

Discriminative-Invariant Representation Learning for Unbiased Recommendation

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Abstract

Selection bias hinders recommendation models from learning unbiased user preference. Recent works empirically reveal that pursuing invariant user and item representation across biased and unbiased data is crucial for counteracting selection bias. However, our theoretical analysis reveals that simply optimizing representation invariance is insufficient for addressing the selection bias — recommendation performance is bounded by both representation invariance and discriminability. Worse still, current invariant representation learning methods in recommendation neglect even hurt the representation discriminability due to data sparsity and label shift. In this light, we propose a new Discriminative-Invariant Representation Learning framework for unbiased recommendation, which incorporates label-conditional clustering and prior-guided contrasting into conventional invariant representation learning to mitigate the impact of data sparsity and label shift, respectively. We conduct extensive experiments on three real-world datasets, validating the rationality and effectiveness of the proposed framework. Full paper (including the appendix) and code are available at: <https://github.com/HungPaan/DIRL>.

1 Introduction

Recommender systems (RSs) make personalized recommendation by predicting the user preference over items, which achieves great success in a variety of applications [Chen *et al.*, 2020]. Historical feedback (*e.g.*, like or dislike) is indispensable for learning user preference, which is typically collected from previous recommendation strategies. Consequently, the historical feedback is subject to selection bias [Saito and Nomura, 2022], *i.e.*, unevenly distributed over the entire user-item space. Blindly fitting such biased data will result in biased user preference [Chen *et al.*, 2020] and notorious issues such as unfairness and filter bubble [Huang *et al.*, 2022]. It is thus crucial to counteract selection bias in user preference learning.

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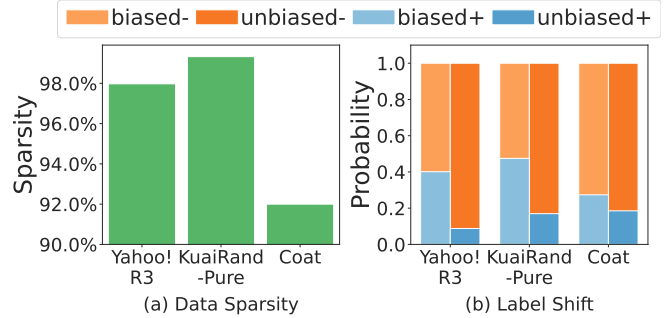


Figure 1: Data sparsity and label shift in three datasets. (a) The biased data is scarce. For example, in Yahoo!R3, 97.98% of the user-item pairs in the entire user-item space have no labels. (b) The label distribution of the biased data differs from that of the unbiased data. For example, in Yahoo!R3, the proportions of user-item pairs with positive labels in the biased and unbiased data are 0.4013 and 0.08, respectively. (Un)biased refers to the (un)biased data and + (-) refers to the positive (negative) label.

The key lies in aligning the distribution of user-item pairs in the biased data to the unbiased data with feedback collected under random exposure. Existing methods achieve the goal by minimizing distribution discrepancy, which is in two main categories at data level and representation level. Bridging the discrepancy at data level is typically achieved by reweighting the user-item pairs according to the exposure probability (*a.k.a.* propensity score) [Swaminathan and Joachims, 2015; Schnabel *et al.*, 2016; Wang *et al.*, 2019; Guo *et al.*, 2021]. These propensity-based methods typically suffer from unreliable propensity estimation [Saito and Nomura, 2022] and high variance [Guo *et al.*, 2021]. At the representation level, pursuing representations of user-item pairs with invariant distribution across different data is an emerging solution for minimizing distribution discrepancy [Saito and Nomura, 2022; Wang *et al.*, 2022]. These invariant representation-based methods avoid the drawback of propensity scores, achieving promising empirical results [Wang *et al.*, 2022].

Nevertheless, it remains unclear whether representation invariance is sufficient for unbiased recommendation. To bridge this research gap, we analyze the theoretical connection between the representation and recommendation performance based on the theory in unsupervised domain adaptation (UDA) [Ben-David *et al.*, 2010], finding that the recommendation performance is bounded by both the in-

variance of representation across the biased and unbiased data and the discriminability¹ of representation among user-item pairs with different labels. However, existing invariant representation-based methods typically assume that the representation discriminability is sufficiently high and blindly optimize the invariance [Jiang *et al.*, 2022].

Through empirical analysis, we uncover extreme data sparsity [Koren *et al.*, 2009] and severe label shift [Zhao *et al.*, 2019], as illustrated in Figure 1, leads to impaired representation discriminability and argue that the discriminability should be additionally optimized. The increase of data sparsity will inevitably limit the representation discriminability. This means the underlying assumption of existing invariant representation-based methods might be violated in the presence of extreme data sparsity. Worse still, blindly optimizing the invariance will hurt the discriminability as the presence of label shift. This is because blindly optimizing representation invariance will force the distribution of predictions on the biased and unbiased data to be the same, which is a mistake when the label distribution in fact changes across them. Therefore, optimizing the invariance of representation with consideration of both data sparsity and label shift has the potential of achieving better unbiased recommendation.

In this light, we propose a new *Discriminative-Invariant Representation Learning (DIRL)* framework for unbiased recommendation. Specifically, we equip the learning objective for pursuing invariant representation with two newly designed losses of label-conditional clustering and prior-guided contrasting to optimize both representation invariance and discriminability. Label-conditional clustering concentrates representations with the same labels in close proximity while separating those with different labels farther apart. Prior-guided contrasting restricts the distance between predictions on the biased data and unbiased data according to the prior knowledge of label shift, which avoids the elimination of representation distribution discrepancy originating from label shift. We implement DIRL based on a representative invariant representation learning method named adversarial distribution alignment [Ganin and Lempitsky, 2015; Tzeng *et al.*, 2015] and conduct evaluations on three real-world datasets. Extensive experimental results validate the rationality and effectiveness of the proposed framework.

The main contributions of this paper are as follows:

- We conduct theoretical and empirical analysis on the performance bound of unbiased recommendation, revealing the importance of both representation invariance and discriminability.
- We propose a new Discriminative-Invariant Representation Learning framework to address the selection bias issue in recommendation, which consists of two new losses to mitigate the ruins of data sparsity and label shift on representation discriminability.
- We conduct extensive experiments on three real-world datasets, validating the rationality and effectiveness of the proposed DIRL framework.

¹The ability to separate different labels by a supervised classifier trained over the representations in both biased and unbiased data [Chen *et al.*, 2019].

2 Analysis on Unbiased Recommendation

In this section, we first formulate the task of unbiased recommendation (Section 2.1). We then review recent invariant representation-based methods, uncovering the mystery of their effectiveness and identifying their limitations (Section 2.2). Finally, we empirically demonstrate the importance of boosting representation discriminability in RSs (Section 2.3).

2.1 Task Formulation

We are given an RS with a user set \mathcal{U} and an item set \mathcal{I} . Let u (or i) denote a user (or an item) in \mathcal{U} (or \mathcal{I}). Let $f := \mathcal{U} \times \mathcal{I} \rightarrow \{0, 1\}$ be the label function, indicating whether a user actually likes an item ($y = 1$) or not ($y = 0$). Historical feedback data can be formulated as a set of user-item pairs $\mathcal{D}_B := \{(u, i)_B^j\}_{j=1}^n$ drawn from a biased distribution $p_B(u, i)$ (e.g., subject to previous recommendation policy) and their corresponding labels $f(\mathcal{D}_B) = \{y_B^j\}_{j=1}^n$. The task of unbiased recommendation can be formulated as follow: learning a recommendation model from the available biased data for capturing user preference and accordingly making a high-quality recommendation. Formally, the goal is to learn a function $h := \mathcal{U} \times \mathcal{I} \rightarrow \{0, 1\}$ from the biased data that approaches the ideal f over the test distribution:

$$\varepsilon_U(h, f) := E_{(u, i) \sim p_U(u, i)} [l(h(u, i), f(u, i))], \quad (1)$$

where $p_U(u, i)$ denotes the unbiased distribution under random exposure, which is commonly assumed to be uniform over the entire user-item space, and $l(\cdot, \cdot)$ denotes the selected error function between the prediction and the ground truth. Following [Ganin and Lempitsky, 2015; Chen *et al.*, 2019] in UDA, we adopt 0-1 error function for analysis and employ its surrogate error function cross-entropy for training the recommendation model. Since labels of user-item pairs $\mathcal{D}_U := \{(u, i)_U^j\}_{j=1}^n$ drawn from $p_U(u, i)$ are not available, the model can be only trained on the biased data with optimizing the following empirical loss:

$$\hat{\varepsilon}_B(h, f) := \frac{1}{n} \sum_{(u, i) \in \mathcal{D}_B} [l(h(u, i), f(u, i))]. \quad (2)$$

As the distribution of the training dataset differs from the test, blindly fitting the biased data result in inferior performance and notorious issues like filter bubble [Huang *et al.*, 2022]. Thus, it is essential to develop a debiasing strategy for making great recommendations.

2.2 Analyses over Existing Invariant Representation-based Methods

To better understand the effectiveness and limitation of these methods, we first introduce the theorem in UDA [Ben-David *et al.*, 2010] for analyzing the generalized error bound of unbiased recommendation. In fact, we have:

Theorem 1. (Generalized Error Bound.) Let \mathcal{H} be a hypothesis space with VC-dimension d . With the probability of at least $1 - \eta$, $\forall h \in \mathcal{H}$,

$$\begin{aligned} \varepsilon_U(h, f) &\leq \hat{\varepsilon}_B(h, f) + \frac{1}{2} d_{\mathcal{H}\Delta\mathcal{H}}(\mathcal{D}_B, \mathcal{D}_U) \\ &\quad + \lambda^* + O\left(\sqrt{\frac{d \log n + \log(1/\eta)}{n}}\right) \end{aligned} \quad (3)$$

where $\mathcal{H}\Delta\mathcal{H}$ -divergence $d_{\mathcal{H}\Delta\mathcal{H}}(\mathcal{D}_B, \mathcal{D}_U)$ measures the distribution discrepancy between the biased and unbiased data. The ideal joint error $\lambda^* := \min_{h \in \mathcal{H}} \varepsilon_B(h, f) + \varepsilon_U(h, f)$ is the optimal error that can be achieved by the hypotheses in \mathcal{H} on both the biased and unbiased data.

Following existing work [Ganin and Lempitsky, 2015; Zhang *et al.*, 2019], we can apply a representation function $g := \mathcal{U} \times \mathcal{I} \rightarrow \mathcal{Z}$ that maps the user-item space $\mathcal{U} \times \mathcal{I}$ to the representation space \mathcal{Z} before passing through hypothesis h^2 , which means we can analyze the bound from the data level to the representation level. Accordingly, besides the empirical error and constant, the unbiased recommendation performance is subjected to $d_{\mathcal{H}\Delta\mathcal{H}}(g(\mathcal{D}_B), g(\mathcal{D}_U))$ (i.e., representation invariance) and λ^* (i.e., representation discriminability). Particularly, 1) low representation distribution discrepancy $d_{\mathcal{H}\Delta\mathcal{H}}(g(\mathcal{D}_B), g(\mathcal{D}_U))$ means high representation invariance; 2) low ideal joint error λ^* means high representation discriminability.

There is a type of method leveraging the extra regularizer to control the representation distribution discrepancy:

CVIB [Wang *et al.*, 2020]. The objective of CVIB can be reorganized as follow:

$$\frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} l(h(u,i), f(u,i)) + \beta l(m_U, m_B). \quad (4)$$

For brevity, here we omit the irrelevant terms and only preserve the key modules. m_B and m_U are defined as follows:

$$\begin{aligned} m_B &= \frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} h(g(u,i)), \\ m_U &= \frac{1}{|\mathcal{D}_U|} \sum_{(u,i) \in \mathcal{D}_U} h(g(u,i)). \end{aligned} \quad (5)$$

The second term is derived from information bottleneck, which reduces the discrepancy between the mean of the model predictions on the biased and unbiased data. Note minimizing distribution discrepancy *w.r.t.* model's prediction boosts representation invariance indirectly.

DAMF [Saito and Nomura, 2022]. The objective can be rewritten as:

$$\frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} l(h(u,i), f(u,i)) + \beta d_{h,\mathcal{H}}(\mathcal{D}_B, \mathcal{D}_U), \quad (6)$$

where $d_{h,\mathcal{H}}$ is a kind of metric of the distribution discrepancy. DAMF minimizes it *w.r.t.* predictions on the biased and unbiased data by adversarial learning.

InvPref [Wang *et al.*, 2022]. The objective of InvPref can be formulated as:

$$\frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} l(h(u,i), f(u,i)) + \beta d_*(\mathcal{D}_1, \mathcal{D}_2, \dots), \quad (7)$$

where d_* is defined by the min-max game in the original and measures the representation distribution discrepancy among

²There is a little abuse of the notation h here. The domain of definition is changed.

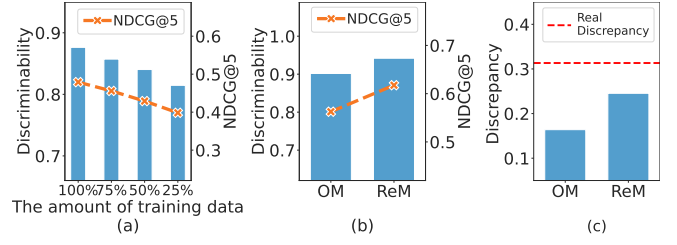


Figure 2: Discriminability analysis in Yahoo!R3. (a) Impact of data amount on representation discriminability and recommendation performance in MF. (b) Impact of label shift on representation discriminability and recommendation performance in adversarial distribution alignment. OM and ReM denote the learned invariant models trained on the biased data with label shift and without label shift, respectively. (c) Comparison of the distribution discrepancy between predictions on the biased and unbiased data with real label distribution discrepancy between the biased and unbiased data.

multi-environments. InvPref constructs heterogeneous environments $\{\mathcal{D}_1, \mathcal{D}_2, \dots\}$ via clustering. Based on the assumption that the distribution of the unbiased data is a combination of distributions of the constructed environments, InvPref would naturally reduce representation distribution discrepancy between the biased and unbiased data.

Based on the above analysis, the merit of existing invariant representation-based methods can be easily understood — they employ various forms of regularizer to boost representation invariance and reduce $\varepsilon_U(h, f)$ to some extent, yielding better performance.

Despite promising, we argue one limitation of existing invariant representation-based methods — **the representation discriminability has been overlooked**. These methods typically assume that the representation discriminability is sufficiently high, which however is not true in RSs. In fact, RSs usually suffers from extreme data sparsity and severe label shift. The increase in data sparsity will incur inadequate training of the model and inevitably hurts the representation discriminability. Naturally, the presence of extreme data sparsity violates the above assumption. Worse still, purely pursuing the invariance will ruin the discriminability as the presence of label shift. This is because blindly optimizing representation invariance (i.e., force $p_B(g(u,i))$ equals to $p_U(g(u,i))$) will force the distribution of predictions on the biased and unbiased data to be the same (i.e., $p_B(h(g(u,i))) = p_U(h(g(u,i)))$), which is a mistake because the label distribution in fact changes across them. Thus, towards better unbiased recommendation, it is essential to consider both representation invariance and discriminability.

2.3 Empirical Analysis

In this section, we conduct the empirical analysis on a real-world dataset Yahoo!R3 to provide evidence of how data sparsity and label shift hurt representation discriminability.

Data sparsity. We respectively use 100%, 75%, 50%, and 25% of the biased data in Yahoo!R3 for training the Matrix Factorization (MF) model. We use $1 - 0.5\lambda^*$ [Chen *et al.*, 2019; Kundu *et al.*, 2022] to measure representation discriminability. The discriminability with varying data ratios of bi-

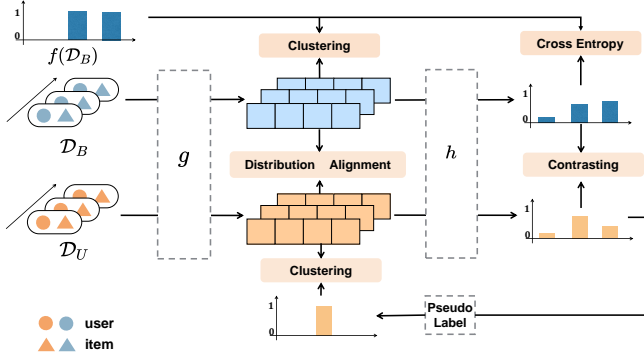


Figure 3: The framework of DIRM. The representation function g and the prediction function h are consecutively applied to user-item pairs in the biased and unbiased data. The adversarial distribution alignment for representation boosts the invariance. The clustering for representation based on labels of the biased data and pseudo labels of unbiased data and contrasting for prediction based on prior knowledge of label shift boost the discriminability.

ased data is presented in Figure 2. As can be seen, the discriminability and performance drop heavily with the decrease in the data amount, *i.e.*, the increase of the data sparsity.

Label shift. We perform under-sampling on the positive data in the original biased data from Yahoo!R3 to obtain the resampled biased data, which has the same label distribution as the unbiased data. We train a model named OM on the original based on adversarial distribution alignment [Ganin and Lempitsky, 2015]. The process is then repeated, wherein the original is replaced with the resampled in computing representation distribution discrepancy, to train a model named ReM. For the two models, we explore the distribution discrepancy between predictions on the original biased data and unbiased data. The results are shown in Figure 2. We make two interesting observations: 1) The discriminability and performance on the ReM are significantly larger than OM, suggesting label shift indeed hurts representation discriminability and recommendation performance; 2) In comparison to the distribution discrepancy between the predictions of ReM on the original biased and unbiased data, the distribution discrepancy between the predictions of OM on the original biased and unbiased data is significantly lower than the real label distribution discrepancy. This confirms that blindly boosting representation invariance will force the distribution of predictions on the biased and unbiased data to be the same.

3 Proposed Method: DIRM

We now present the proposed DIRM framework (*cf.* Figure 3), which consists of three modules: 1) Adversarial distribution alignment for boosting representation invariance; 2) Label-conditional clustering for mitigating the ruin of data sparsity on representation discriminability; 3) Prior-guided contrasting for mitigating the ruin of label shift on discriminability.

3.1 Adversarial Distribution Alignment

Inspired by the success of adversarial training on UDA task [Jiang *et al.*, 2022], here we leverage adversarial learning in

RS for mitigating the distribution discrepancy. That is, the metric of distribution discrepancy $d_{\mathcal{H}\Delta\mathcal{H}}(\mathcal{D}_B, \mathcal{D}_U)$ can be approximated by training a distribution classifier C .

Formally, the recommendation model and the classifier play a min-max game with optimizing:

$$\min_{\theta} \max_{\phi} L_d = -\frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} l(C(g(u,i)), 1) - \frac{1}{|\mathcal{D}_U|} \sum_{(u,i) \in \mathcal{D}_U} l(C(g(u,i)), 0), \quad (8)$$

where θ and ϕ are the recommendation model's and the distribution classifier's parameters respectively. We use MF as our recommendation model. This means $g(u, i) := \mathbf{e}_u \odot \mathbf{e}_i$, where \mathbf{e}_u and \mathbf{e}_i are embeddings of the user u and the item i respectively. And $h(\mathbf{z}) := \sigma(\mathbf{z}^\top \mathbf{1})$, which is fixed as 1 in \mathcal{H} . In practice, the issue of serious gradient vanishing is encountered [Tzeng *et al.*, 2017] and thus a gradient trick [Tzeng *et al.*, 2015] has been utilized, *i.e.*, optimizing the recommendation model with:

$$\min_{\theta} L_{ada} = \frac{1}{|\mathcal{D}_B||\mathcal{D}_U|} \sum_{(u,i) \in \{\mathcal{D}_B, \mathcal{D}_U\}} l\left(C(g(u,i)), \frac{1}{2}\right). \quad (9)$$

3.2 Label-conditional Clustering

Label-conditional clustering has been leveraged for boosting representation discriminability. A clustering loss is introduced, which can encourage representations with the same labels to gather closely together and those with different labels to be separated farther apart. Specifically, we optimize the following loss on biased data:

$$L_{cb} = \frac{1}{|\mathcal{D}_B|} \sum_{y \in \{0,1\}} \sum_{(u,i) \in \mathcal{D}_B} \delta(f(u,i) = y) \|g(u,i) - \mathbf{c}_B^y\|^2 - \|\mathbf{c}_B^{y=1} - \mathbf{c}_B^{y=0}\|^2, \quad (10)$$

where δ is the indicator function and \mathbf{c}_B^y is the centroid of the representations with the same labels in biased data. \mathbf{c}_B^y is defined as:

$$\mathbf{c}_B^y = \frac{\sum_{(u,i) \in \mathcal{D}_B} \delta(f(u,i) = y) g(u,i)}{\sum_{(u,i) \in \mathcal{D}_B} \delta(f(u,i) = y)}. \quad (11)$$

We also apply the clustering loss on the unbiased data to further boost representation discriminability. Considering the labels of unbiased data are unavailable, inspired by the self-labeling technique [Lee and others, 2013], we use pseudo labels from model prediction as substitutes. That is, we simply assign the pseudo-label as 1 if the model prediction is greater than threshold $t_p = 0.5$, or to 0 if it is smaller. The overall cluster loss on both biased and unbiased data is:

$$L_{clu} = L_{cb} + L_{cu}. \quad (12)$$

Minimizing Eq. (12) concentrates the representation with the same labels and increases the distance among representation centroids of different labels. It naturally mitigates the impact caused by data sparsity that representations with different labels are not separated enough.

Algorithm 1 DIRL

Input: History feedback D_B and $f(D_B)$; the user set \mathcal{U} and the item set \mathcal{I} ; trade-off parameters β , α_1 , and α_2 ; learning rate lr ; weight decay λ

Parameter: The recommendation model’s parameter θ ; the distribution classifier’s parameter ϕ

Output: Model predictions of users’ feedback on items

- 1: Randomly initialize θ and ϕ
 - 2: **while** not convergence **do**
 - 3: Construct unbiased user-item pairs D_U by uniformly sampling n users and n items in \mathcal{U} and \mathcal{I} respectively
 - 4: Update ϕ by Adam according to max-step in Eq. 16
 - 5: Update θ by Adam according to min-step in Eq. 16
 - 6: **end while**
 - 7: **return** Recommendation model
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3.3 Prior-guided Contrasting

To mitigate the impact of label shift on representation discriminability, a straightforward solution is to directly restrict the distribution discrepancy of model predictions. Here we propose prior-guided contrasting that constrains the distance between the predictions on the biased data and unbiased data according to the prior knowledge of label shift. In typical RSs, the biased data contain a much higher proportion of user-item pairs with positive labels than the unbiased data collected using a random exposure policy. Naturally, a constraint is introduced for capturing such useful prior knowledge:

$$\begin{aligned} L_{con} &= -\log(\sigma(\bar{m}_B - \bar{m}_U)), \\ \bar{m}_B &= \frac{1}{|\mathcal{D}_B|} \sum_{(u,i) \in \mathcal{D}_B} \bar{h}(g(u,i)), \\ \bar{m}_U &= \frac{1}{|\mathcal{D}_U|} \sum_{(u,i) \in \mathcal{D}_U} \bar{h}(g(u,i)), \end{aligned} \quad (13)$$

where $\bar{h}(\mathbf{z}) := \mathbf{z}^\top \mathbf{1}$, *i.e.*, the predicted logits of the model. Here we directly constrain the average logit of biased data shall be larger than unbiased data.

Discussion. To better understand the effect, we conduct analyses based on the gradient *w.r.t.* model parameters θ :

$$-(1 - \sigma(\bar{m}_B - \bar{m}_U)) \frac{\partial(\bar{m}_B - \bar{m}_U)}{\partial \theta}. \quad (14)$$

As can be seen, each gradient step has a multiplicative scalar:

$$\Delta_{\bar{m}_B, \bar{m}_U} = (1 - \sigma(\bar{m}_B - \bar{m}_U)). \quad (15)$$

This quantity depends on the gap of average logits (*i.e.*, $\bar{m}_B - \bar{m}_U$). When it is contrary to the prior knowledge of real label distribution discrepancy, $\Delta_{\bar{m}_B, \bar{m}_U}$ is large, which makes a large update to the representation. When it is consistent with the prior, $\Delta_{\bar{m}_B, \bar{m}_U}$ will gradually decrease with the increase of the gap, which prevents the gap from being too large. Minimizing Eq. 13 causes invariance boosting focus on eliminating representation distribution discrepancy outside of label shift, which prevents it from forcing the distribution of predictions on the biased and unbiased data to be the same.

3.4 Joint Optimization

DIRL pursues to boost both representation invariance and discriminability, and optimizes the following joint objective function:

$$\begin{aligned} &\max_{\phi} L_d, \\ &\min_{\theta} \hat{\epsilon}_B(h, f) + \beta L_{ada} + \alpha_1 L_{clu} + \alpha_2 L_{con}. \end{aligned} \quad (16)$$

where β , α_1 and α_2 are hyper-parameters regulating the effects of the modules. The algorithm is in Algorithm 1.

4 Experiments

In this section, we conduct several experiments to answer the following questions: **RQ1** Can DIRL outperform existing recommendation methods for mitigating selection bias? **RQ2** To what extent different components contribute to the effectiveness of DIRL? **RQ3** Does DIRL improve the representation discriminability and reduce the empirical error on the unbiased data as expected? **RQ4** How good are the generalization of discriminability-boosting modules? Appendix A describes the experiment details including evaluation metrics, baselines, and hyperparameter settings.

4.1 Experiment Setup

We use three publicly available datasets: Yahoo!R3³, Coat⁴, and KuaiRand-Pure⁵, which contain both biased data for training and unbiased data for testing. Following [Chen *et al.*, 2021], we transform the ratings in Yahoo!R3 and Coat into positive (> 3) and negative (≤ 3) labels. We treat click or not in KuaiRand-Pure as positive and negative labels. The statistics of datasets are shown in Appendix A.

4.2 Performance Comparison (RQ1)

We first compare the ranking performance of DIRL with baselines. Table 1 shows results on Yahoo!R3, KuaiRand-Pure, and Coat. From the table, we observe that:

- In most cases, DIRL outperforms all baselines, with significant improvements, *e.g.*, the improvement on Yahoo!R3 is up to 9.25% *w.r.t.* NDCG@5. This result validates the effectiveness of DIRL and the rationality of optimizing both representation invariance and discriminability, which is consistent with our theoretical analysis.
- Propensity-based methods, IPS, DRJL, and MRDR, perform better than the base model MF, showing the effect of data reweighting. Furthermore, MRDR performs better than IPS and DRJL owing to its design for reducing variance in imputation learning. These results are consistent with previous works [Guo *et al.*, 2021].
- In most cases, invariant representation-based methods especially InvPref outperforms propensity-based methods, validating the advantages of pursuing invariant representation to minimize the distribution discrepancy for addressing the selection bias in recommendation. Besides, this result

³<http://webscope.sandbox.yahoo.com/>

⁴<https://www.cs.cornell.edu/~schnabts/mnar/>

⁵<https://kuairand.com/>

Table 1: Recommendation performance. The bold and underlined fonts indicate the best and the second-best performance.

Method	Yahoo!R3			KuaiRand-Pure			Coat		
	NDCG@5	Precision@5	Recall@5	NDCG@5	Precision@5	Recall@5	NDCG@5	Precision@5	Recall@5
MF	0.4790	0.2318	0.6244	0.3271	0.2601	0.2704	0.5219	0.3143	0.5725
IPS	0.5048	0.2386	0.6446	0.3221	0.2556	0.2727	0.5429	0.3322	0.5979
DRJL	0.5503	0.2577	0.7139	0.3388	0.2687	0.2790	0.5515	0.3425	0.6236
MRDR	0.5686	0.2623	0.7276	0.3410	0.2693	0.2827	0.5593	0.3478	0.6261
CVIB	0.5356	0.2545	0.7048	0.3612	0.2799	0.3099	0.5645	0.3377	0.6141
DAMF	0.5679	0.2600	0.7169	0.3677	0.2860	0.3170	0.5693	0.3372	0.6108
InvPref	<u>0.6229</u>	<u>0.2817</u>	<u>0.7723</u>	<u>0.3678</u>	<u>0.2868</u>	<u>0.3245</u>	<u>0.5926</u>	<u>0.3504</u>	<u>0.6488</u>
DIRL w/o PL	0.5627	0.2599	0.7209	0.3508	0.2745	0.3027	0.5841	0.3432	0.6267
DIRL w/o P	0.6510	0.2873	0.7942	0.3784	0.2928	0.3227	0.6036	0.3497	0.6491
DIRL w/o L	0.6291	0.2808	0.7706	0.3872	0.2987	0.3308	0.5956	0.3451	0.6369
DIRL	0.6805	0.2965	0.8151	0.3991	0.3063	0.3382	0.6101	0.3522	0.6536
Impv (%)	9.25%	5.25%	5.54%	8.53%	6.84%	4.22%	2.95%	0.51%	0.73%

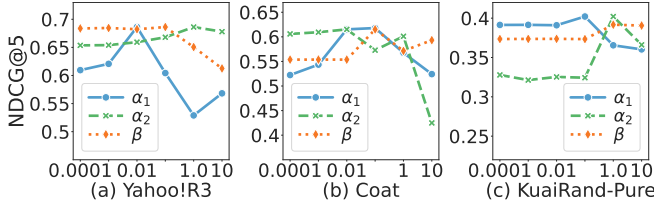


Figure 4: Hyperparameter sensitive analysis for NDCG@5 in Yahoo!R3, Coat, and KuaiRand-Pure.

indicates the potential of invariant representation learning for unbiased recommendation.

- DAMF performs better than CVIB. We postulate that the metric $d_{h,\mathcal{H}}$ utilized by DAMF can better measure the distribution discrepancy in recommendation than the mean-based measurement of CVIB.

4.3 Ablation Study (RQ2)

We then examine the impact of adversarial distribution alignment (A), prior-guided contrasting (P), and label-conditional clustering (L) on the effectiveness of DIRL by further comparing three variations of DIRL: (1) removal of both label-conditional clustering and prior-guided contrasting (DIRL w/o PL), (2) removal of prior-guided contrasting (DIRL w/o P), (3) removal of label-conditional clustering (DIRL w/o L), with DIRL and MF (*i.e.*, removal of adversarial distribution alignment, label-conditional clustering, and prior-guided contrasting). The results in Table 1 demonstrate that each module is critical to unbiased recommendations. In particular, (1) even ignoring representation discriminability (*i.e.*, DIRL w/o PL), it can achieve competitive performance, which shows the effectiveness of optimizing representation invariance through adversarial distribution alignment; (2) either label-conditional clustering (*i.e.*, DIRL w/o P) or prior-guided contrasting (*i.e.*, DIRL w/o L) improve recommendation performance effectively, showing the importance of optimizing representation discriminability; and (3) the best performance is achieved by using label-conditional clustering and prior-guided contrasting together (*i.e.*, DIRL), which further validates the effectiveness of jointly considering data sparsity and label shift.

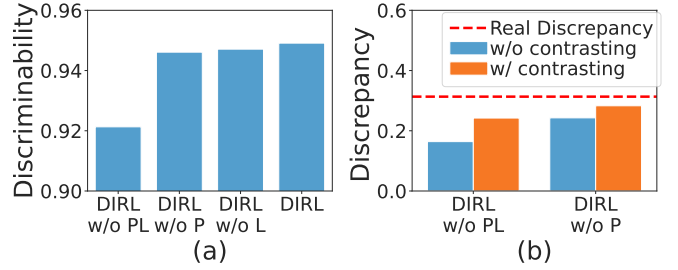


Figure 5: Discriminability analysis for DIRL in Yahoo!R3. (a) Discriminability of DIRL and its variants. (b) The distribution discrepancy between predictions on the biased data and unbiased data.

We further evaluate the influence of adversarial distribution alignment, label-conditional clustering, and prior-guided contrasting on model performance by adjusting their coefficients (*i.e.*, β , α_1 , and α_2). Figure 4 presents the results of model performance *w.r.t.* NDCG@5 as β , α_1 , and α_2 varying in [0.0001, 0.001, 0.01, 0.1, 1.0, 10.0] on three datasets, respectively. Note that the performance *w.r.t.* Precision@5 and Recall@5 show similar trends (see Appendix A). From Figure 4, we find that: (1) DIRL can achieve optimal performance by striking a balance between different modules, which confirms the significance of promoting both representation invariance and discriminability; (2) the optimal values of α_1 and α_2 vary, as their corresponding modules boost representation discriminability by addressing issues arising from different sources (*i.e.*, data sparsity and label shift respectively); (3) unsuitable strength of each module deteriorates model performance.

4.4 In-depth Analysis (RQ3, RQ4)

We then investigate sources of DIRL’s performance gain by analyzing representation discriminability and unbiased empirical error. The latter indicates that DIRL minimizes error on unbiased data well (see Appendix A). And we evaluate the generalization of our discriminability-boosting modules.

Discriminability. We then evaluate the discriminability of DIRL representation. Figure 5 (a) shows that both prior-guided contrasting and label-conditional clustering improve the representation discriminability. This result confirms that

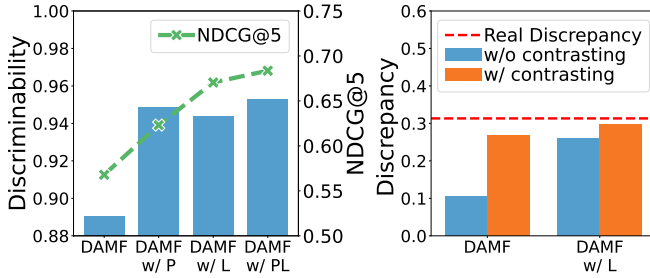


Figure 6: Discriminability analysis for DAMF w/ PL in Yahoo!R3. (a) Discriminability and NDCG@5 of DAMF w/ PL and its variants. (b) The distribution discrepancy between predictions on the biased data and unbiased data.

improving representation discriminability indeed benefits the recommendation performance. Note Figure 5 (b) shows that both the DIRM w/o PL and DIRM w/o P with prior-guided contrasting have closer prediction distribution discrepancy to real label distribution discrepancy than without it. This means the prior-guided contrasting module improves discriminability in the way expected, *i.e.*, maintaining the true prediction distribution discrepancy between biased and unbiased data.

Generalization. To validate that our discriminability-boosting modules can generalize to other representation invariance-boosting methods, we equip them to DAMF. The results are displayed in Figure 6. Similar observations can be made: (1) When equipped with our discriminability-boosting module, both representation discriminability and recommendation performance (NDCG@5) increase heavily. (2) With prior-guided contrasting, the distribution discrepancy of predictions on the biased and unbiased data is closer to the real label distribution discrepancy.

5 Related Work

In this section, we elaborate on the review of existing unbiased recommendation methods and unsupervised domain adaptation relating to our proposal.

Unbiased Recommendation. We focus on methods dealing with selection bias in recommendation. One of the most popular methods is to bridge the gap between biased and unbiased data. Propensity-based methods [Schnabel *et al.*, 2016; Imbens and Rubin, 2015] reweight biased data to align the distribution of unbiased data by the inverse propensity score. Various strategies have been proposed for estimating these propensity scores, such as using statistic metrics of users or items [Saito, 2020a], naive Bayes [Schnabel *et al.*, 2016], or logistic regression [Guo *et al.*, 2021]. [Saito, 2020b; Lee *et al.*, 2022] extend propensity-based methods from explicit feedback data to implicit feedback data. Additionally, methods such as doubly robust [Jiang and Li, 2016; Wang *et al.*, 2019; Liu *et al.*, 2020; Chen *et al.*, 2021; Dai *et al.*, 2022] and multiple robust [Li *et al.*, 2022] incorporate imputation learning to achieve double or multiple robustness for unbiased recommendation. However, propensity scores may extremely small and these propensity-based methods may have infinite bias, variance, and generalization

error bounds [Guo *et al.*, 2021; Wu *et al.*, 2022]. An additional line for unbiased recommendation is to bridge the gap at the representation level [Liu *et al.*, 2020; Wang *et al.*, 2020; Saito and Nomura, 2022; Wang *et al.*, 2022]. [Wang *et al.*, 2020] leverage information bottleneck and obtain a contrastive loss for balancing the model’s average predictions on biased and unbiased data. [Saito and Nomura, 2022] introduce UDA for unbiased recommendation and minimize distribution discrepancy between biased and unbiased data by adversarial distribution alignment. The current leading method is InvPref [Wang *et al.*, 2022], which disentangles variant and invariant representations by clustering and aligning distributions. However, these methods neglect the discriminability of representation.

Unsupervised Domain Adaptation. The task of UDA [Ben-David *et al.*, 2010] is to transfer knowledge from the labeled source domain to the unlabeled target domain. Adversarial distribution alignment is the most popular method in UDA, which focuses on minimizing the distribution discrepancy *w.r.t.* representation between source and target domains by adversarial learning [Ganin and Lempitsky, 2015; Tzeng *et al.*, 2015; Tzeng *et al.*, 2017; Zhang *et al.*, 2019; Acuna *et al.*, 2021]. However, these methods ignore the representation discriminability, leading to limited generalization performance [Chen *et al.*, 2019]. Some works balance representation invariance and discriminability for better generalization [Chen *et al.*, 2019; Kundu *et al.*, 2022]. Nevertheless, these works are not tailored to recommendation, lacking the consideration of label shift and data sparsity in recommendation. Along this line, a series of methods dealing with the mixed case of covariate distribution shift and label shift [Yan *et al.*, 2017; Deng *et al.*, 2019; Kang *et al.*, 2019; Wu *et al.*, 2019; Li *et al.*, 2020; Prabhu *et al.*, 2021; Liu *et al.*, 2021]. In an orthogonal direction, we propose a simple and effective module to reduce the impact of label shift on representation discriminability with prior knowledge of label distribution discrepancy. Note that such prior knowledge is unavailable in other scenarios.

6 Conclusion

In this paper, we studied the selection bias in recommender systems from the perspective of invariant representation. According to the analysis of the theory in UDA, we pointed out the importance of optimizing both the invariance and discriminability of representation. Furthermore, we empirically found that the presence of data sparsity and label shift can hurt the discriminability of representation. Accordingly, we proposed a new Discriminative-Invariant Representation Learning framework for unbiased recommendation with additional modules for counteracting the impact of data sparsity and label shift.

One interesting direction for future work is extending our methods to implicit feedback data, which can be collected easier. Besides, it is valuable to explore unbiased methods for sequential recommendation and conversation recommendation to further account for dynamic user preference.

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Table 2: The statistics of Yahoo!R3, KuaiRand-Pure, and Coat.

Dataset	#User	#Item	#Biased Data	#Unbiased Data
Yahoo!R3	15,400	1,000	311,704	54,000
KuaiRand-Pure	27,077	7,551	1,375,000	1,177,026
Coat	290	300	6,960	4,640

A Experiment Detail

A.1 Dataset

The statistics of datasets are shown in Table 2.

A.2 Evaluation Metric

We rank the test items for each user u based on DIRM’s prediction and denote the corresponding rank of each item i as $R(i|u)$. Accordingly, we adopt the following top-K metrics to evaluate ranking performance in the test data \mathcal{D}_{Te} :

- **NDCG@K** measures the quality of recommendation through discounted importance based on rank:

$$DCG_u@K = \sum_{(u,i) \in \mathcal{D}_{Te}} \frac{\delta(R(i|u) \leq K)}{\log(R(i|u) + 1)}$$

$$NDCG@K = \frac{1}{|\mathcal{U}|} \sum_{u \in \mathcal{U}} \frac{DCG_u@K}{IDCG_u@K} \quad (17)$$

where $IDCG_u@K$ is the ideal $DCG_u@K$.

- **Recall@K** measures how many items that users like are recommended:

$$Recall_u@K = \frac{\sum_{(u,i) \in \mathcal{D}_{Te}} \delta(R(i|u) \leq K)}{|\mathcal{D}_{Te}^u|}$$

$$Recall@K = \frac{1}{|\mathcal{U}|} \sum_{u \in \mathcal{U}} Recall_u@K \quad (18)$$

where \mathcal{D}_{Te}^u is the test data corresponding to the user u .

- **Precision@K** measures how many recommended items are liked by users:

$$Precision_u@K = \frac{\sum_{(u,i) \in \mathcal{D}_{Te}} \delta(R(i|u) \leq K)}{K}$$

$$Precision@K = \frac{1}{|\mathcal{U}|} \sum_{u \in \mathcal{U}} Precision_u@K \quad (19)$$

A.3 Baselines

We compare DIRM with the following methods.

- **IPS** [Schnabel *et al.*, 2016]: IPS reweights the training data with item popularity as the propensity score.
- **DRJL** [Wang *et al.*, 2019]: DRJL performs propensity-based imputation learning, which combines IPS and the imputation model trained by IPS to train the base model.
- **MRDR** [Guo *et al.*, 2021]: MRDR extends DRJL by reducing the variance of propensity-based imputation learning.
- **CVIB** [Wang *et al.*, 2020]: CVIB employs an information contrastive loss and a prediction confidence penalty to balance the biased and unbiased data.

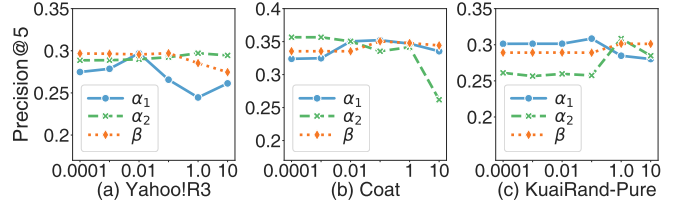


Figure 7: Hyperparameter sensitivity analysis for Precision@5 in Yahoo!R3, Coat, and KuaiRand-Pure.

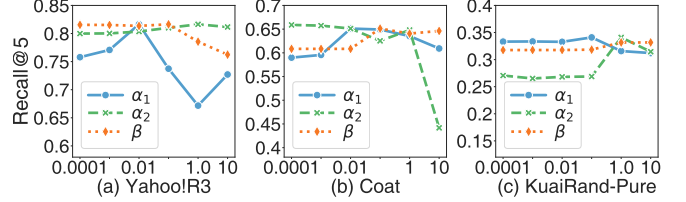


Figure 8: Hyperparameter sensitivity analysis for Recall@5 in Yahoo!R3, Coat, and KuaiRand-Pure.

- **DAMF** [Saito and Nomura, 2022]. DAMF aligns the distributions of predictions on the biased and unbiased data by adversarial learning.
- **InvPref** [Wang *et al.*, 2022]: Invpref iteratively construct heterogeneous environments by clustering in the training data and disentangles variant and invariant representation by adversarial learning.

All compared methods are based on the classic MF model.

A.4 Hyperparameter Setting

We implement DIRM in PyTorch [Paszke *et al.*, 2019]. The embedding size is 64 on Yahoo!R3 and Coat. Due to limited resources, we set the embedding size to 10 on KuaiRand-Pure. We identify the best values for the rest hyperparameters by grid search. In particular, we use a small part of the unbiased data for validation (5% on Yahoo!R3, 5% on KuaiRand-Pure, and 20% on Coat⁶) and the rest for testing. We tune the learning rate in the range of $\{0.001, 0.005, 0.01, 0.05, 0.1\}$ and the weight decay in the range of $\{1e-6, 1e-5, 1e-4, 1e-3\}$. For the three trade-off parameters, α_1 and α_2 are both tuned in the range of $\{0.001, 0.01, 0.1, 1.0\}$ and β is tuned in the range of $\{0.01, 0.1, 1.0, 5.0, 10.0\}$. Furthermore, we re-implement the above baselines in PyTorch [Paszke *et al.*, 2019] following the official codes to match our experiment setting. And we tune the hyperparameters of them as recommended in original papers (Optuna [Akiba *et al.*, 2019] for DAMF and InvPref, grid search for others). All methods are optimized by Adam [Kingma and Ba, 2014].

A.5 Hyperparameter Sensitivity Analysis

Figure 7 and Figure 8 show the results of hyperparameter sensitivity analysis in three different datasets for precision@5 and recall@5 respectively.

⁶Coat is a very small dataset, which only provides 6960 biased data and 4640 unbiased data. In order to provide stable test results, we divide more data from the unbiased data for validation.

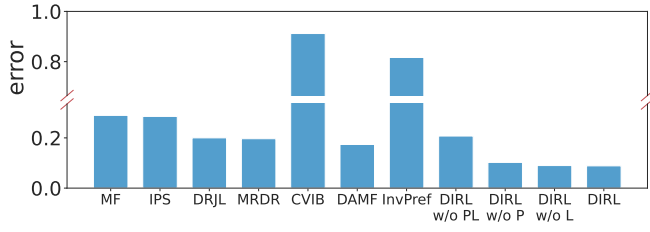


Figure 9: Empirical error on unbiased data in Yahoo!R3.

A.6 In-depth Analysis

Error on unbiased data. In addition to the superior ranking performance in Table 1, we further calculate the classification error of DIRM’s representation on the unbiased data. Figure 9 shows that both prior-guided contrasting and label-conditional clustering reduces the error on unbiased data to varying degrees compared to other methods, which is consistent with our conclusion in Section 2. As to the abnormal errors of CVIB and InvPref, we postulate the reason is that we tune hyperparameters by ranking performance but a high ranking performance may not obtain a low error.