Asynchronous Programming



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Single Threaded Asynchrony















Suitable for IO-Bound Tasks



Suitable for IO-Bound Tasks

Executing Waiting on I/O Executing



Event Driven Architecture

is a software design that orchestrates behavior around the production, detection and consumption of events



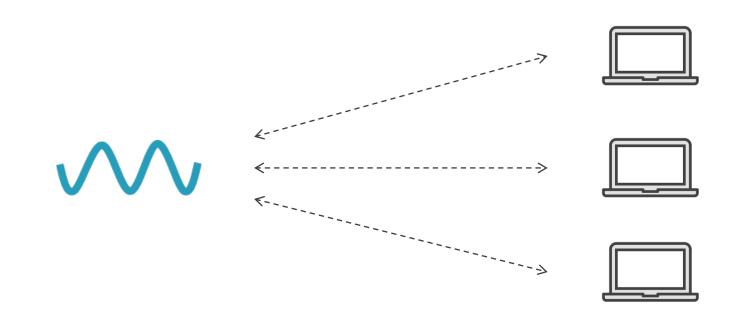






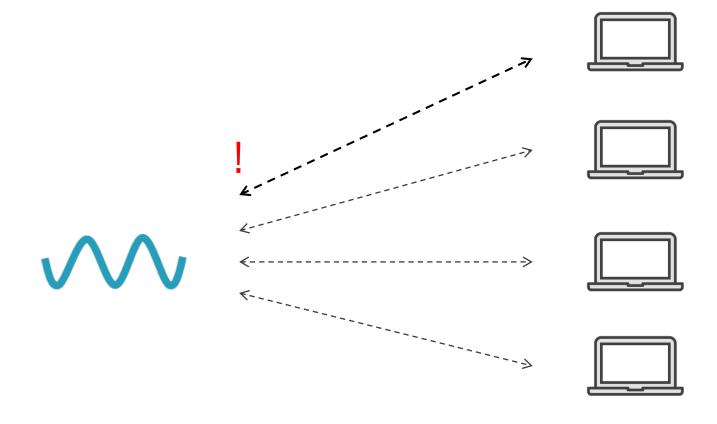
Traditional Model





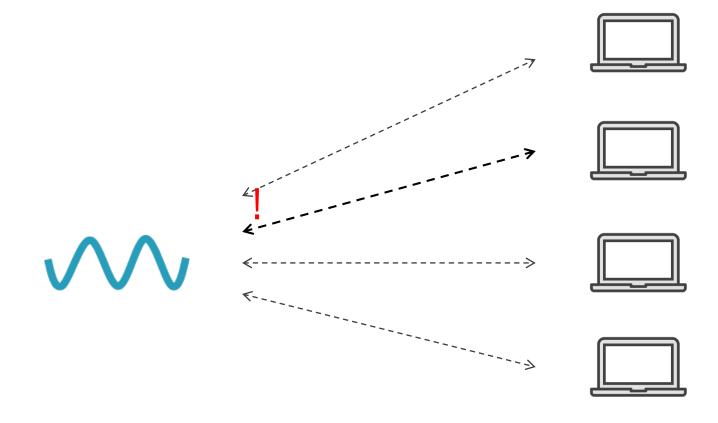
Event Driven Model





Event Driven Model





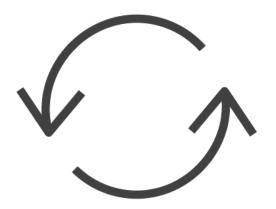
Event Driven Model





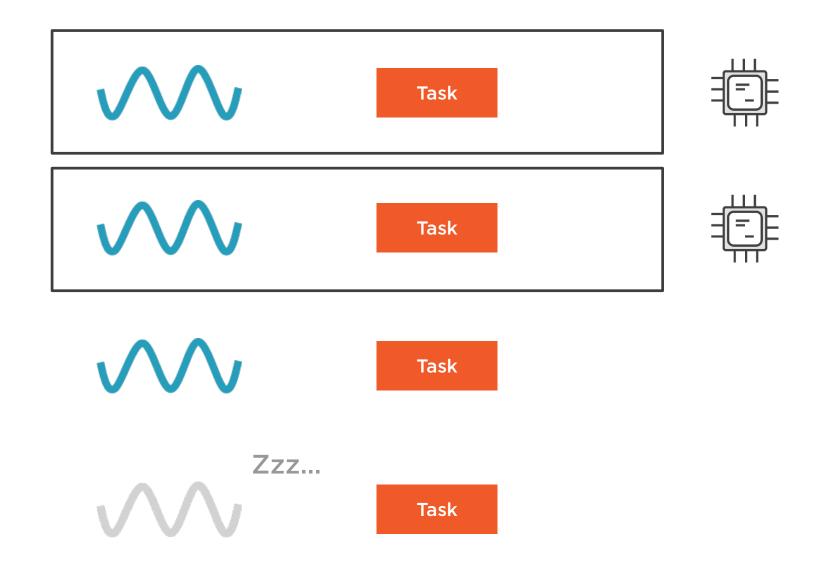


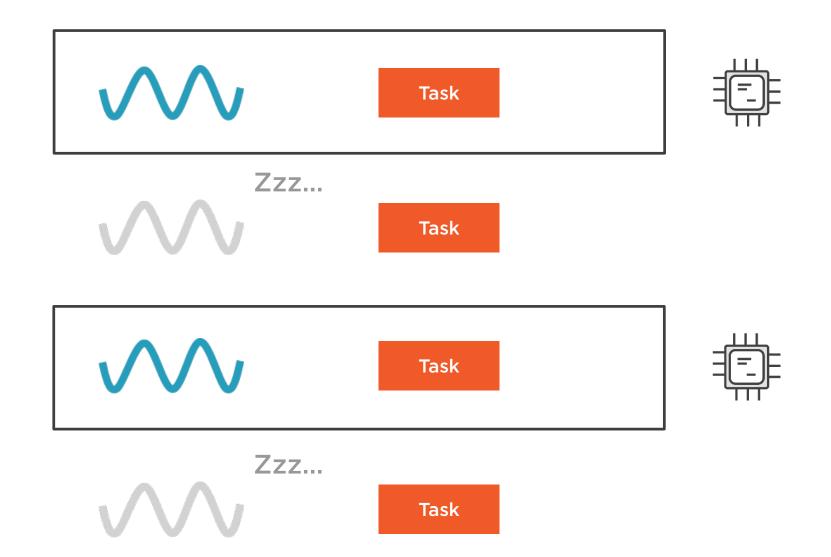




Event Loop









Task

Zzz...

Task



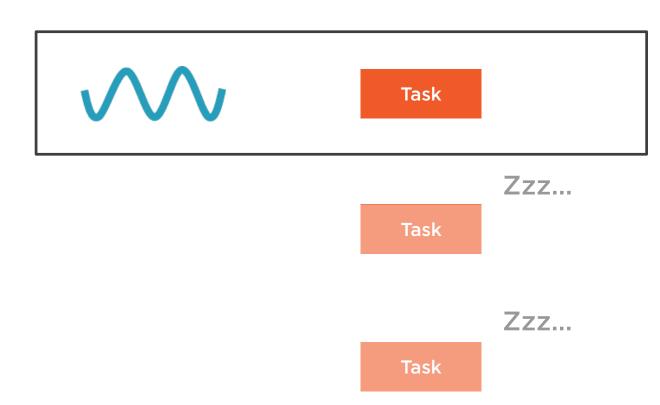
Task

Task

Zzz...

Task









Event Loop

is responsible for getting items from an event queue and handling it



Examples of Events

Change of file state

Timeout occurring

New data at network socket

...



Event Loop

is responsible for getting items from an event queue and handling it



Cooperative Multitasking with Event Loops and Coroutines



asyncio.get_event_loop()



AbstractEventLoop.run_forever()



AbstractEventLoop.run_forever()

AbstractEventLoop.run_until_complete(future)



AbstractEventLoop.stop()



AbstractEventLoop.close()





Tasks suspend themselves to allow others run



- Tasks suspend themselves to allow others run
- Event loop resumes the task when the IO
 - operation completes



- Tasks suspend themselves to allow others run
- Event loop resumes the task when the IO operation completes
- Tasks => Coroutines



Coroutine



Coroutine

Coroutine Function



Coroutine

- Coroutine Function
- Coroutine Object



```
import asyncio

async def say_hello():
    print("Hello World!")

loop = asyncio.get_event_loop()
loop.run_until_complete(say_hello())
loop.close()
```

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    print("Hello World!")

loop = asyncio.get_event_loop()
loop.run_until_complete(say_hello())
loop.close()
```

```
import asyncio
async def delayed_hello():
  print("Hello ")
  await asyncio.sleep(1)
  print("World!")
loop = asyncio.get_event_loop()
loop.run_until_complete(delayed_hello())
loop.close()
```

```
import asyncio
async def delayed_hello():
  print("Hello ")
  await asyncio.sleep(1)
  print("World!")
loop = asyncio.get_event_loop()
loop.run_until_complete(delayed_hello())
loop.close()
```

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async def delayed_hello():
  print("Hello ")
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  print("World!")
loop = asyncio.get_event_loop()
loop.run_until_complete(delayed_hello())
loop.close()
```

Python 3.4

Python 3.5+

yield from

@asyncio.coroutine

await

async



Python 3.4

Python 3.5+

yield from

@asyncio.coroutine

await

async



Python 3.4

Python 3.5+

yield from

@asyncio.coroutine

await

async



CoroutineObject = CoroutineFunction()



CoroutineObject = CoroutineFunction()

Future(CoroutineObject)



CoroutineObject = CoroutineFunction() Future(CoroutineObject)



```
import asyncio

async def say_hello():
    print("Hello World!")

loop = asyncio.get_event_loop()
loop.run_until_complete(say_hello())
loop.close()
```

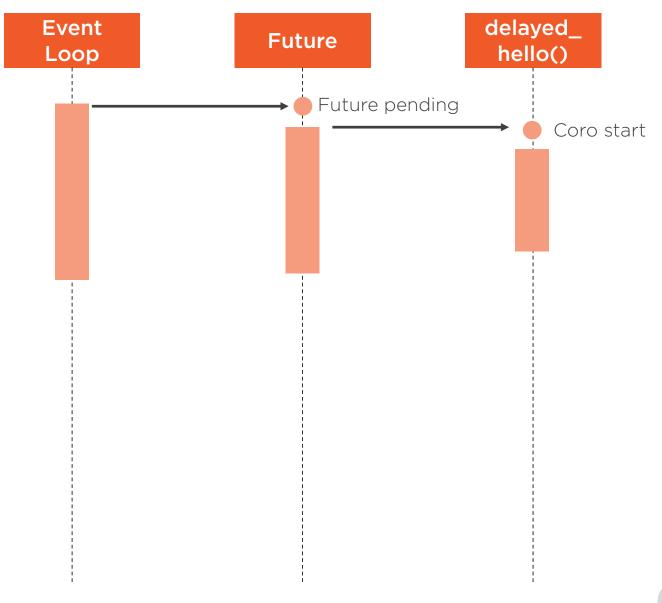
delayed_ **Event Future** Loop hello() import asyncio async def delayed_hello(): print("Hello ") await asyncio.sleep(1) print("World!") loop = asyncio.get_event_loop() loop.run_until_complete(delayed_hello()) loop.close()



```
import asyncio

async def delayed_hello():
    print("Hello ")
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loop = asyncio.get_event_loop()
loop.run_until_complete(delayed_hello())
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```

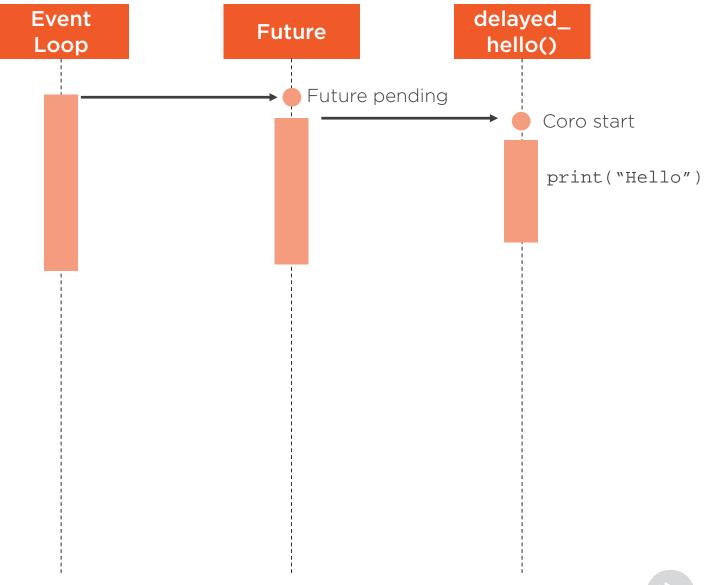




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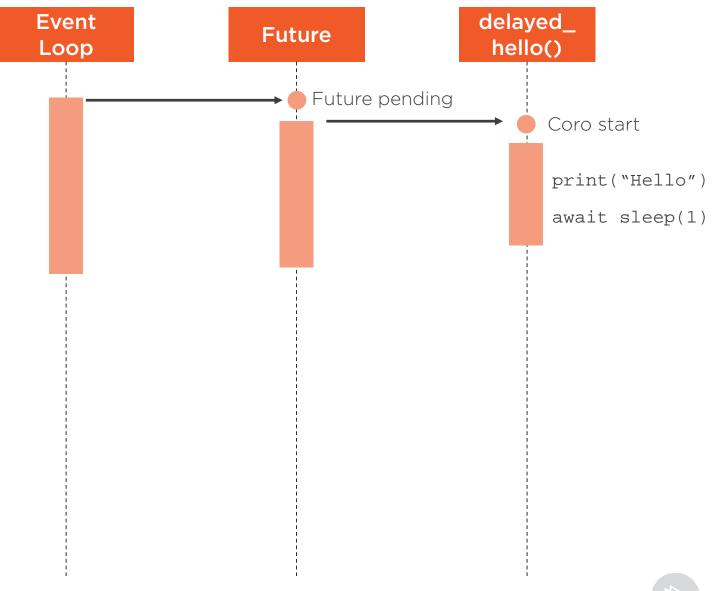




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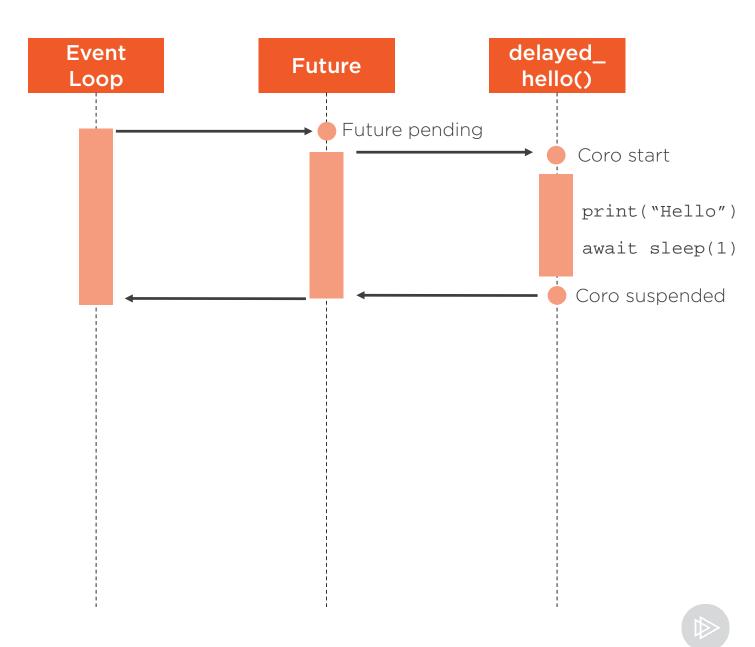




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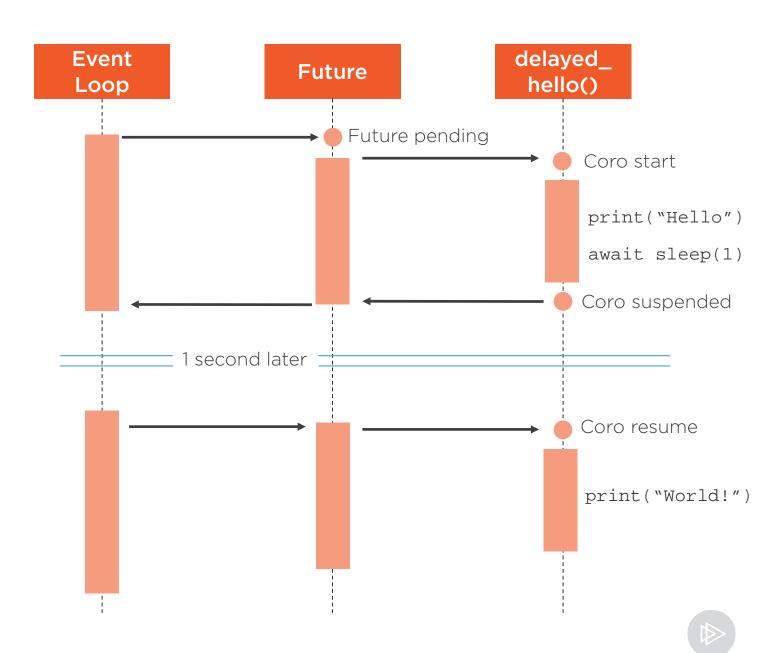
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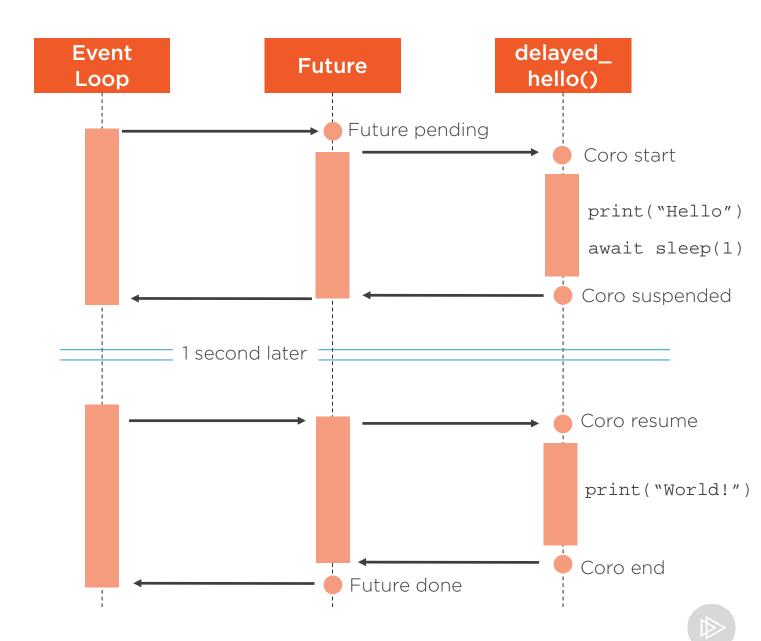
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```
import asyncio

async def delayed_hello():
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loop = asyncio.get_event_loop()
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```



More Asyncio Concepts



Future

manages the execution and represents the eventual result of a computation



cancel() # cancels the future



done() # returns true if completed or canceled



result() # returns the result



exception() # returns any exception raised during execution



add_done_callback(fn) # adds callback to be run when done



asyncio.Future

.result()

.exception()

Blocking

concurrent.future.Future

.result(timeout)



asyncio.Future

.result()

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Blocking

concurrent.future.Future

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asyncio.Future

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Blocking

concurrent.future.Future

.result(timeout)



Waiting for a Future to Complete

await future # pause execution until future is done



Waiting for a Future to Complete

loop.run_until_complete(future) # loop stops after future is complete



Task

a subclass of Future that is used to wrap and manage the execution of a coroutine in an event loop



Creating a Task

asyncio.ensure_future(coro_or_future, *, loop=None)



Creating a Task

asyncio.ensure_future(coro_or_future, *, loop=None)

AbstractEventLoop.create_task(coro)



Coroutine Chaining

A coroutine awaiting another coroutine



```
async def perform_task():
  print('performing task')
  print('waiting for result1')
  result1 = await subtask1()
  print('waiting for result2')
  result2 = await subtask2(result1)
  return (result1, result2)
async def subtask1():
  print('perform subtask 1')
  return 'result1'
async def subtask2(arg):
  print('perform subtask 2')
  return 'result2 relies on {}'.format(arg)
loop = asyncio.get_event_loop()
result = loop.run until complete(perform task())
event_loop.close()
```

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async def perform_task():
  print('performing task')
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```

Parallel Execution of Tasks





- Returns (DONE_FUTURES, PENDING_FUTURES)



- Returns (DONE_FUTURES, PENDING_FUTURES)



```
import asyncio
async def get item(i):
  await asyncio.sleep(i)
  return 'item ' + str(i)
async def get_items(num_items):
  print('getting items')
  item_coros = [
     get_item(i)
    for i in range(num_items)
  print('waiting for tasks to complete')
  completed, pending = await asyncio.wait(item_coros)
  results = [t.result() for t in completed]
  print('results: {!r}'.format(results))
loop = asyncio.get event loop()
try:
  loop.run_until_complete(get_items(4))
finally:
  loop.close()
```

```
import asyncio
async def get item(i):
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  return 'item ' + str(i)
async def get_items(num_items):
  print('getting items')
  item_coros = [
     get_item(i)
     for i in range(num_items)
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loop = asyncio.get event loop()
try:
  loop.run until complete(get items(4))
finally:
  loop.close()
```

```
async def get_items(num_items):
  print('getting items')
  item_coros = [
     get item(i)
    for i in range(num_items)
  print('waiting 2 seconds for tasks to complete')
  completed, pending = await asyncio.wait(item_coros, timeout=2)
  results = [t.result() for t in completed]
  print('results: {!r}'.format(results))
  if pending:
     print('canceling remaining tasks')
     for t in pending:
       t.cancel()
loop = asyncio.get event loop()
try:
  loop.run until complete(get items(4))
finally:
  loop.close()
```

```
async def get_items(num_items):
  print('getting items')
  item_coros = [
     get item(i)
     for i in range(num_items)
  print('waiting 2 seconds for tasks to complete')
  completed, pending = await asyncio.wait(item_coros, timeout=2)
  results = [t.result() for t in completed]
  print('results: {!r}'.format(results))
  if pending:
     print('canceling remaining tasks')
     for t in pending:
        t.cancel()
loop = asyncio.get event loop()
try:
  loop.run until complete(get items(4))
finally:
  loop.close()
```

coroutine asyncio.wait_for(future, timeout, *, loop=None)



```
try:
    result = await asyncio.wait_for(task, 30.0)
    except asyncio.TimeoutError:
    print('task did not complete in 30 seconds so it was canceled')
```



asyncio.as_completed(fs, *, loop=None, timeout=None)



for task in asyncio.as_completed(tasks):
 result = await task



asyncio.gather(*coros_or_futures, loop=None, return_exceptions=False)



asyncio.gather(*coros_or_futures, loop=None, return_exceptions=False)



asyncio.gather(*coros_or_futures, loop=None, return_exceptions=False)



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try:
  loop.run_until_complete(get_items(4))
finally:
  loop.close()
```

Asyncio Libraries



aiohttp

pip install aiohttp



```
import aiohttp.web
async def handle(request):
  name = request.match_info.get('name', "Anonymous")
  text = "Hello," + name
  return web.Response(text=text)
app = web.Application()
app.router.add_get('/', handle)
app.router.add_get('/{name}', handle)
web.run_app(app)
```



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async def handle(request):
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  text = "Hello, " + name
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app.router.add_get('/', handle)
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app.router.add_get('/', handle)
app.router.add_get('/{name}', handle)
web.run_app(app)
```



```
import aiohttp
import asyncio
import async_timeout
async def fetch(session, url):
  async with session.get(url) as response:
     return await response.text()
async def main():
  async with aiohttp.ClientSession() as session:
     html = await fetch(session, 'http://python.org')
     print(html)
loop = asyncio.get_event_loop()
loop.run_until_complete(main())
```

```
import aiohttp
import asyncio
import async_timeout
async def fetch(session, url):
  async with session.get(url) as response:
     return await response.text()
async def main():
  async with aiohttp.ClientSession() as session:
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loop.run_until_complete(main())
```



asyncio enabled alternative to standard file API



- asyncio enabled alternative to standard file API
- Similar API



- asyncio enabled alternative to standard file API
- Similar API
- Supports async and await



Standard File API

with open('filename', mode='r') as f:
 contents = f.read()
print(contents)

aiofiles API

```
async with aiofiles.open('filename',
mode='r') as f:
   contents = await f.read()
print(contents)
```



Standard File API

with open('filename', mode='w') as f: f.write('data')

aiofiles API

async with aiofiles.open('filename', mode='w') as f: await f.write('data')



pip install aiofiles





aiohttp - Asynchronous web requests



- aiohttp Asynchronous web requests
- ✓ aiofiles Asynchronous file I/O



- aiohttp Asynchronous web requests
- ✓ aiofiles Asynchronous file I/O
- ? Other functions?





aiomysql



- aiomysql
- aiopg



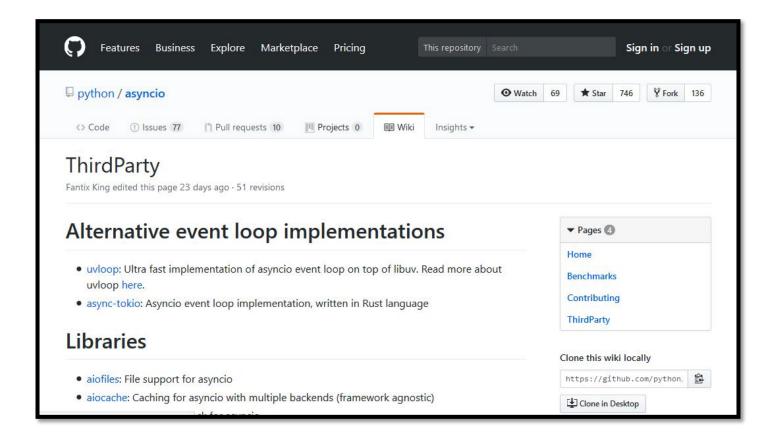
- aiomysql
- aiopg
- aiocouchdb



- aiomysql
- aiopg
- aiocouchdb
- aiocassandra



https://github.com/python/asyncio/wiki/ThirdParty





Combining Coroutines with Threads and Processes











```
import concurrent.futures
def blocking func(n):
  time.sleep(0.5)
  return n ** 2
async def main(loop, executor):
  print('creating executor tasks')
  blocking tasks = [
       loop.run in executor(executor, blocking func, i)
      for i in range(6)
  print('waiting for tasks to complete')
  results = await asyncio.gather(*blocking_tasks)
  print('results: {!r}'.format(results))
if __name__ == '__main_ ':
  executor = concurrent.futures.ThreadPoolExecutor(max_workers=3)
  loop = asyncio.get event loop()
  try:
      loop.run until complete(main(loop, executor))
  finally:
      loop.close()
```

```
import concurrent.futures
def blocking_func(n):
  time.sleep(0.5)
  return n ** 2
async def main(loop, executor):
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  results = await asyncio.gather(*blocking_tasks)
  print('results: {!r}'.format(results))
if name == ' main ':
  executor = concurrent.futures.ThreadPoolExecutor(max_workers=3)
  loop = asyncio.get_event_loop()
  try:
      loop.run until complete(main(loop, executor))
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def blocking func(n):
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  blocking_tasks = [
       loop.run_in_executor(executor, blocking_func, i)
       for i in range(6)
  print('waiting for tasks to complete')
  results = await asyncio.gather(*blocking_tasks)
  print('results: {!r}'.format(results))
if __name__ == '__main_ ':
  executor = concurrent.futures.ThreadPoolExecutor(max_workers=3)
  loop = asyncio.get event loop()
  try:
      loop.run until complete(main(loop, executor))
  finally:
      loop.close()
```

```
import concurrent.futures
def blocking func(n):
  time.sleep(0.5)
  return n ** 2
async def main(loop, executor):
  print('creating executor tasks')
  blocking tasks = [
       loop.run in executor(executor, blocking func, i)
      for i in range(6)
  print('waiting for tasks to complete')
  results = await asyncio.gather(*blocking tasks)
  print('results: {!r}'.format(results))
if __name__ == '__main_ ':
  executor = concurrent.futures.ThreadPoolExecutor(max_workers=3)
  loop = asyncio.get event loop()
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      loop.run until complete(main(loop, executor))
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```

```
import concurrent.futures
def factorial(n):
  if n == 0:
     return 1
  else:
     return n * factorial(n-1)
async def main(loop, executor, n):
  n_factorial = await loop.run_in_executor(executor, factorial, n)
  print('The factorial of {} is {}'.format(n, n_factorial))
if ___name___ == '___main___':
  executor = concurrent.futures.ProcessPoolExecutor(max_workers=1)
  loop = asyncio.get_event_loop()
  n = 25
  try:
       loop.run_until_complete(main(loop, executor, n))
  finally:
       loop.close()
```

```
import concurrent.futures
def factorial(n):
  if n == 0:
     return 1
  else:
     return n * factorial(n-1)
async def main(loop, executor, n):
  n_factorial = await loop.run_in_executor(executor, factorial, n)
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Concurrency in Python



Summary



Single Threaded Asynchrony

Cooperative Multitasking with Coroutines and Event Loops

More Asyncio Concepts

Parallel Execution of Tasks

Asyncio Libraries

Combining Coroutines with Threads and Processes



Threading

Create and manage native OS Threads

Provides synchronization and communication mechanisms

Is hampered by the GIL for CPU-bound tasks



Multiprocessing

Similar API to the Threading API

Provides synchronization and communication mechanisms

Shares state via shared memory or manager process



concurrent. futures

Provides an abstraction over threads and processes

Introduces Futures



asyncio

Brings single threaded asynchronous programming to Python

Introduces coroutines, await, async context managers, etc...





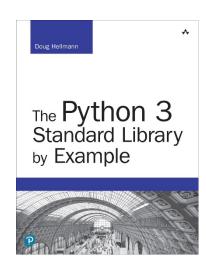
Python documentation



- Python documentation
- Python Module of the Week blog (<u>www.pymotw.co</u>m)



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- Python Module of the Week blog (<u>www.pymotw.co</u>m)
 - The Python 3 Standard Library by Example





Python Concurrency Getting Started



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