

18/10/24

LAB-3

Genetic Algorithm :

Algorithm :

Step 1 : Set population-size , mutation-rate , crossover-rate ,
num-generations , gene-length

Step 2 : Generate population-size , individually each individual
is random binary string of length (gene-length)

Step 3 : Repeat step 2 for each generation (0 to no.
of generations)

Step 4 : Evaluate fitness of each generation
individually

Step 5 : Select parents based on fitness by performing
roulette wheel selection

Step 6 : Create new population based on
→ Crossover
→ Mutation
→ Replace old population

Step 7 : Track the best fit solution

Step 8 : Generate all the best solution.

Code :

```
import random  
import numpy as np
```

```
def fitness-function(x):  
    return x**2
```

```
population_size = 10
```

```
mutation_rate = 0.01
```

```
crossover_rate = 0.8
```

```
num-generations = 10
```


gene-length = 10

def create-population(size, gene-length):

return [np.random.randint(0, 2, gene-length) for _ in range(size)]

def binary-to-decimal(binary):

binary-str = ''.join(str(bit) for bit in binary)

return int(binary-str, 2) / (2 ** gene-length - 1) * 20 - 10

def evaluate-population(population):

return [fitness-function(binary-to-decimal(individual))

for individual in population]

def select(population, fitness-scores):

total-fitness = sum(fitness-scores)

selection-probs = [fitness / total-fitness for fitness in fitness-scores]

return population[np.random.choice(range(len(population)),
p = selection-probs)]

def crossover(parent1, parent2):

if random.random() < crossover-rate:

crossover-point = random.randint(1, gene-length - 1)

child1 = parent1[:crossover-point] + parent2[crossover-point:]

child2 = parent2[:crossover-point] + parent1[crossover-point:]

return [child1, child2]

return [parent1, parent2]

def mutate(individual):

for i in range(gene-length):

if random.random() < mutation-rate:

individual[i] = 1 - individual[i]

return individual


```

def genetic_algorithm():
    population = create_pop(pop_size, gene_length)
    for generation in range(num_gen):
        fitness_score = evaluate_pop(pop)
        best_fitness = max(fitness_score)
        best_individual = population[fitness_score.index(best_fitness)]
        print(f"Generation {generation} : Best Fitness = {best_fitness}")
        new_population = []
        while len(new_population) < pop_size:
            parent1 = select(population, fitness_scores)
            parent2 = select(population, fitness_scores)
            offspring = crossover(parent1, parent2)
            new_population.append(offspring)
        population = new_population[:pop_size]
        best_fitness = max(fitness_scores)
        best_individual = population[fitness_scores.index(best_fitness)]
        best_solution = binary_to_decimal(best_individual)
        print(f"Best solution found : x = {best_solution} : 463")
        fitness_function(best_solution)

```

genetic_algorithm()

Output :

Generation 0 : Best Fitness = 72.4912
 Generation 1 : Best Fitness = 92.3327
 Generation 2 : Best Fitness = 97.6677
 Generation 3 : Best Fitness = 92.3327
 Generation 4 : Best Fitness = 92.3327

Generation 5: Best Fitness = 92.3327
 Generation 6: Best Fitness = 92.3327
 Generation 7: Best Fitness = 93.8417
 Generation 8: Best Fitness = 93.8417
 Generation 9: Best Fitness = 92.3327

Best solution found: $x = -9.4521$, $f(x) = 89.3515$

Step 1: Define the fitness function
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 Step 3: Define the initial population
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 Step 5: Loop until the maximum number of generations is reached
 Step 6: Update the best solution found
 Step 7: Output the best solution found

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