GitHub for project - https://github.com/devFallingstar/Lab2-for-MobileProgramming

Code for FirstActivity.java

```
package com.fallingstar.lab2;
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class FirstActivity extends AppCompatActivity {
  // Define GUI based variables
  Button addBtn;
  EditText nameTxt, ageTxt;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_first);
    // Get each text field's references.
    nameTxt = (EditText)findViewById(R.id.nameTxt);
    ageTxt = (EditText)findViewById(R.id.ageTxt);
    // Get button's reference and set click listener.
    addBtn = (Button)findViewBvId(R.id.addBtn);
    addBtn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         // When button clicked, call addInfo()
         addInfo();
       }
    });
  // name : addInfo()
  // purpose : Get name and age strings from each text field,
          put it into the own variable,
  //
  //
          make intent instance and put Extra values,
          lauch intent with startActivity()
  private void addInfo() {
    String nameStr, ageStr;
    Intent intent;
    nameStr = nameTxt.getText().toString();
    ageStr = ageTxt.getText().toString();
    // Make an intent and put extras into the intent,
    // with key named "name" and "age"
    intent = new Intent(getApplicationContext(), SecondActivity.class);
    intent.putExtra("name", nameStr);
```

```
intent.putExtra("age", ageStr);
    startActivity(intent);
  }
}
Code for SecondActivity.java
package com.fallingstar.lab2;
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
public class SecondActivity extends AppCompatActivity {
  // Define GUI based variables
  Button backBtn;
  String nameStr, ageStr;
  // Define programmatic variables
  Intent myIntent;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
     setContentView(R.layout.activity second);
     // Get intent of current class instance
     myIntent = getIntent();
     if (myIntent != null){
       // Get String Extra value from intent with key named "name" and "age"
       nameStr = myIntent.getStringExtra("name");
       ageStr = myIntent.getStringExtra("age");
       // After got a value, print the information with Toast
       Toast.makeText(getApplicationContext(), "Student Info: "+nameStr+" "+ageStr,
Toast.LENGTH_SHORT).show();
     // Get button's reference and set click listener
     backBtn = (Button)findViewById(R.id.backBtn);
     backBtn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
          //If the button clicked, call back() function
         back();
       }
    });
  // name : back
  // purpose : finish current activity, and go back to previous activity.
  private void back() {
    finish();
  }
```

}

```
Code for activity_first.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context="com.fallingstar,lab2.FirstActivity"
  android:orientation="vertical">
  <EditText
    android:id="@+id/nameTxt"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:inputType="text"
    android:hint="이름"/>
  <EditText
    android:id="@+id/ageTxt"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:inputType="text"
    android:hint="나이"/>
  <Button
    android:id="@+id/addBtn"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="추가"
    android:layout_gravity="center"/>
</LinearLayout>
Code for activity_second.xml
  xmlns:app="http://schemas.android.com/apk/res-auto"
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context="com.fallingstar.lab2.SecondActivity"
  android:orientation="vertical">
  <Button
    android:id="@+id/backBtn"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="닫기"
    android:layout_gravity="center"/>
</LinearLayout>
```