Functional and Logic Programming

Home Assignment 6 - Erlang

Due: Monday, 11.6.2019 - 23:55

Instructions

- Please create a source file called ***hw6.erl*** and put all the answers there.
  The file should start with a comment which contains your **full name** (in English) and **ID**, the **module** declaration with the name of the module (**hw6**), and the line "**-compile(export_all).**" which will export all of the functions in the code.

```
% Nir Koren
% 654321986

% Tom Barak
% 654321987
-module(hw6).
-compile(export_all).
```

- Make sure the file **is valid** by compiling it.
  A valid file will compile without any errors or warnings.
- Be sure to write functions with **exactly the specified name** for each exercise.
  You may create additional auxiliary/helper functions with whatever names you wish.
- Try to write **small functions** which perform just **a single task**, and then **combine** them to create more complex functions.

Exercises

1. Implement the function **reverse** which takes a list and reverses the order of its elements. Note: Your solution must be tail recursive.

   Examples:
   hw6: reverse ([]). **= []**
   hw6:reverse([1]). **= [1]**
   hw6:reverse([1,2,3,4]). **= [4,3,2,1]**

   Solution:

```
1.  reverse(L) -> reverseAcc(L,[]).
2.  reverseAcc([],Acc) -> Acc;
3.  reverseAcc([H|T],Acc) -> reverseAcc(T, [H|Acc]).
```

2. Implement the function **splitter** which takes a list of tuples and splits it into 2 lists (inside a tuple) where the elements of each list are the corresponding tuple elements from the original list.

   Examples:
   hw6: splitter ([]). **= {[],[]}**
   hw6: splitter ([{1,2}]). **= {[1],[2]}**
   hw6: splitter ([{1,2},{3,4},{5,6}]). **= {[1,3,5],[2,4,6]}**

   Solution:

```
1.  splitter(Ts) -> splitter_aux(Ts, [], []).
2.  splitter_aux([{X, Y} | Ts], Xs, Ys) -> splitter_aux(Ts, [X | Xs], [Y | Ys]);
3.  splitter_aux([], Xs, Ys) -> {reverse(Xs), reverse(Ys)}.
```

3. Create a process that will wait in a loop for a message.
Depending on the message, the process should either print the message or terminate.
Your code should support the following interface:

- start_server()
- print(Msg)
- stop_server()

Your code should output the same as the examples.
Hint: The **register** function can help.
https://www.tutorialspoint.com/erlang/erlang_register.htm

Examples:

```
> hw6:start_server().
ok
> hw6:print(hello).
hello
ok
> hw6:print(42).
42
ok
> hw6:print({hello,42}).
{hello,42}
ok
> hw6:stop_server().
stopped
```

Solution:

```
1.  start_server() ->
2.      register(echo, spawn(hw6, loop, [])),
3.      ok.
4.
5.  loop() ->
6.      receive
7.          {print, Msg} ->
8.              io:format("~p~n", [Msg]),
9.              loop();
10.         stop ->
11.             true;
12.         _ ->
13.             {error, unknow_message}
14.     end.
15.
16. print(Msg) ->
17.     echo ! {print, Msg},
18.     ok.
19.
20. stop_server() ->
21.     echo ! stop,
22.     stopped.
```

4. To represent **binary trees** we'll use the **atoms** **leaf** and **node**.
Each tree is a **tuple** of one of two forms:

- **{leaf, X}** - represents a **leaf** which has the value **X**.
- **{L, node, R}** - represents a **node** which has the left child **L** and the right child **R**, where both **L** and **R** are also binary trees.

a) Implement the function **sumTree** which takes a tree and **sums** all the values in its leaves **sequentially**, within a single process.

Solution:

```
1.  sumTreeSeq(  {leaf,  X}  )  ->  X;
2.  sumTreeSeq(  { L, node ,  R}  )  ->
3.      sumTreeSeq(L)  +  sumTreeSeq(R).
```

b) Implement the function **sumTreeConc** which takes a tree and **sums** all the values in its leaves **concurrently**, by creating a new process for each node in the tree.
When the function is applied to the pattern **{L, node, R}** the function spawns a new process to compute the sum of **L**, and a new process to compute the sum of **R**, and waits for the results before adding them up.

Solution:

```
1.  sumTreeProc(  {leaf,  X},  ParentPID )  ->  ParentPID !  X;
2.  sumTreeProc(  {L,  node,  R},  ParentPID )  ->
3.      spawn(hw6,  sumTreeProc,  [L,  self()]),
4.      spawn(hw6,  sumTreeProc,  [R,  self()]),
5.      receive
6.          X ->
7.              receive
8.                  Y -> ParentPID ! X + Y
9.              end
10.     end.
11.
12. sumTreeConc( T ) ->
13.     spawn(hw6,  sumTreeProc,  [T,  self()]),
14.     receive
15.         Result -> Result
16.     end.
```