1. Implement Three nodes point – to – point network with duplex links between them for different topologies. 1Set the queue size, vary the bandwidth, and find the number of packets dropped for various iterations.

```
set ns [new Simulator]
set ntrace [open pgm1.tr w]
$ns trace-all $ntrace
set namfile [open pgm1.nam w]
$ns namtrace-all $namfile
proc Finish {} {
global ns ntrace namfile
$ns flush-trace
close $ntrace
close $namfile
exec nam pgm1.nam &
exec echo "the number of packet drops is" &
exec grep -c "\d" pgm1.tr &
exit 0
}
set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
$n0 label "tcp source"
$n2 label "sink"
$ns color 1 blue
$ns duplex-link $n0 $n1 1Mb 10ms DropTail
$ns duplex-link $n1 $n2 1Mb 10ms DropTail
$ns duplex-link-op $n0 $n1 orient right
$ns duplex-link-op $n1 $n2 orient right
$ns queue-limit $n0 $n1 10
$ns queue-limit $n1 $n2 10
set tcp0 [new Agent/TCP]
$ns attach-agent $n0 $tcp0
set sink0 [new Agent/TCPSink]
$ns attach-agent $n2 $sink0
$ns connect $tcp0 $sink0
set cbr0 [new Application/Traffic/CBR]
$cbr0 set type_ CBR
$cbr0 set packetSize_ 100
$cbr0 set rate 1Mb
$cbr0 set random false
$cbr0 attach-agent $tcp0
$tcp0 set class_ 1
```

\$ns at 0.0 "\$cbr0 start" \$ns at 5.0 "Finish" \$ns run

Implement transmission of ping messages/trace route over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion in the network.

```
set ns [new Simulator]
$ns color 1 Blue
$ns color 2 Red
set ntrace [open prog2.tr w]
$ns trace-all $ntrace
set namfile [open prog2.nam w]
$ns namtrace-all $namfile
proc Finish {} {
global ns ntrace namfile
$ns flush-trace
close $ntrace
close $namfile
exec nam prog2.nam &
puts "the number of ping packets dropped are "
exec grep "\d" prog2.tr | cut -d " " -f 5 | grep -c "ping" &
exit 0
}
for \{ \text{set i 0} \} \{ \text{si } < 6 \} \{ \text{incr i} \} \{ \}
set n($i) [$ns node]
for \{\text{set j 0}\}\ \{\text{$j < 5}\}\ \{\text{incr j}\}\ \{
$ns duplex-link $n($j) $n([expr ($j+1)]) 0.1Mb 10ms DropTail
Agent/Ping instproc recv {from rtt} {
$self instvar node
puts "node [$node_ id] received ping answer from $from with round trip time $rtt ms"
set p0 [new Agent/Ping]
$p0 set class 1
set p1 [new Agent/Ping]
$p1 set class_1
$ns attach-agent $n(5) $p1
$ns connect $p0 $p1
n(2) n(3) queuePos 0.5
set tcp0 [new Agent/TCP]
$tcp0 set class_ 2
$ns attach-agent $n(2) $tcp0
set sink0 [new Agent/TCPSink]
```

\$ns attach-agent \$n(4) \$sink0 \$ns connect \$tcp0 \$sink0

set cbr0 [new Application/Traffic/CBR] \$cbr0 set packetSize\_ 500 \$cbr0 set rate\_ 1Mb \$cbr0 attach-agent \$tcp0

\$ns at 0.2 "\$p0 send"

\$ns at 0.4 "\$p1 send"

\$ns at 0.4 "\$cbr0 start"

\$ns at 0.8 "\$p0 send"

\$ns at 1.0 "\$p1 send"

\$ns at 1.2 "\$cbr0 stop"

\$ns at 1.4 "\$p0 send" \$ns at 1.6 "\$p1 send"

\$ns at 1.8 "Finish"

\$ns run

Implement simple ESS and with transmitting nodes in wire-less LAN simulation and determine the throughput with respect to transmission of packets.

```
set ns [new Simulator]
set na [open prog3.nam w]
$ns namtrace-all-wireless $na 500 500
set nt [open prog3.tr w]
$ns trace-all $nt
set topo [new Topography]
$topo load flatgrid 500 500
$ns node-config -adhocRouting DSDV
$ns node-config -llType LL
$ns node-config -macType Mac/802_11
$ns node-config -ifqType Queue/DropTail
$ns node-config -ifqLen 50
$ns node-config -phyType Phy/WirelessPhy
$ns node-config -channelType Channel/WirelessChannel
$ns node-config -propType Propagation/TwoRayGround
$ns node-config -antType Antenna/OmniAntenna
$ns node-config -topoInstance $topo
$ns node-config -agentTrace ON
$ns node-config -routeTrace ON
create-god 4
set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
$n0 set X_ 250.0
$n0 set Y_ 250.0
$n0 set Z 0.0
$n1 set X_ 200.0
$n1 set Y_ 250.0
$n1 set Z_ 0.0
$n2 set X 250.0
$n2 set Y_ 250.0
$n2 set Z 0.0
$n3 set X 250.0
$n3 set Y_ 250.0
$n3 set Z_ 0.0
$ns at 0.0 "$n0 setdest 400.0 300.0 50.0"
$ns at 0.0 "$n1 setdest 50.0 100.0 20.0"
$ns at 0.0 "$n2 setdest 75.0 180.0 5.0"
$ns at 0.0 "$n3 setdest 100.0 100.0 25.0"
set tcp1 [new Agent/TCP]
$ns attach-agent $n0 $tcp1
set tcp2 [new Agent /TCP]
```

\$ns attach-agent \$n2 \$tcp2 set sink1 [new Agent/TCPSink] \$ns attach-agent \$n1 \$sink1

```
set sink2 [new Agent/TCPSink]
$ns attach-agent $n3 $sink2
set cbr1 [new Application/Traffic/CBR]
$cbr1 attach-agent $tcp1
set cbr2 [new Application/Traffic/CBR]
$cbr2 attach-agent $tcp2
$ns connect $tcp1 $sink1
$ns connect $tcp2 $sink2
proc End {} {
global ns nt na
$ns flush-trace
close $na
close $nt
exec nam prog3.nam &
$ns at 0.0 "$cbr1 start"
$ns at 0.0 "$cbr2 start"
$ns at 10.0 "End"
$ns run
AWK FILE:
BEGIN {Num_of_pkts=0;}
if ($1 == "r" && $3 == "_1_" && $4 == "AGT" && $7 == "tcp")
Num_of_pkts = Num_of_pkts + $8;
}
END{
Throughput = Num_of_pkts*8/$2/1000000;
printf ("\n\n\t Throughput=%fbpms\n\n\n",Throughput);
}
```

Implement an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.

```
set ns [new Simulator]
$ns color 1 Blue
$ns color 2 Red
set ntrace [open prog4.tr w]
$ns trace-all $ntra
set namfile [open prog4.nam w]
$ns namtrace-all $namfile
set winFile0 [open WinFile0 w]
set winFile1 [open WinFile1 w]
proc Finish {} {
global ns ntrace namfile
$ns flush-trace
close $ntrace
close $namfile
exec nam prog4.nam &
exec xgraph WinFile0 WinFile1 &
exit 0
}
proc PlotWindow {tcpSource file} {
global ns
set time 0.1
set now [$ns now]
set cwnd [$tcpSource set cwnd_]
puts $file "$now $cwnd"
$ns at [expr $now+time] "plotWindow $tcpSource $file"
for {set i 0} {$i<6} {incr i} {
set n($i) [$ns node]
$ns duplex-link $n(0) $n(2) 2Mb 10ms DropTail
$ns duplex-link $n(1) $n(2) 2Mb 10ms DropTail
$ns duplex-link $n(2) $n(3) 0.6Mb 100ms DropTail
set lan [$ns newLan "$n(3) $n(4) $n(5)" 0.5Mb 40ms LL Queue/DropTail MAC/802_3 Channel]
$ns duplex-link-op $n(0) $n(2) orient right-down
$ns duplex-link-op $n(1) $n(2) orient right-up
$ns duplex-link-op $n(2) $n(3) orient right
n \sin queue-limit (2) (3) (2)
n(2) n(3) queuePos 0.5
```

set loss\_module [new ErrorModel]
\$loss\_module ranvar [new RandomVariable/Uniform]
\$loss\_module drop-target [new Agent/Null]
\$ns lossmodel \$loss\_module \$n(2) \$n(3)

set tcp0 [new Agent/TCP/Newreno]
\$tcp0 set fid\_ 1
\$tcp0 set window\_ 8000
\$tcp0 set packetSize\_ 552
\$ns attach-agent \$n(0) \$tcp0
set sink0 [new Agent/TCPSink/DelAck]
\$ns attach-agent \$n(4) \$sink0
\$ns connect \$tcp0 \$sink0

set ftp0 [new Application/FTP]
\$ftp0 attach-agent \$tcp0
\$ftp0 set type\_ FTP
set tcp1 [new Agent/TCP/Newreno]
\$tcp1 set fid\_ 2
\$tcp1 set window\_ 8000
\$tcp1 set packetSize\_ 552
\$ns attach-agent \$n(5) \$tcp1
set sink1 [new Agent/TCPSink/DelAck]
\$ns attach-agent &n(1) \$sink1
\$ns connect \$tcp1 \$sink1

set ftp1 [new Apllication/FTP] \$ftp1 attach-agent \$tcp1 \$ftp1 set type\_ FTP

\$ns at 0.1 "\$ftp0 start" \$ns at 0.1 "PlotWindow \$tcp0 \$winFile0" \$ns at 0.5 "\$ftp1 start" \$ns at 0.5 "PlotWindow \$tcp1 \$winFile1" \$ns at 25.0 "\$ftp0 stop" \$ns at 25.1 "\$ftp1 stop" \$ns at 25.2 "Finish" \$ns run