Functional and Logic Programming

Home Assignment 4

Due: Saturday, 20.5.2019 - 23:55

Instructions

- Please create a source file called *hw4.hs* and put all the answers there.
 The file should start with a comment which contains your *full name* (in English) and *ID*
 - -- John Doe
 - -- 654321987
- Make sure the file is valid by loading it into GHCi.
 A valid file will load without any errors or warnings.
- If you need a function but you don't know how to implement it -just write it's signature (name and type) and put undefined in the function's body.

 That way you'll be able to load the file even though it contains references to undefined names.
- When writing a function write both the **type** and the **body** of the function.
- Be sure to write functions with exactly the specified name (and type signature if it is provided) for each exercise.
 Youmay create additional auxiliary/helper functions with whatever names and type signatures you wish.
- Try to write **small functions** which perform just **a single task**, and then **combine** them to create more complex functions.

Exercises

1. This exercise deals with infinite lists.

Define **naturals-** an infinite sequence of the natural numbers (without using [1..])

Example:

```
*Main> :t naturals
naturals :: [Integer]
*Main> naturals
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,..continues
```

a) Define **squares-** an infinite sequence of the natural numbers squared

Example:

```
*Main> :t squares
squares :: [Integer]
*Main> squares
[1,4,9,16,25,36,49,64,81,100,121,144,169,..continues
```

b) Define **threes-** an infinite sequence of multiplications of 3.

Example:

```
*Main> :t threes
threes :: [Integer]
*Main> threes
[3,6,9,12,15,18,21,24,27,30,33,36,39,..continues
```

d) Define res-

an infinite sequence which mixes together naturals, squares and threes. The first element of the list should be the first element from naturals The second element of the list should be the first element from squares The third element of the list should be the first element from threes The fourth element of the list should be the second element from naturals The fifth element of the list should be the second element from squares The sixth element of the list should be the second element from threes

Example:

```
*Main> :t res
res :: [Integer]
*Main> res
[1,1,3,2,4,6,3,9,9,4,16,12,5,25,15,6,36,18,..continues
```

c) Implement a function:

switch :: [a] -> [a]

which takes a list and switches between the i^{th} and the $i+1^{th}$ elements.

Note: You can assume you will be tested only on infinite lists.

Example:

*Main> switch naturals [2,1,4,3,6,5,8,7,10,9,12,11,14,13,16,15,18,17, ...continues

2. This question deals with infinite trees.

For the binary tree:

data BinaryTree a = Nil | BNode a (BinaryTree a) (BinaryTree a)

a) Define the function:

```
infTree :: a -> BinaryTree a which produces a full, symmetric, infinite, binary tree of a's.
```

b) Define the function:

```
treeMap:: (a -> b) -> BinaryTree a -> BinaryTree b
```

Which takes a function and a binary tree, and produces a binary tree in which all nodes are the result of applying the function on the given tree.

c) Define:

```
type Depth = Int
```

Define the function:

```
treeTake :: Depth -> BinaryTree a -> BinaryTree a
```

Which prunes the given tree to produce a tree with at most "depth" levels.

Example:

```
treeTake 0 (BNode 6 Nil Nil) = Nil
```

```
treeTake 3 (BNode 6 Nil Nil) = BNode 6 Nil Nil
```

treeTake 1 (BNode 6 (BNode 3 Nil Nil) (BNode 9 Nil Nil)) = **BNode** 6 **Nil Nil**

```
treeTake 2 (BNode 6 (BNode 3 Nil Nil) (BNode 9 Nil Nil)) = BNode 6 (BNode 3 Nil Nil) (BNode 9 Nil Nil)
```

d) Define the function:

```
treeSort :: BinaryTree t -> [t]
```

Which takes a binary <u>search</u> tree and outputs a sorted list of the tree's values.

Example:

```
treeSort Nil = []
treeSort (BNode 6 Nil Nil) = [6]
treeSort (BNode 6 (BNode 3 Nil Nil) (BNode 9 Nil Nil) ) = [3,6,9]
```