
The Conjugate Gradient Method

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Plan for the day

- The method
- Algorithm
- Implementation of test problems
- Complexity
- Derivation of the method
- Convergence

The Conjugate gradient method

- Restricted to positive definite systems: $Ax = b$, $A \in \mathbb{R}^{n,n}$ positive definite.
- Generate $\{x_k\}$ by $x_{k+1} = x_k + \alpha_k p_k$,
- p_k is a vector, the **search direction**,
- α_k is a scalar determining the **step length**.
- In general we find the exact solution in at most n iterations.
- For many problems the error becomes small after a few iterations.
- Both a **direct** method and an **iterative** method.
- Rate of convergence depends on the square root of the condition number

The name of the game

- **Conjugate** means **orthogonal**; orthogonal gradients.
- But why gradients?
- Consider minimizing the quadratic function $Q : \mathbb{R}^n \rightarrow \mathbb{R}$ given by $Q(x) := \frac{1}{2}x^T A x - x^T b$.
- The minimum is obtained by setting the gradient equal to zero.
- $\nabla Q(x) = Ax - b = 0$ linear system $Ax = b$
- Find the solution by solving $r = b - Ax = 0$.
- The sequence $\{x_k\}$ is such that $\{r_k\} := \{b - Ax_k\}$ is orthogonal with respect to the usual inner product in \mathbb{R}^n .
- The search directions are also orthogonal, but with respect to a different inner product.

The algorithm

- Start with some x_0 . Set $p_0 = r_0 = b - Ax_0$.
- For $k = 0, 1, 2, \dots$
- $x_{k+1} = x_k + \alpha_k p_k, \quad \alpha_k = \frac{r_k^T r_k}{p_k^T A p_k}$
- $r_{k+1} = b - Ax_{k+1} = r_k - \alpha_k A p_k$
- $p_{k+1} = r_{k+1} + \beta_k p_k, \quad \beta_k = \frac{r_{k+1}^T r_{k+1}}{r_k^T r_k}$

Example

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

● Start with $\mathbf{x}_0 = \mathbf{0}$.

● $\mathbf{p}_0 = \mathbf{r}_0 = \mathbf{b} = [1, 0]^T$

● $\alpha_0 = \frac{\mathbf{r}_0^T \mathbf{r}_0}{\mathbf{p}_0^T \mathbf{A} \mathbf{p}_0} = \frac{1}{2}, \mathbf{x}_1 = \mathbf{x}_0 + \alpha_0 \mathbf{p}_0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 0 \end{bmatrix}$

● $\mathbf{r}_1 = \mathbf{r}_0 - \alpha_0 \mathbf{A} \mathbf{p}_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1/2 \end{bmatrix}, \mathbf{r}_1^T \mathbf{r}_0 = 0$

● $\beta_0 = \frac{\mathbf{r}_1^T \mathbf{r}_1}{\mathbf{r}_0^T \mathbf{r}_0} = \frac{1}{4}, \mathbf{p}_1 = \mathbf{r}_1 + \beta_0 \mathbf{p}_0 = \begin{bmatrix} 0 \\ 1/2 \end{bmatrix} + \frac{1}{4} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/4 \\ 1/2 \end{bmatrix},$

● $\alpha_1 = \frac{\mathbf{r}_1^T \mathbf{r}_1}{\mathbf{p}_1^T \mathbf{A} \mathbf{p}_1} = \frac{2}{3},$

$$\mathbf{x}_2 = \mathbf{x}_1 + \alpha_1 \mathbf{p}_1 = \begin{bmatrix} 1/2 \\ 0 \end{bmatrix} + \frac{2}{3} \begin{bmatrix} 1/4 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 1/3 \end{bmatrix}$$

● $\mathbf{r}_2 = \mathbf{0}$, exact solution.

Exact method and iterative method

- Orthogonality of the residuals implies that x_m is equal to the solution x of $Ax = b$ for some $m \leq n$.
- For if $x_k \neq x$ for all $k = 0, 1, \dots, n-1$ then $r_k \neq 0$ for $k = 0, 1, \dots, n-1$ is an orthogonal basis for \mathbb{R}^n . But then $r_n \in \mathbb{R}^n$ is orthogonal to all vectors in \mathbb{R}^n so $r_n = 0$ and hence $x_n = x$.
- So the conjugate gradient method finds the exact solution in at most n iterations.
- The convergence analysis shows that $\|x - x_k\|_A$ typically becomes small quite rapidly and we can stop the iteration with k much smaller than n .
- It is this rapid convergence which makes the method interesting and in practice an iterative method.

Conjugate Gradient Algorithm

[Conjugate Gradient Iteration] The positive definite linear system $Ax = b$ is solved by the conjugate gradient method. x is a starting vector for the iteration. The iteration is stopped when $\|r_k\|_2 / \|r_0\|_2 \leq \text{tol}$ or $k > \text{itmax}$. itm is the number of iterations used.

```
function [x, itm]=cg(A,b,x,tol,itmax) r=b-A*x; p=r; rho=r'*r;
rho0=rho; for k=0:itmax
    if sqrt(rho/rho0)<= tol^2
        itm=k; return
    end
    t=A*p; a=rho/(p'*t);
    x=x+a*p; r=r-a*t;
    rhos=rho; rho=r'*r;
    p=r+(rho/rhos)*p;
end itm=itm+1;
```


A family of test problems

We can test the methods on the Kronecker sum matrix

$$A = C_1 \otimes I + I \otimes C_2 = \begin{bmatrix} C_1 & & & \\ C_1 & & & \\ & \ddots & & \\ & & C_1 & \\ & & & C_1 \end{bmatrix} + \begin{bmatrix} cI & bI & & \\ bI & cI & bI & \\ & \ddots & \ddots & \ddots \\ & & bI & cI & bI \\ & & & bI & cI \end{bmatrix},$$

where $C_1 = \text{tridiag}_m(a, c, a)$ and $C_2 = \text{tridiag}_m(b, c, b)$.

Positive definite if $c > 0$ and $c \geq |a| + |b|$.

$$m = 3, n = 9$$

$$A = \left[\begin{array}{ccc|ccc|ccc} 2c & a & 0 & b & 0 & 0 & 0 & 0 & 0 \\ a & 2c & a & 0 & b & 0 & 0 & 0 & 0 \\ 0 & a & 2c & 0 & 0 & b & 0 & 0 & 0 \\ \hline b & 0 & 0 & 2c & a & 0 & b & 0 & 0 \\ 0 & b & 0 & a & 2c & a & 0 & b & 0 \\ 0 & 0 & b & 0 & a & 2c & 0 & 0 & b \\ \hline 0 & 0 & 0 & b & 0 & 0 & 2c & a & 0 \\ 0 & 0 & 0 & 0 & b & 0 & a & 2c & a \\ 0 & 0 & 0 & 0 & 0 & b & 0 & a & 2c \end{array} \right]$$

- $b = a = -1, c = 2$: Poisson matrix
 - $b = a = 1/9, c = 5/18$: Averaging matrix
-

Averaging problem

- $\lambda_{jk} = 2c + 2a \cos(j\pi h) + 2b \cos(k\pi h), \quad j, k = 1, 2, \dots, m.$
- $a = b = 1/9, \quad c = 5/18$
- $\lambda_{max} = \frac{5}{9} + \frac{4}{9} \cos(\pi h), \quad \lambda_{min} = \frac{5}{9} - \frac{4}{9} \cos(\pi h)$
- $\text{cond}_2(\mathbf{A}) = \frac{\lambda_{max}}{\lambda_{min}} = \frac{5+4 \cos(\pi h)}{5-4 \cos(\pi h)} \leq 9.$

2D formulation for test problems

- $V = \text{vec}(x)$. $R = \text{vec}(r)$, $P = \text{vec}(p)$

- $Ax = b \iff DV + VE = h^2 F$,

- $D = \text{tridiag}(a, c, a) \in \mathbb{R}^{m,m}$, $E = \text{tridiag}(b, c, b) \in \mathbb{R}^{m,m}$

- $\text{vec}(Ap) = DP + PE$

Testing

[Testing Conjugate Gradient] $A = \text{trid}(a, c, a, m) \otimes I_m + I_m \otimes \text{trid}(b, c, b, m) \in \mathbb{R}^{m^2, m^2}$

```
function [V, it]=cgtest(m,a,b,c,tol,itmax)
```

```
h=1/(m+1); R=h*h*ones(m);
```

```
D=sparse(tridiagonal(a,c,a,m)); E=sparse(tridiagonal(b,c,b,m));
```

```
V=zeros(m,m); P=R; rho=sum(sum(R.*R)); rho0=rho;
```

```
for k=1:itmax
```

```
    if sqrt(rho/rho0)<= tol
```

```
        it=k; return
```

```
    end
```

```
    T=D*P+P*E; a=rho/sum(sum(P.*T)); V=V+a*P; R=R-a*T;
```

```
    rhos=rho; rho=sum(sum(R.*R)); P=R+(rho/rhos)*P;
```

```
end;
```

```
it=itmax+1;
```

The Averaging Problem

n	2 500	10 000	40 000	1 000 000	4 000 000
K	22	22	21	21	20

Table 1: The number of iterations K for the averaging problem on a $\sqrt{n} \times \sqrt{n}$ grid. $x_0 = \mathbf{0}$ $tol = 10^{-8}$

- Both the condition number and the required number of iterations are independent of the size of the problem
- The convergence is quite rapid.

Poisson Problem

- $\lambda_{jk} = 2c + 2a \cos(j\pi h) + 2b \cos(k\pi h), \quad j, k = 1, 2, \dots, m.$

- $a = b = -1, \quad c = 2$

- $\lambda_{max} = 4 + 4 \cos(\pi h), \quad \lambda_{min} = 4 - 4 \cos(\pi h)$

- $\text{cond}_2(\mathbf{A}) = \frac{\lambda_{max}}{\lambda_{min}} = \frac{1+\cos(\pi h)}{1-\cos(\pi h)} = \text{cond}(\mathbf{T})_2.$

- $\text{cond}_2(\mathbf{A}) = O(n).$

The Poisson problem

n	2 500	10 000	40 000	160 000
K	140	294	587	1168
K/\sqrt{n}	1.86	1.87	1.86	1.85

- Using CG in the form of Algorithm 8 with $\epsilon = 10^{-8}$ and $x_0 = 0$ we list K , the required number of iterations and K/\sqrt{n} .
- The results show that K is much smaller than n and appears to be proportional to \sqrt{n}
- This is the same speed as for SOR and we don't have to estimate any acceleration parameter!
- \sqrt{n} is essentially the square root of the condition number of A .

Complexity

The work involved in each iteration is

1. one matrix times vector ($t = Ap$),
2. two inner products ($p^T t$ and $r^T r$),
3. three vector-plus-scalar-times-vector ($x = x + ap$,
 $r = r - at$ and $p = r + (rho/rhos)p$),

The dominating part of the computation is statement 1.

Note that for our test problems A only has $O(5n)$ nonzero elements. Therefore, taking advantage of the sparseness of A we can compute t in $O(n)$ flops. With such an implementation the total number of flops in one iteration is $O(n)$.

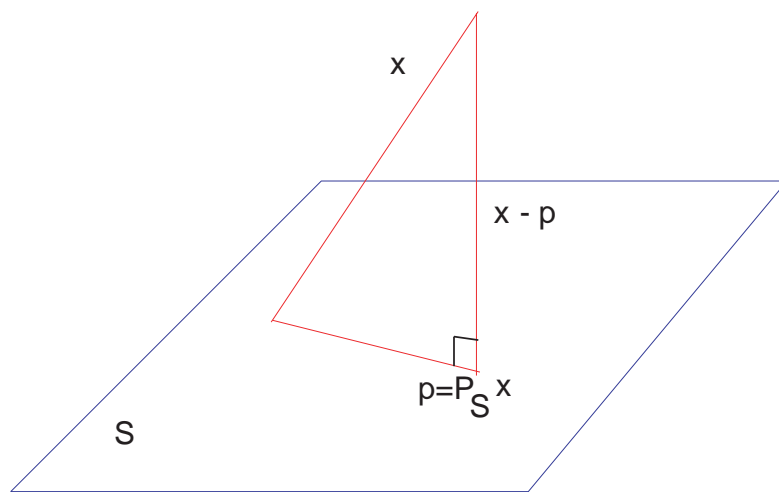
More Complexity

- How many flops do we need to solve the test problems by the conjugate gradient method to within a given tolerance?
- Average problem. $O(n)$ flops. Optimal for a problem with n unknowns.
- Same as SOR and better than the fast method based on FFT.
- Discrete Poisson problem: $O(n^{3/2})$ flops.
- same as SOR and fast method.
- Cholesky Algorithm: $O(n^2)$ flops both for averaging and Poisson.

Analysis and Derivation of the Method

Theorem 3 (Orthogonal Projection). *Let \mathcal{S} be a subspace of a finite dimensional real or complex inner product space $(\mathcal{V}, \mathbb{F}, \langle \cdot, \cdot \rangle)$. To each $x \in \mathcal{V}$ there is a unique vector $p \in \mathcal{S}$ such that*

$$\langle x - p, s \rangle = 0, \quad \text{for all } s \in \mathcal{S}. \quad (1)$$



Best Approximation

Theorem 4 (Best Approximation). *Let \mathcal{S} be a subspace of a finite dimensional real or complex inner product space $(\mathcal{V}, \mathbb{F}, \langle \cdot, \cdot \rangle)$. Let $x \in \mathcal{V}$, and $p \in \mathcal{S}$. The following statements are equivalent*

1. $\langle x - p, s \rangle = 0$, for all $s \in \mathcal{S}$.
2. $\|x - s\| > \|x - p\|$ for all $s \in \mathcal{S}$ with $s \neq p$.

If (v_1, \dots, v_k) is an orthogonal basis for \mathcal{S} then

$$p = \sum_{i=1}^k \frac{\langle x, v_i \rangle}{\langle v_i, v_i \rangle} v_i. \quad (2)$$

Derivation of CG

- $Ax = b$, $A \in \mathbb{R}^{n,n}$ is pos. def., $x, b \in \mathbb{R}^n$
- $(x, y) := x^T y$, $x, y \in \mathbb{R}^n$
- $\langle x, y \rangle := x^T Ay = (x, Ay) = (Ax, y)$
- $\|x\|_A = \sqrt{x^T Ax}$
- $\mathbb{W}_0 = \{0\}$, $\mathbb{W}_1 = \text{span}\{b\}$, $\mathbb{W}_2 = \text{span}\{b, Ab\}$,
 $\mathbb{W}_k = \text{span}\{b, Ab, A^2b, \dots, A^{k-1}b\}$
- $\mathbb{W}_0 \subset \mathbb{W}_1 \subset \mathbb{W}_2 \subset \mathbb{W}_k \subset \dots$
- $\dim(\mathbb{W}_k) \leq k$, $w \in \mathbb{W}_k \Rightarrow Aw \in \mathbb{W}_{k+1}$
- $x_k \in \mathbb{W}_k$, $\langle x_k - x, w \rangle = 0$ for all $w \in \mathbb{W}_k$
- $p_0 = r_0 := b$, $p_j = r_j - \sum_{i=0}^{j-1} \frac{\langle r_j, p_i \rangle}{\langle p_i, p_i \rangle} p_i$, $j = 1, \dots, k$.

Convergence

Theorem 5. *Suppose we apply the conjugate gradient method to a positive definite system $\mathbf{A}\mathbf{x} = \mathbf{b}$. Then the \mathbf{A} -norms of the errors satisfy*

$$\frac{\|\mathbf{x} - \mathbf{x}_k\|_{\mathbf{A}}}{\|\mathbf{x} - \mathbf{x}_0\|_{\mathbf{A}}} \leq 2 \left(\frac{\sqrt{\kappa} - 1}{\sqrt{\kappa} + 1} \right)^k, \quad \text{for } k \geq 0,$$

where $\kappa = \text{cond}_2(\mathbf{A}) = \lambda_{\max}/\lambda_{\min}$ is the 2-norm condition number of \mathbf{A} .

This theorem explains what we observed in the previous section. Namely that the number of iterations is linked to $\sqrt{\kappa}$, the square root of the condition number of \mathbf{A} . Indeed, the following corollary gives an upper bound for the number of iterations in terms of $\sqrt{\kappa}$.

Corollary 6. *If for some $\epsilon > 0$ we have $k \geq \frac{1}{2} \ln(\frac{2}{\epsilon}) \sqrt{\kappa}$ then*

$$\|x - x_k\|_A / \|x - x_0\|_A \leq \epsilon.$$