Useful Links

Unity Documentation

- https://docs.unity3d.com/Manual/UnityRemote5.html
    - Seems that if you are a Windows user wanting to use Unity Remote on an iOS device you also need iTunes installed on your computer.
- https://docs.unity3d.com/ScriptReference/Resources.html
    - Useful for missing textures/text files/etc. when building.
    - https://docs.unity3d.com/Manual/BestPracticeUnderstandingPerformanceInUnity6.html
- https://docs.unity3d.com/Manual/class-LineRenderer.html
- https://docs.unity3d.com/Manual/iphone.html
- https://docs.unity3d.com/Manual/android.html
- https://docs.unity3d.com/Manual/XR.html
- https://docs.unity3d.com/Manual/com.unity.ugui.html

- https://docs.unity3d.com/Manual/ScriptingSection.html

- https://docs.unity3d.com/Manual/Input.html

- https://docs.unity3d.com/Manual/ImportingAssets.html

- https://docs.unity3d.com/Manual/UsingTheEditor.html

- https://docs.unity3d.com/Manual/CreatingGameplay.html

- https://docs.unity3d.com/Manual/AssetWorkflow.html

- https://docs.unity3d.com/Manual/EditorFeatures.html

Feel free to email/message links you think are useful.