Answers

<u> Part 2</u>

- 1. supper
- 2. private
- 3. packages
- 4. import pkg.*
- 5. charAt()
- 6. length()

Part 3

- 1. State, behavior
- 2. Variables
- 3. Methods
- 4. Encapsulation
- 5. Class
- 6. Parent class, child class, extends
- 7. Interface
- 8. Package
- 9. Application Programing Interfaces