

VerB-05

Ant Colony:

Algorithm:

Step 1: Initialize the no. of ants (N) and its pheromone rate (ρ) over ant is to find the optimized (shortest path) from source to destination based on pheromone trail and the distance (b)

Step 2: for each ant i in N :

$d_i = \text{dist}[\text{source}, \text{dest}]$ // we calc. dist of the path of ant ' i '

$p_i = \text{pheromone-trail}[\text{source}, \text{dest}, i]$

// we calculate the pheromone level of ant ' i ' which is released while travelling from source to destination.

$a[\text{dist}]$ ~~pheromone-trail~~

$b[\text{pheromone-trail}]$

$a.\text{add}[d_i]$ ~~p_i~~

$b.\text{add}[p_i]$

// we add the current dist. travelled by ' i ' in list ' a ' and pheromone-trail of ' i ' in list ' b '.

Step 3: $\text{res} = \infty$, $l = \infty$, $k = 0$

for every i in a :

for every j in b :

$l = \min(l, a_i)$

// find minimum dist. path

$k = \max(k, b_j)$

// find max pheromone trail.

$\text{res} = l + k$

if $\text{res} < \text{res}$:

$\text{res} = \text{res}$

Step 4: return res and also return the optimized path of the ant which gives the res .

Pseudocode:

def ACO():

best_route = None

best_length = float('inf')

for iteration in range(ITERATIONS):

all_routes = []

all_lengths = []

for ant in range(NUM_ANTS):

start_city = np.random.randint(NUM_CITIES)

route = construct_route(start_city)

route_length = calculate_route_length(route)

all_routes.append(route)

all_lengths.append(route_length)

if route_length < best_length:

best_length = route_length

best_route = route

update_pheromone(pheromone, all_routes, all_lengths)

return best_route, best_length.

Output:

Best Route: [1, 4, 0, 3, 2]

Best Route Length: 227.345

~~Still in~~