

Mayavi for 3D visualization of NeuroImaging data: powerful scripting and reusable components in Python



G. VAROQUAUX^{†‡}, A. GRAMFORT^{†‡}, S. GERHARD^{*}, M. BRETT[§], P. HAGMANN^{*}
gael.varoquaux@normalesup.org

† INRIA Saclay-Ile de France, Saclay, France ‡ CEA, Neurospin, Saclay, France

* EPFL, Lausanne, Switzerland § Helen Wills Neuroscience Institute, UC Berkeley

Mayavi is developed by P. Ramachandran (IIT Bombay) and G. Varoquaux (INRIA)

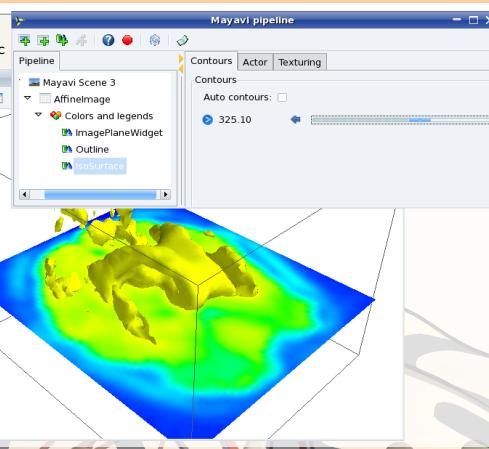


3D data visualization for Python

```
# Create a data source object
from numpy.neurospin.viz3d import affine_img_src
src = affine_img_src(data, affine)

# Visualize it
from enthought.mayavi import mlab
mlab.pipeline.image_plane_widget(src)
mlab.outline()
mlab.show()
```

- Works with numpy arrays
- For programming
- and interactive use
 - ... move the plane, add isosurfaces...



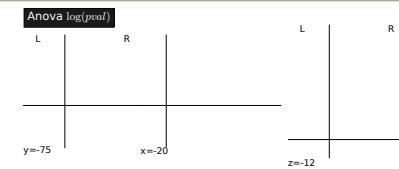
Integrated with NiPy

For scripting and pretty figures.

```
import pylab
from numpy.io.imageformats import load
from numpy.neurospin import viz

img = load('anova_scores.hdr')
viz.plot_map(img.get_data(), img.get_affine(),
             cmap=pylab.cm.hot, threshold=2,
             title='Anova $\log(pval)$', do3d=True)

pylab.savefig('anova_scores.png')
```



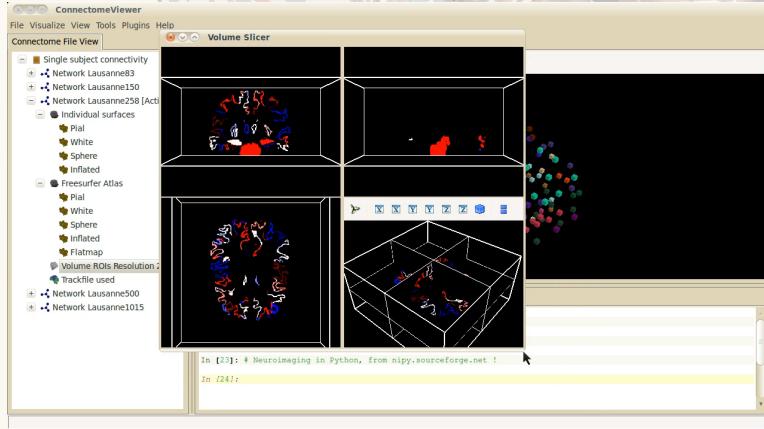
Open

Reusable, scriptable, extensible

To build applications

- All features and dialogs exposed as reusable components
- Integrated in a full Python stack ranging from GUI-building (traits) to numerical computing (scipy, ...)
- Event-driven, but no need to learn GUI programming

For example ConnectomeViewer (EPFL)



Features

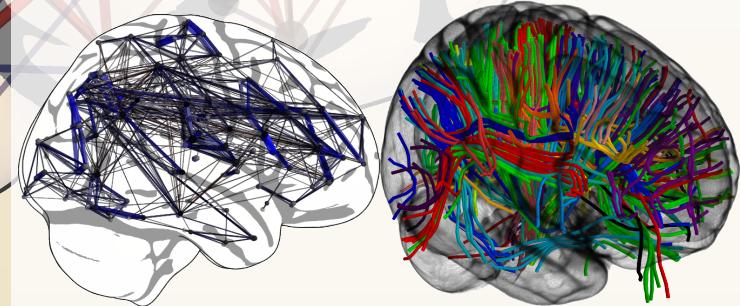
- Very rich visualization components (using VTK)
- Full graphical environment: modification of all properties interactively
- Automatic script generation
- Clean Python API
- Extensive user-manual and tutorials
- Filters and data processing (mesh simplification, smoothing...)

Versatile

- Many data structures (3D volumes, lines, grids)
- Many visualization types (cuts, volume rendering, iso surface, vector fields)
- Pipeline design: chain data sources and filters

To easily visualize new objects

Go beyond cuts of activation maps



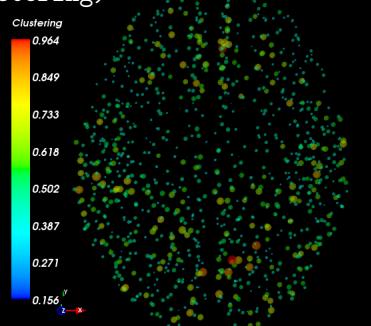
Mayavi <http://code.enthought.com/projects/mayavi/>

NiPy <http://nipy.sourceforge.net/nipy/stable/neurospin/viz.html>

BSD license

1

```
mlab.points3d(x, y, z, clustering)
```



```
mlab.triangular_mesh(x, y, z,
                      triangles, gradient)
```

