Playground\circular-linked-list.c

```
 1 │ PS C:\Users\gagan\Documents\Data_Structure_And_Algorithm\Experiments> cd
   │ "c:\Users\gagan\Documents\Data_Structure_And_Algorithm\Experiments\" ; if ($?) { gcc circular-
   │ linked-list.c -o circular-linked-list } ; if ($?) { .\circular-linked-list }
 2 │ Inserting 10 at the end.
 3 │ Current List: 10 -> HEAD
 4 │ Inserting 20 at the end.
 5 │ Current List: 10 -> 20 -> HEAD
 6 │ Inserting 5 at the beginning.
 7 │ Current List: 5 -> 10 -> 20 -> HEAD
 8 │ Inserting 15 at position 2.
 9 │ Current List: 5 -> 10 -> 15 -> 20 -> HEAD
10 │ Deleting node from the end.
11 │ Current List: 5 -> 10 -> 15 -> HEAD
12 │ Deleting node at position 1.
13 │ Current List: 5 -> 15 -> HEAD
14 │ Searching for 10.
15 │ Element 10 is not found in the linked list.
```