

Indexing big colored image bank : Texture 3.0

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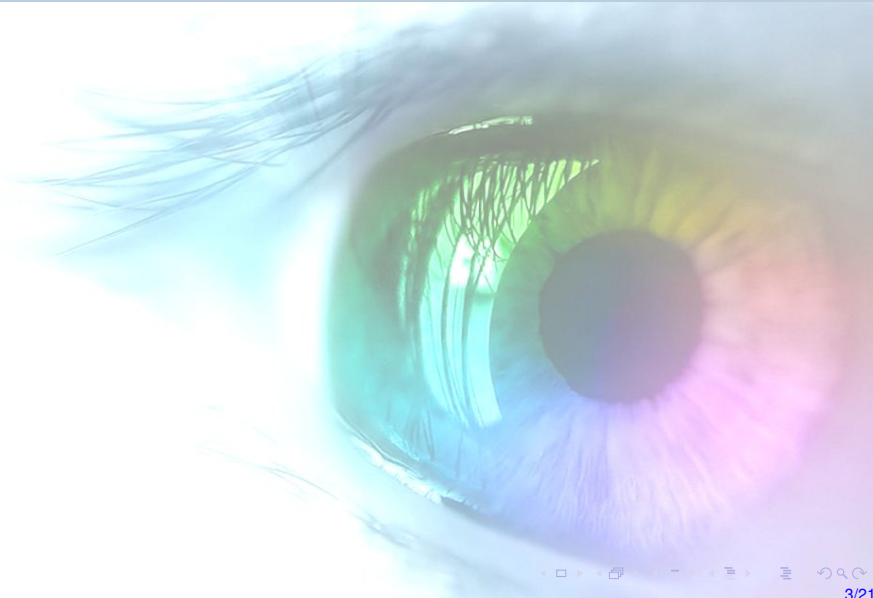
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Outline

- 1 Introduction
- 2 Team presentation
- 3 User requirement
- 4 Work achievement
- 5 Results and Discussion
- 6 Project Management
- 7 Conclusion

Context and environment



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Deadlines

XLIM-SIC Laboratory of University of Poitiers

- Noel Richard (Researcher in Color images) : Supervisor
- David Helbert (Researcher in Signal-Image-Communications) : Supervisor
- Thierry Urruty (Researcher in Color images) : Customer

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Software

- Design software programs :
indexation of images database, calculate descriptor according to nature images
- Adapt the last up to date designed color and texture attributes to the current image classification
- Compare our results (using CLEF challenge metrics)
- Provide an abstract of the comparisons and a technical report

Outline

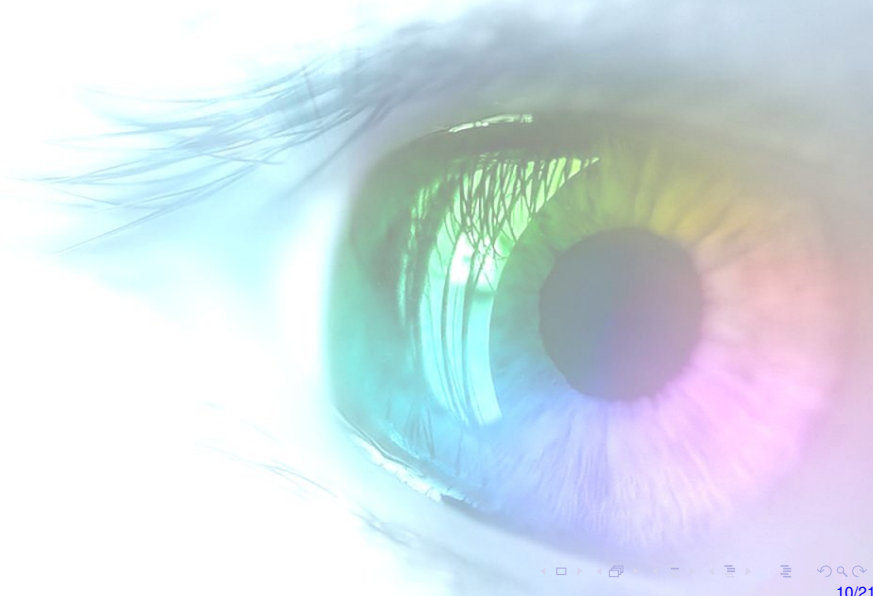
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SIFT(Scale-Invariant Feature Transform)

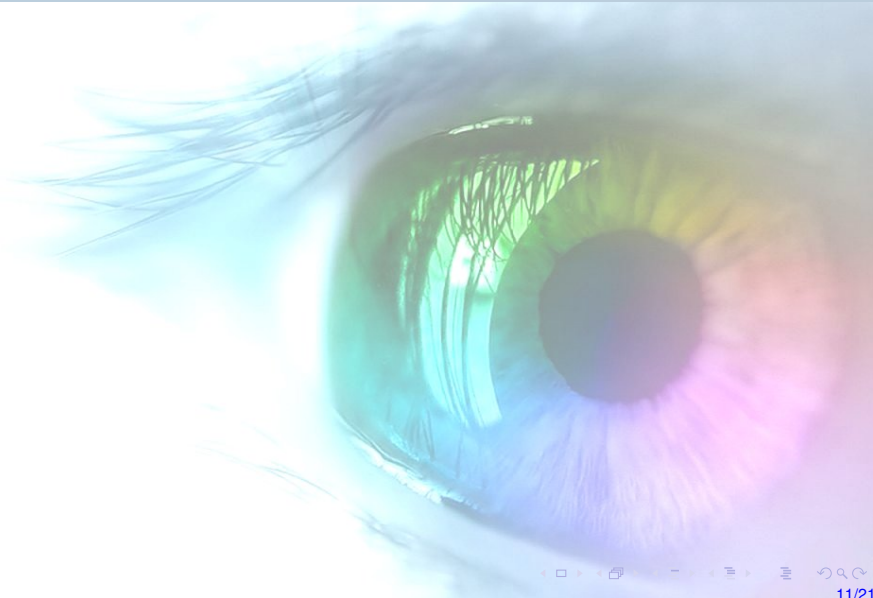
Key-points detection (x,y,σ)

- Scale-space extrema detection
Find the best locations which characterize well the image
- Key-point location
Improve the position of the keypoints detected
- Orientation assignment
Assign orientations to the key-points
- key-point descriptor
Describe the key-point with with a vector of 128 dimension

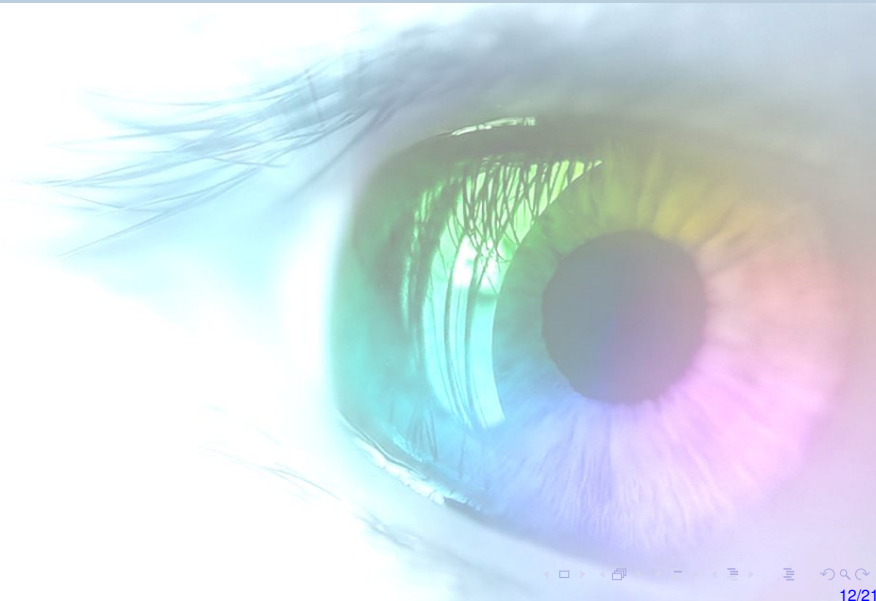
C₂O



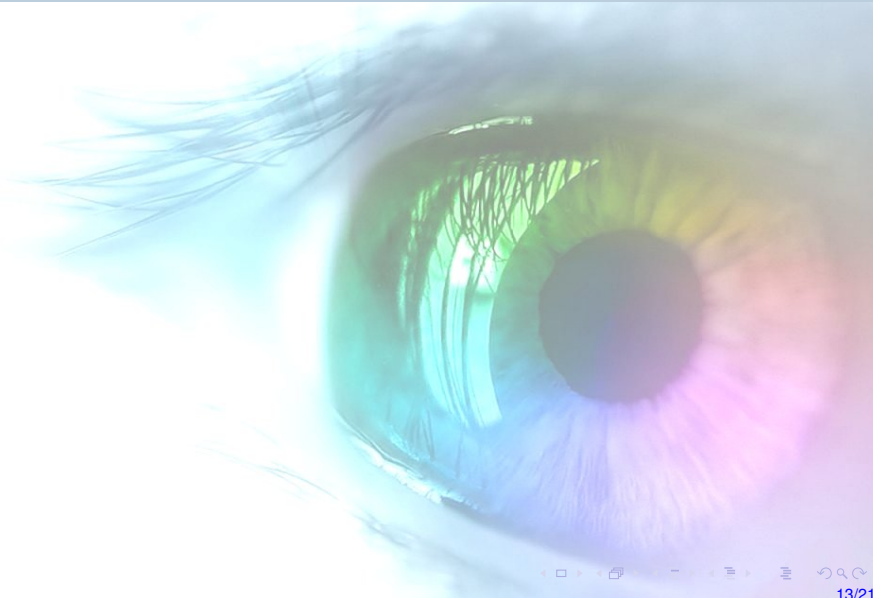
Classification



CLEF



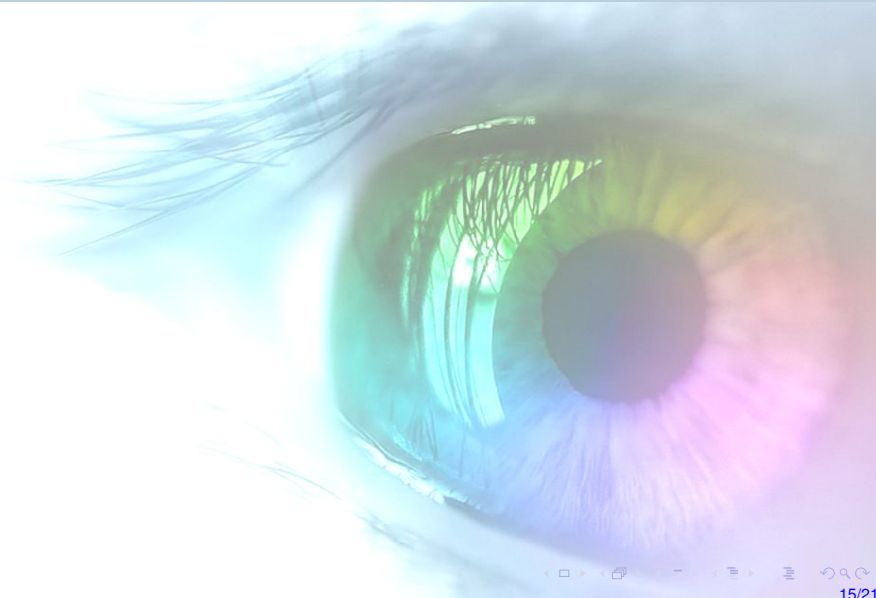
Process flow



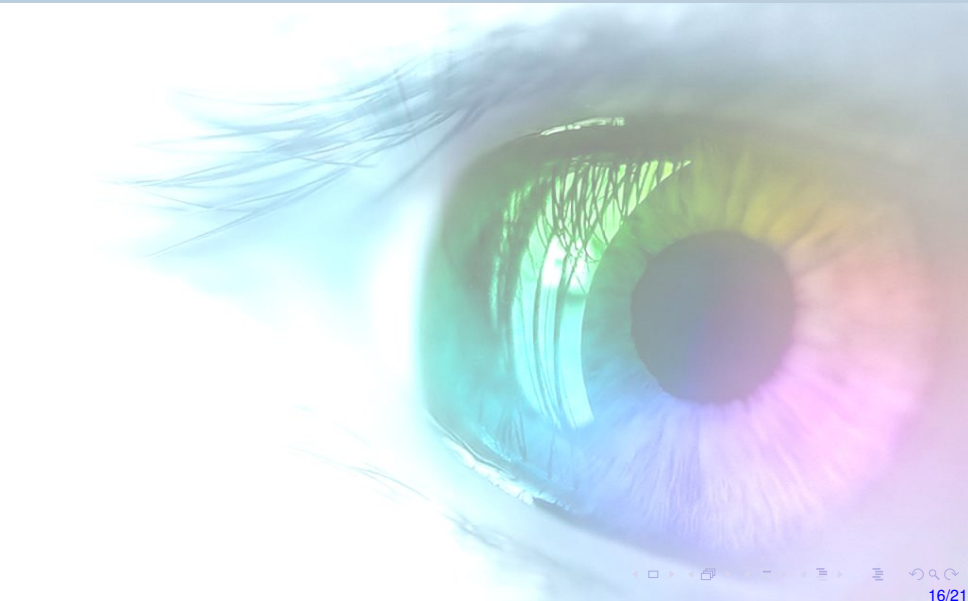
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Results



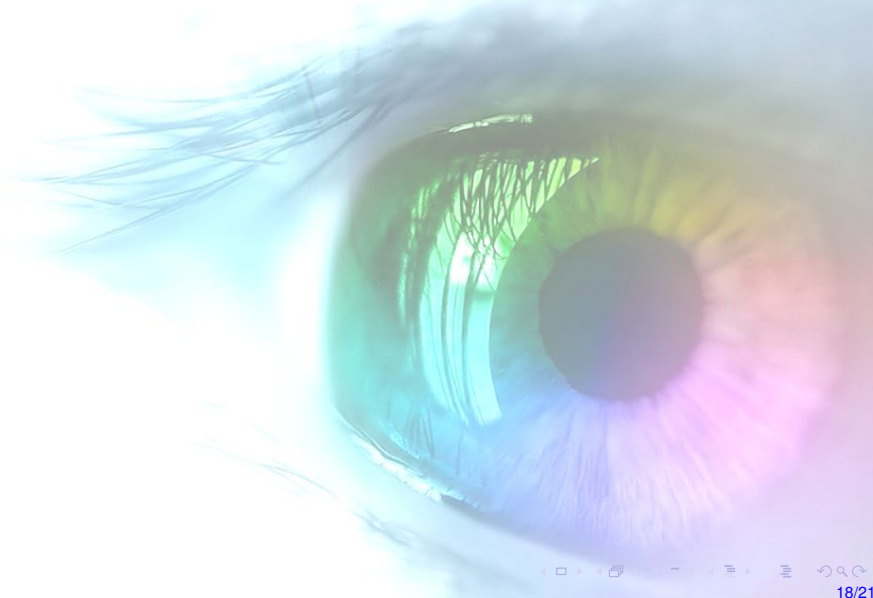
Discussion



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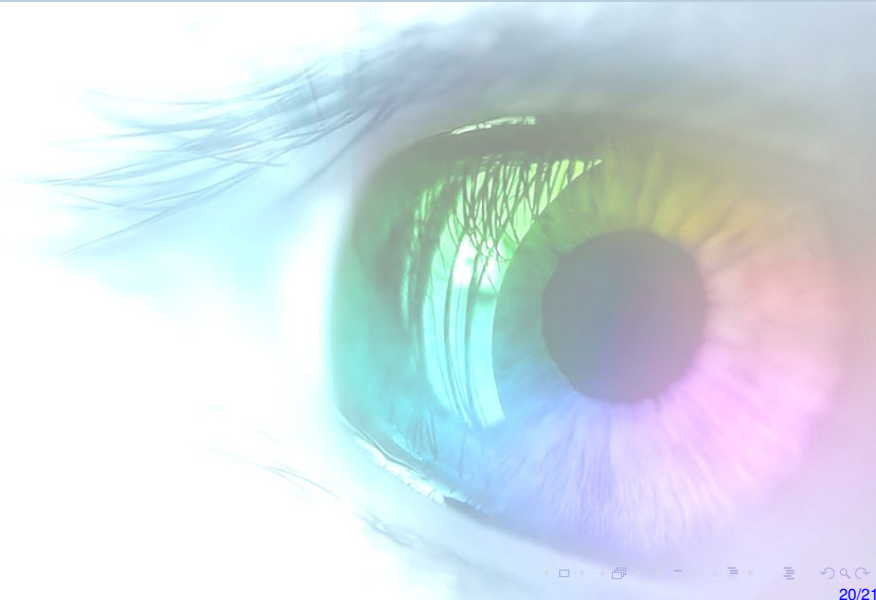
SCRUM method

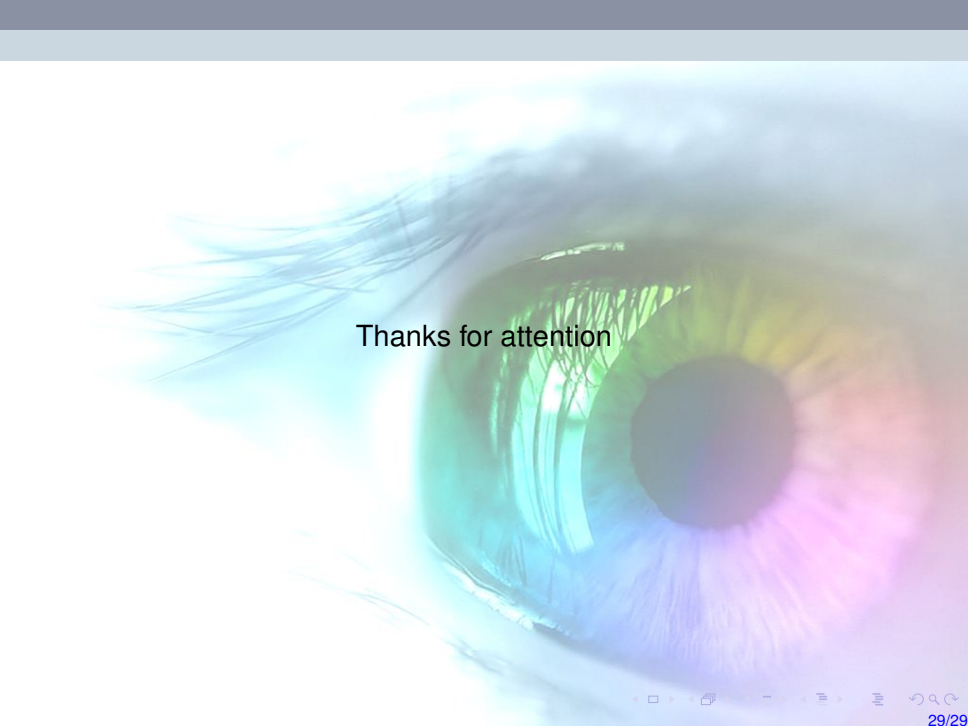


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Conclusion





Thanks for attention