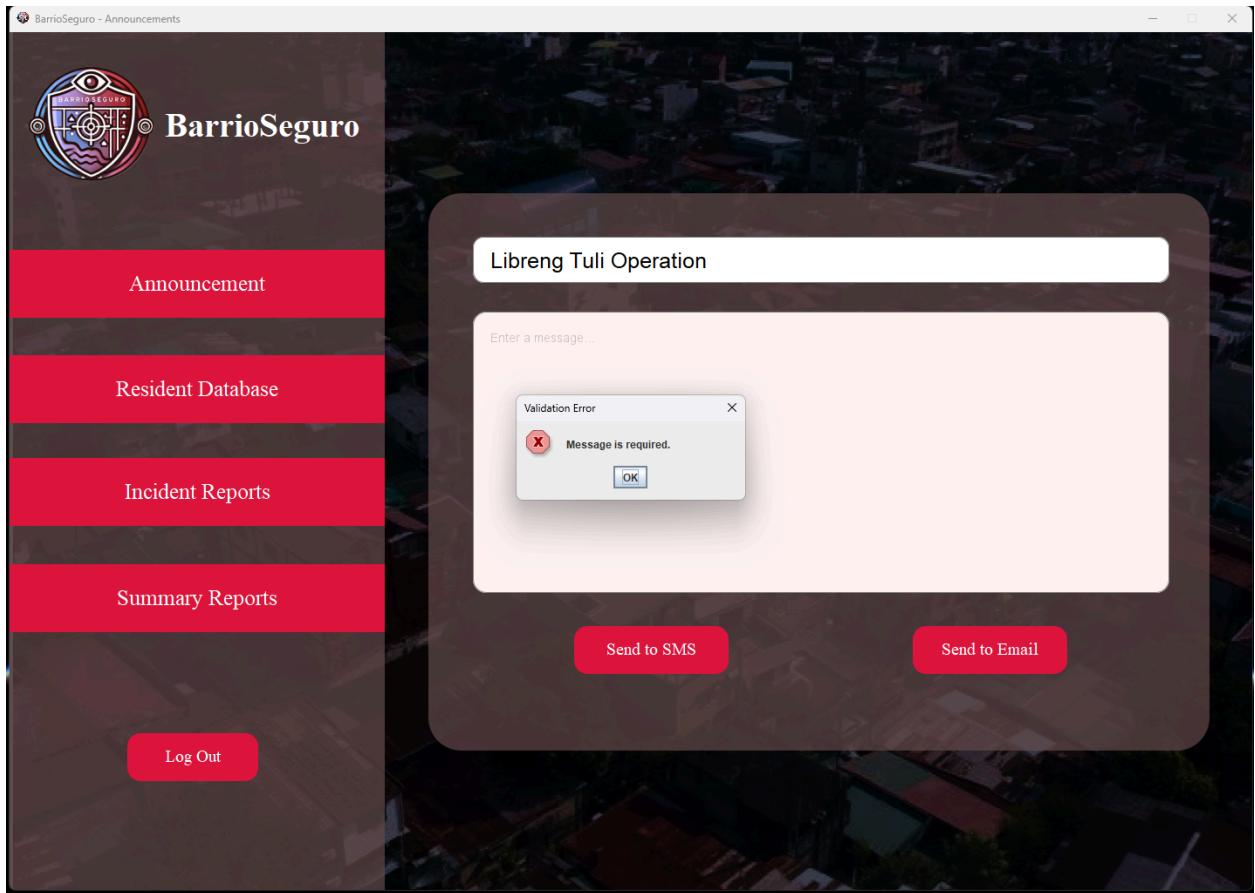
**Figure 7:** Announcement interface after successfully sending an SMS.



**Figure 8:** Announcement interface after successfully sending an email.

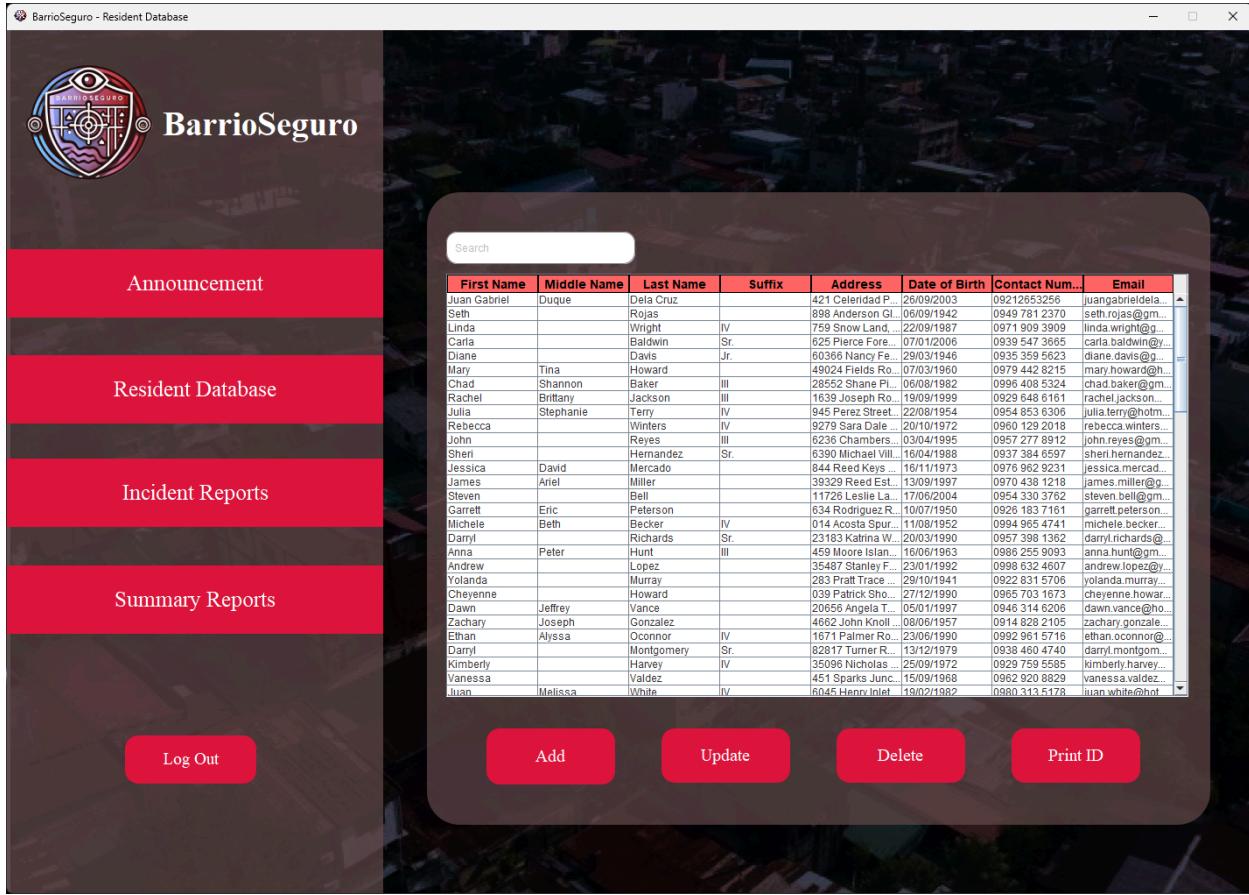


**Figure 9:** Announcement interface showing a validation error when no subject is entered after attempting to send SMS or email.



**Figure 10:** Announcement interface showing a validation error when no message is entered after attempting to send SMS or email.

## D. Resident Information Interface



**Figure 11:** Resident database showing a list of all registered residents.

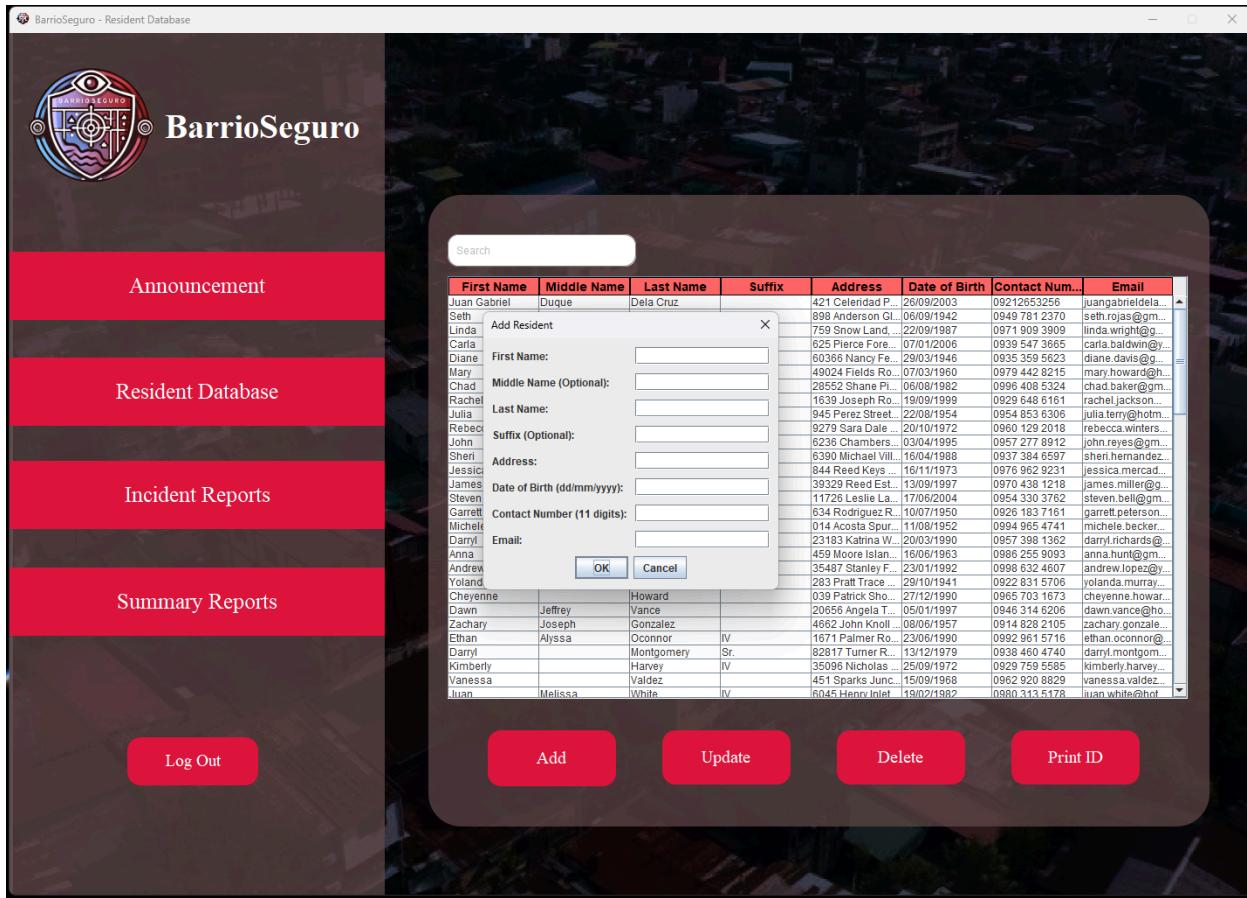
This interface enables barangay administrators to manage and organize resident data effectively. Key features include:

|          |  |   |
|----------|--|---|
| <b>1</b> | <b>Table Display</b>                   | A grid layout to list resident details such as names, addresses, date of birth, contact numbers, and emails.  |
| <b>2</b> | <b>Action Buttons</b>                  | <b>Add:</b> Allows the entry of new resident information.<br><b>Update:</b> Enables editing of existing records.<br><b>Delete:</b> Removes outdated or incorrect entries.<br><b>Print ID:</b> Facilitates the issuance of identification cards for residents. |
| <b>3</b> | <b>Search and Scroll Functionality</b> | Enhances ease of locating specific resident data.   |

|          |                                    |  |
|----------|------------------------------------|--|
| <b>4</b> | <b><i>Efficient Navigation</i></b> | The menu on the left aids users in seamlessly accessing other features, such as incident reports or the resident database. |
|----------|------------------------------------|--|

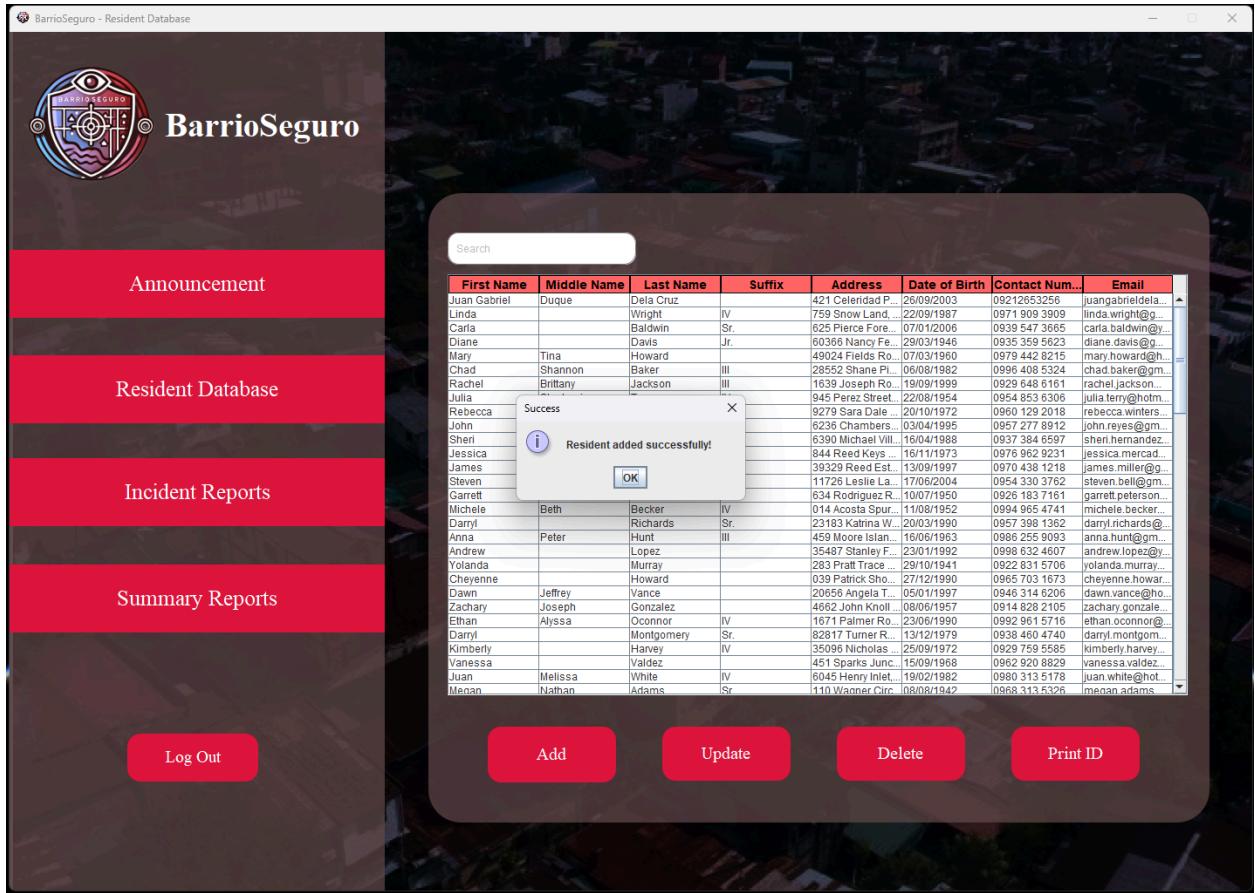
**Table 5:** Key Features of Resident Database Page

### D.1. Adding a Resident

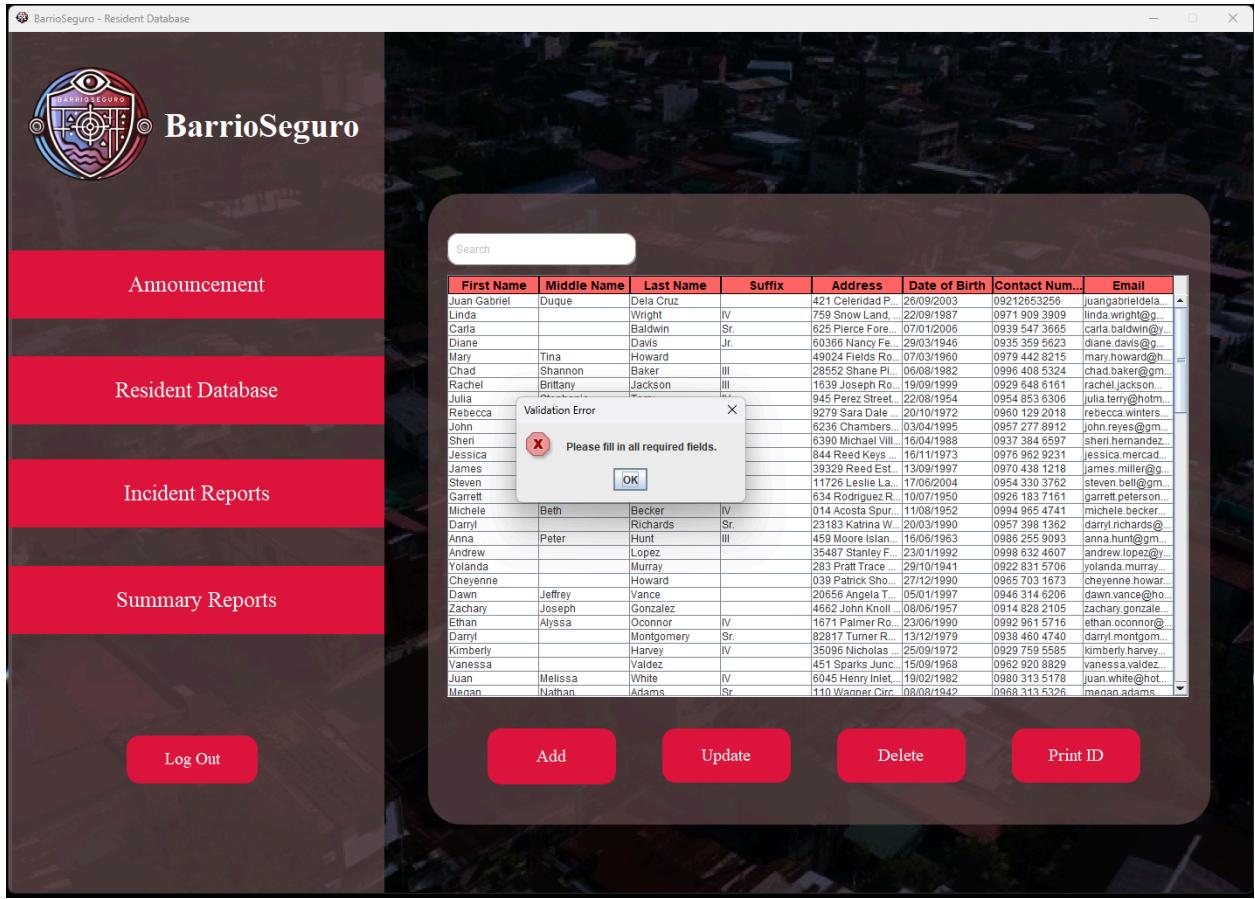


**Figure 12:** Resident Addition Page

This interface allows barangay administrators to **add a new resident's details to the database**. It includes fields for the resident's **full name, contact number, address, email, and date of birth**. Upon entering all the required information, pressing the "**OK**" button stores the data securely and pressing the "**Cancel**" button does not add this new data. This feature ensures that accurate records of barangay residents are created for future reference.

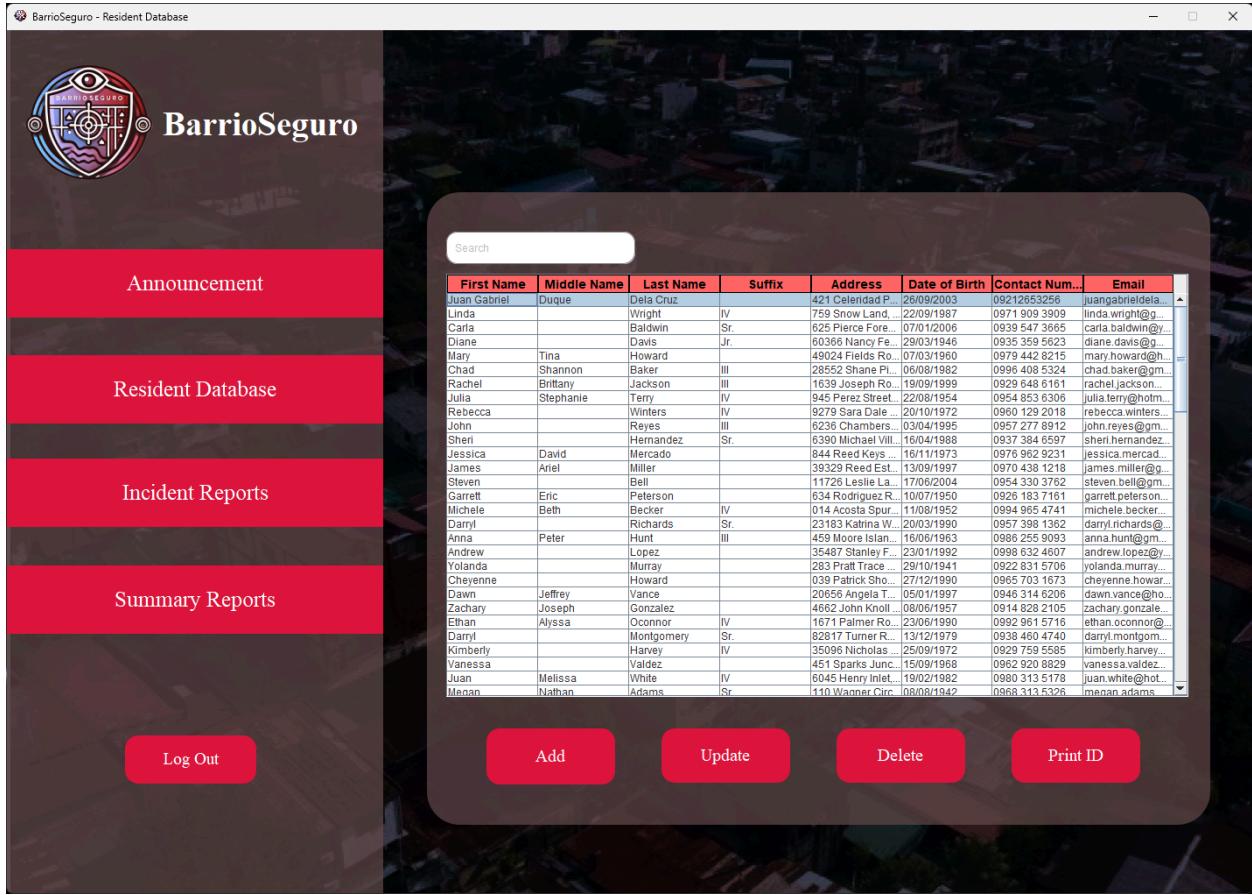


**Figure 13:** Resident database updated after successfully adding a new resident.

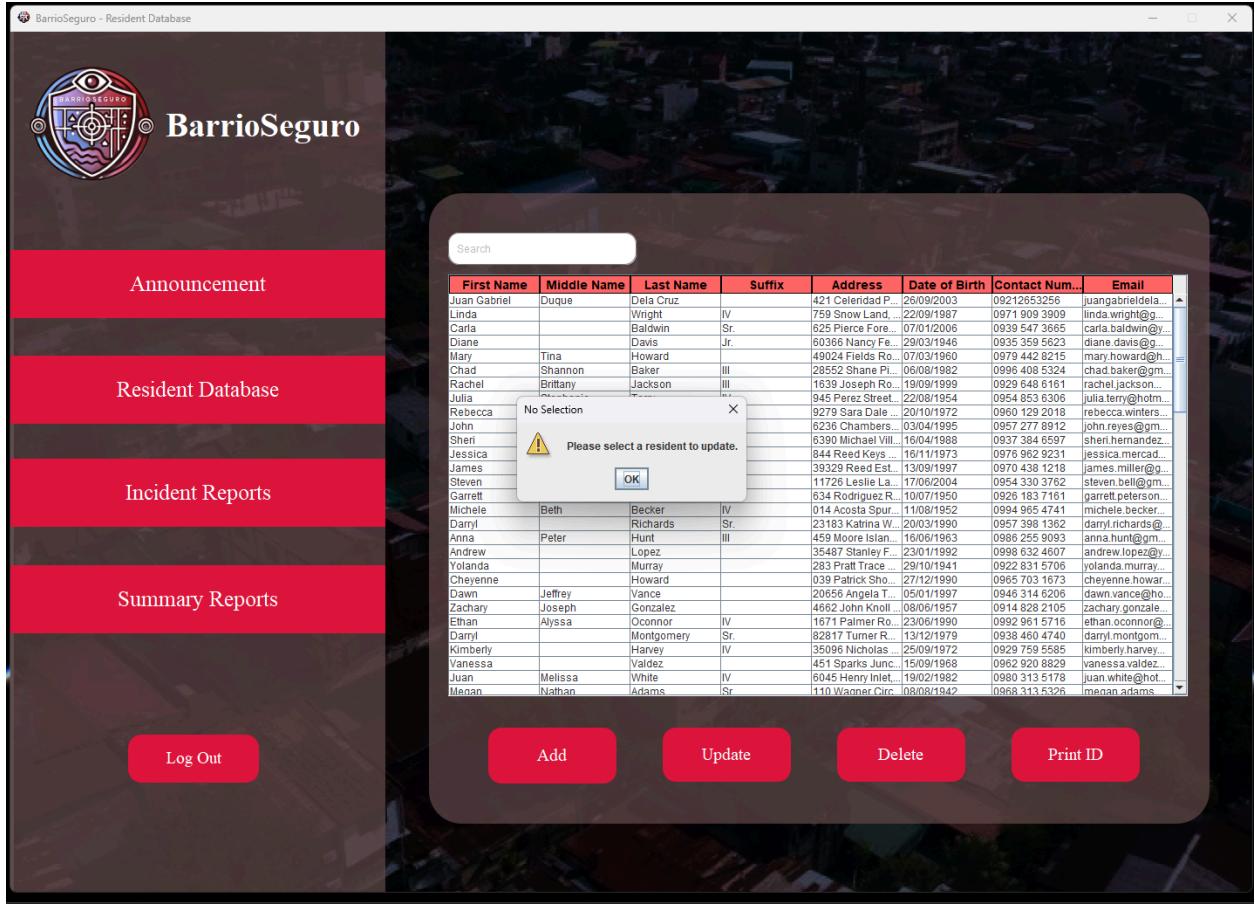


**Figure 14:** Add resident interface with incomplete inputs, showing a validation error.

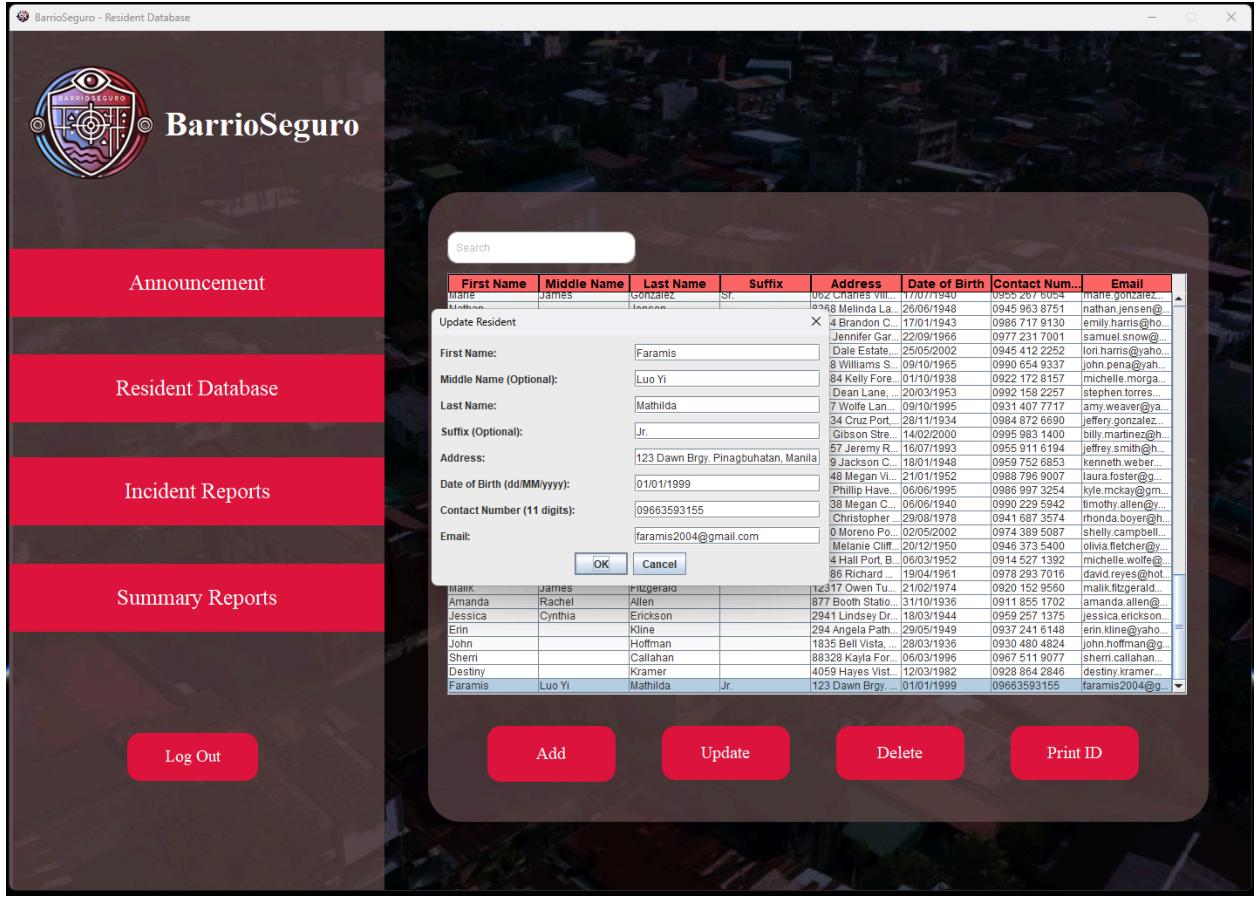
## D.2. Updating a Resident's Information



*Figure 15: Resident database interface after clicking a specific row.*

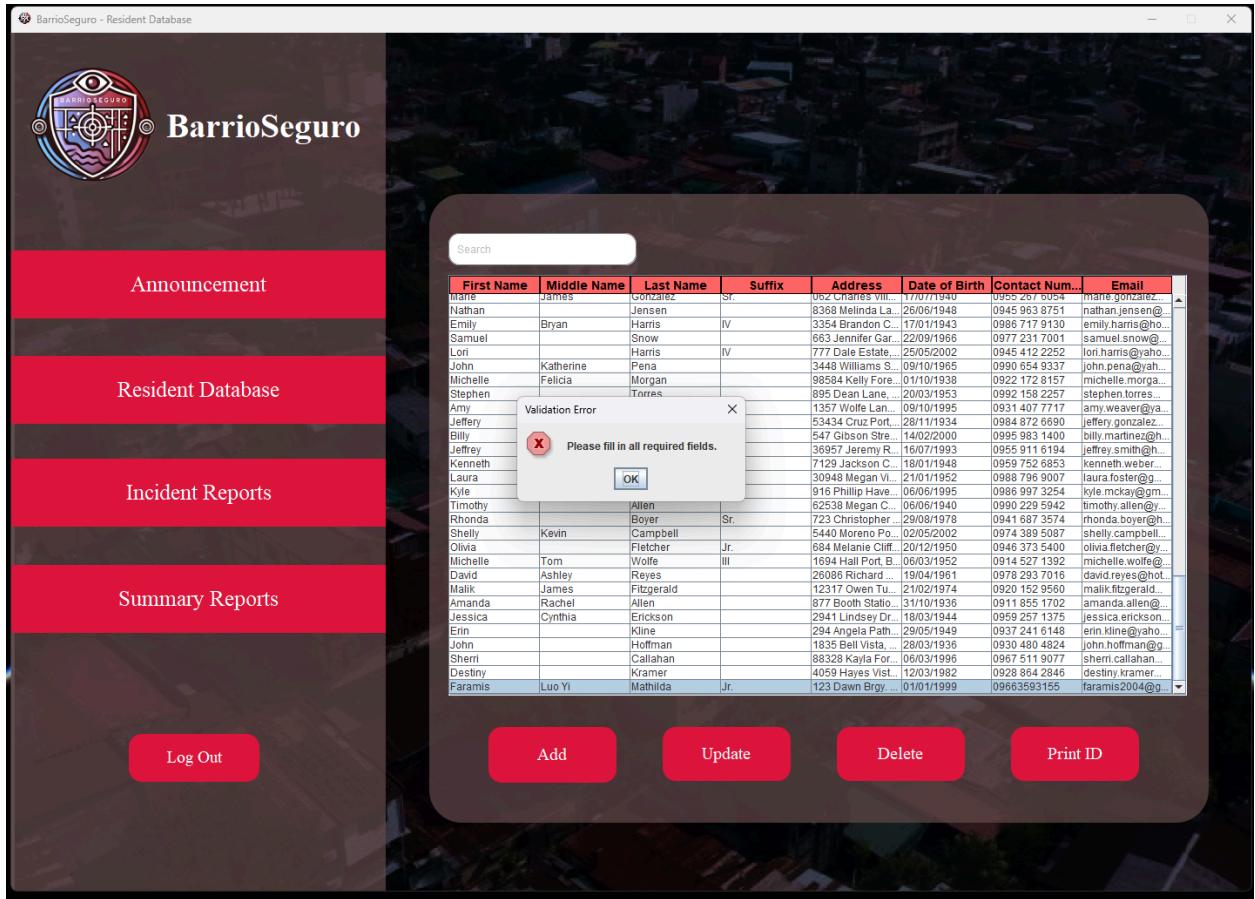


**Figure 16:** Attempt to click the "Update" button without selecting a row, showing a warning.

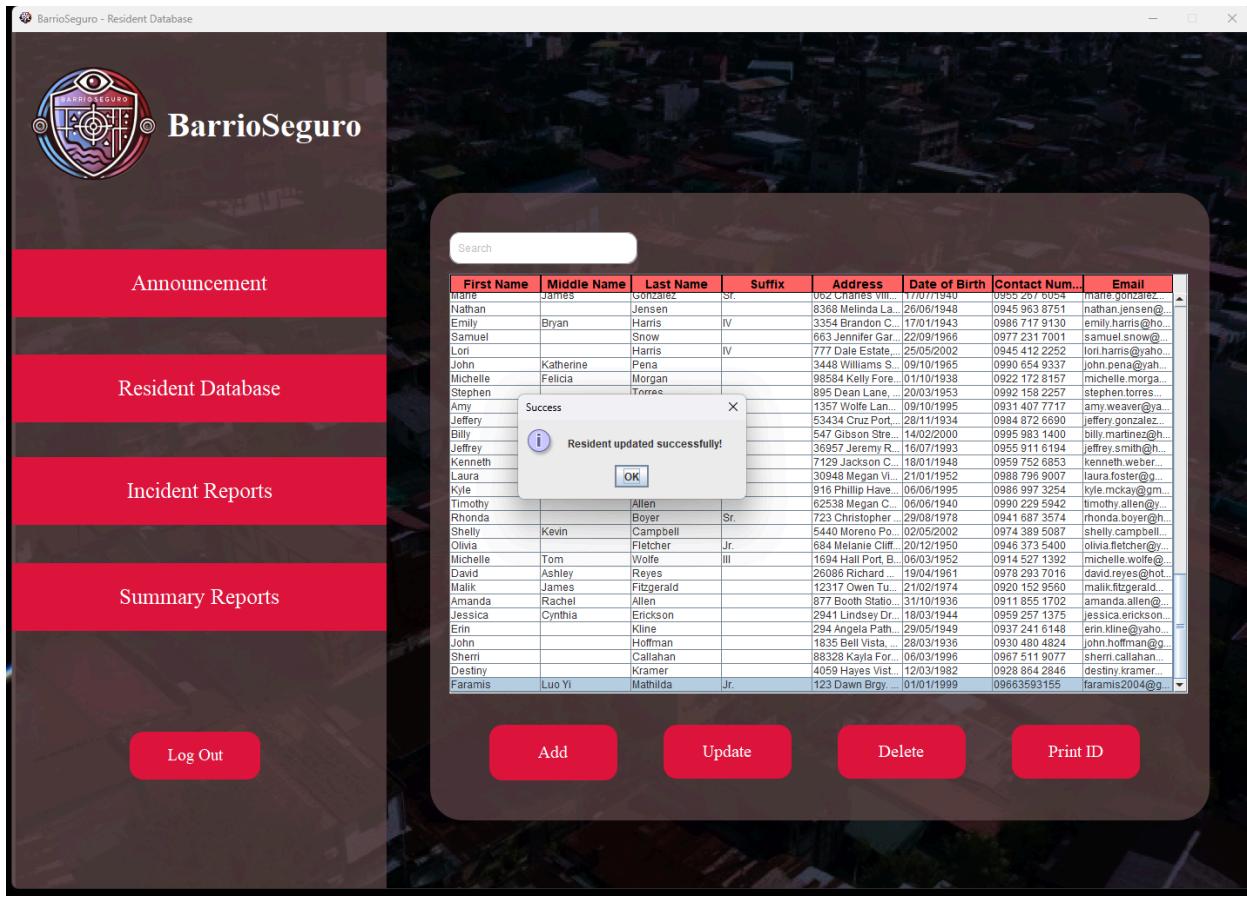


*Figure 17: Resident Update Page*

This interface is used for **updating an existing resident's information**. Administrators can search for a resident, modify their details (e.g., contact number, address), and save the updated data using the "**OK**" button. Clicking the "**Cancel**" button does not save any modified details. This ensures that the barangay database remains **accurate and up-to-date**.

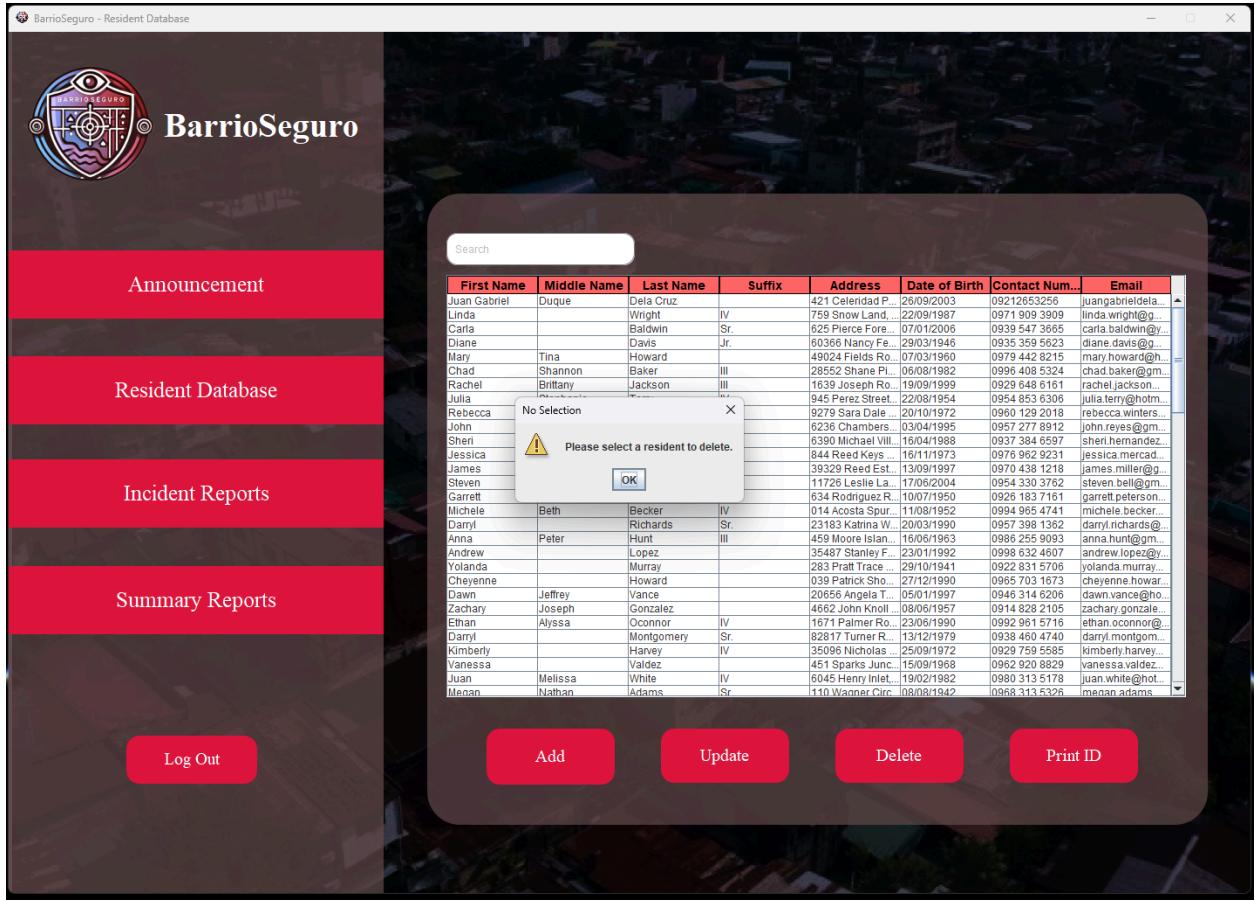


**Figure 18:** Update interface showing a validation error due to incomplete input.

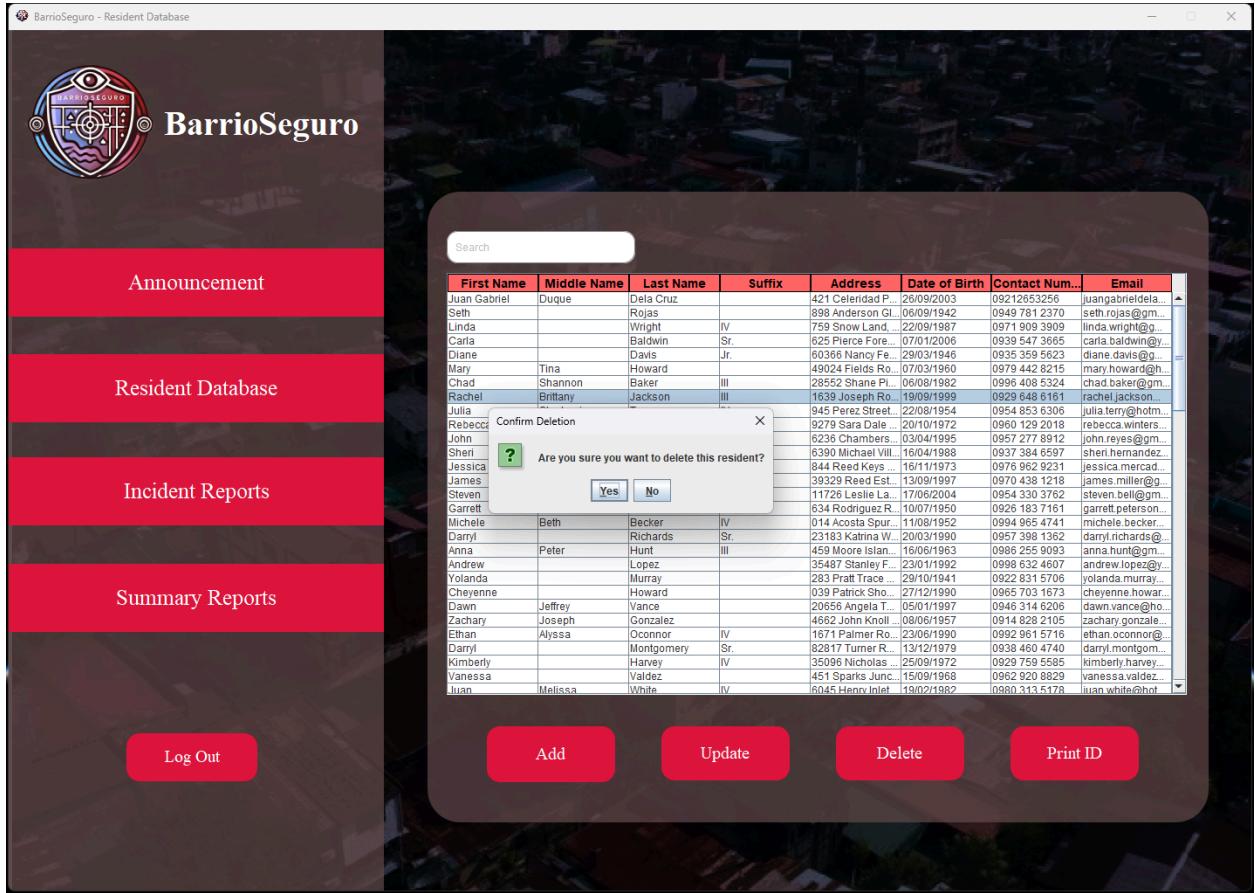


**Figure 19:** Resident database updated after modifying a resident's information.

### D.3. Deleting a Resident's Information

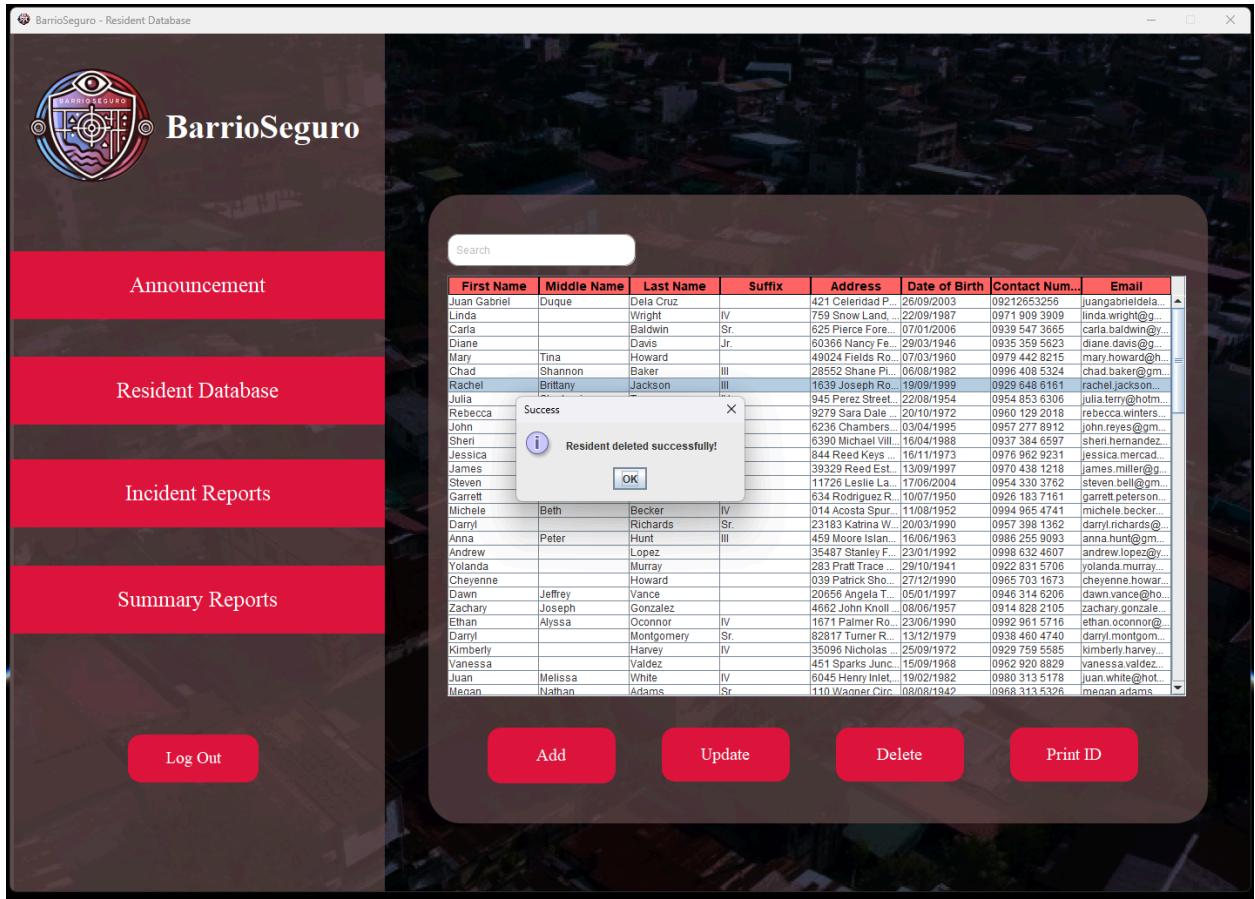


**Figure 20:** Attempt to delete a resident without selecting a row, showing a warning.



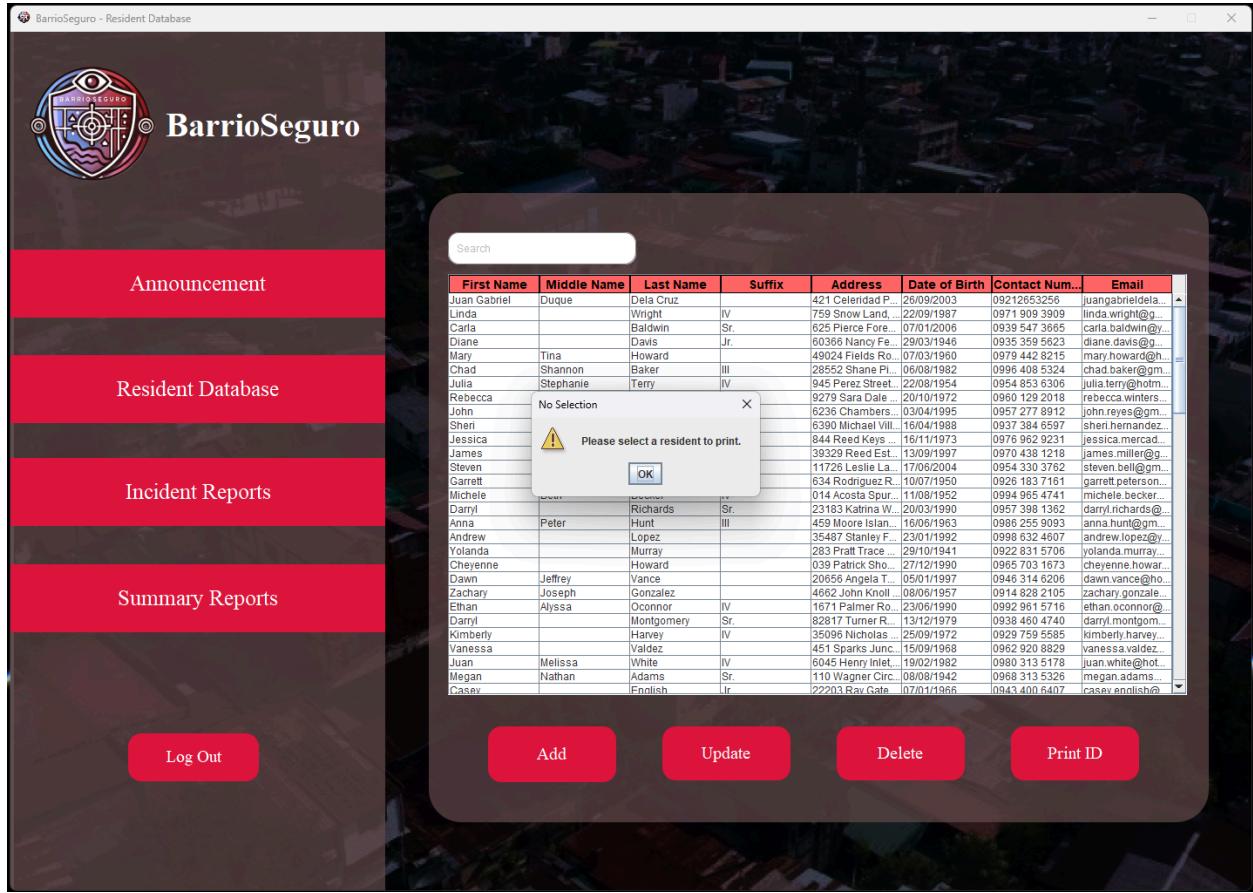
**Figure 21:** Resident database interface for deleting a specific resident's information.

This interface is used for **deleting an existing resident's information**. Administrators can search for a resident, and delete their details (e.g., contact number, address) if the administrator clicks the "Yes" button. Clicking the "No" button does not delete the specific resident's details.



**Figure 22:** Resident database updated after successfully deleting a resident's information.

#### D.4. Printing ID of a Resident's Information



**Figure 23:** Attempt to click “Print ID” without selecting a resident, showing a warning.

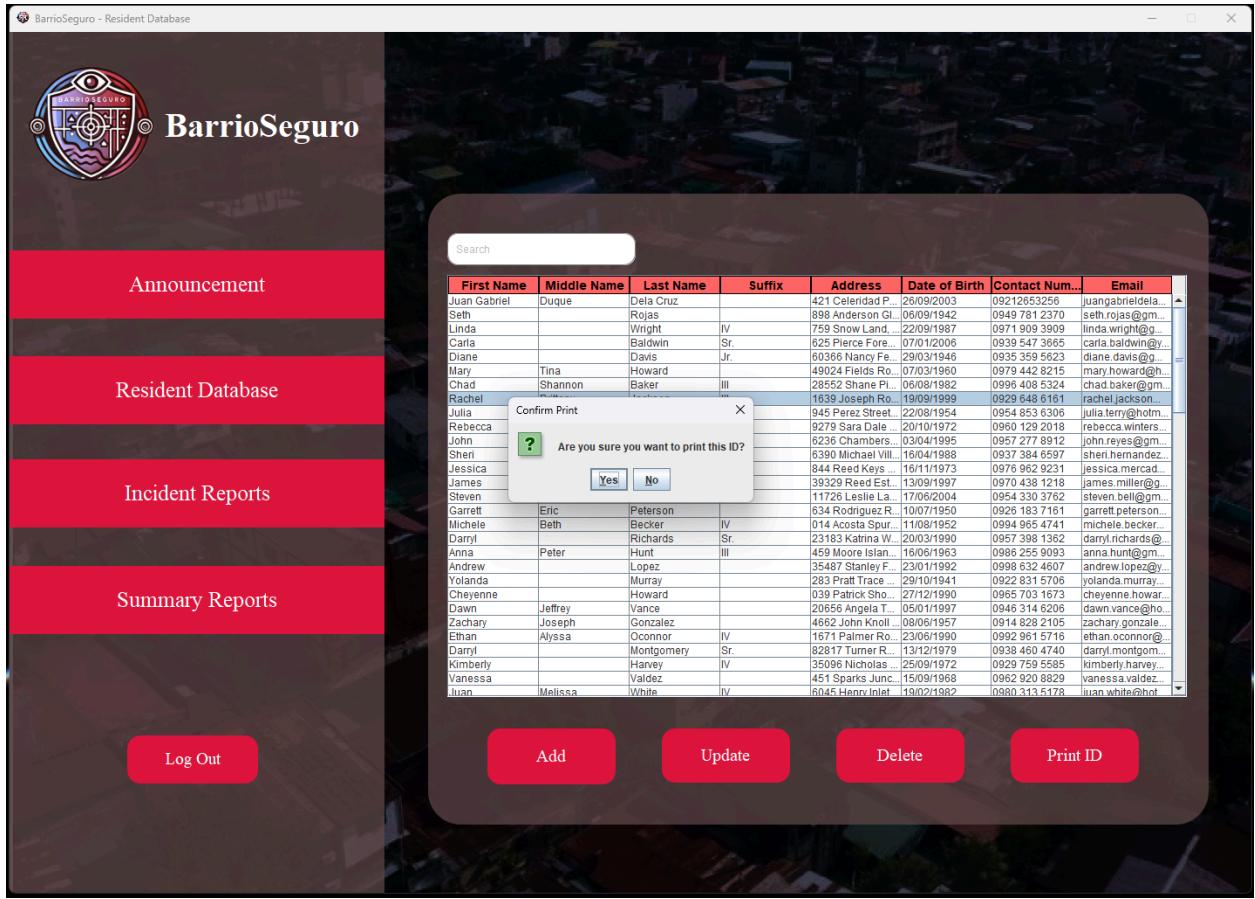


Figure 24: Resident ID Printing Page

This interface allows barangay administrators to **generate and print an identification (ID) card** for a resident. The option pane asks the administrator if he or she wants to print the selected resident's information using a physical ID card. Clicking the "Yes" button produces a **physical ID card**, which serves as an official document for the resident. Clicking the "No" button will not continue the printing process.

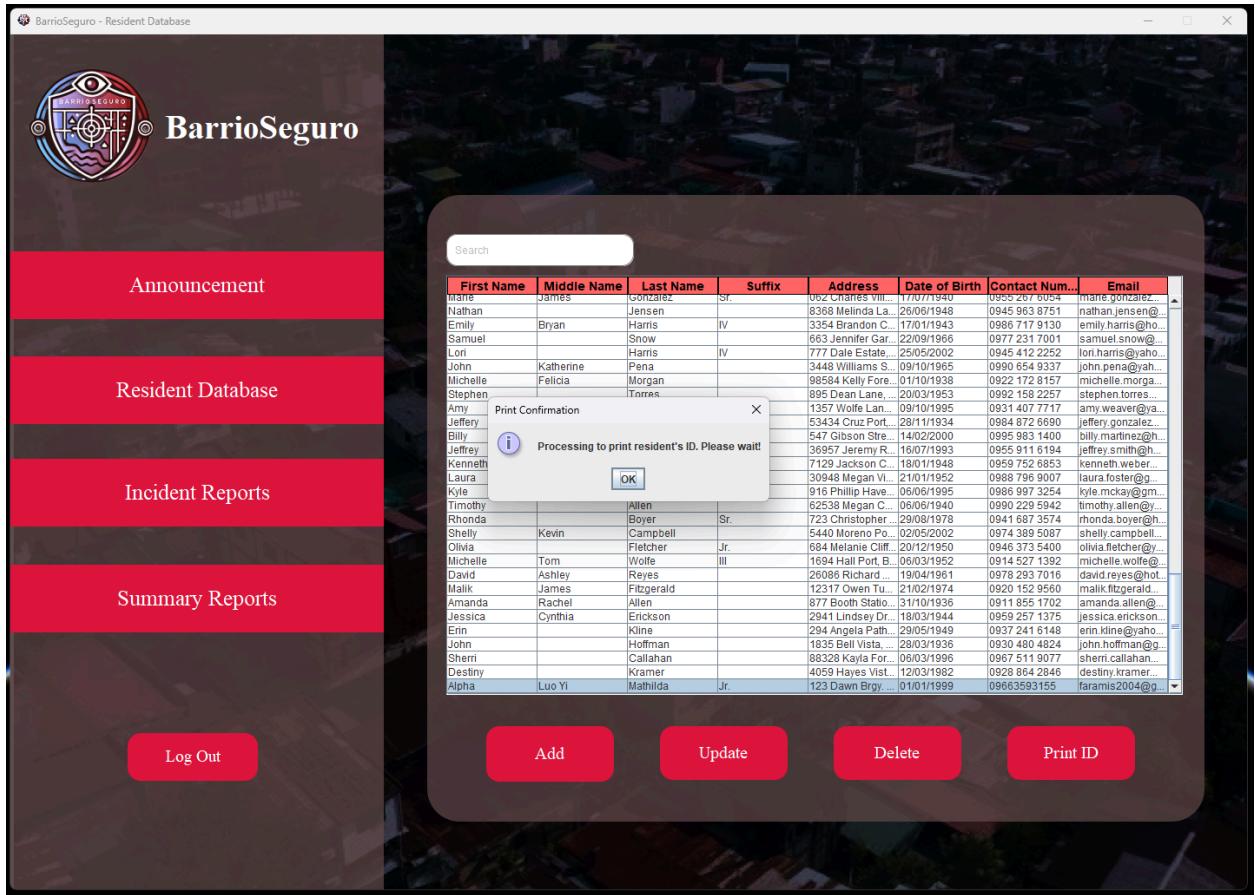
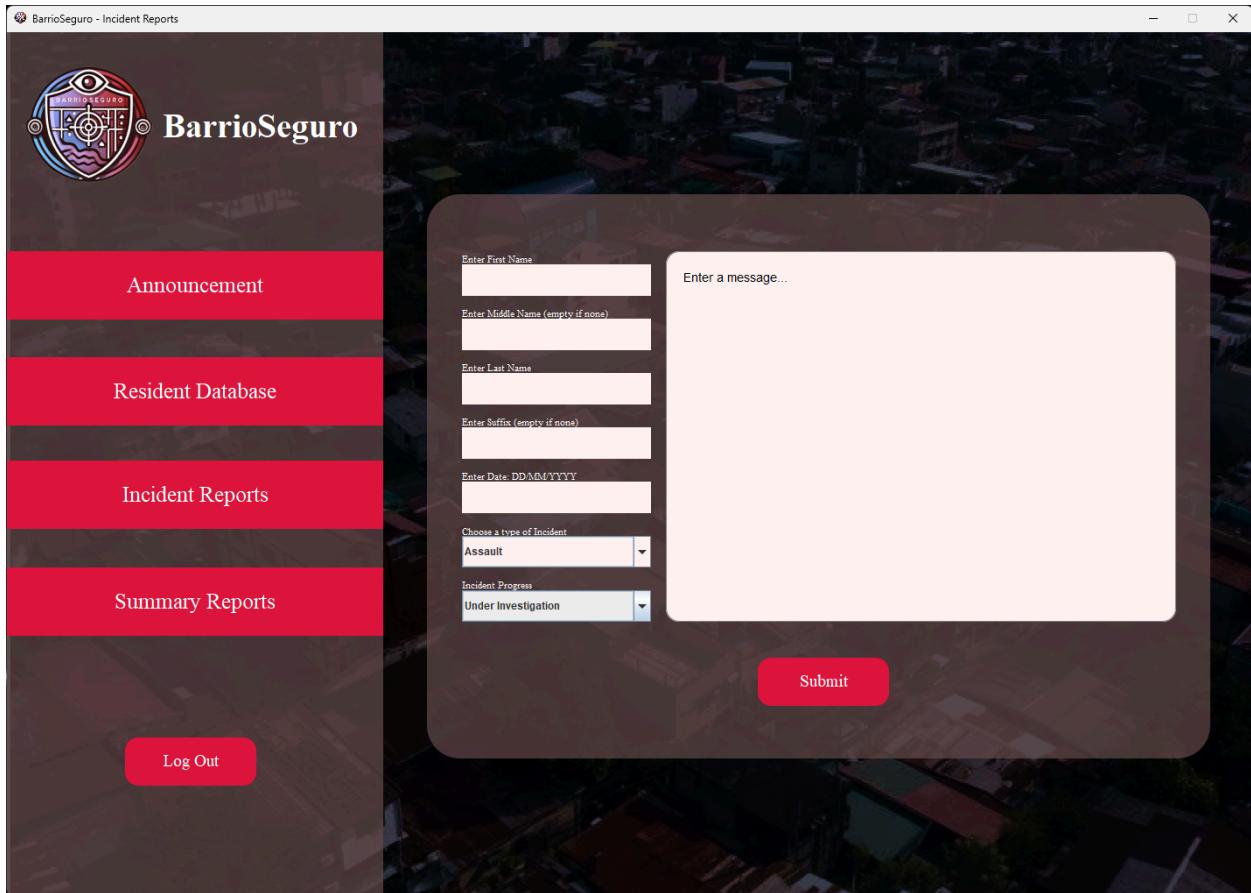


Figure 25: Resident database interface after clicking the “Yes” button for the Resident’s ID.

## E. Incident Log List Interface



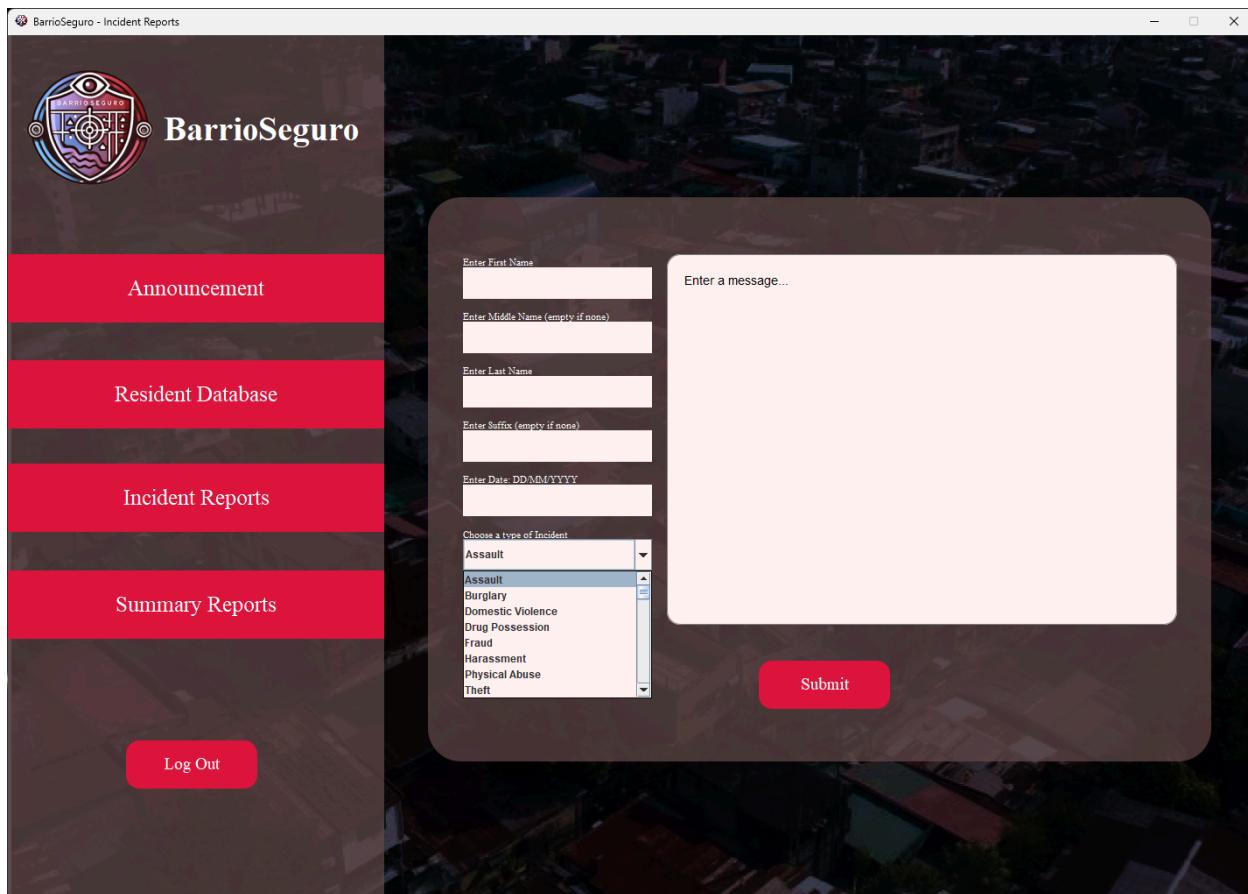
*Figure 26: Interface for creating incident reports.*

The "Incident Reports Page" interface, shown in the image, is designed for barangay officials to record and document incidents digitally:

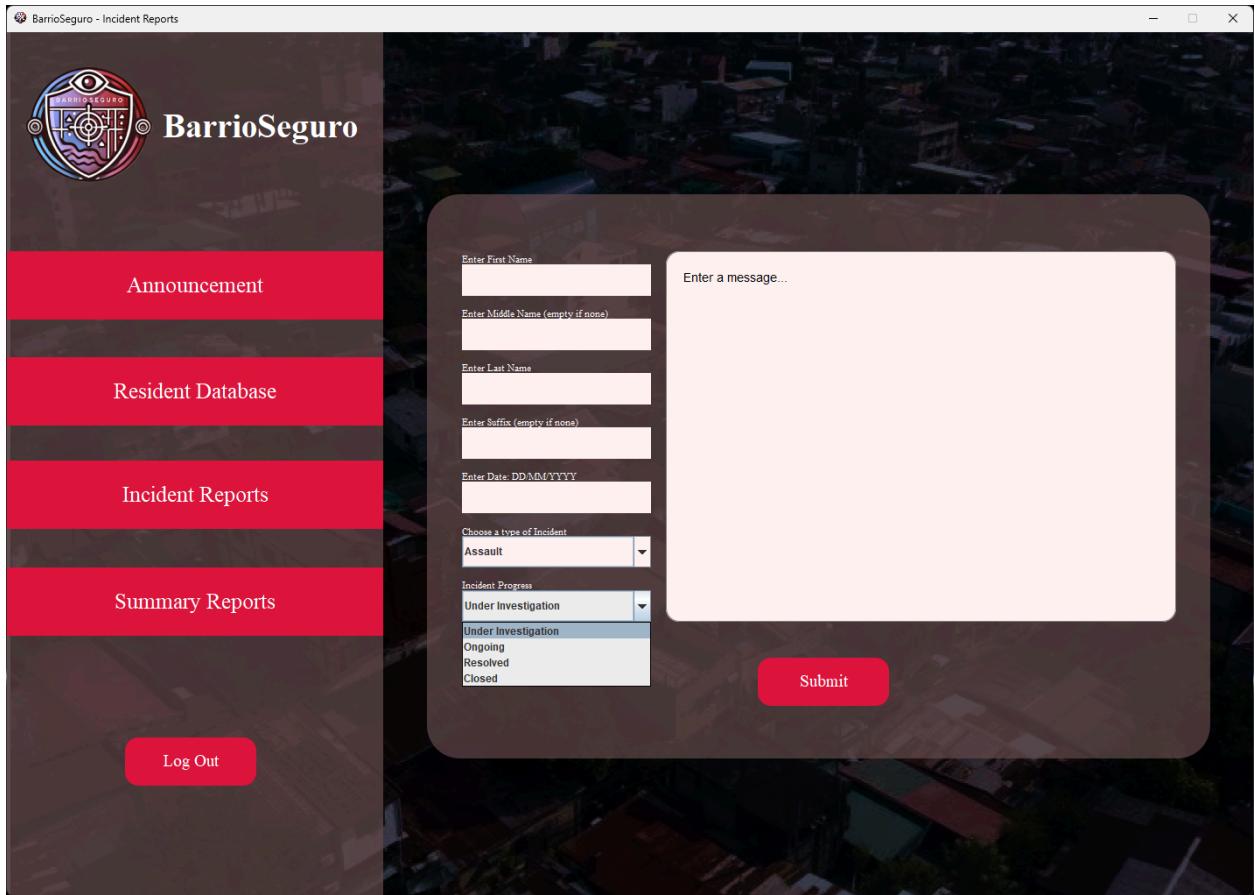
|   |                                       |  |
|---|---------------------------------------|--|
| 1 | <b>Name Input Fields</b>              | These four text fields are provided for entering the full name of the person involved or relevant details. It divides the prompts into <b>first name</b> , <b>middle name</b> , <b>last name</b> , and <b>suffix</b> . |
| 2 | <b>Date Input Field</b>               | Dedicated fields (DD/MM/YYYY) let users specify the date of the incident for proper documentation.   |
| 3 | <b>Selection of Incident Type</b>     | A dropdown menu allows the user to choose a specific type of incident from predefined options for accurate classification.   |
| 4 | <b>Selection of Incident Progress</b> | A dropdown menu allows the user to choose a specific type of progress for this incident report.  |

|          |                                     |  |
|----------|-------------------------------------|--|
| <b>4</b> | <b>Description Area</b>             | A large text box is available for detailed descriptions of the incident, ensuring all essential information is logged comprehensively. |
| <b>5</b> | <b>Submission Button ("Submit")</b> | Once all information is filled in, clicking the "Submit" button saves the report to the system.  |
| <b>6</b> | <b>Efficient Navigation</b>         | A menu on the left allows easy access to other functionalities within the application.   |

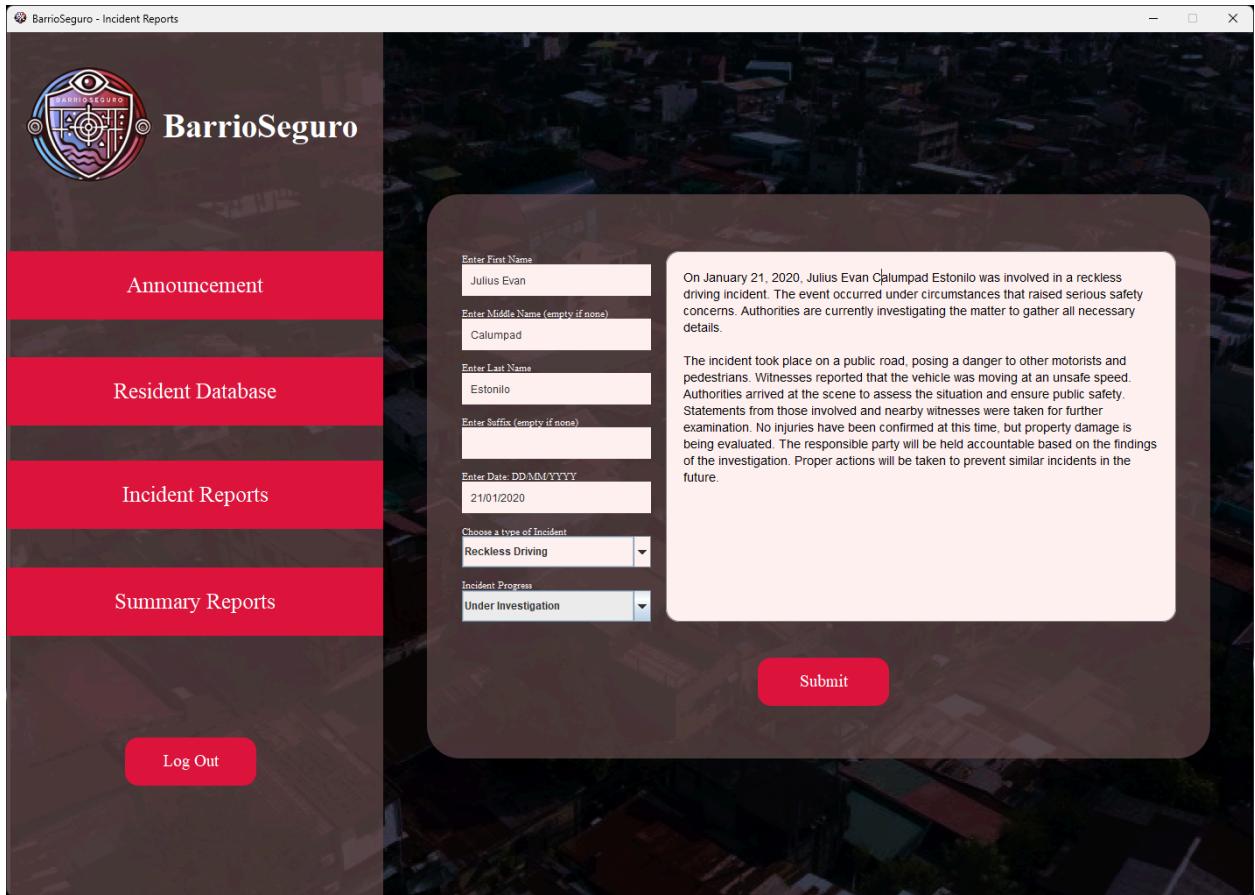
**Table 6:** Key Features of Incident Reports Page



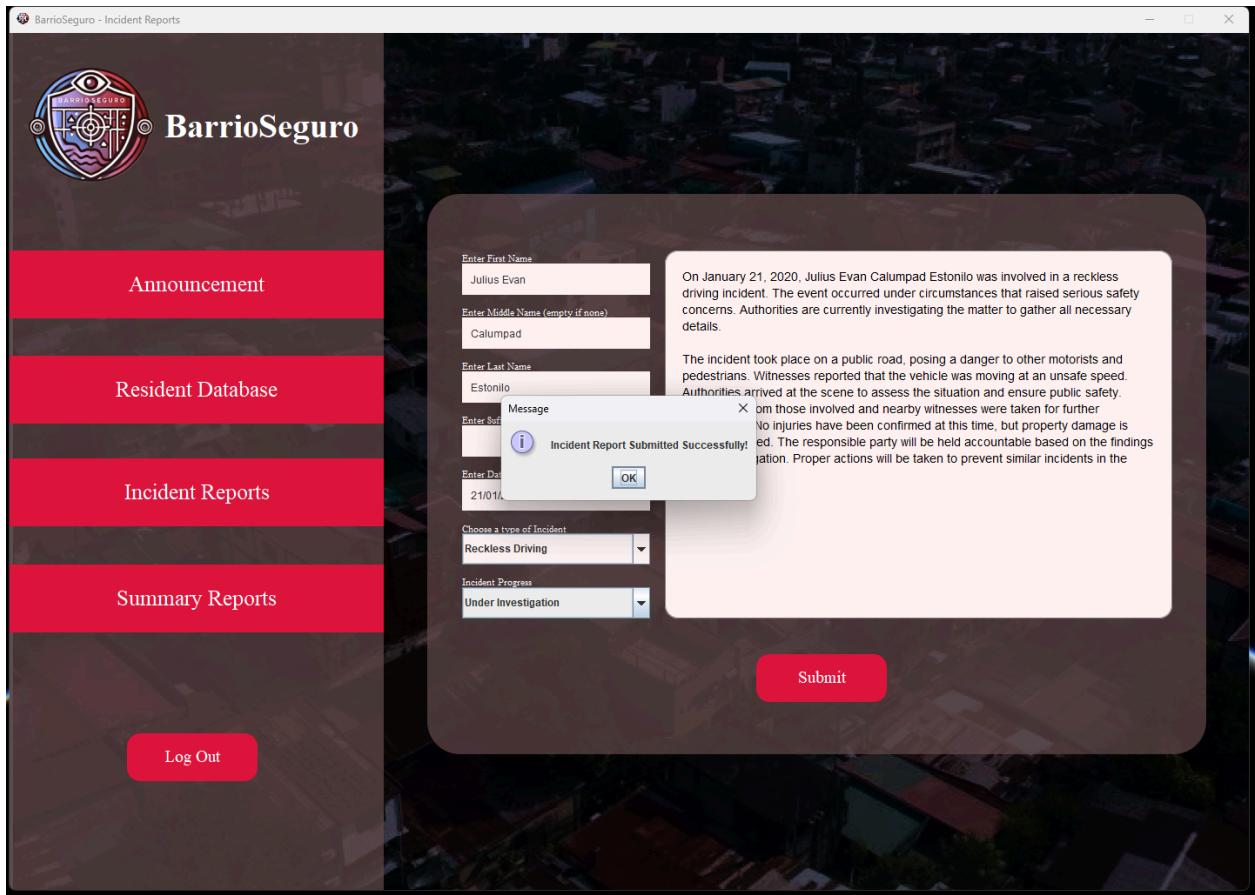
**Figure 27:** Incident reports interface when selecting a specific type of incidents.



*Figure 28: Incident reports interface when selecting a specific type of incident report progress.*

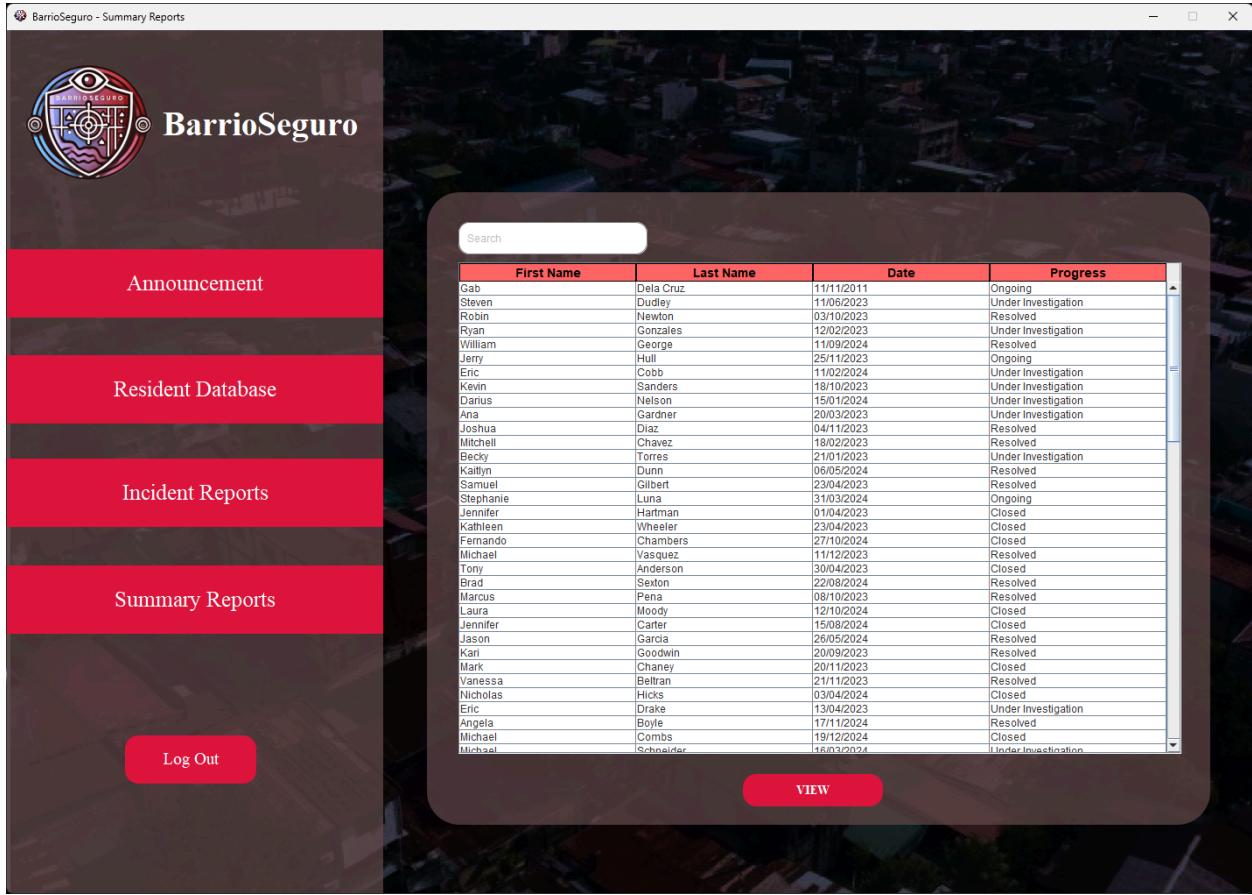


**Figure 29:** Interface for entering other details such as name, date, and description of the incidents.



**Figure 30:** Confirmation interface after clicking "Submit," indicating the incident report was added to the database.

## F. Data Reports Interface



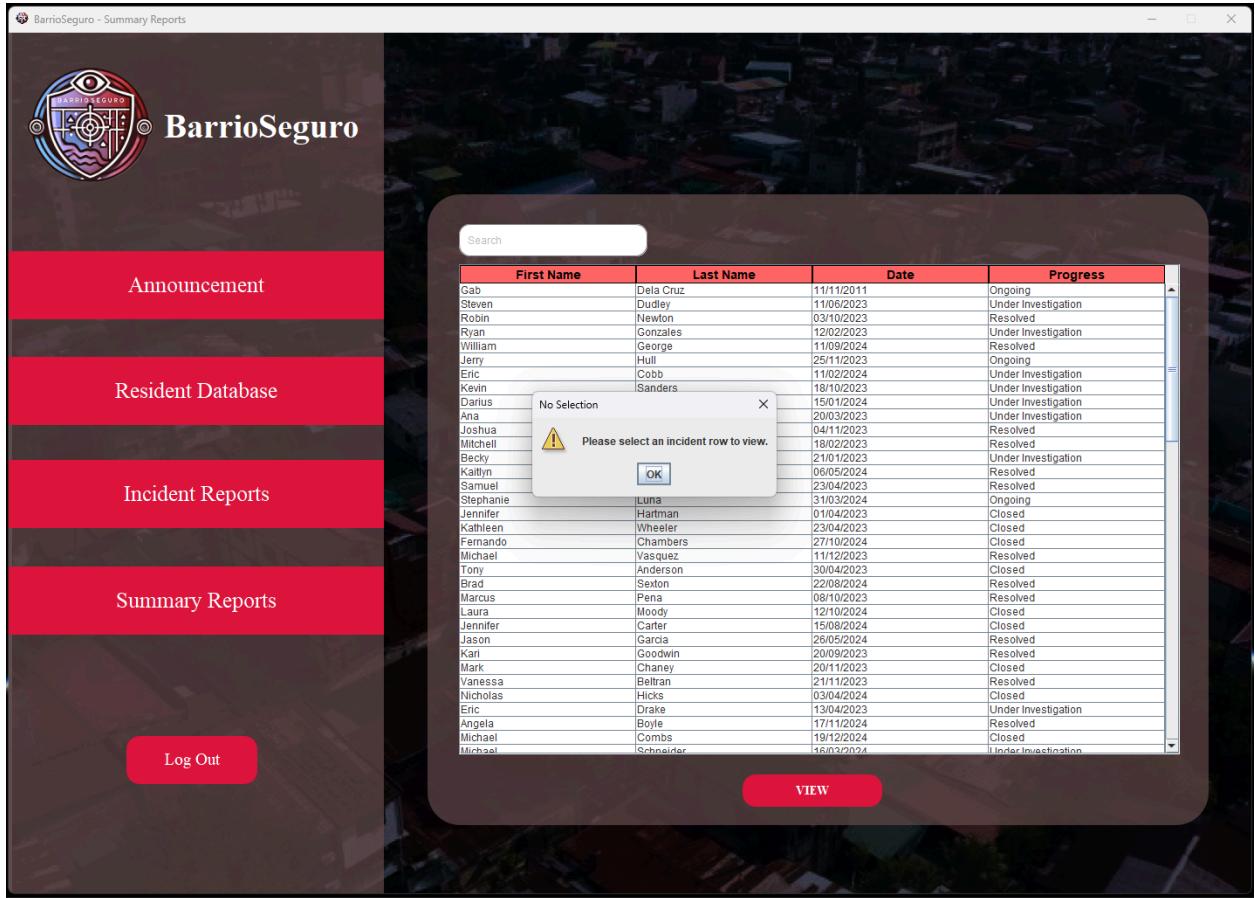
**Figure 31:** Interface displaying summary reports.

This page provides a concise summary of recorded incidents in the barangay. It displays organized data in a table format, including:

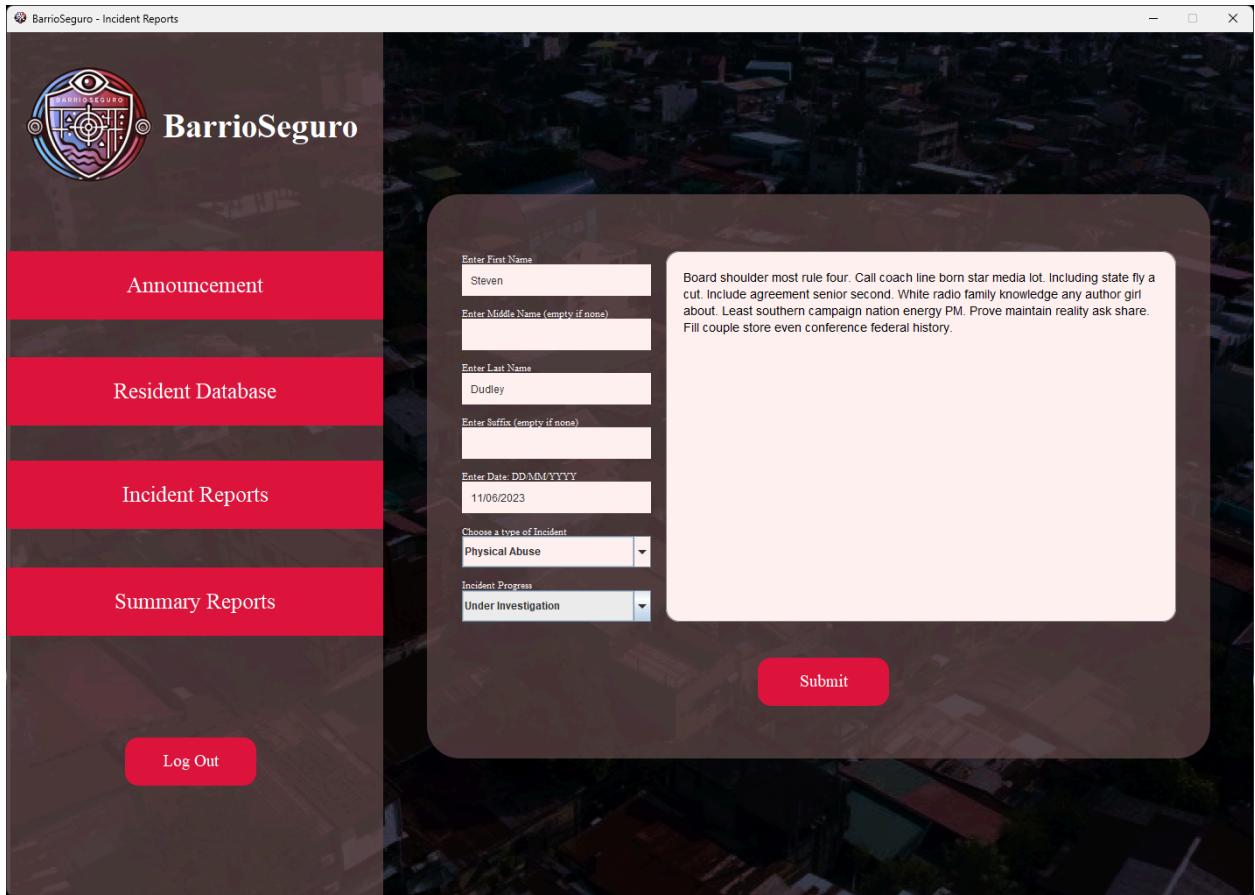
|          |  |  |
|----------|--|--|
| <b>1</b> | <b>The individual involved</b>         | The individual associated with the incident. Display his/her first and last name.                          |
| <b>2</b> | <b>Incident Date</b>                   | Date of the incident.  |
| <b>3</b> | <b>Incident Progress</b>               | Type of Progress for the specific incident report  |
| <b>4</b> | <b>View Button</b>                     | A button for selected row that allows administrators to access detailed information about a specific case. |
| <b>5</b> | <b>Search and Scroll Functionality</b> | Enhances ease of locating specific incident reports.   |

|          |                             |  |
|----------|-----------------------------|--|
| <b>6</b> | <b>Efficient Navigation</b> | A menu on the left allows easy access to other functionalities within the application. |
|----------|-----------------------------|--|

*Table 7: Key Features of Summary Reports Page*



*Figure 32: Attempt to click “View” without selecting a resident report, showing a warning.*



**Figure 33:** Goes back to the incident reports interface when "View" is clicked with selected row incident report, showing a full report detail that is modifiable.

This page is accessed when the “View” button is clicked on the Summary Reports Page with selected row incident report. This detailed view allows barangay officials to review and assess the reported incident for documentation or further action.

## V) Program Codes

The program utilizes Java as its main programming language and is supported by a well-defined System Architecture (Figure 1). Microsoft Access serves as the database for vital information about barangay administrators, residents, and incident reports. In addition, an integration with an external API has been implemented to allow for the management of announcements, thus ensuring that all relevant data can be easily updated and shared within the community.

Each class in the program serves a specific purpose. The base form class serves as a template or structure for the following forms. The announcement form class is tasked with posting and retrieving announcements through the API. The resident form class handles resident profiles stored in our MS Access database, while the incident form class records important details related to local issues or emergencies. Lastly, the summary incident form class displays an overview of the compiled data from incident reports, thus improving the ability to analyze and understand community events.

By having a well-organized and efficient codebase, we allow for continuous maintenance and future development of the system. Our simple yet effective design ensures that people can access important resources, from timely updates on important announcements to complete records of incidents and resident information. We believe that this approach will continue to serve local communities in a timely and reliable manner.

Below are the screenshots of all our Java source codes:

## 1) BarrioSeguroApp.java [MAIN CLASS]

```
1 // This statement groups our code in a folder-like structure, called a "package"
2 // Package means we are organizing files so they are easier to find
3 package system.BarrioSeguro;
4
5 // This line tells our program to use part of Java called " SwingUtilities"
6 // " SwingUtilities" is a helper that runs visual actions safely inside the program
7 import javax.swing.SwingUtilities;
8
9 // This says we are creating a class named "BarrioSeguroApp"
10 // A class is like a blueprint; it holds our code
11 public class BarrioSeguroApp {
12
13     // This function is "main", the first thing the program runs
14     // "main" is where the software starts working when we open it
15     public static void main(String[] args) {
16
17         // We use " SwingUtilities.invokeLater" to schedule our code for the "Event Dispatch Thread"
18         // In simple words, it means: run the next part safely for the visual part of our program
19         SwingUtilities.invokeLater(() -> {
20
21             // We create a new object named "appController" from the "BarrioSeguro" class
22             // "BarrioSeguro" is another part of our program that does the main tasks
23             BarrioSeguro appController = new BarrioSeguro();
24
25             // Here we call the "startApplication" method on our "appController"
26             // This means: "Begin the program and show any interface or work we need"
27             appController.startApplication();
28         });
29     }
30 }
```

## 2) BarrioSeguro.java

```
1 // This Line says we put this code in a "package" named "system.BarrioSeguro"
2 // Think of a package like a folder that keeps our code nice and organized
3 package system.BarrioSeguro;
4
5 // We declare a public class named "BarrioSeguro"
6 // A class is like a special box where we store related instructions
7 public class BarrioSeguro {
8
9     // This is the constructor for the "BarrioSeguro" class
10    // A constructor is a small intro that sets up our new "BarrioSeguro" object
11    public BarrioSeguro() {
12
```

```

13     }
14
15     // This method is named "startApplication" and is marked 'protected'
16     // It does the job of launching the program's main screen so we can start using it
17     protected void startApplication() {
18         // We create a "LoginForm" and pass "this" (the current class) to it
19         // "LoginForm" is like the sign-in window that appears when the app starts
20         LoginForm loginScreen = new LoginForm(BarrioSeguro.this);
21
22         // We make the Login screen visible so people can see and use it
23         // 'setVisible(true)' just means: "Show this window on the screen now"
24         loginScreen.setVisible(true);
25     }
26
27     // This method is named "openHomepageForm"
28     // It's responsible for opening the homepage window after we log in
29     protected void openHomepageForm() {
30         // Creating a "HomepageForm" and passing our current "BarrioSeguro" to it
31         // "HomepageForm" is the primary page people see after they sign in
32         HomepageForm homepageScreen = new HomepageForm(BarrioSeguro.this);
33
34         // Show the homepage window so people can use it
35         homepageScreen.setVisible(true);
36     }
37
38     // This method is called "openAnnouncementForm"
39     // It displays a place for neighborhood announcements or messages
40     protected void openAnnouncement() {
41         // "AnnouncementForm" is a separate window for posting news or updates
42         AnnouncementForm announcementBoardScreen = new AnnouncementForm(BarrioSeguro.this);
43
44         // Show the announcement window to share information
45         announcementBoardScreen.setVisible(true);
46     }
47
48     // This method is called "openResidentForm"
49     // It opens a page for managing people's information, like residents' names
50     protected void openResidentForm() {
51         // "ResidentForm" is a window where we keep track of all residents
52         ResidentForm residentManagementScreen = new ResidentForm(BarrioSeguro.this);
53
54         // Display the resident management window on the screen
55         residentManagementScreen.setVisible(true);
56     }
57
58     // This method is named "openIncidentForm"
59     // It's for reporting events or problems happening in our area
60     protected void openIncidentForm() {
61         // "IncidentForm" is a window to record details of things that went wrong
62         IncidentForm incidentReportScreen = new IncidentForm(BarrioSeguro.this);
63
64         // Show the incident report window so people can file reports
65         incidentReportScreen.setVisible(true);
66     }
67
68     // This method is called "openSummaryForm"
69     // It shows a summary of all incidents or other data
70     protected void openSummaryForm() {
71         // "SummaryForm" is where we gather and display an overview of information
72         SummaryForm incidentSummaryScreen = new SummaryForm(BarrioSeguro.this);
73
74         // Show the summary window so we can view a quick recap
75         incidentSummaryScreen.setVisible(true);
76     }
77 }
```

### 3) BaseForm.java

```
1 // This line organizes our file under the "system.BarrioSeguro" package
2 // Think of a package like a folder name for better file grouping
3 package system.BarrioSeguro;
4
5 // These Lines bring in tools from Java that we need
6 // Like color settings, fonts, pictures, and text fields
7 import java.awt.Color;
8 import java.awt.EventQueue;
9 import java.awt.Font;
10 import java.awt.Graphics;
11 import java.awt.Graphics2D;
12 import java.awt.Insets;
13 import java.awt.RenderingHints;
14
15 import java.awt.event.ActionEvent;
16 import java.awt.event.ActionListener;
17 import java.awt.event.FocusAdapter;
18 import java.awt.event.FocusEvent;
19 import java.awt.event.MouseAdapter;
20 import java.awt.event.MouseEvent;
21
22 import java.io.File;
23
24 import java.sql.Connection;
25 import java.sql.DriverManager;
26 import java.sql.SQLException;
27
28 import javax.swing.ImageIcon;
29 import javax.swing.JButton;
30 import javax.swing.JComponent;
31 import javax.swing.JFrame;
32 import javax.swing.JLabel;
33 import javax.swing.JLayeredPane;
34 import javax.swing.JPanel;
35 import javax.swing.JTextArea;
36 import javax.swing.JTextField;
37
38 import javax.swing.border.EmptyBorder;
39
40 import javax.swing.plaf.basic.BasicButtonUI;
41
42 // "BaseForm" is an abstract class, extending "JFrame"
43 // A class is like a blueprint, and "JFrame" is a window on the screen
44 public abstract class BaseForm extends JFrame {
45
46     // This is a "static final String" for the database path
47     // It's a text label that doesn't change, telling us where our database is
48     protected static final String DATABASE_PATH = "jdbc:ucanaccess://Database/BarrioSeguroDB.accdb";
49
50     // This is a variable named "appController" of type "BarrioSeguro"
51     // It lets us call functions from the "BarrioSeguro" class
52     protected BarrioSeguro appController;
53
54     // These are three 'Color' variables for default, click, and hover states
55     // They help us make nice color changes when someone clicks a button
56     protected final Color DEFAULT_COLOR = new Color(220, 20, 60);
57     protected final Color CLICK_COLOR = new Color(180, 0, 40);
58     protected final Color HOVER_COLOR = new Color(200, 0, 50);
59
60     // This is the constructor for "BaseForm"
61     // A constructor sets up the window, including its size and behavior
62     public BaseForm(BarrioSeguro accessAppControl) {
63         // We set our 'appController' to the one given from outside
64         // So we can use it to navigate or open different screens
```

```
1 appController = accessAppControl;
2
3 // The window closes when you hit the exit button (X)
4 // That means the program will stop if you click the close button
5 setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
6
7 // Sets the window position and size: (100, 100) is the top-left corner,
8 // 1440 wide x 1024 tall
9 setBounds(100, 100, 1440, 1024);
10
11 // We don't want the user to resize this window
12 // So the window's size cannot be changed
13 setResizable(false);
14
15 // Puts the window in the center of the screen
16 // This makes it easier to see
17 setLocationRelativeTo(null);
18
19 // Calls a separate function to set up our app's icon
20 // The icon is basically the small picture on the top-left of the window
21 setApplicationIcon();
22 }
23
24 // This method sets the window icon if the file exists
25 // If not, we print an error message for debugging
26 private void setApplicationIcon() {
27     // Creates a File object pointing to "Visuals/LogoIcon.png"
28     // That's our icon image
29     File iconFile = new File("Visuals/logoIcon.png");
30     // Checks if the file is really there
31     // If yes, we set it as our window icon
32     if (iconFile.exists()) {
33         ImageIcon appIcon = new ImageIcon(iconFile.getAbsolutePath());
34         setIconImage(appIcon.getImage());
35     } else {
36         System.err.println("Error: Window icon not found at " + iconFile.getAbsolutePath());
37     }
38 }
39
40 // This function gives us a database connection
41 // "throws SQLException" means it might show an error if we can't connect
42 protected Connection getConnection() throws SQLException {
43     // Uses "DriverManager" to get a connection to our Access database
44     // We must have that .accdb file for it to work
45     return DriverManager.getConnection(DATABASE_PATH);
46 }
47
48 // Adds a background image to a Layered pane
49 // A Layered pane can stack items (like pictures and panels) on top of each other
50 protected void addBackgroundImage(JLayeredPane mainPane) {
51     // We load the background picture from "Visuals/backgroundImage.png"
52     // "ImageIcon" holds the picture data
53     ImageIcon backgroundImage = new ImageIcon("Visuals/backgroundImage.png");
54     // We create a "JLabel" for showing that picture
55     // Inside "paintComponent", we draw the image to fill the whole panel
56     JLabel backgroundLabel = new JLabel() {
57         @Override
58         protected void paintComponent(Graphics paintGraphics) {
59             super.paintComponent(paintGraphics);
60             Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics;
```

```
1      // Draw the image so it covers the label
2      paintGraphicsWith2D.drawImage(backgroundColor.getImage(), 0, 0, getWidth(), getHeight(), null);
3
4      // Draw a dark translucent rectangle on top
5      // This gives a shaded effect
6      paintGraphicsWith2D.setColor(new Color(0, 0, 0, 160));
7      paintGraphicsWith2D.fillRect(0, 0, getWidth(), getHeight());
8  }
9 };
10
11 // We place the label at (0,0) with size 1440 x 1024
12 // That means it covers our entire window background
13 backgroundLabel.setBounds(0, 0, 1440, 1024);
14
15 // We add this label to the mainPane, behind everything else
16 // "DEFAULT_LAYER" is basically the bottom layer
17 mainPane.add(backgroundLabel, JLayeredPane.DEFAULT_LAYER);
18 }
19
20 // Adds a dashboard side panel to our main window
21 // This panel has buttons and a logo so users can navigate
22 protected void addDashboardPanel(JLayeredPane mainPane) {
23     // Creates a "JPanel" that's semi-transparent (with RGBA color)
24     // The last value (178) is the alpha channel for transparency
25     JPanel dashboardPanel = new JPanel();
26     dashboardPanel.setBackground(new Color(102, 77, 77, 178));
27     // We put this panel on the left side: 0,0 to 430 wide, 1024 tall
28     // It spans from top to bottom
29     dashboardPanel.setBounds(0, 0, 430, 1024);
30     // We place it on a layer above the default background
31     mainPane.add(dashboardPanel, JLayeredPane.PALETTE_LAYER);
32
33     // We call separate methods to put items on the dashboard
34     addLogoToDashboard(dashboardPanel);
35     addTextToDashboard(dashboardPanel);
36     addDashboardButtons(dashboardPanel);
37 }
38
39 // This method adds a logo image onto the dashboard panel
40 // The logo is just a small picture at the top
41 private void addLogoToDashboard(JPanel dashboardPanel) {
42     // Load the "LogoIcon.png" file for display
43     // "ImageIcon" prepares the picture so we can show it
44     ImageIcon logoImage = new ImageIcon("Visuals/logoIcon.png");
45
46     // Create a "JLabel" that holds that icon
47     JLabel logoLabel = new JLabel(logoImage);
48     // Position the icon in the panel at (18, 33), with size 150x150
49     logoLabel.setBounds(18, 33, 150, 150);
50     // Use no layout manager so we can manually place items
51     dashboardPanel.setLayout(null);
52     // Add the label to the dashboard panel
53     dashboardPanel.add(logoLabel);
54 }
55
56 // This method adds text to the dashboard panel, like the app's name
57 // "JLabel" shows words on the screen
58 private void addTextToDashboard(JPanel dashboardPanel) {
59     // "BarrioSeguro" is the text we want to display
60     // We set the color to white for visibility
```

```
1  JLabel logonamelabel = new JLabel("BarrioSeguro");
2  logonamelabel.setForeground(Color.WHITE);
3  // We set a big font style so people can notice it
4  logonamelabel.setFont(new Font("Times New Roman", Font.BOLD, 39));
5  // Position it in the panel
6  logonamelabel.setBounds(178, 69, 237, 78);
7  // Actually add it to our dashboard
8  dashboardPanel.add(logonamelabel);
9 }

10 // This sets up all the buttons on the dashboard panel, Like "Announcement" or "Log Out"
11 // We create each button, style it, and tell it what to do when clicked
12 private void addDashboardButtons(JPanel dashboardPanel) {
13     // First button is called "announceBtn" with text "Announcement"
14     // We use "styleButton" to make it look nice
15     JButton announceBtn = new JButton("Announcement");
16     styleButton(announceBtn);
17     announceBtn.setBounds(0, 250, 430, 78);

18     // This is what happens when we click "Announcement"
19     announceBtn.addActionListener(new ActionListener() {
20         public void actionPerformed(ActionEvent eventForAnnounceBtn) {
21             // Move to a new screen called the Announcement Form
22             // We do it with EventQueue.invokeLater to handle it safely
23             EventQueue.invokeLater(new Runnable() {
24                 public void run() {
25                     try {
26                         appController.openAnnouncementForm();
27                     } catch (Exception handleAnnounceException) {
28                         handleAnnounceException.printStackTrace();
29                     }
30                     // Close this window after opening the next
31                     dispose();
32                 }
33             });
34         }
35     });
36 }
37 });
38 // Finally, add this button to the dashboard panel
39 dashboardPanel.add(announceBtn);

40

41 // Next button: "Resident Database"
42 JButton residentBtn = new JButton("Resident Database");
43 styleButton(residentBtn);
44 residentBtn.setBounds(0, 371, 430, 78);

45

46 // When we click "Resident Database," open the Resident Form
47 residentBtn.addActionListener(new ActionListener() {
48     public void actionPerformed(ActionEvent eventForResidentBtn) {
49         EventQueue.invokeLater(new Runnable() {
50             public void run() {
51                 try {
52                     appController.openResidentForm();
53                 } catch (Exception handleResidentException) {
54                     handleResidentException.printStackTrace();
55                 }
56                 dispose();
57             }
58         });
59     }
60 }
```

```
1  });
2  dashboardPanel.add(residentBtn);
3
4
5 // Another button: "Incident Reports"
6 JButton incidentBtn = new JButton("Incident Reports");
7 styleButton(incidentBtn);
8 incidentBtn.setBounds(0, 489, 430, 78);
9
10 // Clicking "Incident Reports" calls the method to open it
11 incidentBtn.addActionListener(new ActionListener() {
12     public void actionPerformed(ActionEvent eventForIncidentBtn) {
13         EventQueue.invokeLater(new Runnable() {
14             public void run() {
15                 try {
16                     appController.openIncidentForm();
17                 } catch (Exception handleIncidentException) {
18                     handleIncidentException.printStackTrace();
19                 }
20                 dispose();
21             }
22         });
23     }
24 });
25 dashboardPanel.add(incidentBtn);
26
27
28 // Button for "Summary Reports"
29 JButton summaryBtn = new JButton("Summary Reports");
30 styleButton(summaryBtn);
31
32 // Click "Summary Reports" to open that form
33 summaryBtn.setBounds(0, 611, 430, 78);
34 summaryBtn.addActionListener(new ActionListener() {
35     public void actionPerformed(ActionEvent eventForSummaryBtn) {
36         EventQueue.invokeLater(new Runnable() {
37             public void run() {
38                 try {
39                     appController.openSummaryForm();
40                 } catch (Exception handleSummaryException) {
41                     handleSummaryException.printStackTrace();
42                 }
43                 dispose();
44             }
45         });
46     }
47 });
48 dashboardPanel.add(summaryBtn);
49
50 // "Log Out" button for leaving the program
51 JButton logoutBtn = new JButton("Log Out");
52 styleRoundedButton(logoutBtn);
53 logoutBtn.setBounds(135, 805, 150, 55);
54
55 // When clicked, close this form and go to the login screen
56 logoutBtn.addActionListener(new ActionListener() {
57     public void actionPerformed(ActionEvent eventForSummaryBtn) {
58         dispose();
59
60         EventQueue.invokeLater(() -> {
```

```
1             logoutAndGoToLogin();
2         });
3     });
4 });
5 dashboardPanel.add(logoutBtn);
6 }
7
8 // This method changes how a normal button looks and behaves
9 // We set colors, fonts, and events for pressing, releasing, and hovering
10 private void styleButton(JButton button) {
11     button.setFont(new Font("Times New Roman", Font.PLAIN, 25));
12     button.setBorderPainted(false);
13     button.setFocusPainted(false);
14     button.setContentAreaFilled(false);
15     button.setOpaque(true);
16     button.setForeground(Color.WHITE);
17     button.setBackground(DEFAULT_COLOR);
18
19     // We use a "MouseAdapter" so we can respond to mouse interactions
20     button.addMouseListener(new MouseAdapter() {
21         @Override
22         public void mousePressed(MouseEvent eventButtonPress) {
23             // Change color when you press the button
24             button.setBackground(CLICK_COLOR);
25         }
26
27         @Override
28         public void mouseReleased(MouseEvent eventButtonRelease) {
29             // Reset color when you lift the mouse button
30             button.setBackground(DEFAULT_COLOR);
31         }
32
33         @Override
34         public void mouseEntered(MouseEvent eventButtonEnter) {
35             // Slightly different color when you hover over it
36             button.setBackground(HOVER_COLOR);
37         }
38
39         @Override
40         public void mouseExited(MouseEvent eventButtonExit) {
41             // Go back to the usual color if your mouse leaves
42             button.setBackground(DEFAULT_COLOR);
43         }
44     });
45 }
46
47 // Styles a "rounded button" using the same base style, with curved edges
48 // Rounded corners are done by painting a round rectangle in the background
49 protected void styleRoundedButton(JButton button) {
50     // First, apply the normal styling
51     styleButton(button);
52     button.setFont(new Font("Times New Roman", Font.PLAIN, 20));
53     // Make the button see-through for the round effect
54     button.setOpaque(false);
55     button.setContentAreaFilled(false);
56     button.setBorderPainted(false);
57     button.setFocusPainted(false);
58
59     button.addMouseListener(new MouseAdapter() {
60         @Override
```

```
1     public void mousePressed(MouseEvent eventButtonPress) {
2         button.setBackground(CLICK_COLOR);
3     }
4
5     @Override
6     public void mouseReleased(MouseEvent eventButtonRelease) {
7         button.setBackground(DEFAULT_COLOR);
8     }
9 });
10
11 // Change how the button is drawn (the UI) to get those rounded edges
12 button.setUI(new BasicButtonUI() {
13     @Override
14     public void paint(Graphics paintGraphics, JComponent paintComponent) {
15         Graphics2D paintGraphics2D = (Graphics2D) paintGraphics.create();
16         // Turn on smoother edges
17         paintGraphics2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
18         // Use the button's current background color
19         paintGraphics2D.setColor(button.getBackground());
20         // Paint a round rectangle in the entire shape of the component
21         paintGraphics2D.fillRoundRect(0, 0, paintComponent.getWidth(), paintComponent.getHeight(), 30, 30);
22         paintGraphics2D.dispose();
23         // Call the usual painting so the text shows up
24         super.paint(paintGraphics, paintComponent);
25     }
26 });
27 }
28
29 // A small function to log out and show the Login screen again
30 // It closes the current window and creates a new "LoginForm"
31 private void logoutAndGoToLogin() {
32     // Stop showing this window
33     dispose();
34     // Create a new "LoginForm" using our controller and show it
35     LoginForm login = new LoginForm(appController);
36     login.setVisible(true);
37 }
38
39 // Creates a text field with rounded corners and optional initial text
40 // Good for user input boxes like name or address
41 protected JTextField createRoundedTextField(String text, int cornerRadius) {
42     JTextField givenTextField = new JTextField(text) {
43         // "Override" the paint methods so we can draw the curved shape
44         @Override
45         protected void paintComponent(Graphics paintGraphics) {
46             Graphics2D paintGraphics2D = (Graphics2D) paintGraphics.create();
47             paintGraphics2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
48             // Fill with white color inside the rectangle
49             paintGraphics2D.setColor(Color.WHITE);
50             paintGraphics2D.fillRoundRect(0, 0, getWidth(), getHeight(), cornerRadius, cornerRadius);
51             // Call the normal painting to show text
52             super.paintComponent(paintGraphics);
53             paintGraphics2D.dispose();
54         }
55
56         @Override
57         protected void paintBorder(Graphics paintGraphics) {
58             // Draw a light-gray border around the curved rectangle
59             Graphics2D paintGraphics2D = (Graphics2D) paintGraphics.create();
60             paintGraphics2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
61             paintGraphics2D.drawRoundRect(0, 0, getWidth(), getHeight(), cornerRadius, cornerRadius);
62         }
63     };
64     return givenTextField;
65 }
```

```
1         paintGraphics2D.setColor(Color.GRAY);
2         paintGraphics2D.drawRoundRect(0, 0, getWidth() - 1, getHeight() - 1, cornerRadius, cornerRadius);
3         paintGraphics2D.dispose();
4     }
5 }
// Make the text field see-through, except the white shape we draw
6 givenTextField.setOpaque(false);
// Add extra space inside the text field
7 givenTextField.setBorder(new EmptyBorder(10, 20, 10, 20));
// Finally, return the completed text field so we can use it
8 return givenTextField;
9 }
10
11 // Creates a rounded text area for typing multiple lines of text
12 // Like writing longer comments or messages
13 public JTextArea createRoundedTextArea(String placeholder, int width, int height) {
14     // We override painting again for the shape
15     JTextArea givenTextArea = new JTextArea(placeholder) {
16         @Override
17         protected void paintComponent(Graphics paintGraphics) {
18             Graphics2D paintGraphics2D = (Graphics2D) paintGraphics.create();
19             paintGraphics2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
20             // Fill with the background color (light shade)
21             paintGraphics2D.setColor(getBackground());
22             paintGraphics2D.fillRoundRect(0, 0, getWidth(), getHeight(), 30, 30);
23             paintGraphics2D.dispose();
24             // Then do the normal text painting
25             super.paintComponent(paintGraphics);
26         }
27
28         @Override
29         protected void paintBorder(Graphics paintGraphics) {
30             // Draw a gray border around the curved rectangle
31             Graphics2D paintGraphics2D = (Graphics2D) paintGraphics.create();
32             paintGraphics2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
33             paintGraphics2D.setColor(Color.GRAY);
34             paintGraphics2D.drawRoundRect(0, 0, getWidth() - 1, getHeight() - 1, 30, 30);
35             paintGraphics2D.dispose();
36         }
37     };
38
39     // Make it see-through so the round shape is shown
40     givenTextArea.setOpaque(false);
41     // Light pinkish background to differentiate
42     givenTextArea.setBackground(new Color(255, 244, 244));
43     // The text color is soft
44     givenTextArea.setForeground(new Color(0, 0, 0, 50));
45     // The font is "SansSerif" size 14
46     givenTextArea.setFont(new Font("SansSerif", Font.PLAIN, 14));
47     // Add a border so text has some padding on all sides
48     givenTextArea.setBorder(new EmptyBorder(20, 20, 20, 20));
49     // Set the location and size in our layout
50     givenTextArea.setBounds(51, 136, width, height);
51     // Wrap words properly to the next line (no horizontal scrolling)
52     givenTextArea.setWrapStyleWord(true);
53     // Automatically move words to next line
54     givenTextArea.setLineWrap(true);
55     // Extra margin around the text
56     givenTextArea.setMargin(new Insets(20, 20, 20, 20));
57 }
```

```
1 // Listen for when people click inside or leave the text area
2 givenTextArea.addFocusListener(new FocusAdapter() {
3     @Override
4     public void focusGained(FocusEvent eventFocusTextArea) {
5         // If our text area still has the placeholder text, clear it
6         if (givenTextArea.getText().equals(placeHolder)) {
7             givenTextArea.setText("");
8             givenTextArea.setForeground(Color.BLACK);
9         }
10    }
11
12    @Override
13    public void focusLost(FocusEvent eventFocusTextArea) {
14        // If the user left it empty, bring back the placeholder
15        if (givenTextArea.getText().isEmpty()) {
16            givenTextArea.setText(placeHolder);
17            givenTextArea.setForeground(Color.LIGHT_GRAY);
18        }
19    }
20 });
21
22     // Return the final ready-to-use text area
23     return givenTextArea;
24 }
25 }
```

#### 4) LoginForm.java

```
1 // We're declaring our file under "system.BarrioSeguro"
2 // A package is basically a folder that groups similar code together
3 package system.BarrioSeguro;
4
5 // These Lines give us the tools we need, like colors, fonts, and images
6 // We also import classes for handling actions, layouts, and database connections
7 import java.awt.Color;
8 import java.awt.Font;
9 import java.awt.Graphics;
10 import java.awt.Graphics2D;
11 import java.awt.RenderingHints;
12
13 import java.awt.event.ActionEvent;
14 import java.awt.event.ActionListener;
```

```
1
2 import java.sql.Connection;
3 import java.sql.PreparedStatement;
4 import java.sql.ResultSet;
5 import java.sql.SQLException;
6
7 import javax.swing.ImageIcon;
8 import javax.swing.JButton;
9 import javax.swing.JLabel;
10 import javax.swing.JLayeredPane;
11 import javax.swing.JOptionPane;
12 import javax.swing.JPanel;
13 import javax.swing.JPasswordField;
14
15 import javax.swing.border.EmptyBorder;
16
17 // "LoginForm" is a public class that extends "BaseForm"
18 // This means "LoginForm" is a special type of window with extra functions built on "BaseForm"
19 public class LoginForm extends BaseForm {
20
21     // Here is our constructor named "LoginForm" which takes a "BarrioSeguro" object
22     // This sets up the basic window settings and calls "initialize"
23     public LoginForm(BarrioSeguro appController) {
24         // Tells "BaseForm" to set up the window and pass in our app logic
25         super(appController);
26         // Title text at the top of the window
27         setTitle("BarrioSeguro - Login");
28         // Calls a separate method to build and add the various elements like panels
29         initialize();
30     }
31
32     // "initialize" is a private method, meaning it's only used here
33     // It sets up the main layered pane and calls code to add the background and login controls
34     private void initialize() {
35         // "JLayeredPane" lets us stack panels or images
36         // We assign it to our form as the main area
37         JLayeredPane loginPane = new JLayeredPane();
38         setContentPane(loginPane);
39
40         // Use a function from "BaseForm" to add the background image
41         // This puts a picture and a shading layer behind everything
42         addBackgroundImage(loginPane);
43
44         // We create a " JPanel " that holds the login controls and add it on top
45         JPanel loginPanel = createLoginPanel();
46         loginPane.add(loginPanel, JLayeredPane.PALETTE_LAYER);
47     }
48
49     // We build a " JPanel " called "createLoginPanel"
50     // This panel holds the logo, the title, and the admin section
51     private JPanel createLoginPanel() {
52         // Make a new panel, size it, and give it a transparent color so we can see the background
53         JPanel loginPanel = new JPanel();
54         loginPanel.setBounds(405, 135, 685, 814);
55         loginPanel.setBackground(new Color(0, 0, 0, 0)); // Transparent background
56         loginPanel.setLayout(null);
57
58         // Puts the logo image on the panel's top
59         addLogoImage(loginPanel);
60         // Adds the big "BarrioSeguro" text
```

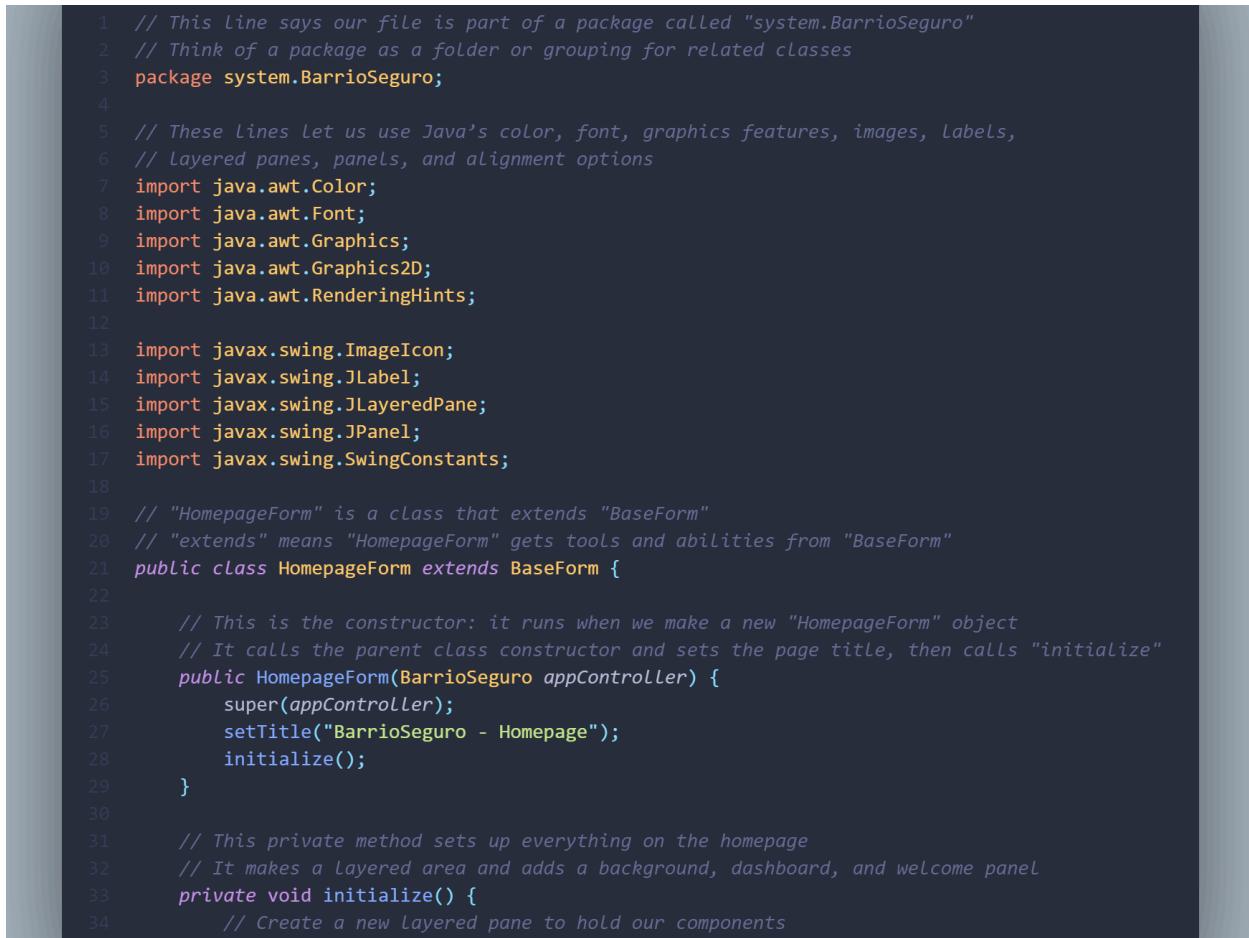
```
1     addTextLabel(loginPanel);
2
3     // This panel is for admin Login controls, like the username or ID text field
4     JPanel adminPanel = createAdminPanel();
5     loginPanel.add(adminPanel);
6
7     // Return this panel so we can place it in the layered pane
8     return loginPanel;
9 }
10
11 // Adds a small icon or picture on the LoginPanel
12 // Typically a brand or app icon
13 private void addLogoImage(JPanel loginPanel) {
14     // "ImageIcon" Loads the picture file called "logoIcon.png"
15     ImageIcon logoImage = new ImageIcon("Visuals/logoIcon.png");
16     // We create a JLabel that actually shows that icon
17     JLabel imageLabel = new JLabel(logoImage);
18     // Position the Label at (120, 30) with a 151x151 size
19     imageLabel.setBounds(120, 30, 151, 151);
20     // Finally, add this Label onto the panel
21     loginPanel.add(imageLabel);
22 }
23
24 // Adds the "BarrioSeguro" text to our Login panel
25 private void addTextLabel(JPanel loginPanel) {
26     // A simple Label with white text
27     JLabel textLabel = new JLabel("BarrioSeguro");
28     textLabel.setForeground(Color.WHITE);
29     // Pick a large, bold Times New Roman font, size 45
30     textLabel.setFont(new Font("Times New Roman", Font.BOLD, 45));
31     // Put it at (280, 61) in the panel with 265x88 size
32     textLabel.setBounds(280, 61, 265, 88);
33     // Place it on the Login panel
34     loginPanel.add(textLabel);
35 }
36
37 // This private method creates a panel for administrator login
38 // It has a background color and a text field for entering an ID number
39 @SuppressWarnings("unused")
40 private JPanel createAdminPanel() {
41     // We override "paintComponent" to give this panel rounded corners or special style
42     JPanel adminPanel = new JPanel() {
43         @Override
44         protected void paintComponent(Graphics paintGraphics) {
45             super.paintComponent(paintGraphics);
46             Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics;
47             // Make edges smooth
48             paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
49             // Paint the panel's background color in a rectangle with rounded corners
50             paintGraphicsWith2D.setColor(getBackground());
51             paintGraphicsWith2D.fillRoundRect(0, 0, getWidth(), getHeight(), 75, 75); // Rounded corners
52         }
53     };
54
55     // Sets size and color for the panel (with a semitransparent dark shade)
56     adminPanel.setBounds(61, 196, 561, 540);
57     adminPanel.setBackground(new Color(102, 77, 77, 178)); // Semi-transparent dark background
58     adminPanel.setLayout(null);
59     adminPanel.setOpaque(false);
60 }
```

```
1 // A heading inside the panel that says "ADMINISTRATOR"
2 JLabel adminTextLabel = new JLabel("ADMINISTRATOR");
3 adminTextLabel.setForeground(Color.WHITE);
4 adminTextLabel.setFont(new Font("Times New Roman", Font.BOLD, 41));
5 adminTextLabel.setBounds(100, 24, 375, 88);
6 adminPanel.add(adminTextLabel);
7
8 // Add a small label telling the user to "Enter ID Number"
9 JLabel idNumberTextLabel = new JLabel("Enter ID Number");
10 idNumberTextLabel.setForeground(Color.WHITE);
11 idNumberTextLabel.setFont(new Font("Times New Roman", Font.PLAIN, 20));
12 idNumberTextLabel.setBounds(36, 201, 160, 26);
13 adminPanel.add(idNumberTextLabel);
14
15 // A "JPasswordField" to keep the ID secret (like a password)
16 // This is where the user types their ID
17 JPasswordField idNumberTextBox = new JPasswordField();
18 idNumberTextBox.setFont(new Font("SansSerif", Font.PLAIN, 30));
19 idNumberTextBox.setBounds(36, 234, 486, 72);
20 // Add an empty border inside the text box for spacing
21 idNumberTextBox.setBorder(new EmptyBorder(10, 20, 10, 20));
22 adminPanel.add(idNumberTextBox);
23
24 // We create a "Log In" button and give it rounded style
25 JButton loginButton = new JButton("Log In");
26 styleRoundedButton(loginButton); // Custom styling for button
27 loginButton.setFont(new Font("Times New Roman", Font.PLAIN, 25));
28 loginButton.setBounds(184, 346, 193, 53);
29
30 adminPanel.add(loginButton);
31
32 // When the user clicks "Log In," check if the ID is correct
33 loginButton.addActionListener(new ActionListener() {
34     @Override
35     public void actionPerformed(ActionEvent eventForLogin) {
36         // If "isValidID" is true, we close this form and open the homepage
37         if (isValidID(new String(idNumberTextBox.getPassword()))) {
38             dispose(); // Close Login form
39             appController.openHomepageForm();
40         } else {
41             // If it's not a valid ID, show an error box
42             JOptionPane.showMessageDialog(LoginForm.this, "Invalid ID Number", "Error", JOptionPane.ERROR_MESSAGE);
43         }
44     }
45 });
46
47 // Finally, return the panel so we can add it to the Login screen
48 return adminPanel;
49 }
50
51 // This method checks if the typed ID exists in the database table named "Barangay_Official"
52 private boolean isValidID(String idNumber) {
53     // A text command that counts how many times this ID number appears
54     String query = "SELECT COUNT(*) FROM Barangay_Official WHERE idnumber = ?";
55
56     // "try" ensures we close our connection each time
57     // "Connection" is how we talk to the database
58     try (Connection connectIDnumber = getConnection()) {
59         // Prepare the SQL statement so we can safely set the ID
60         try (PreparedStatement statementIDnumber = connectIDnumber.prepareStatement(query)) {
```



```
1 // Replace the question mark with the actual ID
2 statementIDnumber.setString(1, idNumber);
3
4 // Execute the query and get results
5 ResultSet resultIDnumber = statementIDnumber.executeQuery();
6 resultIDnumber.next();
7 // Get the count from the first column. If more than 0, ID is valid
8 int count = resultIDnumber.getInt(1);
9 return count > 0; // Returns true if ID exists
10 }
11 } catch (SQLException handleDatabaseException) {
12 // If something is wrong, we print the error and show a message box
13 handleDatabaseException.printStackTrace();
14 JOptionPane.showMessageDialog(LoginForm.this, "Database error: " + handleDatabaseException.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
15 }
16
17 // If all else fails, we return false (invalid ID)
18 return false;
19 }
20 }
```

## 5) HomepageForm.java



```
1 // This line says our file is part of a package called "system.BarrioSeguro"
2 // Think of a package as a folder or grouping for related classes
3 package system.BarrioSeguro;
4
5 // These lines let us use Java's color, font, graphics features, images, labels,
6 // layered panes, panels, and alignment options
7 import java.awt.Color;
8 import java.awt.Font;
9 import java.awt.Graphics;
10 import java.awt.Graphics2D;
11 import java.awt.RenderingHints;
12
13 import javax.swing.ImageIcon;
14 import javax.swing.JLabel;
15 import javax.swing.JLayeredPane;
16 import javax.swing.JPanel;
17 import javax.swing.SwingConstantsConstants;
18
19 // "HomepageForm" is a class that extends "BaseForm"
20 // "extends" means "HomepageForm" gets tools and abilities from "BaseForm"
21 public class HomepageForm extends BaseForm {
22
23     // This is the constructor: it runs when we make a new "HomepageForm" object
24     // It calls the parent class constructor and sets the page title, then calls "initialize"
25     public HomepageForm(BarrioSeguro appController) {
26         super(appController);
27         setTitle("BarrioSeguro - Homepage");
28         initialize();
29     }
30
31     // This private method sets up everything on the homepage
32     // It makes a layered area and adds a background, dashboard, and welcome panel
33     private void initialize() {
34         // Create a new layered pane to hold our components
```

```
1 // Layered panes let us stack panels on top of the background
2 JLayeredPane homepagePane = new JLayeredPane();
3 // Tells Java that our main window content is this layered pane
4 setContentPane(homepagePane);
5
6 // Use a method from "BaseForm" to show the background image
7 addBackgroundImage(homepagePane);
8 // Also from "BaseForm," adding the left-hand dashboard panel
9 addDashboardPanel(homepagePane);
10 // A custom panel that says "Welcome!" and shows a big image
11 addWelcomePanel(homepagePane);
12 }
13
14 // This method creates and adds a panel that says "Welcome!" and shows an app image
15 // It also has a Label for "Barangay Monitoring and Incident Reporting System"
16 private void addWelcomePanel(JLayeredPane homepagePane) {
17     // Make a JPanel with a custom shape (rounded corners) using "paintComponent"
18     JPanel welcomePanel = new JPanel() {
19         @Override
20         protected void paintComponent(Graphics paintGraphics) {
21             // Calls the usual painting code
22             super.paintComponent(paintGraphics);
23             Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics;
24             // Make graphics edges smoother
25             paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
26             // Fill the panel with its background color
27             paintGraphicsWith2D.setColor(getBackground());
28             // Draw a round rectangle matching our panel's size
29             paintGraphicsWith2D.fillRoundRect(0, 0, getWidth(), getHeight(), 75, 75);
30         }
31     };
32     // Place the panel on the screen at x=480, y=185; width=895, height=722
33     welcomePanel.setBounds(480, 185, 895, 722);
34     // Give it a semi-transparent dark background color (R=102, G=77, B=77, Alpha=178)
35     welcomePanel.setBackground(new Color(102, 77, 77, 178));
36     // Use no automatic layout manager, so we can position stuff ourselves
37     welcomePanel.setLayout(null);
38     // Make sure we can see the panel's transparency
39     welcomePanel.setOpaque(false);
40
41     // Add the panel on top of other layers
42     // "PALETTE_LAYER" means it's in front of the background
43     homepagePane.add(welcomePanel, JLayeredPane.PALETTE_LAYER);
44
45     // This Label says "Welcome!" in the center, Large white text
46     JLabel lblWelcome = new JLabel("Welcome!");
47     lblWelcome.setHorizontalAlignment(SwingConstants.CENTER);
48     lblWelcome.setForeground(Color.WHITE);
49     lblWelcome.setFont(new Font("Times New Roman", Font.BOLD, 47));
50     // Position the label at (305, 25) with width=272 and height=106
51     lblWelcome.setBounds(305, 25, 272, 106);
52     // Add it onto the welcomePanel
53     welcomePanel.add(lblWelcome);
54
55     // A Label to hold an image from "databaseLogoIcon.png"
56     JLabel logoLabel = new JLabel(new ImageIcon("Visuals/databaseLogoIcon.png"));
57     // Position this image in the center area of the panel
58     logoLabel.setBounds(166, 123, 551, 529);
59     // Add the logo to the welcomePanel
60     welcomePanel.add(logoLabel);
61
62     // Another label that spells out the full system name for clarity
63     JLabel lblBrgyMonitorIncidentReport = new JLabel("Barangay Monitoring and Incident Reporting System");
64     // Align its text in the center
65     lblBrgyMonitorIncidentReport.setHorizontalAlignment(SwingConstants.CENTER);
66     // Make the text color white
67     lblBrgyMonitorIncidentReport.setForeground(Color.WHITE);
68     // Use Times New Roman, bold, size 27
69     lblBrgyMonitorIncidentReport.setFont(new Font("Times New Roman", Font.BOLD, 27));
70     // Position the label near the bottom of the panel
71     lblBrgyMonitorIncidentReport.setBounds(73, 619, 752, 92);
72     // Add it to the panel
73     welcomePanel.add(lblBrgyMonitorIncidentReport);
74 }
75 }
```

## 6) AnnouncementForm.java

```
1 // This Line places our file inside the "system.BarrioSeguro" package
2 // A package is like a folder name to keep related classes together
3 package system.BarrioSeguro;
4
5 // These Lines import the tools and Libraries we need
6 // They include colors, fonts, event listeners, database connections, and email utilities
7 import java.awt.Color;
8 import java.awt.Font;
9 import java.awt.Graphics;
10 import java.awt.Graphics2D;
11 import java.awt.RenderingHints;
12
13 import java.awt.event.ActionEvent;
14 import java.awt.event.ActionListener;
15 import java.awt.event.FocusEvent;
16 import java.awt.event.FocusListener;
17
18 import java.sql.Connection;
19 import java.sql.ResultSet;
20 import java.sql.Statement;
21
22 import java.util.Properties;
23
24 import javax.mail.Authenticator;
25 import javax.mail.Message;
26 import javax.mail.PasswordAuthentication;
27 import javax.mail.Session;
28 import javax.mail.Transport;
29
30 import javax.mail.internet.InternetAddress;
31 import javax.mail.internet.MimeMessage;
32
33 import javax.swing.JButton;
34 import javax.swing.JLayeredPane;
35 import javax.swing.JOptionPane;
36 import javax.swing.JPanel;
37 import javax.swing.JTextArea;
38 import javax.swing.JTextField;
39 import javax.swing.SwingConstants;
40
41 import javax.swing.border.EmptyBorder;
42
43 // "AnnouncementForm" is a class that extends "BaseForm"
44 // "extends" means our class has the functions and properties from "BaseForm"
45 public class AnnouncementForm extends BaseForm {
46
47     // We declare two input fields: one "JTextField" for the subject, one "JTextArea" for the message
48     private JTextField subjectTextField;
49     private JTextArea messageTextField;
50
51     // This is the constructor for "AnnouncementForm"
52     // It sets the window title and calls the "initialize()" method
53     public AnnouncementForm(BarrioSeguro appController) {
54         // Gives the parent class (BaseForm) our application controller
55         super(appController);
56         setTitle("BarrioSeguro - Announcements");
57         initialize();
58     }
59
60     // "initialize" sets up everything on the form: background, panels, etc.
61     private void initialize() {
62         // Create a Layered pane, which lets us stack panels and background images
63         JLayeredPane announcePane = new JLayeredPane();
64         // Make this pane the main content area
```

```
1     setContentPane(announcePane);
2
3     // Adds a background image behind all other panels
4     addBackgroundImage(announcePane);
5     // Adds a side panel (dashboard) for navigation
6     addDashboardPanel(announcePane);
7     // Adds our main announcement panel for subject and message
8     addAnnouncePanel(announcePane);
9 }
10
11 // "addAnnouncePanel" makes a special panel for writing announcements
12 // It uses a rounded rectangle and some transparent color
13 private void addAnnouncePanel(JLayeredPane announcePane) {
14     // Create a JPanel that draws rounded corners in "paintComponent"
15     JPanel announcePanel = new JPanel() {
16         @Override
17         protected void paintComponent(Graphics paintGraphics) {
18             super.paintComponent(paintGraphics);
19             Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics;
20             // Turn on smoother edges
21             paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
22             // Fill this area with the panel's background color
23             paintGraphicsWith2D.setColor(getBackground());
24             paintGraphicsWith2D.fillRoundRect(0, 0, getWidth(), getHeight(), 75, 75);
25         }
26     };
27     // Position the panel and give it a semi-transparent brownish background
28     announcePanel.setBounds(480, 185, 895, 640);
29     announcePanel.setBackground(new Color(102, 77, 77, 178)); // Semi-transparent background
30     announcePanel.setLayout(null);
31     announcePanel.setOpaque(false);
32
33     // Place this panel in a higher Layer than the background image
34     announcePane.add(announcePanel, JLayeredPane.PALETTE_LAYER);
35
36     // Now we build our subject text field
37     subjectTextField = createRoundedTextField("Subject", 25);
38     // "setToolTipText" can show a small note if the user hovers over the field
39     subjectTextField.setToolTipText("");
40     subjectTextField.setHorizontalTextPosition(SwingConstants.LEFT);
41     subjectTextField.setForeground(new Color(0,0,0,50));
42     subjectTextField.setBackground(new Color(255, 244, 244));
43     subjectTextField.setFont(new Font("SansSerif", Font.PLAIN, 25));
44     subjectTextField.setBorder(new EmptyBorder(10, 20, 10, 20));
45     subjectTextField.setBounds(51, 50, 798, 53);
46
47     // We add "FocusListener" so that if the text says "Subject," it goes away when clicked
48     subjectTextField.addFocusListener(new FocusListener() {
49         @Override
50         public void focusGained(FocusEvent eventForSubjectField) {
51             // If it's still the default text, empty it and switch the color to black
52             if (subjectTextField.getText().equals("Subject")) {
53                 subjectTextField.setText("");
54                 subjectTextField.setForeground(Color.BLACK);
55             }
56         }
57
58         @Override
59         public void focusLost(FocusEvent eventForSubjectField) {
60             // If the user left the field empty, return the placeholder text
```

```
1         if (subjectTextField.getText().isEmpty()) {
2             subjectTextField.setText("Subject");
3             subjectTextField.setForeground(Color.LIGHT_GRAY);
4         }
5     });
6 );
7
8 // Add this subject field to our panel
9 announcePanel.add(subjectTextField);
10
11 // Build a text area for the message part, using a helper method
12 messageTextField = createRoundedTextArea("Enter a message...", 798, 323);
13 // Position it below the subject
14 announcePanel.add(messageTextField);
15
16 // Make a button for sending emails
17 JButton emailBtn = new JButton("Send to Email");
18 // Use our style for rounded buttons from "BaseForm"
19 styleRoundedButton(emailBtn);
20 // When clicked, check the fields, and if valid, send the email
21 emailBtn.addActionListener(new ActionListener() {
22     public void actionPerformed(ActionEvent eventForEmailBtn) {
23         if (validateFields()) {
24             String subject = subjectTextField.getText();
25             String messageContent = messageTextField.getText();
26             // Actually send the email with the typed subject and message
27             sendEmail(subject, messageContent);
28         }
29     }
30 });
31 // Position the button on the panel
32 emailBtn.setBounds(555, 497, 177, 55);
33 announcePanel.add(emailBtn);
34
35 // Make a button that says "Send to SMS" (not fully implemented, just a placeholder)
36 JButton smsBtn = new JButton("Send to SMS");
37 styleRoundedButton(smsBtn);
38 smsBtn.addActionListener(new ActionListener() {
39     public void actionPerformed(ActionEvent eventForSMSBtn) {
40         // If our subject and message are okay, attempt an SMS send
41         if (validateFields()) {
42             String subject = subjectTextField.getText();
43             String messageContent = messageTextField.getText();
44             sendSMS(subject, messageContent);
45         }
46     }
47 });
48 smsBtn.setBounds(167, 497, 177, 55);
49 announcePanel.add(smsBtn);
50 }
51
52 // "validateFields" checks if "Subject" and "Message" fields are not empty
53 // If they are empty, we show an error and return false; otherwise, return true
54 private boolean validateFields() {
55     // Ensures fields are not empty before sending email or SMS
56     if (subjectTextField.getText().equals("Subject") || subjectTextField.getText().trim().isEmpty()) {
57         JOptionPane.showMessageDialog(AnnouncementForm.this, "Subject is required.", "Validation Error", JOptionPane.ERROR_MESSAGE);
58         return false;
59     }
60     if (messageTextField.getText().equals("Enter a message...") || messageTextField.getText().trim().isEmpty()) {
```

```
1      JOptionPane.showMessageDialog(AnnouncementForm.this, "Message is required.", "Validation Error", JOptionPane.ERROR_MESSAGE);
2      return false;
3  }
4  return true;
5 }
6
7 // "sendEmail" sends an email to the addresses in our database of residents
8 // It uses the JavaMail Library for sending email
9 private void sendEmail(String subject, String messageContent) {
10    // Our Gmail address and password for sending emails
11    // Must be valid, or the email won't go through
12    final String username = "gabdelacruz926@gmail.com";
13    final String password = "wnvmbowuvxtbbvr";
14
15    // A set of properties that tell JavaMail how to talk to Gmail's server
16    Properties propsGmailServer = new Properties();
17    propsGmailServer.put("mail.smtp.auth", "true");
18    propsGmailServer.put("mail.smtp.starttls.enable", "true");
19    propsGmailServer.put("mail.smtp.host", "smtp.gmail.com");
20    propsGmailServer.put("mail.smtp.port", "587");
21
22    // An "Authenticator" helps verify we have the correct username and password
23    Authenticator emailAuthenticator = new Authenticator() {
24        protected PasswordAuthentication getPasswordAuthentication() {
25            return new PasswordAuthentication(username, password);
26        }
27    };
28
29    // A session is the connection to the mail server
30    Session sessionForEmail = Session.getInstance(propsGmailServer, emailAuthenticator);
31
32    try {
33        // Open our database and find every resident's email
34        Connection connectSendEmail = getConnection();
35        String query = "SELECT resident_email FROM ResidentDB";
36        Statement statementSendEmail = connectSendEmail.createStatement();
37        ResultSet resultSendEmail = statementSendEmail.executeQuery(query);
38
39        // We gather all emails into a string separated by commas
40        StringBuilder listEmailAddress = new StringBuilder();
41        while (resultSendEmail.next()) {
42            String email = resultSendEmail.getString("resident_email");
43            listEmailAddress.append(email).append(",");
44        }
45        // Remove the last comma
46        if (listEmailAddress.length() > 0) {
47            listEmailAddress.setLength(listEmailAddress.length() - 1);
48        }
49
50        // "MimeMessage" is the actual email we're sending
51        Message createNewMessage = new MimeMessage(sessionForEmail);
52        createNewMessage.setFrom(new InternetAddress(username));
53        // "Message.RecipientType.TO" passes our list of emails
54        createNewMessage.setRecipients(Message.RecipientType.TO, InternetAddress.parse(listEmailAddress.toString()));
55        createNewMessage.setSubject(subject);
56        createNewMessage.setText(messageContent);
57
58        // Send the email
59        Transport.send(createNewMessage);
60    }
61 }
```

```
1      // Clear out the fields after sending
2      subjectTextField.setText("");
3      messageTextField.setText("");
4
5      // Close everything: result set, statement, connection
6      resultSendEmail.close();
7      statementSendEmail.close();
8      connectSendEmail.close();
9
10     // Show a success message
11     JOptionPane.showMessageDialog(AnnouncementForm.this, "Emails sent successfully!");
12
13 } catch (Exception handleEmailException) {
14     // If something goes wrong, show an error
15     handleEmailException.printStackTrace();
16     JOptionPane.showMessageDialog(AnnouncementForm.this, "Failed to send emails. " + handleEmailException.getMessage());
17 }
18
19 // "sendSMS" is a placeholder for sending text messages
20 // It just shows a success message for now
21 private void sendSMS(String subject, String messageContent) {
22     /* Assume that we send the SMS to the residents */
23     // Clear the subject and message fields
24     subjectTextField.setText("");
25     messageTextField.setText("");
26
27     // Show a dialog box that says it's successful
28     JOptionPane.showMessageDialog(AnnouncementForm.this, "SMS sent successfully!");
29 }
30
31 }
32 }
```

## 7) ResidentForm.java

```
1 // This Line says our file belongs to package "system.BarrioSeguro"
2 // A package is like a folder that keeps similar classes together
3 package system.BarrioSeguro;
4
5 // This Line says our file belongs to package "system.BarrioSeguro"
6 // A package is like a folder that keeps similar classes together
7 import java.awt.Color;
8 import java.awt.Component;
9 import java.awt.Font;
10 import java.awt.Graphics;
11 import java.awt.Graphics2D;
12 import java.awt.GridLayout;
13 import java.awt.RenderingHints;
14
15 import java.awt.event.ActionEvent;
16 import java.awt.event.ActionListener;
17 import java.awt.event.FocusEvent;
18 import java.awt.event.FocusListener;
19 import java.awt.event.KeyAdapter;
20 import java.awt.event.KeyEvent;
```

```
● ● ●

1 import java.sql.Connection;
2 import java.sql.PreparedStatement;
3 import java.sql.ResultSet;
4 import java.sql.Statement;
5 import java.sql.SQLException;
6
7 import java.text.ParseException;
8 import java.text.SimpleDateFormat;
9
10 import java.util.Locale;
11
12 import javax.swing.BorderFactory;
13 import javax.swing.JButton;
14 import javax.swing.JLabel;
15 import javax.swing.JLayeredPane;
16 import javax.swing.JOptionPane;
17 import javax.swing.JPanel;
18 import javax.swing.JScrollPane;
19 import javax.swing.JTable;
20 import javax.swing.JTextField;
21 import javax.swing.RowFilter;
22 import javax.swing.SwingConstants;
23
24 import javax.swing.border.EmptyBorder;
25 import javax.swing.table.DefaultTableCellRenderer;
26 import javax.swing.table.DefaultTableModel;
27 import javax.swing.table.TableRowSorter;
28
29 // Our class "ResidentForm" extends "BaseForm," so it inherits features like window setup
30 public class ResidentForm extends BaseForm {
31
32     // "residentTable" will show our rows of resident data
33     private JTable residentTable;
34     // "searchTextField" will let us type text for searching the table
35     private JTextField searchTextField;
36
37     // This constructor runs when we create "ResidentForm"
38     // It sets the title and calls methods to build the screen and Load data
39     public ResidentForm(BarrioSeguro appController) {
40         // Tells the parent class (BaseForm) to set basic window info
41         super(appController);
42         // Sets the window's title bar text
43         setTitle("BarrioSeguro - Resident Database");
44         // Calls a private method to set up the Layout and panels
45         initialize();
46         // Loads existing resident data from the database into the table
47         loadResidentData();
48     }
49
50     // Private method "initialize" builds the main Layout inside the form
51     private void initialize() {
52         // "JLayeredPane" allows stacking of components (like background, panels)
53         JLayeredPane residentPane = new JLayeredPane();
54         // Attach this pane as the main content of our window
55         setContentPane(residentPane);
56
57         // Add a background image from the base class
58         addBackgroundImage(residentPane);
59         // Add a dashboard panel with home, announcements, etc.
60         addDashboardPanel(residentPane);
61         // Add a panel that displays and manages resident information
62         addResidentPanel(residentPane);
63     }
}
```

```

1 // "addResidentToDatabase" inserts a new resident into our SQL database
2 // It uses eight pieces of info: names, address, birth date, contact info, etc.
3 private void addResidentToDatabase(String firstName, String middleName, String lastName, String suffix, String address, String dateOfBirth, String contact, String email) {
4     // Here is the SQL command that inserts new rows into "ResidentDB"
5     // We provide values for each column: firstName, middleName, lastName, suffix, address, DoB, contactNo, email
6     String query = "INSERT INTO ResidentDB (resident_FirstName, resident_midName, resident_LastName, resident_Suffix, resident_address, resident_DoS, resident_contactNo, resident_email) VALUES (?, ?, ?, ?, ?, ?, ?, ?)";
7
8     try {
9         // "getConnection" is from our "BaseForm" to open the database
10        Connection connectAddResident = getConnection();
11        // "PreparedStatement" helps us safely place variables into the query
12        PreparedStatement prepareAddResident = connectAddResident.prepareStatement(query);
13    } {
14        // Convert the String date into a proper SQL date using our helper function
15        java.sql.Date convertSQLDate = convertToDate(dateOfBirth); // convert date so that format is unison mm/dd/yyyy
16
17        // Insert data into the 1st question mark for firstName, 2nd for middleName, etc.
18        prepareAddResident.setString(1, firstName);
19        // If middleName is empty, we don't want it in the database
20        prepareAddResident.setString(2, middleName.isEmpty() ? null : middleName);
21        prepareAddResident.setString(3, lastName);
22        prepareAddResident.setString(4, suffix.isEmpty() ? null : suffix);
23        prepareAddResident.setString(5, address);
24        prepareAddResident.setDate(6, convertSQLDate);
25        prepareAddResident.setString(7, contact);
26        prepareAddResident.setString(8, email);
27
28        // Execute the query to insert a row, and store how many rows were added
29        int rowsInserted = prepareAddResident.executeUpdate();
30        // If at least one row is added, we show a success message
31        if (rowsInserted > 0) {
32            JOptionPane.showMessageDialog(residentForm, "Resident added successfully!", "Success", JOptionPane.INFORMATION_MESSAGE);
33            // Refresh the table to show new entries
34            loadResidentData();
35        }
36    } catch (ParseException handleParseAddress) {
37        // If the date is in the wrong format, show an error
38        JOptionPane.showMessageDialog(residentForm, "Invalid Date of Birth format. Please use dd/MM/yyyy.", "Date Format Error", JOptionPane.ERROR_MESSAGE);
39    } catch (SQLException handleDatabaseAddResident) {
40        // If the database is unreachable or another SQL error occurs
41        handleDatabaseAddResident.printStackTrace();
42        JOptionPane.showMessageDialog(residentForm, "Error adding resident: " + handleDatabaseAddResident.getMessage(), "Database Error", JOptionPane.ERROR_MESSAGE);
43    }
44 }
45
46 // This helper method "convertToDate" turns "dd/MM/yyyy" text into a java.sql.Date
47 private java.sql.Date convertToDate(String dateOfBirth) throws ParseException {
48     // "SimpleDateFormat" can parse a date from a string in "dd/MM/yyyy"
49     SimpleDateFormat inputFormat = new SimpleDateFormat("dd/MM/yyyy", Locale.ENGLISH);
50     // Parse the string into a normal "date"
51     java.util.Date parsedDate = inputFormat.parse(dateOfBirth);
52     // Convert it into a SQL date, which the database accepts
53     return new java.sql.Date(parsedDate.getTime());
54 }
55
56 // "addResidentPanel" builds the section that displays and manages our resident table
57 private void addResidentPanel(JLayeredPane residentPane) {
58     // Make a new panel with a custom paint method for round corners or shapes
59     JPanel addingResidentPanel = new JPanel() {
60         @Override
61         protected void paintComponent(Graphics paintGraphics) {
62             // Call the default paint method first
63             super.paintComponent(paintGraphics);
64             // Then we cast it into 2D for smoother shapes
65         }
66     };
67
68     // Add the panel to the layered pane
69     residentPane.add(addingResidentPanel, JLayeredPane.POPUP_LAYER);
70 }

```

```
1      Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics;
2      paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON);
3      // Fill our panel background with the chosen color
4      paintGraphicsWith2D.setColor(getBackground());
5      paintGraphicsWith2D.fillRect(0, 0, getWidth(), getHeight(), 75, 75);
6  }
7 };
8 // Place it at x=480, y=185, width=895, height=722
9 addingResidentPanel.setBounds(480, 185, 895, 722);
10 // The color is a semi-transparent shade (R=102, G=77, B=77, alpha=178)
11 addingResidentPanel.setBackground(new Color(102, 77, 77, 178));
12 // We'll arrange items manually
13 addingResidentPanel.setLayout(null);
14 // Make the panel see-through
15 addingResidentPanel.setOpaque(false);
16
17 // Add this panel onto the "residentPane"
18 residentPane.add(addingResidentPanel, JLayeredPane.PALETTE_LAYER);
19
20 // Create our table that shows the resident data
21 residentTable = new JTable();
22 // A scrollable container that lets us scroll through the table if it's Long
23 JScrollPane scrollResidentTable = new JScrollPane(residentTable);
24 // Position the scroll area on the panel at x=22, y=93, width=848, height=483
25 scrollResidentTable.setBounds(22, 93, 848, 483);
26 addingResidentPanel.add(scrollResidentTable);
27
28 // Build a text field to handle searching
29 searchTextField = createRoundedTextField("Search", 25);
30 // No tooltip text
31 searchTextField.setToolTipText("");
32 // The text is aligned to the left
33 searchTextField.setHorizontalTextPosition(SwingConstants.LEFT);
34 // Light gray text color for placeholder
35 searchTextField.setForeground(Color.LIGHT_GRAY);
36 // Background is white
37 searchTextField.setBackground(new Color(254, 254, 254));
38 // Font is plain style, size 12
39 searchTextField.setFont(new Font("SansSerif", Font.PLAIN, 12));
40 // Empty border to add a Little bit of breathing space around text
41 searchTextField.setBorder(new EmptyBorder(10, 10, 10, 10));
42 // Position of the search bar on the panel
43 searchTextField.setBounds(22, 45, 216, 37);
44
45 // When the user clicks inside the box, if the placeholder is "Search," we remove it
46 searchTextField.addFocusListener(new FocusListener() {
47     @Override
48     public void focusGained(FocusEvent eventForSearchField) {
49         if (searchTextField.getText().equals("Search")) {
50             searchTextField.setText("");
51             searchTextField.setForeground(Color.BLACK);
52         }
53     }
54
55     @Override
56     public void focusLost(FocusEvent eventForSearchField) {
57         // If the user leaves it empty, put the placeholder back
58         if (searchTextField.getText().isEmpty()) {
59             searchTextField.setText("Search");
60             searchTextField.setForeground(Color.LIGHT_GRAY);
61         }
62     }
63 });
64 // This "KeyListener" triggers a filter function whenever the user types
```

```
1  searchTextField.addKeyListener(new KeyAdapter() { // search function
2      @Override
3      public void keyReleased(KeyEvent eventKeyForSearchField) {
4          // We convert everything to Lowercase so searching is easier
5          String searchQuery = searchTextField.getText().trim().toLowerCase();
6          // Filter the table results based on this text
7          filterTable(searchQuery);
8      }
9  });
10
11 // Add the search field to the panel
12 addingResidentPanel.add(searchTextField);
13
14 // Make an "Add" button for adding a new resident
15 JButton btnAdd = new JButton("Add");
16 styleRoundedButton(btnAdd);
17 // If they press "Add," we open a small form that collects the new resident's info
18 btnAdd.addActionListener(new ActionListener() {
19     public void actionPerformed(ActionEvent eventForAddBtn) {
20         // "addResidentInfoPanel" is a small grid layout to hold text fields
21         JPanel addResidentInfoPanel = new JPanel(new GridLayout(0, 2, 10, 10));
22         // We label and then create a text field for each piece of info
23         addResidentInfoPanel.add(new JLabel("First Name:"));
24         JTextField firstNameField = new JTextField();
25         addResidentInfoPanel.add(firstNameField);
26
27         addResidentInfoPanel.add(new JLabel("Middle Name (Optional):"));
28         JTextField middleNameField = new JTextField();
29         addResidentInfoPanel.add(middleNameField);
30
31         addResidentInfoPanel.add(new JLabel("Last Name:"));
32         JTextField lastNameField = new JTextField();
33         addResidentInfoPanel.add(lastNameField);
34
35         addResidentInfoPanel.add(new JLabel("Suffix (Optional):"));
36         JTextField suffixField = new JTextField();
37         addResidentInfoPanel.add(suffixField);
38
39         addResidentInfoPanel.add(new JLabel("Address:"));
40         JTextField addressField = new JTextField();
41         addResidentInfoPanel.add(addressField);
42
43         addResidentInfoPanel.add(new JLabel("Date of Birth (dd/mm/yyyy):"));
44         JTextField dobField = new JTextField();
45         addResidentInfoPanel.add(dobField);
46
47         addResidentInfoPanel.add(new JLabel("Contact Number (11 digits):"));
48         JTextField contactField = new JTextField();
49         addResidentInfoPanel.add(contactField);
50
51         addResidentInfoPanel.add(new JLabel("Email:"));
52         JTextField emailField = new JTextField();
53         addResidentInfoPanel.add(emailField);
54
55         // We show a simple dialog with "OK" and "Cancel"
56         int result = JOptionPane.showConfirmDialog(null, addResidentInfoPanel, "Add Resident",
57             JOptionPane.OK_CANCEL_OPTION, JOptionPane.PLAIN_MESSAGE);
58
59         // If the user clicks OK, we collect the text field values
60         if (result == JOptionPane.OK_OPTION) {
61             String firstName = firstNameField.getText().trim();
62             String middleName = middleNameField.getText().trim();
63             String lastName = lastNameField.getText().trim();
64             String suffix = suffixField.getText().trim();
```

```

1      String address = addressField.getText().trim();
2      String dateOfBirth = dobField.getText().trim();
3      String contact = contactField.getText().trim();
4      String email = emailField.getText().trim();
5
6      // Check if some required fields are empty
7      if (firstName.isEmpty() || lastName.isEmpty() || address.isEmpty() || dateOfBirth.isEmpty() || contact.isEmpty() || email.isEmpty()) {
8          // Show a warning if needed
9          JOptionPane.showMessageDialog(null, "Please fill in all required fields.", "Validation Error", JOptionPane.ERROR_MESSAGE);
10         return;
11     }
12
13     // Contact must be exactly 11 digits, or it's invalid
14     if (!contact.matches("\\d{11}")) {
15         JOptionPane.showMessageDialog(null, "Contact number must be 11 digits.", "Validation Error", JOptionPane.ERROR_MESSAGE);
16         return;
17     }
18
19     // Date must follow dd/mm/yyyy
20     if (!dateOfBirth.matches("\\d{2}/\\d{2}/\\d{4}")) {
21         JOptionPane.showMessageDialog(null, "Date of Birth must be in the format dd/mm/yyyy.", "Validation Error", JOptionPane.ERROR_MESSAGE);
22         return;
23     }
24
25     // Everything looks okay, so attempt to store it in the database
26     addResidentToDatabase(firstName, middleName, lastName, suffix, address, dateOfBirth, contact, email);
27 }
28 });
29 // Position and add the "Add" button
30 btnAdd.setBounds(68, 612, 147, 64);
31 addingResidentPanel.add(btnAdd);
32
33 // A button to update an existing record
34 JButton btnUpdate = new JButton("Update");
35 styleRoundedButton(btnUpdate);
36 btnUpdate.addActionListener(new ActionListener() {
37     public void actionPerformed(ActionEvent eventForUpdateBtn) {
38         int selectedRow = residentTable.getSelectedRow();
39
40         // We check if a row is selected; if not, alert the user
41         if (selectedRow == -1) {
42             JOptionPane.showMessageDialog(null, "Please select a resident to update.", "No Selection", JOptionPane.WARNING_MESSAGE);
43             return;
44         }
45
46         // We gather data from the selected row
47         int residentId = (Integer) residentTable.getValueAt(selectedRow, 0);
48         String firstName = (String) residentTable.getValueAt(selectedRow, 1);
49         String middleName = (String) residentTable.getValueAt(selectedRow, 2);
50         String lastName = (String) residentTable.getValueAt(selectedRow, 3);
51         String suffix = (String) residentTable.getValueAt(selectedRow, 4);
52         String address = (String) residentTable.getValueAt(selectedRow, 5);
53         String dateOfBirth = residentTable.getValueAt(selectedRow, 6).toString();
54         String contact = (String) residentTable.getValueAt(selectedRow, 7);
55         String email = (String) residentTable.getValueAt(selectedRow, 8);
56
57         // We build an "updateResidentInfoPanel" to let us edit existing data
58         JPanel updateResidentInfoPanel = new JPanel(new GridLayout(0, 2, 10, 10));
59         JTextField firstNameField = new JTextField(firstName);
60         JTextField middleNameField = new JTextField(middleName);
61         JTextField lastNameField = new JTextField(lastName);
62         JTextField suffixField = new JTextField(suffix);
63         JTextField addressField = new JTextField(address);

```

```
1 // Create fields
2 JTextField dobField = new JTextField(dateOfBirth);
3 JTextField contactField = new JTextField(contact);
4 JTextField emailField = new JTextField(email);
5
6 // Add labels and text fields
7 updateResidentInfoPanel.add(new JLabel("First Name:"));
8 updateResidentInfoPanel.add(firstNameField);
9 updateResidentInfoPanel.add(new JLabel("Middle Name (Optional):"));
10 updateResidentInfoPanel.add(middleNameField);
11 updateResidentInfoPanel.add(new JLabel("Last Name:"));
12 updateResidentInfoPanel.add(lastNameField);
13 updateResidentInfoPanel.add(new JLabel("Suffix (Optional):"));
14 updateResidentInfoPanel.add(suffixField);
15 updateResidentInfoPanel.add(new JLabel("Address:"));
16 updateResidentInfoPanel.add(addressField);
17 updateResidentInfoPanel.add(new JLabel("Date of Birth (dd/MM/yyyy):"));
18 updateResidentInfoPanel.add(dobField);
19 updateResidentInfoPanel.add(new JLabel("Contact Number (11 digits):"));
20 updateResidentInfoPanel.add(contactField);
21 updateResidentInfoPanel.add(new JLabel("Email:"));
22 updateResidentInfoPanel.add(emailField);
23
24 // Show a dialog with the new panel
25 int result = JOptionPane.showConfirmDialog(null, updateResidentInfoPanel, "Update Resident", JOptionPane.OK_CANCEL_OPTION, JOptionPane.PLAIN_MESSAGE);
26
27 // If the user chooses OK, we collect the updated text
28 if (result == JOptionPane.OK_OPTION) {
29     String updatedFirstName = firstNameField.getText().trim();
30     String updatedMiddleName = middleNameField.getText().trim();
31     String updatedLastName = lastNameField.getText().trim();
32     String updatedSuffix = suffixField.getText().trim();
33     String updatedAddress = addressField.getText().trim();
34     String updatedDob = dobField.getText().trim();
35     String updatedContact = contactField.getText().trim();
36     String updatedEmail = emailField.getText().trim();
37
38     // Check if some required fields are empty
39     if (updatedFirstName.isEmpty() || updatedLastName.isEmpty() || updatedAddress.isEmpty() || updatedDob.isEmpty() || updatedContact.isEmpty() || updatedEmail.isEmpty()) {
40         // Show a warning if needed
41         JOptionPane.showMessageDialog(null, "Please fill in all required fields.", "Validation Error", JOptionPane.ERROR_MESSAGE);
42         return;
43     }
44
45     // Contact must be exactly 11 digits, or it's invalid
46     if (!updatedContact.matches("\\d{11}")) {
47         JOptionPane.showMessageDialog(null, "Contact number must be 11 digits.", "Validation Error", JOptionPane.ERROR_MESSAGE);
48         return;
49     }
50
51     // Date must follow dd/mm/yyyy
52     if (!updatedDob.matches("(\\d{2})/(\\d{2})/(\\d{4})")) {
53         JOptionPane.showMessageDialog(null, "Date of Birth must be in the format dd/mm/yyyy.", "Validation Error", JOptionPane.ERROR_MESSAGE);
54         return;
55     }
56     // Try to update the database, or show an error if something goes wrong
57     try {
58         updateResidentInDatabase(residentId, updatedFirstName, updatedMiddleName, updatedLastName, updatedSuffix, updatedAddress, updatedDob, updatedContact, updatedEmail);
59     } catch (Exception ex) {
60         JOptionPane.showMessageDialog(null, "Error updating resident: " + ex.getMessage(), "Update Error", JOptionPane.ERROR_MESSAGE);
61     }
62 }
63 });
64 // Position and add the "Update" button
```

```
 1  btnUpdate.setBounds(268, 612, 147, 62);
 2  addingResidentPanel.add(btnUpdate);
 3
 4  // A button to remove a resident record
 5  JButton btnDel = new JButton("Delete");
 6  styleRoundedButton(btnDel);
 7  btnDel.addActionListener(new ActionListener() {
 8      public void actionPerformed(ActionEvent eventForDeleteBtn) {
 9          int selectedRow = residentTable.getSelectedRow();
10
11          // Check if one row is selected
12          if (selectedRow == -1) {
13              JOptionPane.showMessageDialog(null, "Please select a resident to delete.", "No Selection", JOptionPane.WARNING_MESSAGE);
14              return;
15          }
16
17          // Get the ID for that row
18          int residentId = (int) residentTable.getValueAt(selectedRow, 0);
19
20          // Ask the user if they want to delete it for sure
21          int confirm = JOptionPane.showConfirmDialog(null, "Are you sure you want to delete this resident?", "Confirm Deletion", JOptionPane.YES_NO_OPTION);
22
23          if (confirm == JOptionPane.YES_OPTION) {
24              // Actually delete the selected row from the database
25              deleteResidentFromDatabase(residentId);
26          }
27      }
28  });
29  // Position and add the "Delete" button
30  btnDel.setBounds(468, 612, 147, 62);
31  addingResidentPanel.add(btnDel);
32
33  // A button to print ID of a resident record
34  JButton btnPrintID = new JButton("Print ID");
35  styleRoundedButton(btnPrintID);
36  btnPrintID.addActionListener(new ActionListener() {
37      public void actionPerformed(ActionEvent eventForPrintBtn) {
38          int selectedRow = residentTable.getSelectedRow();
39
40          // Check if one row is selected
41          if (selectedRow == -1) {
42              JOptionPane.showMessageDialog(null, "Please select a resident to print.", "No Selection", JOptionPane.WARNING_MESSAGE);
43              return;
44          }
45
46          // Show the yes/no confirmation dialog for printing
47          int printConfirm = JOptionPane.showConfirmDialog(null, "Are you sure you want to print this ID?", "Confirm Print", JOptionPane.YES_NO_OPTION);
48
49          // Proceed based on the user's response
50          if (printConfirm == JOptionPane.YES_OPTION) {
51              JOptionPane.showMessageDialog(null, "Processing to print resident's ID. Please wait!", "Print Confirmation", JOptionPane.INFORMATION_MESSAGE);
52          } else {
53              JOptionPane.showMessageDialog(null, "Print action canceled.", "Print Cancellation", JOptionPane.INFORMATION_MESSAGE);
54          }
55      }
56  });
57  // Position and add the "Print ID" button
58  btnPrintID.setBounds(668, 612, 147, 62);
59  addingResidentPanel.add(btnPrintID);
60 }
61
62 // "filterTable" uses a TableRowSorter to show only rows matching user's search text
63 private void filterTable(String searchQuery) {
64     DefaultTableModel filterModel = (DefaultTableModel) residentTable.getModel();
```

```
 1  TableRowSorter<DefaultTableModel> sorter = new TableRowSorter<>(filterModel);
 2  residentTable.setRowSorter(sorter);
 3
 4  // If the user typed something, create a filter for that searchQuery
 5  if (searchQuery.isEmpty() || searchQuery.equalsIgnoreCase("search")) {
 6      sorter.setRowFilter(null);
 7  } else {
 8      sorter.setRowFilter(RowFilter.regexFilter("(?i)" + searchQuery));
 9  }
10 }
11
12 // "deleteResidentFromDatabase" removes a record by using the ID
13 private void deleteResidentFromDatabase(int residentId) {
14     // Our DELETE query references "residentDB" by "resident_id"
15     String query = "DELETE FROM ResidentDB WHERE resident_id = ?";
16
17     try {
18         Connection connectDeleteResident = getConnection();
19         PreparedStatement prepareDeleteResident = connectDeleteResident.prepareStatement(query)
20     } {
21         // Put the correct resident id in the DELETE command
22         prepareDeleteResident.setInt(1, residentId);
23
24         // Actually run the command
25         int rowsDeleted = prepareDeleteResident.executeUpdate();
26         // If at least one row is removed, we show SUCCESS
27         if (rowsDeleted > 0) {
28             JOptionPane.showMessageDialog(ResidentForm.this, "Resident deleted successfully!", "Success", JOptionPane.INFORMATION_MESSAGE);
29             loadResidentData();
30         } else {
31             JOptionPane.showMessageDialog(ResidentForm.this, "No resident found to delete.", "Error", JOptionPane.ERROR_MESSAGE);
32         }
33     } catch (SQLException handleDatabaseDeleteResident) {
34         // If something fails, print error details and show a message
35         handleDatabaseDeleteResident.printStackTrace();
36         JOptionPane.showMessageDialog(ResidentForm.this, "Error deleting resident: " + handleDatabaseDeleteResident.getMessage(), "Database Error", JOptionPane.ERROR_MESSAGE);
37     }
38 }
39
40 // This function updates an existing record by changing its data in the database
41 private void updateResidentInDatabase(int residentId, String firstName, String middleName, String lastName, String suffix, String address, String dateOfBirth, String contact, String email) {
42     // A SQL command to modify "residentDB" for a matching "resident_id"
43     String query = "UPDATE ResidentDB " +
44         "SET resident_firstName = ?, resident_midName = ?, resident_lastName = ?, resident_suffix = ?, resident_address = ?, resident_DoB = ?, resident_contactNo = ?, resident_email = ? " +
45         "WHERE resident_id = ?";
46
47     try {
48         Connection connectUpdateResident = getConnection();
49         PreparedStatement prepareUpdateResident = connectUpdateResident.prepareStatement(query)
50     } {
51         // Convert the text date into a valid SQL date
52         java.sql.Date normalizeSQLdate = normalizeDate(dateOfBirth);
53
54         // Fill each question mark with the provided data
55         prepareUpdateResident.setString(1, firstName.trim());
56         prepareUpdateResident.setString(2, middleName.isEmpty() ? null : middleName.trim());
57         prepareUpdateResident.setString(3, lastName.trim());
58         prepareUpdateResident.setString(4, suffix.isEmpty() ? null : suffix.trim());
59         prepareUpdateResident.setString(5, address.trim());
60         prepareUpdateResident.setDate(6, normalizeSQLdate);
61         prepareUpdateResident.setString(7, contact.trim());
62         prepareUpdateResident.setString(8, email.trim());
63
64         prepareUpdateResident.setInt(9, residentId);
65     }
66 }
```

```
1 // Run the update command
2 int rowsUpdated = prepareUpdateResident.executeUpdate();
3 // If at least one row changed, success message
4 if (rowsUpdated > 0) {
5     JOptionPane.showMessageDialog(ResidentForm.this, "Resident updated successfully!", "Success", JOptionPane.INFORMATION_MESSAGE);
6     loadResidentData();
7 } else {
8     JOptionPane.showMessageDialog(ResidentForm.this, "No resident found to update.", "Error", JOptionPane.ERROR_MESSAGE);
9 }
10 } catch (SQLException handleDatabaseUpdateResident) {
11     handleDatabaseUpdateResident.printStackTrace();
12     JOptionPane.showMessageDialog(ResidentForm.this, "Error updating resident: " + handleDatabaseUpdateResident.getMessage(), "Database Error", JOptionPane.ERROR_MESSAGE);
13 } catch (ParseException handleParseUpdateResident) {
14     handleParseUpdateResident.printStackTrace();
15     JOptionPane.showMessageDialog(ResidentForm.this, "Invalid Date format. Please use dd/MM/yyyy.", "Date Format Error", JOptionPane.ERROR_MESSAGE);
16 }
17 }
18
19 // "normalizeDate" also turns dd/MM/yyyy into a SQL date. Similar to "convertToDate," but used for updates
20 private java.sql.Date normalizeDate(String dateOfBirth) throws ParseException {
21     SimpleDateFormat createFormatDate = new SimpleDateFormat("dd/MM/yyyy");
22     createFormatDate.setLenient(false);
23     java.util.Date parsedDate = createFormatDate.parse(dateOfBirth);
24     return new java.sql.Date(parsedDate.getTime());
25 }
26
27 // "loadResidentData" pulls all existing records from "ResidentDB" into the table
28 private void loadResidentData() {
29     // SQL command to select every column from the ResidentDB
30     String query = "SELECT * FROM ResidentDB";
31
32     try {
33         Connection connectLoadResident = getConnection();
34         Statement statementLoadResident = connectLoadResident.createStatement();
35         ResultSet resultLoadResident = statementLoadResident.executeQuery(query);
36     } {
37         // Make a "DefaultTableModel" so we can manage rows
38         DefaultTableModel loadModel = new DefaultTableModel() {
39             // We override "isCellEditable" so user can't type into table cells directly
40             @Override
41             public boolean isCellEditable(int row, int column) {
42                 return false;
43             }
44         };
45
46         // Add column headings in the same order as the database
47         loadModel.addColumn("Resident ID");
48         loadModel.addColumn("First Name");
49         loadModel.addColumn("Middle Name");
50         loadModel.addColumn("Last Name");
51         loadModel.addColumn("Suffix");
52         loadModel.addColumn("Address");
53         loadModel.addColumn("Date of Birth");
54         loadModel.addColumn("Contact Number");
55         loadModel.addColumn("Email");
56
57         // Loop over the results
58         while (resultLoadResident.next()) {
59             // Add each row to the table model
60             loadModel.addRow(new Object[]{
61                 resultLoadResident.getInt("resident_id"),
62                 resultLoadResident.getString("resident_firstname"),
63                 resultLoadResident.getString("resident_midname"),
64                 resultLoadResident.getString("resident_lastname")});
```

```
1         resultLoadResident.getString("resident_suffix"),
2         resultLoadResident.getString("resident_address"),
3         new SimpleDateFormat("dd/MM/yyyy").format(resultLoadResident.getDate("resident_DoB")),
4         resultLoadResident.getString("resident_contactNo"),
5         resultLoadResident.getString("resident_email")
6     );
7 }
8
9 // Style the table header so it has a colorful background
10 residentTable.getTableHeader().setDefaultRenderer(new DefaultTableCellRenderer() {
11     @Override
12     public Component getTableCellRendererComponent(JTable table, Object value, boolean isSelected, boolean hasFocus, int row, int column) {
13         JLabel headerLabel = new JLabel(value.toString());
14         headerLabel.setOpaque(true);
15         headerLabel.setFont(new Font("SansSerif", Font.BOLD, 14));
16         // A bright color for the header row
17         headerLabel.setBackground(new Color(255, 104, 101));
18         headerLabel.setForeground(Color.BLACK);
19         headerLabel.setHorizontalAlignment(SwingConstants.CENTER);
20         headerLabel.setBorder(BorderFactory.createLineBorder(Color.BLACK, 1));
21         return headerLabel;
22     }
23 });
24
25 // Apply this model to our residentTable
26 residentTable.setModel(loadModel);
27 // Hide the ID column so it doesn't distract the user
28 residentTable.getColumnModel().getColumn(0).setMinWidth(0);
29 residentTable.getColumnModel().getColumn(0).setMaxWidth(0);
30 residentTable.getColumnModel().getColumn(0).setWidth(0);
31
32 } catch (SQLException handleDatabaseLoad) {
33     // If the database load fails, print details and show a popup
34     handleDatabaseLoad.printStackTrace();
35     JOptionPane.showMessageDialog(ResidentForm.this, "Error loading data: " + handleDatabaseLoad.getMessage(), "Database Error", JOptionPane.ERROR_MESSAGE);
36 }
37 }
38 }
```

## 8) IncidentForm.java

```
1 package system.BarrioSeguro; // This line says the code belongs to the "BarrioSeguro" group
2
3 import java.awt.Color; // This is used to add colors
4 import java.awt.Font; // This is used to add different text styles
5 import java.awt.Graphics; // This is used to draw things in the window
6 import java.awt.Graphics2D; // This is used for more advanced drawing tools
7 import java.awt.Insets; // This is used to set space around the text
8 import java.awt.RenderingHints; // This helps make drawn things look better
9
10 import java.awt.event.FocusEvent; // This is used to detect when we click or leave a text box
11 import java.awt.event.FocusListener; // This is used to know when we interact with the text box
12
13 import java.sql.Connection; // This is used to connect to the database
14 import java.sql.PreparedStatement; // This is used to run database commands
15 import java.sql.ResultSet; // This is used to store data from the database
16 import java.sql.SQLException; // This is used to handle database errors
17
18 import java.text.SimpleDateFormat; // This is used to format dates
19
20 import java.util.Date; // This is used to work with dates
21
22 import javax.swing.DefaultComboBoxModel; // This helps to manage the dropdown menu items
23 import javax.swing.JButton; // This is used to add buttons
24 import javax.swing.JComboBox; // This is used to add dropdown menus
25 import javax.swing.JLabel; // This is used to add text labels
26 import javax.swing.JLayeredPane; // This is used to layer components over each other
27 import javax.swing.JOptionPane; // This is used to show messages to the user
28 import javax.swing.JPanel; // This will hold different parts of the layout
29 import javax.swing.JTextArea; // This adds area where we can write lots of text
30 import javax.swing.JTextField; // This adds boxes where we can write text
31 import javax.swing.SwingConstants; // This is used to align text
32
33 import javax.swing.border.EmptyBorder; // This adds space around the text fields
34
```

```
 1  public class IncidentForm extends BaseForm { // This line defines our main Incident form
 2
 3  // Creating text fields to enter incident details
 4  private JTextField incidentFirstName; // Field for first name
 5  private JTextField incidentMidName; // Field for middle name
 6  private JTextField incidentLastName; // Field for last name
 7  private JTextField incidentSuffixName; // Field for suffix name
 8  private JTextField incidentDate; // Field for date
 9  private JComboBox<String> incidentType; // Dropdown for types of incidents
10  private JTextArea incidentDescription; // Area for incident description
11  private JComboBox<String> incidentProgress; // Dropdown for incident progress
12
13 // Constructor to set up the form
14 public IncidentForm(BarrioSeguro appController) {
15     super(appController); // Calling the parent class constructor
16     setTitle("BarrioSeguro - Incident Reports"); // Setting the window title
17     initialize(); // Calling the method to set up everything
18 }
19
20 // Method to set up the form Layout and components
21 private void initialize() {
22     JLayeredPane incidentPane = new JLayeredPane(); // Creating a Layer to add components
23     setContentPane(incidentPane); // Making incidentPane the main content Layer
24
25     addBackgroundImage(incidentPane); // Adding background image to the Layer
26     addDashboardPanel(incidentPane); // Adding dashboard panel to the Layer
27     addIncidentPanel(incidentPane); // Adding the panel to enter incident details
28 }
29
30 // Method to add the panel where user enters incident details
31 @SuppressWarnings("unused")
32 private void addIncidentPanel(JLayeredPane incidentPane) {
33     JPanel incidentPanel = new JPanel() { // Creating a new panel for the form
34         @Override
35         protected void paintComponent(Graphics paintGraphics) { // Customizing how the panel Looks
36             super.paintComponent(paintGraphics); // Calling the default painting method
37             Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics; // Using advanced graphics
38             paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON); // Making it look smooth
39             paintGraphicsWith2D.setColor(getBackground()); // Setting background color
40             paintGraphicsWith2D.fillRoundRect(0, 0, getWidth(), getHeight(), 75, 75); // Drawing a rounded rectangle
41         }
42     };
43     incidentPanel.setBounds(480, 185, 895, 644); // Setting the position and size of the panel
44     incidentPanel.setBackground(new Color(102, 77, 77, 178)); // Setting background color with transparency
45     incidentPanel.setLayout(null); // Using absolute positioning
46     incidentPanel.setOpaque(false); // Making the panel background transparent
47     incidentPane.add(incidentPanel, JLayeredPane.PALETTE_LAYER); // Adding panel to the main layer
48
49 // Setting up the text field for first name
50 incidentFirstName = new JTextField(""); // Initial empty state
51 incidentFirstName.setToolTipText(""); // No tooltip text
52 incidentFirstName.setHorizontalTextPosition(SwingConstants.LEFT); // Aligning text to the left
53 incidentFirstName.setBackground(new Color(255, 244, 244)); // Background color
54 incidentFirstName.setFont(new Font("SansSerif", Font.PLAIN, 12)); // Text font and size
55 incidentFirstName.setBorder(new EmptyBorder(10, 10, 10, 10)); // Padding around text field
56 incidentFirstName.setBounds(40, 80, 216, 36); // Position and size of the text field
57 incidentPanel.add(incidentFirstName); // Adding text field to the panel
58
59 // Setting up the text field for middle name (same steps as first name)
60 incidentMidName = new JTextField("");
61 incidentMidName.setToolTipText("");
62 incidentMidName.setHorizontalTextPosition(SwingConstants.LEFT);
63 incidentMidName.setBackground(new Color(255, 244, 244));
64 incidentMidName.setFont(new Font("SansSerif", Font.PLAIN, 12));
```

```
1 incidentMidName.setBorder(new EmptyBorder(10, 10, 10, 10));
2 incidentMidName.setBounds(40, 142, 216, 36);
3 incidentPanel.add(incidentMidName);
4
5 // Setting up the text field for last name (same steps as first name)
6 incidentLastName = new JTextField("");
7 incidentLastName.setToolTipText("");
8 incidentLastName.setHorizontalTextPosition(SwingConstants.LEFT);
9 incidentLastName.setBackground(new Color(255, 244, 244));
10 incidentLastName.setFont(new Font("SansSerif", Font.PLAIN, 12));
11 incidentLastName.setBorder(new EmptyBorder(10, 10, 10, 10));
12 incidentLastName.setBounds(40, 204, 216, 36);
13 incidentPanel.add(incidentLastName);
14
15 // Setting up the text field for suffix name (same steps as first name)
16 incidentSuffixName = new JTextField("");
17 incidentSuffixName.setToolTipText("");
18 incidentSuffixName.setHorizontalTextPosition(SwingConstants.LEFT);
19 incidentSuffixName.setBackground(new Color(255, 244, 244));
20 incidentSuffixName.setFont(new Font("SansSerif", Font.PLAIN, 12));
21 incidentSuffixName.setBorder(new EmptyBorder(10, 10, 10, 10));
22 incidentSuffixName.setBounds(40, 266, 216, 36);
23 incidentPanel.add(incidentSuffixName);
24
25 // Setting up the text field for the date (same steps as first name)
26 incidentDate = new JTextField("");
27 incidentDate.setToolTipText("");
28 incidentDate.setHorizontalTextPosition(SwingConstants.LEFT);
29 incidentDate.setBackground(new Color(255, 244, 244));
30 incidentDate.setFont(new Font("SansSerif", Font.PLAIN, 12));
31 incidentDate.setBorder(new EmptyBorder(10, 10, 10, 10));
32 incidentDate.setBounds(40, 328, 216, 36);
33 incidentPanel.add(incidentDate);
34
35 // Setting up the dropdown for incident types
36 incidentType = new JComboBox<String>();
37 incidentType.setBackground(new Color(255, 244, 244));
38 incidentType.setModel(new DefaultComboBoxModel<String>(new String[] {"Assault", "Burglary", "Domestic Violence", "Drug Possession", "Fraud", "Robbery", "Theft"}));
39 incidentType.setBounds(40, 390, 216, 36); // Position and size of the dropdown
40 incidentPanel.add(incidentType);
41
42 // Setting up the dropdown for incident progress
43 incidentProgress = new JComboBox<String>();
44 incidentProgress.setModel(new DefaultComboBoxModel<String>(new String[] {"Under Investigation", "Ongoing", "Resolved", "Closed"}));
45 incidentProgress.setBounds(40, 452, 216, 36); // Position and size of the dropdown
46 incidentPanel.add(incidentProgress);
47
48 // Setting up the text area for incident description
49 incidentDescription = createRoundedTextArea("Enter a message...", 583, 423); // Custom method to create a text area
50 incidentDescription.setForeground(Color.BLACK); // Set initial color to black
51
52 incidentDescription.setWrapStyleWord(true); // Words won't break
53 incidentDescription.setBounds(273, 65, 583, 423); // Position and size of the text area
54 incidentDescription.setLineWrap(true); // Text wraps to the next line
55
56 incidentDescription.setMargin(new Insets(20, 20, 20, 20)); // Padding around text area
57 incidentDescription.addFocusListener(new FocusListener() {
58     @Override
59     public void focusGained(FocusEvent eventForIncidentDesc) { // When the text area is clicked
60         if (incidentDescription.getText().equals("Enter a message...")) {
61             incidentDescription.setText(""); // Clear the default text
62             incidentDescription.setForeground(Color.BLACK); // Set text color to black
63         }
64     }
});
```

```
1
2     @Override
3     public void focusLost(FocusEvent eventForIncidentDesc) { // When the text area loses focus
4         if (incidentDescription.getText().isEmpty()) {
5             incidentDescription.setText("Enter a message..."); // Reset to default text
6             incidentDescription.setForeground(Color.LIGHT_GRAY); // Set text color to gray
7         }
8     }
9 });
10 incidentPanel.add(incidentDescription); // Add text area to the panel
11
12 // Setting up labels for the text fields
13 JLabel lblNewLabel = new JLabel("Enter First Name");
14 lblNewLabel.setForeground(new Color(255, 255, 255));
15 lblNewLabel.setFont(new Font("Times New Roman", Font.PLAIN, 11));
16 lblNewLabel.setBounds(40, 65, 118, 19);
17 incidentPanel.add(lblNewLabel);
18
19 // Setting up Label for middle name (same steps as first name label)
20 JLabel lblEnterMiddleName = new JLabel("Enter Middle Name (empty if none)");
21 lblEnterMiddleName.setForeground(new Color(255, 255, 255));
22 lblEnterMiddleName.setFont(new Font("Times New Roman", Font.PLAIN, 11));
23 lblEnterMiddleName.setBounds(40, 127, 216, 18);
24 incidentPanel.add(lblEnterMiddleName);
25
26 // Setting up Label for Last name (same steps as first name Label)
27 JLabel lblEnterLastName = new JLabel("Enter Last Name");
28 lblEnterLastName.setFont(new Font("Times New Roman", Font.PLAIN, 11));
29 lblEnterLastName.setForeground(new Color(255, 255, 255));
30 lblEnterLastName.setBounds(40, 189, 184, 18);
31 incidentPanel.add(lblEnterLastName);
32
33 // Setting up Label for suffix name (same steps as first name Label)
34 JLabel lblEnterSuffixempty = new JLabel("Enter Suffix (empty if none)");
35 lblEnterSuffixempty.setForeground(new Color(255, 255, 255));
36 lblEnterSuffixempty.setFont(new Font("Times New Roman", Font.PLAIN, 11));
37 lblEnterSuffixempty.setBounds(40, 251, 184, 18);
38 incidentPanel.add(lblEnterSuffixempty);
39
40 // Setting up Label for the date (same steps as first name Label)
41 JLabel lblEnterDate = new JLabel("Enter Date: DD/MM/YYYY");
42 lblEnterDate.setForeground(new Color(255, 255, 255));
43 lblEnterDate.setFont(new Font("Times New Roman", Font.PLAIN, 11));
44 lblEnterDate.setBounds(40, 313, 184, 18);
45 incidentPanel.add(lblEnterDate);
46
47 // Setting up Label for incident type (same steps as first name Label)
48 JLabel lblChooseAType = new JLabel("Choose a type of Incident");
49 lblChooseAType.setForeground(new Color(255, 255, 255));
50 lblChooseAType.setFont(new Font("Times New Roman", Font.PLAIN, 11));
51 lblChooseAType.setBounds(40, 375, 184, 21);
52 incidentPanel.add(lblChooseAType);
53
54 // Setting up Label for incident progress (same steps as first name Label)
55 JLabel lblIncidentProgress = new JLabel("Incident Progress");
56 lblIncidentProgress.setForeground(new Color(255, 255, 255));
57 lblIncidentProgress.setFont(new Font("Times New Roman", Font.PLAIN, 11));
58 lblIncidentProgress.setBounds(40, 437, 184, 18);
59 incidentPanel.add(lblIncidentProgress);
60
61 // Setting up submit button
62 JButton submitbtn = new JButton("Submit");
63 styleRoundedButton(submitbtn); // Custom method to style the button
64 submitbtn.setBounds(378, 529, 150, 55); // Position and size of the button
```

```
1 submitbtn.addActionListener(eventForSubmitBtn -> { // When the button is clicked
2     if (validateIncidentDescription()) { // Check if description is valid
3         submitIncident(); // Submit the incident
4     }
5 });
6 incidentPanel.add(submitbtn); // Add the button to the panel
7 }

8 // Method to validate that the description is filled in
9 private boolean validateIncidentDescription() {
10     if (incidentDescription.getText().equals("Enter a message...") || incidentDescription.getText().trim().isEmpty()) {
11         JOptionPane.showMessageDialog(this, "Incident description is required.", "Validation Error", JOptionPane.ERROR_MESSAGE);
12         return false;
13     }
14     return true;
15 }
16 }

17 // Method to validate important fields are filled in
18 private boolean validateFormFields() {
19     if (incidentFirstName.getText().isEmpty() || incidentLastName.getText().isEmpty() || incidentDate.getText().isEmpty()) {
20         JOptionPane.showMessageDialog(this, "First Name, Last Name, and Date are required fields.");
21         return false;
22     }
23     return true;
24 }
25 }

26 // Method for submitting the incident form to the database
27 private void submitIncident() {
28     if (!validateFormFields()) { // Check if required fields are filled
29         return;
30     }
31 }

32 try {
33     String dateString = incidentDate.getText(); // Get date from text field
34     SimpleDateFormat formatDateString = new SimpleDateFormat("dd/MM/yyyy"); // Date format we want
35     formatDateString.setLenient(false); // Exact format is expected
36
37     Date parsedDate = null;
38     try {
39         parsedDate = formatDateString.parse(dateString); // Try to convert text to date
40     } catch (Exception handleParsedDateException) {
41         JOptionPane.showMessageDialog(this, "Invalid date format. Please use dd/MM/yyyy.");
42         return;
43     }
44 }

45 java.sql.Date convertedSQLdate = new java.sql.Date(parsedDate.getTime()); // Convert to SQL date
46
47 try (Connection connectSubmitIncident = getConnection()) { // Establish database connection
48
49     String checkQuery = "SELECT COUNT(*) FROM IncidentDB WHERE incident(firstName = ? " +
50                         "AND incident.lastName = ? AND incident.date = ?"; // SQL query
51     try (PreparedStatement checkStmt = connectSubmitIncident.prepareStatement(checkQuery)) {
52         // Fill the SQL query with form data
53         checkStmt.setString(1, incidentFirstName.getText());
54         checkStmt.setString(2, incidentLastName.getText());
55         checkStmt.setDate(3, convertedSQLdate);
56
57         // Execute the query
58         ResultSet resultSubmitIncident = checkStmt.executeQuery();
59         resultSubmitIncident.next();
60         int count = resultSubmitIncident.getInt(1);
61
62         if (count > 0) {
63             // Update query if entry exists
64         }
65     }
66 }
67 }
```

```
1      String updateQuery = "UPDATE IncidentDB SET incident_midName = ?, incident_suffix = ?, " +
2          "incident_type = ?, incident_description = ?, incident_progress = ? " +
3          "WHERE incident(firstName = ? AND incident_lastName = ? AND incident_date = ?);"
4
5      try (PreparedStatement updateStmt = connectSubmitIncident.prepareStatement(updateQuery)) {
6          // Fill the update query with form data
7          updateStmt.setString(1, incidentMidName.getText());
8          updateStmt.setString(2, incidentSuffixName.getText());
9          updateStmt.setString(3, (String) incidentType.getSelectedItem());
10         updateStmt.setString(4, incidentDescription.getText());
11         updateStmt.setString(5, (String) incidentProgress.getSelectedItem());
12         updateStmt.setString(6, incidentFirstName.getText());
13         updateStmt.setString(7, incidentLastName.getText());
14         updateStmt.setDate(8, convertedSQLdate);
15
16         int rowsUpdated = updateStmt.executeUpdate(); // Execute update
17         if (rowsUpdated > 0) {
18             JOptionPane.showMessageDialog(this, "Incident Report Saved Successfully!");
19         } else {
20             JOptionPane.showMessageDialog(this, "No matching record found to update.");
21         }
22     }
23 } else {
24     // Insert query if no matching entry
25     String insertQuery = "INSERT INTO IncidentDB (incident_firstName, incident_midName, " +
26         "incident_lastName, incident_suffix, incident_date, incident_type, " +
27         "incident_description, incident_progress) VALUES (?, ?, ?, ?, ?, ?, ?, ?)";
28
29     try (PreparedStatement insertStmt = connectSubmitIncident.prepareStatement(insertQuery)) {
30         // Fill the insert query with form data
31         insertStmt.setString(1, incidentFirstName.getText());
32         insertStmt.setString(2, incidentMidName.getText());
33         insertStmt.setString(3, incidentLastName.getText());
34         insertStmt.setString(4, incidentSuffixName.getText());
35         insertStmt.setDate(5, convertedSQLdate);
36         insertStmt.setString(6, (String) incidentType.getSelectedItem());
37         insertStmt.setString(7, incidentDescription.getText());
38         insertStmt.setString(8, (String) incidentProgress.getSelectedItem());
39
40         insertStmt.executeUpdate(); // Execute insert
41         JOptionPane.showMessageDialog(this, "Incident Report Submitted Successfully!");
42     }
43 }
44
45 clearFormFields(); // Clear form fields after submission
46
47 incidentFirstName.requestFocus(); // Set focus back to the first name field
48 }
49 } catch (SQLException handleDatabaseException) {
50     JOptionPane.showMessageDialog(this, "Error submitting incident report: " + handleDatabaseException.getMessage());
51 }
52 } catch (Exception handleSubmitException) {
53     JOptionPane.showMessageDialog(this, "Unexpected error: " + handleSubmitException.getMessage());
54 }
55 }
56
57 // Clear function after successfully inputting incident
58 private void clearFormFields() {
59     incidentFirstName.setText("");
60     incidentMidName.setText("");
61     incidentLastName.setText("");
62     incidentSuffixName.setText("");
63     incidentDate.setText("");
64     incidentType.setSelectedIndex(0); // Reset incident type
```

```

1     incidentProgress.setSelectedIndex(0); // Reset incident progress
2     incidentDescription.setText("Enter a message...");
3     incidentDescription.setForeground(Color.LIGHT_GRAY); // Reset description color
4   }
5
6   // Function for to be used in summaryForm (Fill form with given data)
7   public void fillData(String firstName, String middleName, String lastName, String suffix, String date, String progress, String description, String typeOfIncident) {
8     incidentFirstName.setText(firstName);
9     incidentMidName.setText(middleName);
10    incidentLastName.setText(lastName);
11    incidentSuffixName.setText(suffix);
12    incidentDate.setText(date);
13    incidentType.setSelectedItem(typeOfIncident);
14    incidentDescription.setText(description);
15    incidentProgress.setSelectedItem(progress);
16  }
17 }

```

## 9) SummaryForm.java

```

1 package system.BarrrioSeguro; // This specifies the code belongs to the "BarrioSeguro" group
2
3 import java.awt.Color; // This is used to add colors
4 import java.awt.Component; // For creating and managing different parts of the interface
5 import java.awt.Font; // This is used to add different text styles
6 import java.awt.Graphics; // This is used to draw things in the window
7 import java.awt.Graphics2D; // This is used for more advanced drawing tools
8 import java.awt.RenderingHints; // This helps make drawn things look better
9
10 import java.awt.event.ActionEvent; // This is used to detect button clicks
11 import java.awt.event.ActionListener; // This is used to handle button click events
12 import java.awt.event.FocusEvent; // This is used to detect when we click or leave a text box
13 import java.awt.event.FocusListener; // This is used to know when we interact with the text box
14 import java.awt.event.KeyAdapter; // This is used to handle keyboard events
15 import java.awt.event.KeyEvent; // This is used to detect key presses
16
17 import java.sql.Connection; // This is used to connect to the database
18 import java.sql.PreparedStatement; // This is used to run database commands
19 import java.sql.ResultSet; // This is used to store data from the database
20 import java.sql.Statement; // This is used to run simple database commands
21 import java.sql.SQLException; // This is used to handle database errors
22
23 import java.text.SimpleDateFormat; // This is used to format dates
24
25 import java.util.Date; // This is used to work with dates
26
27 import javax.swing.BorderFactory; // This is used to create borders around components
28 import javax.swing.JButton; // This is used to add buttons
29 import javax.swing.JLabel; // This is used to add text labels
30 import javax.swing.JLayeredPane; // This is used to layer components over each other
31 import javax.swing.JOptionPane; // This is used to show messages to the user
32 import javax.swing.JPanel; // This will hold different parts of the layout
33 import javax.swing.JScrollPane; // This is used to make scrollable components
34 import javax.swing.JTable; // This is used to display tables
35 import javax.swing.JTextField; // This is used to add text boxes
36 import javax.swing.RowFilter; // This is used to filter table rows based on conditions
37 import javax.swing.SwingConstantsConstants; // This is used to align text
38
39 import javax.swing.border.EmptyBorder; // This adds space around the text fields
40 import javax.swing.table.DefaultTableCellRenderer; // This is used to control how table cells look
41 import javax.swing.table.DefaultTableModel; // This is used to manage table data
42 import javax.swing.table.TableRowSorter; // This is used to sort and filter table rows
43

```

```
 1  public class SummaryForm extends BaseForm { // This Line defines our main Summary form
 2
 3     private JTable incidentTable; // Table to display incident records
 4     private JTextField searchTextField; // Text field to search in the table
 5
 6     public SummaryForm(BarrioSeguro appController) { // Constructor to set up the form
 7         super(appController); // Calling the parent class constructor
 8         setTitle("BarrioSeguro - Summary Reports"); // Setting the window title
 9         initialize(); // Calling the method to set up everything
10         loadIncidentData(); // Loading incident data from the database
11     }
12
13     // Method to set up the form Layout and components
14     private void initialize() {
15         JLayeredPane summaryPane = new JLayeredPane(); // Creating a layer to add components
16         setContentPane(summaryPane); // Making summaryPane the main content layer
17
18         addBackgroundImage(summaryPane); // Adding background image to the Layer
19         addDashboardPanel(summaryPane); // Adding dashboard panel to the Layer
20         addSummaryPanel(summaryPane); // Adding the panel to display summary details
21     }
22
23     // Method to add the panel for summary details
24     private void addSummaryPanel(JLayeredPane summaryPane) {
25         JPanel summaryPanel = new JPanel() { // Creating a new panel for the form
26             @Override
27             protected void paintComponent(Graphics paintGraphics) { // Customizing how the panel looks
28                 super.paintComponent(paintGraphics); // Calling the default painting method
29                 Graphics2D paintGraphicsWith2D = (Graphics2D) paintGraphics; // Using advanced graphics
30                 paintGraphicsWith2D.setRenderingHint(RenderingHints.KEY_ANTIALIASING, RenderingHints.VALUE_ANTIALIAS_ON); // Making it Look smooth
31                 paintGraphicsWith2D.setColor(getBackground()); // Setting background color
32                 paintGraphicsWith2D.fillRect(0, 0, getWidth(), getHeight(), 75, 75); // Drawing a rounded rectangle
33             }
34         };
35         summaryPanel.setBounds(480, 185, 895, 722); // Setting the position and size of the panel
36         summaryPanel.setBackground(new Color(102, 77, 77, 178)); // Setting background color with transparency
37         summaryPanel.setLayout(null); // Using absolute positioning
38         summaryPanel.setOpaque(false); // Making the panel background transparent
39
40         summaryPane.add(summaryPanel, JLayeredPane.PALETTE_LAYER); // Adding panel to the main layer
41
42         incidentTable = new JTable() { // Creating a new table for displaying data
43             @Override
44             public boolean isCellEditable(int row, int column) { // Making table cells not editable
45                 return false;
46             }
47         };
48         incidentTable.setBounds(36, 38, 826, 581); // Setting the position and size of the table
49         summaryPanel.add(incidentTable); // Adding the table to the panel
50
51         String[] columnNames = { // Defining column names for the table
52             "First Name", "Last Name", "Date", "Progress"
53         };
54
55         DefaultTableModel summaryTableModel = new DefaultTableModel(null, columnNames); // Creating a table model with column names
56
57         incidentTable.getTableHeader().setDefaultRenderer(new DefaultTableCellRenderer() { // Customizing table header
58             @Override
59             public Component getTableCellRendererComponent(JTable table, Object value, boolean isSelected, boolean hasFocus, int row, int column) {
60                 JLabel headerLabel = new JLabel(value.toString()); // Creating a label for header cell
61                 headerLabel.setOpaque(true); // Making the Label background show
62                 headerLabel.setFont(new Font("SansSerif", Font.BOLD, 14)); // Setting font for header text
63                 headerLabel.setBackground(new Color(255, 104, 101)); // Setting background color of header cell
64                 headerLabel.setForeground(Color.BLACK); // Setting text color of header cell
65             }
66         });
67     }
68 }
```

```
1     headerLabel.setHorizontalAlignment(SwingConstants.CENTER); // Aligning header text to center
2     headerLabel.setBorder(BorderFactory.createLineBorder(Color.BLACK, 1)); // Adding border around header cell
3     return headerLabel;
4   }
5 );
6
7 incidentTable.setModel(summaryTableModel); // Assigning the table model to the table
8
9 JScrollPane scrollSummaryTable = new JScrollPane(incidentTable); // Making the table scrollable
10 scrollSummaryTable.setBounds(36, 88, 826, 561); // Setting the position and size of the scroll pane
11 summaryPanel.add(scrollSummaryTable); // Adding the scroll pane to the panel
12
13 // Setting the preferred width for each table column
14 incidentTable.getColumnModel().getColumn(0).setPreferredWidth(150);
15 incidentTable.getColumnModel().getColumn(1).setPreferredWidth(150);
16 incidentTable.getColumnModel().getColumn(2).setPreferredWidth(150);
17 incidentTable.getColumnModel().getColumn(3).setPreferredWidth(150);
18
19 // Setting up the text field for searching in the table
20 searchTextField = createRoundedTextField("Search", 25); // Custom method to create a text field
21 searchTextField.setToolTipText(""); // No tooltip text
22 searchTextField.setHorizontalAlignment(SwingConstants.LEFT); // Aligning text to the left
23 searchTextField.setForeground(Color.LIGHT_GRAY); // Initial text color
24 searchTextField.setFont(new Font("SansSerif", Font.PLAIN, 12)); // Text font and size
25 searchTextField.setBorder(new EmptyBorder(10, 10, 10, 10)); // Padding around text field
26 searchTextField.setBounds(36, 34, 216, 37); // Position and size of the text field
27
28 // Adding a focus listener to handle focus events on the text field
29 searchTextField.addFocusListener(new FocusListener() {
30   @Override
31   public void focusGained(FocusEvent eventForSearchField) { // When the text field is clicked
32     if (searchTextField.getText().equals("Search")) {
33       searchTextField.setText(""); // Clear the default text
34       searchTextField.setForeground(Color.BLACK); // Set text color to black
35     }
36   }
37
38   @Override
39   public void focusLost(FocusEvent eventForSearchField) { // When the text field loses focus
40     if (searchTextField.getText().isEmpty()) {
41       searchTextField.setText("Search"); // Reset to default text
42       searchTextField.setForeground(Color.LIGHT_GRAY); // Set text color to gray
43     }
44   }
45 });
46
47 // Adding a key Listener to handle key events on the text field
48 searchTextField.addKeyListener(new KeyAdapter() {
49   @Override
50   public void keyReleased(KeyEvent eventForKeyField) { // When a key is released in the text field
51     String searchQuery = searchTextField.getText().trim().toLowerCase(); // Get the text from the field and convert to lowercase
52     filterTable(searchQuery); // Filter the table rows based on the text
53   }
54 });
55 summaryPanel.add(searchTextField); // Add the text field to the panel
56
57 // Setting up the button to view selected row details
58 JButton viewBtn = new JButton("VIEW");
59 styleRoundedButton(viewBtn); // Custom method to style the button
60 viewBtn.addActionListener(new ActionListener() { // Adding an action listener for the button
61   public void actionPerformed(ActionEvent eventForViewBtn) { // When the button is clicked
62     int selectedRow = incidentTable.getSelectedRow(); // Get the selected row in the table
63
64     if (selectedRow == -1) { // If no row is selected

```

```

1      JOptionPane.showMessageDialog(null, "Please select an incident row to view.", "No Selection", JOptionPane.WARNING_MESSAGE);
2      return; // Show a message and return
3  }
4
5  if (selectedRow != -1) { // If a row is selected
6      // Get details from the selected row
7      String firstName = (String) incidentTable.getValueAt(selectedRow, 0);
8      String lastName = (String) incidentTable.getValueAt(selectedRow, 1);
9      String dateString = (String) incidentTable.getValueAt(selectedRow, 2);
10     String progress = (String) incidentTable.getValueAt(selectedRow, 3);
11
12     SimpleDateFormat formatDateConverter = new SimpleDateFormat("dd/MM/yyyy"); // Date format for conversion
13     java.sql.Date giveDate = null;
14     try {
15         java.util.Date convertedDate = formatDateConverter.parse(dateString);
16         giveDate = new java.sql.Date(convertedDate.getTime()); // Convert text to date
17     } catch (Exception handleDateException) {
18         JOptionPane.showMessageDialog(null, "Invalid date format."); // Show error if date is wrong
19         return;
20     }
21
22     String description = ""; // Initialize description variable
23     String typeOfIncident = ""; // Initialize incident type variable
24
25     try (Connection connectSummary = getConnection()) { // Establish database connection
26         // SQL query to get the incident description and type
27         String query = "SELECT incident_description, incident_type FROM IncidentDB "
28             + "WHERE incident(firstName = ? AND incident.lastName = ? AND incident_date = ?)";
29
30         // Fill the SQL query with row details
31         try (PreparedStatement statementSummary = connectSummary.prepareStatement(query)) {
32             statementSummary.setString(1, firstName);
33             statementSummary.setString(2, lastName);
34             statementSummary.setDate(3, giveDate);
35             ResultSet resultSummary = statementSummary.executeQuery(); // Execute the query
36
37             if (resultSummary.next()) { // If result found
38                 description = resultSummary.getString("incident_description"); // Get the description
39                 typeOfIncident = resultSummary.getString("incident_type"); // Get the type of incident
40             } else {
41                 JOptionPane.showMessageDialog(null, "No matching record found."); // Show error if no result
42             }
43         }
44     } catch (SQLException handleViewDatabaseException) {
45         handleViewDatabaseException.printStackTrace(); // Print any database errors
46     }
47
48     IncidentForm createIncidentForm = new IncidentForm(appController); // Create the incident form
49
50     // Fill the incident form with data from the selected row
51     createIncidentForm.fillData(firstName, "", lastName, "", dateString, progress, description, typeOfIncident);
52
53     createIncidentForm.setVisible(true); // Show the incident form
54
55     dispose(); // Close the summary form
56 }
57 }
58 });
59 viewBtn.setFont(new Font("Times New Roman", Font.BOLD, 14)); // Setting the font for the button
60 viewBtn.setBounds(361, 664, 160, 37); // Setting the position and size of the button
61 summaryPanel.add(viewBtn); // Adding the button to the panel
62 }
63
64 // Method to filter the table rows based on the search query

```

```
1  private void filterTable(String searchQuery) { // function for search
2      DefaultTableModel filterTableModel = (DefaultTableModel) incidentTable.getModel(); // Get the table model
3      TableRowSorter<DefaultTableModel> sorter = new TableRowSorter<>(filterTableModel); // Create a row sorter
4      incidentTable.setRowSorter(sorter); // Set the sorter for the table
5
6      if (searchQuery.isEmpty() || searchQuery.equalsIgnoreCase("search")) {
7          sorter.setRowFilter(null); // If query is empty, show all rows
8      } else {
9          sorter.setRowFilter(RowFilter.regexFilter("(?i)" + searchQuery)); // Filter rows based on the query
10     }
11 }
12
13 // Method to Load incident data from the database and display it in the table
14 private void loadIncidentData() {
15     String query = "SELECT incident_firstName, incident_lastName, incident_date, incident_progress " +
16             "FROM IncidentDB"; // SQL query to get incident data
17
18     try (Connection connectLoadIncident = getConnection()) { // Establish database connection
19         Statement statementLoadIncident = connectLoadIncident.createStatement(); // Create a statement
20         ResultSet resultLoacIncident = statementLoadIncident.executeQuery(query); // Execute the query
21
22         DefaultTableModel loadTableModel = (DefaultTableModel) incidentTable.getModel(); // Get the table model
23         SimpleDateFormat formatDateConverter = new SimpleDateFormat("dd/MM/yyyy"); // Date format for conversion
24
25         while (resultLoacIncident.next()) { // Iterate over the results
26             // Get data from the result set
27             String firstName = resultLoacIncident.getString("incident_firstName");
28             String lastName = resultLoacIncident.getString("incident_lastName");
29             Date incidentDate = resultLoacIncident.getDate("incident_date");
30             String progress = resultLoacIncident.getString("incident_progress");
31
32             String formattedDate = formatDateConverter.format(incidentDate); // Format the date
33
34             // Add a row to the table with the data
35             loadTableModel.addRow(new Object[]{firstName, lastName, formattedDate, progress});
36         }
37     } catch (SQLException handleDatabaseException) {
38         handleDatabaseException.printStackTrace(); // Print any database errors
39     }
40 }
41 }
```

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