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1)

```
import javax.lang.model.util.ElementScanner6;
import javax.swing.text.AbstractDocument.LeafElement;
import java.util.Stack;
import java.util.Queue;
import java.util.Scanner;
import java.util.LinkedList;
class BST{
  static class Node{
    private int data;
    private Node left;
    private Node right;
    private boolean visited;
    public Node(int data){
      this.data = data;
      this.left = null;
      this.right = null;
      this.visited = false;
    }
  }
  private Node root;
```

```
public BST( ){
  root = null;
}
public boolean isBSTEmpty( ){
  return ( root == null );
}
public void addNode(int data){
  Node newNode = new Node(data);
  if( isBSTEmpty() ){
    root = newNode;
  }else{
    Node trav = root;
    while( true ){
      if( data < trav.data ){</pre>
         if( trav.left == null ){
           trav.left = newNode;
           break;
         }else{
           trav = trav.left;
         }
      }else{
         if( trav.right == null ){
           trav.right = newNode;
```

```
break;
         }else{
           trav = trav.right;
         }
      }
    }
  }
}
public void recAddNode(Node trav, int data){
  if( trav == null )
    return;
  if( data < trav.data ){</pre>
    if( trav.left == null ){
      trav.left = new Node(data);
    }else{
      recAddNode(trav.left, data);
    }
  }else{
    if( trav.right == null ){
      trav.right = new Node(data);
    }else{
      recAddNode(trav.right, data);
    }
  }
}
public void recAddNode(int data){
```

```
if( isBSTEmpty() ){
    root = new Node(data);
  }else{
    recAddNode(root, data);
  }
}
public void preOrder(Node trav){
  if( trav == null )
    return;
  //VLR
  System.out.printf("%4d", trav.data);
  preOrder(trav.left);
  preOrder(trav.right);
}
public void preOrder(){
  if( !isBSTEmpty() ){
    System.out.print("preorder traversal is : ");;
    preOrder(root);
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void inOrder(Node trav){
  if( trav == null )
```

return;

```
inOrder(trav.left);
  System.out.printf("%4d", trav.data);
  inOrder(trav.right);
}
public void inOrder(){
  if( !isBSTEmpty() ){
    System.out.print("inorder traversal is : ");;
    inOrder(root);
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void postOrder(Node trav){
  if( trav == null )
    return;
  //LRV
  postOrder(trav.left);
  postOrder(trav.right);
  System.out.printf("%4d", trav.data);
}
public void postOrder(){
  if( !isBSTEmpty() ){
    System.out.print("postorder traversal is: ");;
```

```
postOrder(root);
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void nonRecPreOrder( ){
  if( !isBSTEmpty() ){
    Stack<Node> s = new Stack<Node>();
    Node trav = root;
    System.out.print("preorder traversal is : ");
    while( trav != null || !s.empty()){
      while( trav != null ){
         System.out.printf("%4d", trav.data);
         if( trav.right != null )
           s.push(trav.right);
         trav = trav.left;
      }
      if( !s.empty() ){
         trav = s.pop();
      }
```

```
}
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void nonRecInOrder( ){
  if( !isBSTEmpty() ){
    Stack<Node> s = new Stack<Node>();
    Node trav = root;
    System.out.print("inorder traversal is : ");
    while( trav != null || !s.empty( ) ){
      while( trav != null ){
         s.push(trav);
         trav = trav.left;
      }
      if( !s.empty() ){
         trav = s.pop();
         System.out.printf("%4d", trav.data);
```

```
trav = trav.right;
      }
    }
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void nonRecPostOrder( ){
  if( !isBSTEmpty() ){
    Stack<Node> s = new Stack<Node>();
    Node trav = root;
    System.out.print("postorder traversal is: ");
    while( trav != null || !s.empty( ) ){
      while( trav != null ){
         s.push(trav);
         trav = trav.left;
      }
      if( !s.empty() ){
         trav = s.pop();
```

```
if( trav.right != null && trav.right.visited == false ){
           s.push(trav);
           trav = trav.right;
         }else{
           System.out.printf("%4d", trav.data);
           trav.visited = true;
           trav = null;
         }
      }
    }
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void dfsTraversal(){
  if( !isBSTEmpty() ){
    Stack<Node> s = new Stack<Node>();
    s.push(root);
    System.out.print("dfs traversal is : ");
    while(!s.empty()){
      Node trav = s.pop();
      System.out.printf("%4d", trav.data);
      if( trav.right != null )
         s.push(trav.right);
```

```
if( trav.left != null )
         s.push(trav.left);
    }
    System.out.println();
  }else
    System.out.println("bst is empty !!!");
}
public void bfsTraversal( ){
  if( !isBSTEmpty() ){
    Queue<Node> q = new LinkedList<Node>();
    q.offer(root);//enqueue
    System.out.print("bfs traversal is : ");
    while(!q.isEmpty()){
      Node trav = q.poll();//dequeue
      System.out.printf("%4d", trav.data);
      if( trav.left != null )
         q.offer(trav.left);
      if( trav.right != null )
         q.offer(trav.right);
      }
    System.out.println();
```

```
}else
    System.out.println("bst is empty !!!");
}
public boolean searchNode(int data, Node [] arr){
  Node trav = root;
  arr[ 0 ] = null;
  while( trav != null ){
    if( data == trav.data ){
       arr[ 1 ] = trav;
       return true;
    }
    arr[ 0 ] = trav;
    if( data < trav.data )</pre>
       trav = trav.left;
    else
       trav = trav.right;
  }
  arr[ 0 ] = null;
  return false;
}
public boolean deleteNode(int data){
  Node [] arr = { null, null };
```

```
if( !searchNode(data, arr) )
  return false;
Node temp = arr[ 1 ];
Node parent = arr[ 0 ];
if( parent == null )
  System.out.println("node is found at root position => temp.data : "+temp.data);
else
  System.out.println("parent.data : "+parent.data+"\ttemp.data : "+temp.data);
if( temp.left != null && temp.right != null ){
  Node succ = temp.right;
  parent = temp;
  while( succ.left != null ){
    parent = succ;
    succ = succ.left;
  }
  temp.data = succ.data;
  temp = succ;
}
if( temp.left == null ){
```

```
if( temp == root )
      root = temp.right;
    else if( temp == parent.left )
      parent.left = temp.right;
    else
      parent.right = temp.right;
  }else{
    if( temp == root )
      root = temp.left;
    else if( temp == parent.left )
      parent.left = temp.left;
    else
      parent.right = temp.left;
  }
  return true;
}
public int max( int n1, int n2){
  return ( ( n1 > n2 ) ? n1 : n2 );
}
public int height(Node trav){
  if( trav == null )
    return -1;
  return ( max( height(trav.left), height(trav.right) ) + 1 );
}
```

```
public int height( ){
  if( isBSTEmpty() )
    return -1;
  else
    return ( height(root) );
}
public Node leftRotation(Node axis, Node parent){
  if( axis == null || axis.right == null )
    return null;
  Node newaxis = axis.right;
  axis.right = newaxis.left;
  newaxis.left = axis;
  if( axis == root )
    root = newaxis;
  else if( axis == parent.left )
    parent.left = newaxis;
  else
    parent.right = newaxis;
  return newaxis;
}
public Node rightRotation(Node axis, Node parent){
  if( axis == null || axis.left == null )
    return null;
  Node newaxis = axis.left;
  axis.left = newaxis.right;
```

```
newaxis.right = axis;
  if( axis == root )
    root = newaxis;
  else if( axis == parent.left )
    parent.left = newaxis;
  else
    parent.right = newaxis;
  return newaxis;
}
public void balance(Node trav, Node parent){
  if( trav == null )
    return;
  int bf = height(trav.left) - height(trav.right);
  while( bf < -1 \mid | bf > +1 ){
    if( bf < -1 ){
       trav = leftRotation(trav, parent);
       bf += 2;
    }else{
       trav = rightRotation(trav, parent);
       bf -= 2;
    }
  }
```

```
balance(trav.left, trav);
    balance(trav.right, trav);
  }
  //warpper function
  public void balance( ){
    if(!isBSTEmpty())
      balance(root, null);//initialization
  }
}
public class BSTMain {
  public static void main(String[] args) {
    //create an empty BST
    BST t1 = new BST();
    //Binary Search Tree => Input Order : 50 20 90 85 10 45 30 100 15 75 95 120 5 50
    t1.recAddNode(50);
    t1.recAddNode(20);
    t1.recAddNode(90);
    t1.recAddNode(85);
    t1.recAddNode(10);
    t1.recAddNode(45);
    t1.recAddNode(30);
    t1.recAddNode(100);
    t1.recAddNode(15);
    t1.recAddNode(75);
    t1.recAddNode(95);
    t1.recAddNode(120);
    t1.recAddNode(5);
```

```
t1.recAddNode(50);
*/
t1.addNode(50);
t1.addNode(20);
t1.addNode(90);
t1.addNode(85);
t1.addNode(10);
t1.addNode(45);
t1.addNode(30);
t1.addNode(100);
t1.addNode(15);
t1.addNode(75);
t1.addNode(95);
t1.addNode(120);
t1.addNode(5);
t1.addNode(50);
// t1.addNode(10);
// t1.addNode(20);
// t1.addNode(30);
// t1.addNode(40);
// t1.addNode(50);
// t1.addNode(60);
//t1.addNode(70);
t1.preOrder();
t1.nonRecPreOrder();
t1.inOrder();
```

```
t1.nonRecInOrder();
    t1.postOrder();
    t1.nonRecPostOrder();
   t1.dfsTraversal();
   t1.bfsTraversal();
    System.out.println("height of t1 is: "+t1.height());
=====");
   //accept data part of node which is to delete
    System.out.print("enter data part of a node which is to delete: ");
    Scanner sc = new Scanner(System.in);
    int data = sc.nextInt();
    if(!t1.isBSTEmpty()){
     if( t1.deleteNode(data) )
       System.out.println("node having data part: "+data+" is found in a bst and deleted");
     else
       System.out.println("node having data part: "+data+" is not found in a bst");
   }
    t1.balance();
    t1.preOrder();
    t1.inOrder();
    t1.postOrder();
    t1.dfsTraversal();
    t1.bfsTraversal();
    System.out.println("height of t1 is: "+t1.height());
```

```
}
```

```
🥷 Problems 🏿 @ Javadoc 🔒 Declaration 📮 Console 🛭
<terminated> BSTMain [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (22-Jan-2023, 5:22:06 pm - 5:2
preorder traversal is :
                       50 20
                              10
                                   5 15 45
                                                90
                                                   85
                                                       75
                                                           50 100 95 120
                                             30
preorder traversal is :
                       50
                           20
                              10
                                     15
                                                        75
                                                           50 100 95 120
                                         45
                                                    85
inorder traversal is :
                       5 10
                             15
                                  20 30
                                         45
                                             50
                                                50
                                                    75
                                                       85
                                                           90
                                                               95 100 120
inorder traversal is :
                       5 10
                             15
                                  20
                                     30 45
                                             50
                                                50
                                                   75
                                                       85
                                                          90
postorder traversal is:
                       5 15
                              10
                                  30
                                     45
                                         20
                                            50
                                                75
                                                   85
                                                       95 120 100
postorder traversal is:
                        5 15
                              10
                                  30
                                     45
                                        20
                                            50
                                                75
                                                   85 95 120 100
dfs traversal is : 50 20 10
                              5 15 45
                                        30
                                            90
                                               85
                                                   75 50 100 95 120
bfs traversal is :
                   50 20 90
                             10 45
                                     85 100
                                               15
                                                   30 75 95 120
height of t1 is: 4
______
enter data part of a node which is to delete : 5
parent.data : 10
                     temp.data: 5
node having data part : 5 is found in a bst and deleted
preorder traversal is : 50 20 10 15 45 30 90 75
                                                    50 85 100 95 120
                      10 15
                              20 30 45 50 50
inorder traversal is :
                                                75 85 90 95 100 120
                                               75
postorder traversal is:
                      15 10
                             30 45
                                     20 50
                                            85
                                                   95 120 100 90 50
dfs traversal is : 50 20 10 15 45 30 90 75
                                               50 85 100 95 120
                   50 20 90 10 45 75 100 15
bfs traversal is :
                                               30 50 85 95 120
height of t1 is: 3
```

2)

```
import java.util.Scanner;
import javax.lang.model.util.ElementScanner6;
class Stack {
       private int[] arr;
       private int top;
       Stack() {
              arr = new int[5];
              top = -1;
       }
       Stack(int size) {
              arr = new int[size];
              top = -1;
       }
       public boolean isStackFull() {
              return (top == arr.length - 1);
       public boolean isStackEmpty() {
              return (top == -1);
       public void pushElement(int element) {
              top++;
              arr[top] = element;
       }
       public int peekElement() {
               return (arr[top]);
       }
       public void popElement() {
              top--;
       }
}
public class StaticStackMain {
       public static int menu() {
              System.out.println("***** static stack *****");
              System.out.println("0. exit");
              System.out.println("1. push element");
System.out.println("2. pop element");
System.out.println("3. peek element");
              System.out.print("enter the choice : ");
```

```
Scanner <u>sc</u> = new Scanner(System.in);
             int choice = sc.nextInt();
             return choice;
      }
      public static void main(String[] args) {
             Stack s1 = new Stack();
             int element;
             while (true) {
                    int choice = menu();
                    switch (choice) {
                    case 0:
                           System.exit(0);
                    case 1:
                           if (!s1.isStackFull()) {
                                  System.out.print("enter an element : ");
                                  Scanner sc = new Scanner(System.in);
                                  element = sc.nextInt();
                                  s1.pushElement(element);
                                  System.out.println(element + " inserted/pushed
onto the stack....");
                           } else
                                  System.out.println("stack overflow !!!");
                           break;
                    case 2:
                           if (!s1.isStackEmpty()) {
                                  element = s1.peekElement();
                                  s1.popElement();
                                  System.out.println(element + " popped from the
the stack....");
                           } else
                                  System.out.println("stack underflow !!!");
                           break;
                    case 3:
                           if (!s1.isStackEmpty()) {
                                  element = s1.peekElement();
                                  System.out.println("topmost ele is : " +
element);
                           } else
                                  System.out.println("stack underflow !!!");
                           break;
                    }
             }
      }
}
```

```
StaticStackMain [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (22-Jan-2023, 5:31:39 pm)
 0. exit
1. push element
 pop element
 3. peek element
 enter the choice : 1
 enter an element : 10
 10 inserted/pushed onto the stack....
 ***** static stack *****
 0. exit

    push element

 2. pop element
 3. peek element
 enter the choice : 1
 enter an element : 20
 20 inserted/pushed onto the stack....
 ***** static stack *****
 0. exit
 1. push element
 2. pop element
 peek element
 enter the choice : 1
 enter an element : 30
 30 inserted/pushed onto the stack....
 ***** static stack *****
 1. push element
 2. pop element
 peek element
 enter the choice : 2
 30 popped from the the stack....
 ***** static stack *****
 exit
 1. push element
 2. pop element
 3. peek element
 enter the choice : 3
 topmost ele is : 20
 ***** static stack *****
 0. exit
 1. push element
 2. pop element
 peek element
 enter the choice :
```