Source Code

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#include <stdio.h> int STK[100], TOP
= -1, i, n, x, choice; void Push(); void
Pop(); void Peep(); void change();
void Display();
void main()
  printf("\t WELCOME to Implementation of STACK using array !!
  \n"); printf("Enter the size of Stack (Maximum size = 100): ");
  scanf("%d", &n);
  do
  { printf("\n Stack Operation available: \n");
     printf("\t1.Push\t 2.Pop\t 3.Peep\t 4.Display\t 5.Exit \n");
     printf("\n Enter your choice: "); scanf("%d", &choice);
     switch (choice)
     {
     case 1:
       Push();
       break;
     case 2:
       Pop();
       break;
     case 3:
       Peep();
       break;
     case 4:
       Display();
       break;
     case 5:
       printf("Exit: Program Finished !! ");
       break;
     default:
       printf("Please enter a valid choide: 1, 2, 3, 4, 5 \n");
  } while (choice != 5);
// Function to perform PUSH Operation
void Push()
  if (TOP >= n - 1)
  { printf(" Stack Overflow \n");
```

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}
  else
     printf(" Enter the element to be pushed: ");
     scanf("%d", &x);
     TOP++;
     STK[TOP] = x;
  }
}
// Function to perform POP Operation
void Pop()
  if (TOP < 0)
  { printf(" Stack Underflow \n");
  else
  {
     printf(" The popped element is: %d \n", STK[TOP]);
     TOP--;
}
// Function to perform PEEP Opeartion
void Peep()
  printf(" Enter the position of the element from the top which you want to peep: ");
  scanf("%d", &i); if (TOP - i + 1 < 0)
     printf(" Stack Underflow on Peep \n");
  }
  else
     printf(" The %d element from the top is: %d \n", i, STK[TOP - i + 1]);
  }
}
// Function to DISPLAY the Stack
void Display()
  if (TOP < 0)
  { printf(" Stack is empty \n");
  }
```

```
else
{ printf(" The element in the stack are:");
    for (i = TOP; i > -1; i--)
        { printf("\n %d \n", STK[i]);
       }
}
```

<u>Output</u>

