```
Let code 3 increasing Order Search Tree 2AB-3 16/5/24
smet Tree Node increasing BST (smact Tree Node + 800f)
  ib (noot = = NULL)
                              [F, Nua, Z, Nut, 1] : buffer
        gehin NULL;
  on ct Toreenode " new Root = NULL;
  smuct ToneeNode prev = NULL;
 gnoct Tree Node + cun = 200+
 gruet Torre Node * stock $3000];
  int top = -1;
  muile (an 1 = NULL 11 top != -1)
     while (con! = NULL)
      3 stock[++top] = cur;
       cun = cun - left;
      curr = stack[top--];
      il (new Root = = NULL)
         newRoot = eurin;
      clee ? prev - night - curr;
```

prev = curri [8,9,50,00d, null; 15,7] corrolly = NULL; [[3], [20,4], [15,4]]. cur = cur -> sight; sieher newRod; output: Input: [5,3,6,2,4, null, 8,1, null, null, 7,9] output: [1, null, 2, null, 3, null, 4, null, 5, null, 6, null, 1, nall, 8, nall, 9] and the Mode muscasing ST (struct Tace Node 2) Input: [5,1,7] (Most + tools), i output: [1, null, 5, null, 7] sived Toleghads " newstoods will med Torseholds prev - NULL; the tree mode our = such jud Touch about 4 stock 15000]; : il - = dot to 1. (1- = 1 det 11 mort = 1 mm) dins While ( word = ADULL) 100 - [doi+1-] bols con a con stell; Curr = stock[top -.]: (Lucu Poot = = NULL) reautoot = Euras pier - spigh - curry