

# Indexing big colored image bank : Texture 3.0

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Gaëtan ADIER**

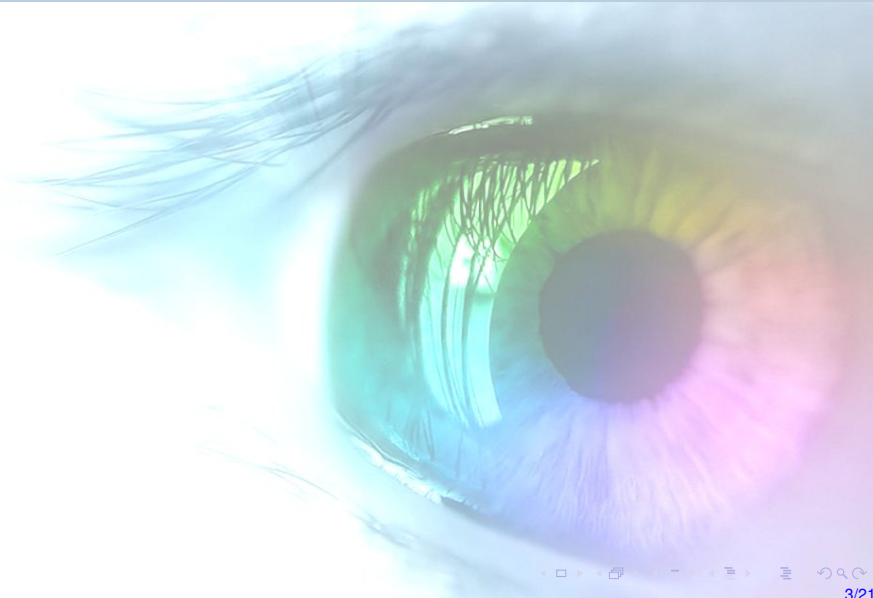
**XLIM-SIC Laboratory UMR CNRS 7252, Poitiers, France**



# Outline

- 
- 1 Introduction
  - 2 Team presentation
  - 3 User requirement
  - 4 Work achievement
  - 5 Results and Discussion
  - 6 Project Management
  - 7 Conclusion

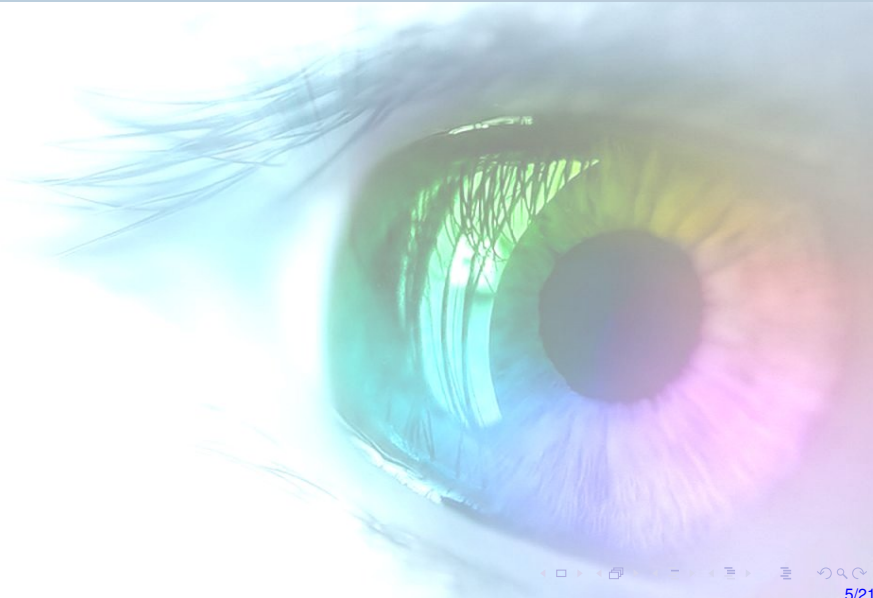
# Context and environment



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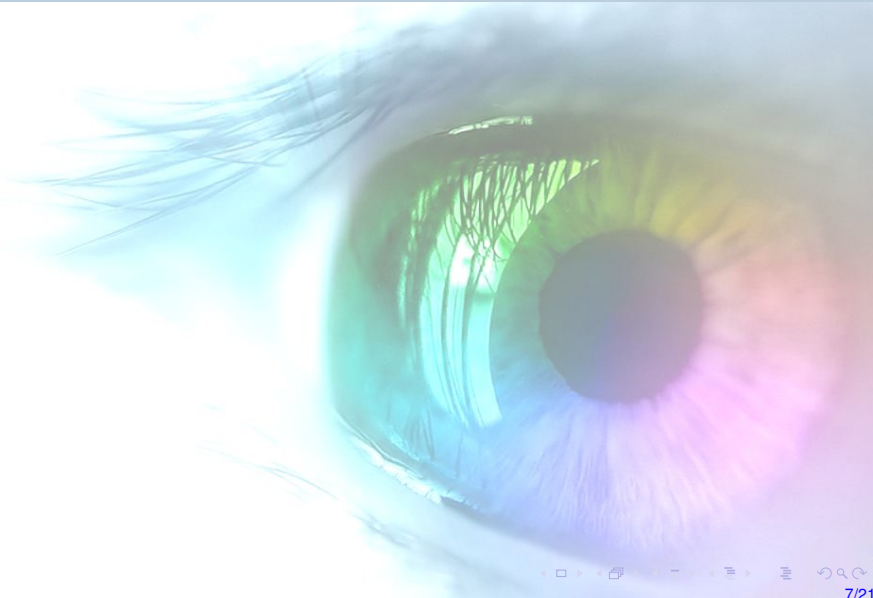
# Deadlines



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# Software

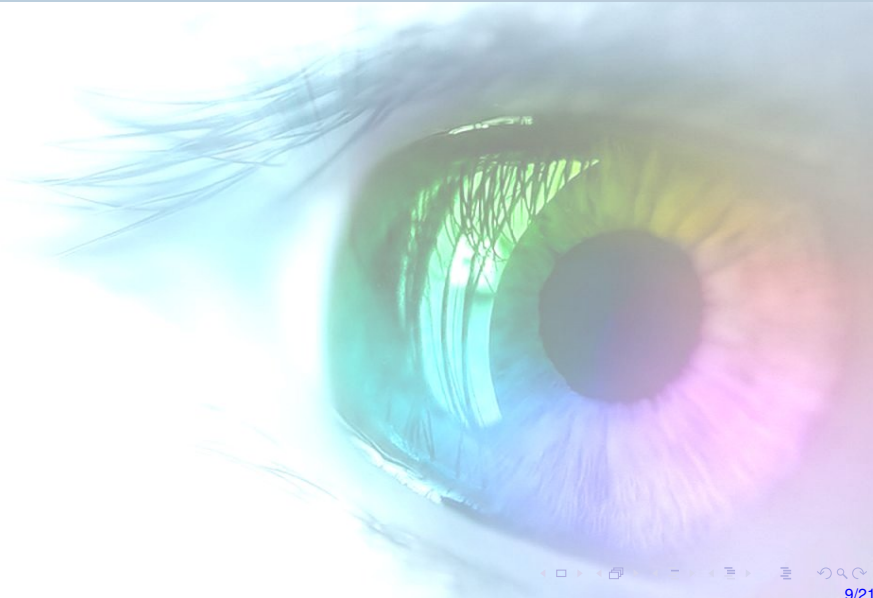


# Outline

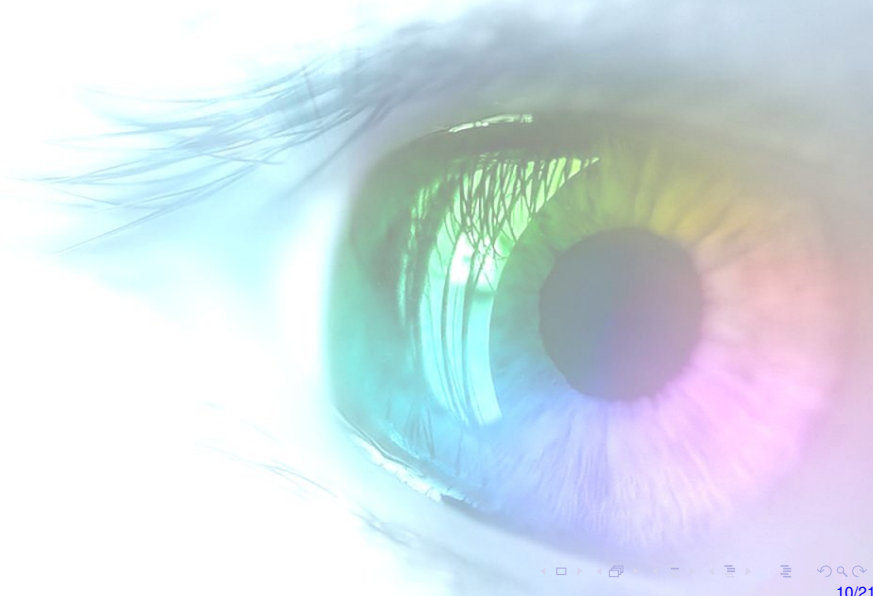
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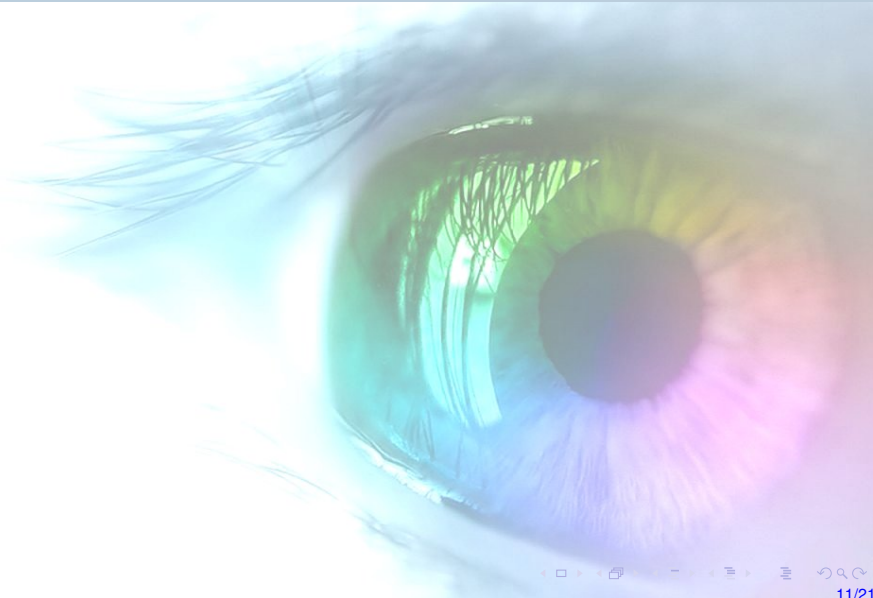
# SIFT



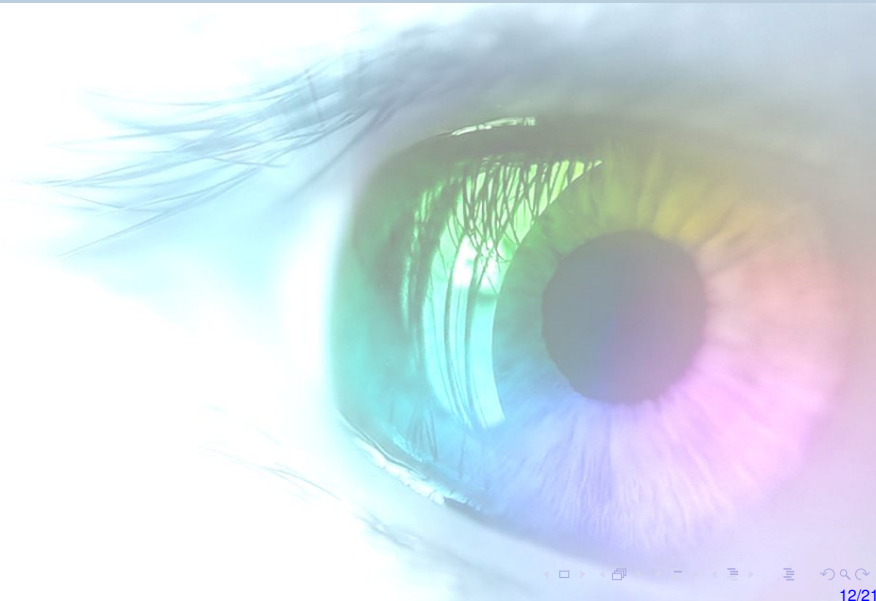
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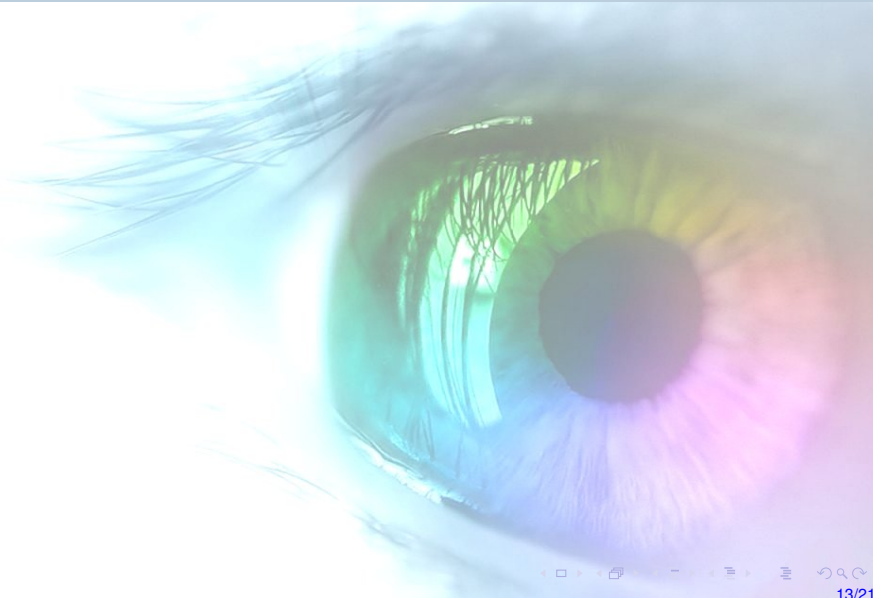
# Classification



# CLEF



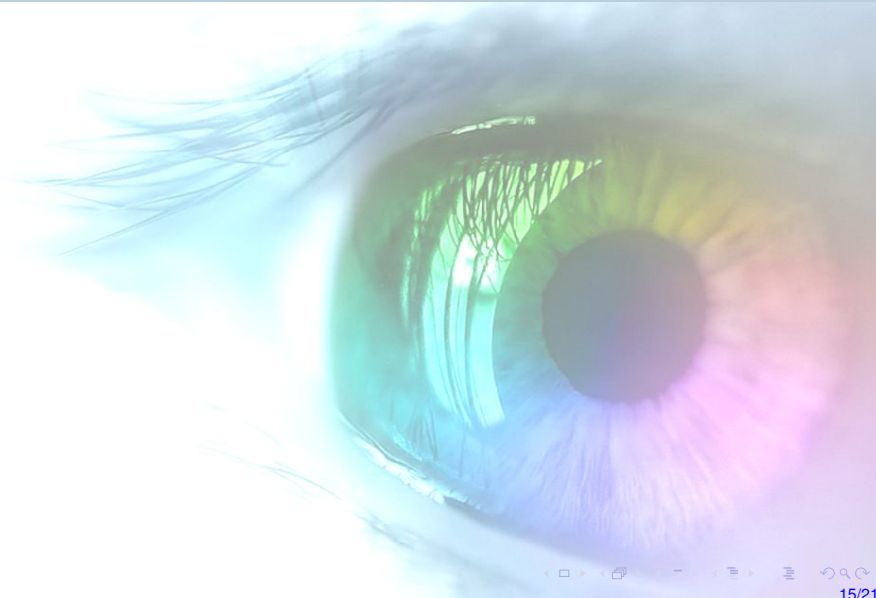
# Process flow



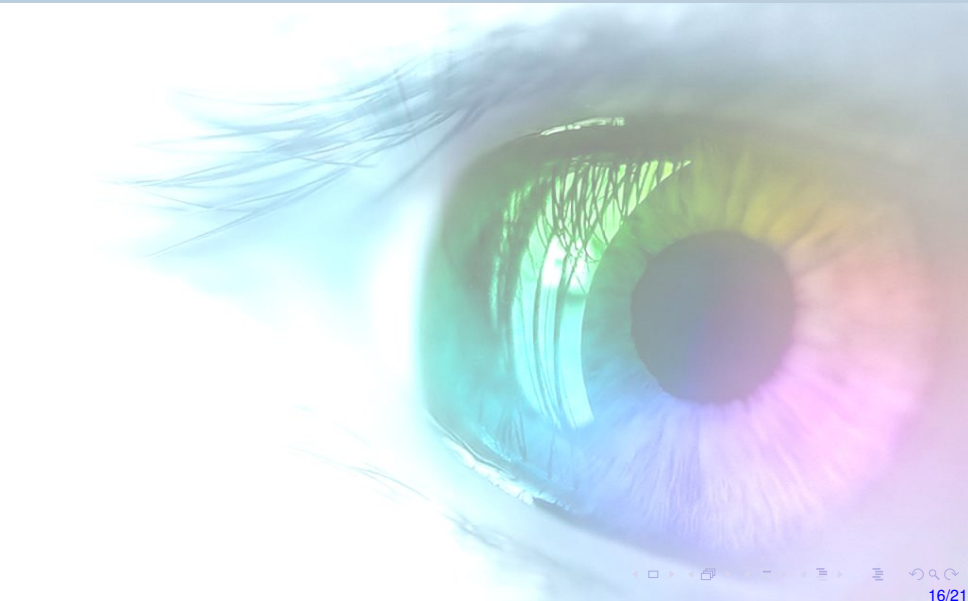
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# Results



# Discussion

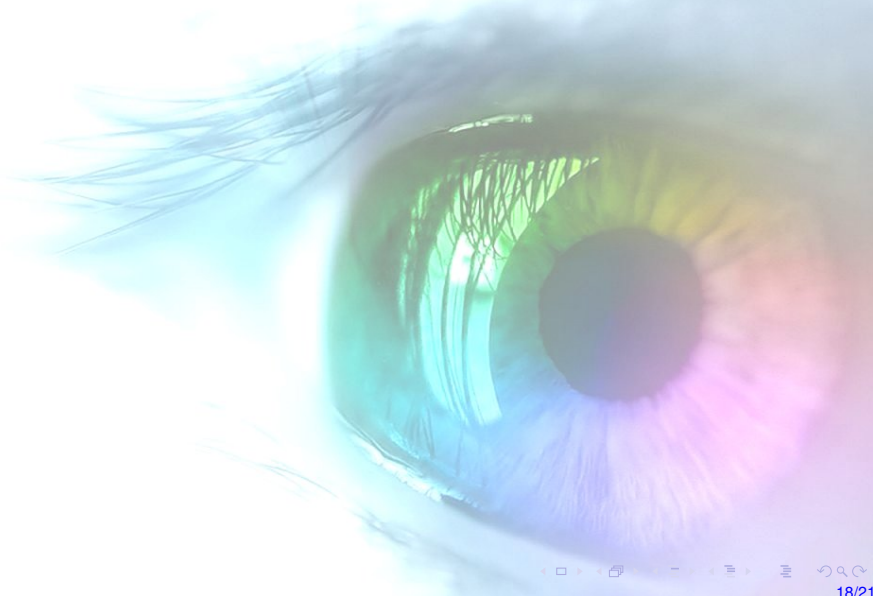




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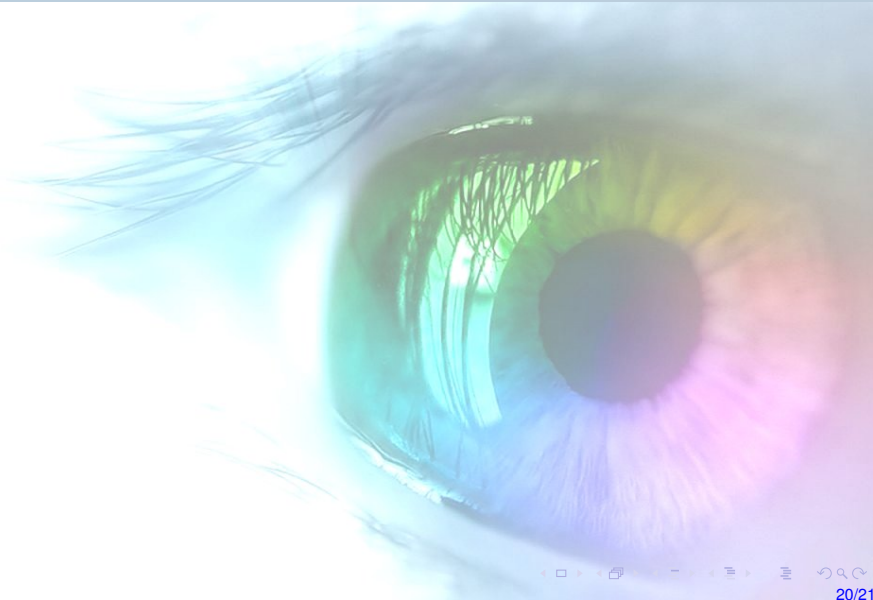
# SCRUM method

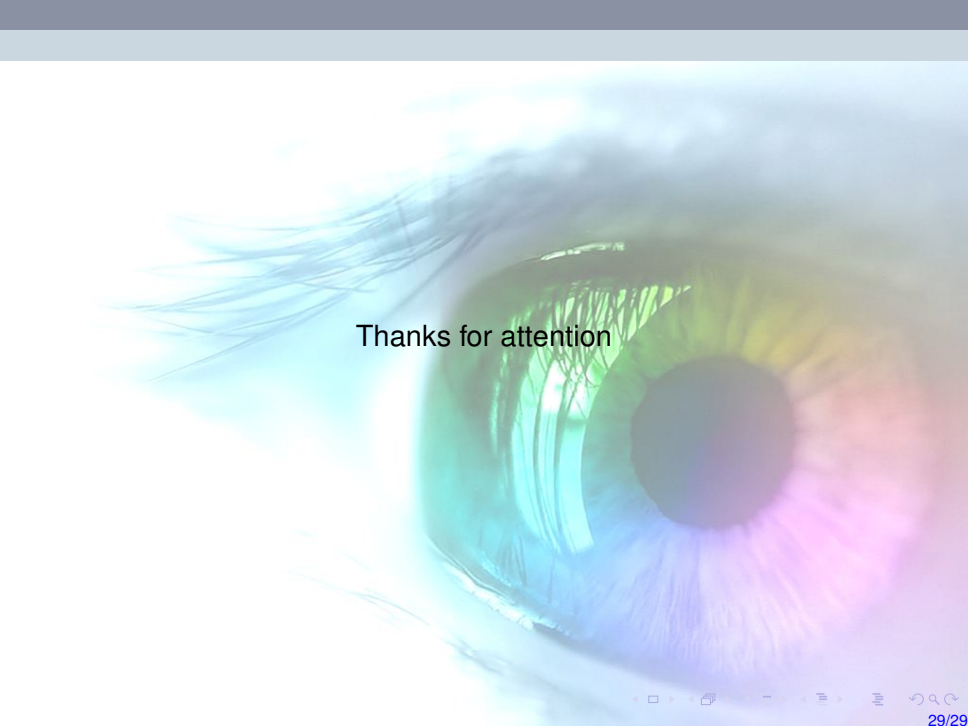


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# Conclusion





Thanks for attention