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//Created by Nathan Gaffney with functions from class
#include <iostream>
#include <fstream>
#include "Employee.h"
void bubbleSortEmployee(EmployeeData anArray[], int numElems);
void sinkSortEmployee(EmployeeData anArray[], int numElems);
void populateArray(std::ifstream &inFile, EmployeeData anArray[], int& numElems);
void outputArray(std::ofstream &outFile, EmployeeData anArray[], int numElems);
void addElement(EmployeeData anArray[], int numElems);
void deleteElement(EmployeeData anArray[], int& numElems);
int main()
{
    const int MAX_ARRAY = 25;
    int numElems, choice = 0;
    EmployeeData empArray[MAX_ARRAY];
    bool cont = true;
    std::ifstream inFile("EmployeeInfo.txt");
    std::ofstream outFile("SortedArray.txt");
    populateArray(inFile, empArray, numElems);
    do
    {
        std::cout << "What would you like to do" << std::endl <<
            "1. Add an element." << std::endl <<
            "2. Delet an Element" << std::endl <<
            "3. Bubble Sort" << std::endl <<
            "4. Sink Sort" << std::endl <<
            "5. Output the Array" << std::endl <<
            "0. To Exit." << std::endl;
        std::cin >> choice;
        switch (choice)
        {
            case 1:
                addElement(empArray, numElems);
                break;
            case 2:
                deleteElement(empArray, numElems);
                break;
            case 3:
                bubbleSortEmployee(empArray, numElems);
                break;
            case 4:
                sinkSortEmployee(empArray, numElems);
                break;
            case 5:
                outputArray(outFile, empArray, numElems);
                break;
            default:
                cont = false;
                break;
        }
    } while (cont);
    std::system("pause");
    return 0;
}

void bubbleSortEmployee(EmployeeData anArray[], int numElems)
{
    int         placePtr;    // Index for comparing adjacent elements
    int         endIndex;    // Index of stopping point for one pass

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        EmployeeData    temp;           // Needed for swapping contents

        for (endIndex = numElems - 1; endIndex >= 0; endIndex--)
        {
            for (placePtr = 0; placePtr <= endIndex; placePtr++)
                if (anArray[placePtr].getHoursWorked() < anArray[placePtr +
1].getHoursWorked())
                {
                    temp.setHoursWorked(anArray[placePtr + 1].getHoursWorked());
                    temp.setPayPerHour(anArray[placePtr + 1].getPayPerHour());
                    temp.setIdNumber(anArray[placePtr + 1].getIdNumber());
                    anArray[placePtr +
1].setHoursWorked(anArray[placePtr].getHoursWorked());
                    anArray[placePtr +
1].setPayPerHour(anArray[placePtr].getPayPerHour());
                    anArray[placePtr + 1].setIdNumber(anArray[placePtr].getIdNumber());
                    anArray[placePtr].setHoursWorked(temp.getHoursWorked());
                    anArray[placePtr].setPayPerHour(temp.getPayPerHour());
                    anArray[placePtr].setIdNumber(temp.getIdNumber());
                }
        }
    }

    void sinkSortEmployee(EmployeeData anArray[], int numElems)
    {
        int            placePtr;        // Index for comparing adjacent elements
        int            endIndex;        // Index of stopping point for one pass
        EmployeeData    temp;           // Needed for swapping contents

        for (endIndex = 0; endIndex <= numElems; endIndex++)
        {
            for (placePtr = 0; placePtr <= endIndex; placePtr++)
                if (anArray[placePtr].getPayPerHour() > anArray[placePtr +
1].getPayPerHour())
                {
                    temp.setHoursWorked(anArray[placePtr + 1].getHoursWorked());
                    temp.setPayPerHour(anArray[placePtr + 1].getPayPerHour());
                    temp.setIdNumber(anArray[placePtr + 1].getIdNumber());
                    anArray[placePtr +
1].setHoursWorked(anArray[placePtr].getHoursWorked());
                    anArray[placePtr +
1].setPayPerHour(anArray[placePtr].getPayPerHour());
                    anArray[placePtr + 1].setIdNumber(anArray[placePtr].getIdNumber());
                    anArray[placePtr].setHoursWorked(temp.getHoursWorked());
                    anArray[placePtr].setPayPerHour(temp.getPayPerHour());
                    anArray[placePtr].setIdNumber(temp.getIdNumber());
                }
        }
    }

    void populateArray(std::ifstream &inFile, EmployeeData anArray[], int& numElems)
    {
        std::string id;
        double hours;
        double pay;
        int ptr = 0;
        inFile >> id >> hours >> pay;           // Priming read
        while (!inFile.eof())
        {
            // Store information from file in current array object

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        anArray[ptr].setIdNumber(id);
        anArray[ptr].setHoursWorked(hours);
        anArray[ptr].setPayPerHour(pay);

        inFile >> id >> hours >> pay;    // Continuation read
        ptr++;
    }
    numElems = ptr;
}

void outputArray(std::ofstream &outFile, EmployeeData anArray[], int numElems)
{
    for (int i = 0; i < numElems; i++)
    {
        outFile << anArray[i].toString();

    }
}

void addElement(EmployeeData anArray[], int numElems)
{
    double hours, worked;
    std::string id;
    int place = numElems + 1;
    std::cout << "Enter the employee Id Number: ";
    std::cin >> id;
    std::cout << "Enter the number of hours worked: ";
    std::cin >> hours;
    std::cout << "Enter the amount paid per hour: " << std::endl;
    std::cin >> worked;
    anArray[place].setIdNumber(id);
    anArray[place].setHoursWorked(hours);
    anArray[place].setPayPerHour(worked);
}

void deleteElement(EmployeeData anArray[], int& numElems)
{
    double oldNum;
    int ptr;
    std::cout << "Enter the hours worked by the employee: ";
    std::cin >> oldNum;
    ptr = 0;                                // Scan list for deletion target
    while (oldNum != anArray[ptr].getPayPerHour() && ptr < numElems)
        ptr++;

    if (ptr < numElems)                      // If target found, then
    {
        anArray[ptr].setHoursWorked(anArray[numElems - 1].getHoursWorked());
        anArray[ptr].setPayPerHour(anArray[numElems - 1].getPayPerHour());
        anArray[ptr].setIdNumber(anArray[numElems - 1].getIdNumber());
        numElems--;                          // Decrement size of list
    }
    bubbleSortEmployee(anArray, numElems);
}

```

AB123456	32	29.85
DF634581	14	4.66
ZG196482	40	20.99
HR463237	45	12.56
YU765157	29	32.14
IJ785243	40	24.16

```

//Created by: Nathan Gaffney
//Attempting to make my own format
//This class holds information on an employee
#include <iostream>
#include <string>
class EmployeeData
{
private:
    double hoursWorked;
    double payPerHour;
    std::string idNumber;

public:
    /*****Basic Class Functions*****/
    //Constructor
    EmployeeData();
    //Getters and Setters for class attributes
    void    setHoursWorked(double a) { hoursWorked = a; }
    double  getHoursWorked()        { return hoursWorked; }

    void    setPayPerHour(double a) { payPerHour = a; }
    double  getPayPerHour()         { return payPerHour; }

    void    setIdNumber(std::string a) { idNumber = a; }
    std::string getIdNumber()          { return idNumber; }

    std::string toString();
};

EmployeeData::EmployeeData()
{
    hoursWorked = -1;
    payPerHour = -1;
    idNumber = "IdNumber was not set";
}

std::string EmployeeData::toString()
{
    std::string output;
    std::string space = " ";
    output = idNumber + space + std::to_string(hoursWorked) + space +
std::to_string(payPerHour) + "\n";
    return output;
}

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Output:

HR463237	45.000000	12.560000
ZG196482	40.000000	20.990000
IJ785243	40.000000	24.160000
AB123456	32.000000	29.850000
YU765157	29.000000	32.140000
DF634581	14.000000	4.660000