FRANKLIN PETERS
CHICK-FIL-A WORKER

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SUMMARY

Game Programmer with 2+ years of experience! I know how to program in C++, C#, Unity, and Unreal Engine. Looking to expand my programming knowledge and gain more experience in the field working on just about any project. Great team member and very flexible with hours, pay, and type of work.

EDUCATION

St. James High School   Aug. 2018 - June 2020
High School Graduate 2020
I transferred from Slidell High to St. James in 2018.

Academy of Interactive Entertainment   Aug. 2020 - June 2022
Associates of Occupational Studies and Game Programming 2022

EMPLOYMENT

Chick-Fil-A inc., *Team Member*,   Sept. 2021 -
101 Meadow Farm Dr. Lafayette Louisiana   Current
Temp job for college and housing.

SKILLS

GAME PROGRAMMING: C++, C#, Markdown
TEAM WORK: Training at CFA
SOFTWARE AND TOOLS: Microsoft Visual Studios, Unreal Engine, Unity, Git, Perforce, Trello

PROJECTS

Item Generation   Spring 2021 - Jan. 2022
A project with a complex game system that allows you to randomly generate weapons! (can be used in bigger projects)