



Mobile Programming

Android Programming

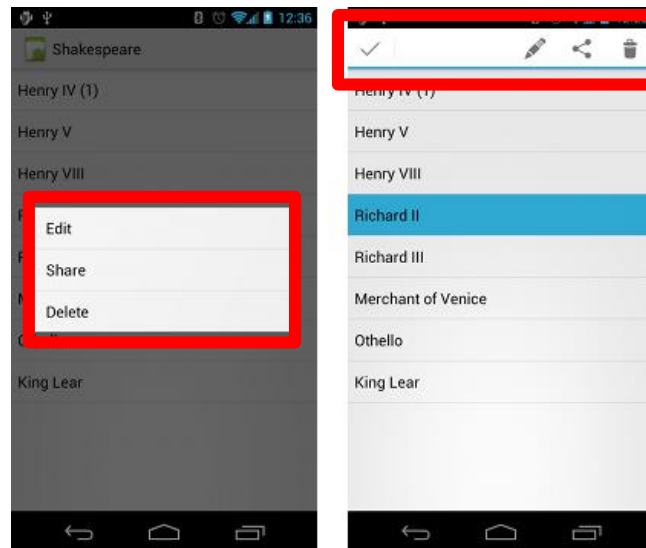
Chap 5. Widget & Event

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Let's try to make Contextual Menu

- A **contextual menu** is
 - a subtype of Menu
 - associated with a view on an activity
 - displayed when a long-click is performed on an item (view) (hold it for a few seconds → displayed)



Context Menu (Floating Context Menu)



`onCreateContextMenu(...)`

- When the registered view receives a long-click event, the system calls this method

`onContextItemSelected()`

- When the user selects a menu item, the system calls this method

`registerForContextMenu(...)`
`or view.setOnCreateContextMenuListener(this);`

- Register the [View](#) to which the context menu should be associated

Changing menu items w/ Menu Object



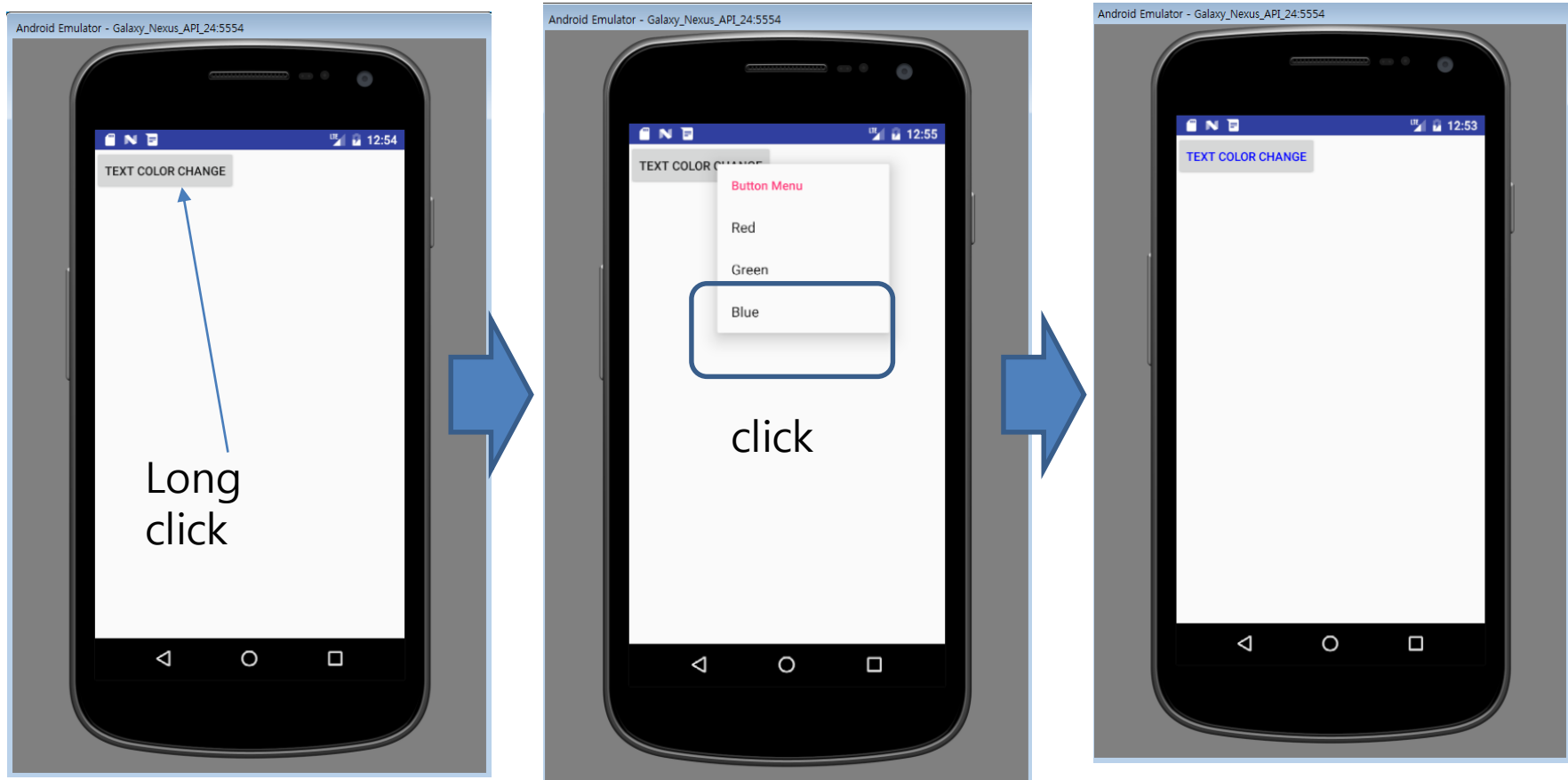
- add() method of the Menu object
 - To add a menu item to the menu, you create an instance of the MenuItem class and use the add() method of the Menu object.
- Example

```
MenuItem menuItem = menu.add(0, 0, 0, "Item 1");
menuItem.setIcon(R.drawable.icon);
```
- The four arguments of the add() method
 - *groupid*: the group identifier that the menu item should be part of. Use 0 if an item is not in a group.
 - *itemId*: Unique item ID
 - *order*: the order in which the item should be displayed
 - *title*: the text to display for the menu item

LAB III – Do it yourself!!



- Making an app for having context menu, which triggers to change text color



LAB III – Do it yourself!!



- Make an activity_main.xml file

```
<?xml version="1.0" encoding="utf-8"?>  
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:orientation="vertical" >
```



```
</LinearLayout>
```

LAB III – Do it yourself!!



- Make an MainActivity.java file

```
public class MainActivity extends Activity {
    Button mBtn;
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // [Redacted]

    }

    public void onCreateContextMenu (ContextMenu menu, View v,
                                     ContextMenu.ContextMenuInfo menuInfo) {
        super.onCreateContextMenu(menu, v, menuInfo);
        menu.setHeaderTitle("Button Menu");

        // [Redacted]

    }
}
```

Hint

- Item.getItemID() – item의 ID를 얻음
- setTextColor – text의 color를 반영함
(예, set.TextColor(Color.GREEN);)

```
package org.androidtown.listview.menuexample2;

import android.app.Activity;
import android.graphics.Color;
import android.os.Bundle;
import android.view.ContextMenu;
import android.view.MenuItem;
import android.view.View;
import android.widget.Button;
```