



Getting started

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Learning steps

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Resources

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Quick notes

YT video

- Image classifying has gone from a impossibility (and even a joke) in 2015 to a 2min easy task now
- Output generation based on text prompts inputs
 - Image generation using Dalle-2 or comparable models (Midjourney, ...)
 - Text generation using Pathways Language Model (PaLM), Google
- Check out Radek's book (link in website lesson 1)
- Top-down approach like in sports: Start with a full professional game and then get better yourself from there
- Jeremy Howard's qualifications

- Wrote a very popular book that is used for this course ⇒ Read the book because learning the same things with different approaches works best
 - Deep Learning for Coders with fastai & PyTorch
- Worked in ML for 30 years and built multiple companies, won Kaggle competitions
- Worked on the basis of the NLP revolution that we see today
 - Universal language model fine-tuning [...]
- Teaches courses
- Why can we now create such a bird classifier, and not before?
 - A neural network (NN) discovers features, we don't give it to them ⇒ we can try to understand what the NN uses to make classification
 - We use layers to find more and more advanced features
 - More layers = more complex images classifiers
 - The NN uses images and learns itself from them
 - A NN can be used to classify sounds as well using waveforms
 - 💡 With some creativity, you can use an image classifier to classify almost anything using vectors, waveforms, etc
- Myths and requirements for the course
 - Math level for the course is not high and specific to some subjects
 - Can use low amount of data
 - Don't need expensive computer
- PyTorch  TensorFlow in 2022
 - TensorFlow has been dying in recent years
 - On the contrary for PyTorch which is becoming the majority of usage for research papers and repo's
 - PyTorch requires more code
 - ➡ FastAI is a library that has been built on top of PyTorch to make it easier to use (less code)
- Use of Jupyter Notebooks to run code in the course
 - You can run it on a cloud server
 - **Kaggle**, Colab, Sagemaker, etc
- About the notebook for this session
 - Libraries from FastAI often start with fast[...]
 - FastAI has many useful features to find input:
 - `download_url`
 - `resize_images`
 - `search_images`

- DataBlock API
 - Will create the right kind of model for your usage (most of the time)
 - Focus on practicality during this course
 - Use a lot of functional style programming
 - Parameters for DataBlock
 - `blocks` : inputs' and outputs' types
 - `get_items` : get inputs for training the model
 - `splitter` : cross-validation parameter
 - `get_y` : how do we know the correct label for a photo?
 - `item_tfms` : standardize images
 - Dataloaders are the things that PyTorch iterates through to get multiple images at a time (using GPUs)
 - Basically parallelizes the training using (mini)batches
 - 🔥 To find the parameters for your model, use the FastAI docs
 - Start from something similar to see how it is done
 - Use API docs as well
- We train the model with `vision_learner` for example
 - *timm*: deep-learning lib used to classify images
 - `fine_tune` : used for fine-tuning the model automatically using best practises
 - The weights are usually already created for you, they are just adjusted to your needs
- What about kinds of DL uses other than image recognition?
 - **Image segmentation**: Recognize multiple parts of an image
 - Classify every pixel of an image (what is it a pixel of?)
 - `SegmentationLoaders` : Similar to Datablocks for im seg
 - **Tabular analysis**: Make predictions from spreadsheets
 - Here you fit your model instead of fine-tuning it, because the models are really specific to the datasets that are used
 - **Collaborative filtering - recommendation system**
 - Use a dataset of what users used/liked, and guess other related things that they might like/find useful
 - Relation between users that like the same kind of things
 - Creation of a learner here as well
 - You pass it the training data
- Use of DL in various domains
 - If something can be done relatively quickly by a human, it can probably be done by DL

- *envision*
 - If it requires a lot of reflection for a human, probably not...
- Classic software **vs** ML
 - CS: `inputs → program → results`
 - ML: `inputs + weights → model → results → compute the loss → update the weights`
 - The `loss` and `update` steps are crucial to compute the weights we need
 - When the weights are known we can “integrate” them into the model ⇒ A trained model makes it look like this: `inputs → model → results`