

LAB-8): - Binary Search Tree

15/1/24

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct node
```

```
{
    int data;
    struct node *left;
    struct node *right;
};
```

```
struct node *newNode (int data)
```

```
{
    struct node *node = (struct node *) malloc
        (sizeof (struct node));
```

```
    node->data = data;
```

```
    node->left = node->right = NULL;
```

```
    return node;
```

```
}
```

```
struct node *insert (struct node *root, int data)
```

```
{
    if (root == NULL)
```

```
        return newNode (data);
```

```
    if (data <= root->data)
```

```
        root->left = insert (root->left, data);
```

```
    else
```

```
        root->right = insert (root->right, data);
```

```
    return root;
```

```
}
```



```
void inorder (struct node *temp),
```

```
{  
    if (temp == NULL)  
        return ;  
    inorder (temp → left);  
    printf ("%d ", temp → data);  
    inorder (temp → right);  
}
```

```
void preorder (struct node *temp)
```

```
{  
    if (temp == NULL)  
        return ;  
    printf ("%d ", temp → data);  
    preorder (temp → left);  
    preorder (temp → right);  
}
```

```
void postorder (struct node *temp)
```

```
{  
    if (temp == NULL)  
        return ;  
    postorder (temp → left);  
    postorder (temp → right);  
    printf ("%d ", temp → data);  
}
```


~~int main()~~
~~scanf~~

int main()

struct node * root = NULL;
int data, choice;

do

{

printf("Enter your choice: \n 1. Insert \n 2. Print
Inorder \n 3. Print Preorder \n 4. Print Postorder \n
5. Exit \n");

scanf("%d", &choice);

switch (choice)

{

case 1: printf("Enter value to be inserted: ");

scanf("%d", &data);

root = insert(root, data);

break;

case 2: printf("Inorder traversal of binary tree
is \n");

inorder(root);

printf("\n");

break;

Case 3: printf("Preorder traversal of binary tree is\n");
preorder(root);
printf("\n");
break;

Case 4: printf("Postorder traversal of binary tree is\n");
postorder(root);
printf("\n");
break;

Case 5: printf("Exiting...");
break;

default: printf("Invalid choice");
}

} while (choice != 5);
return 0;
}

Output:

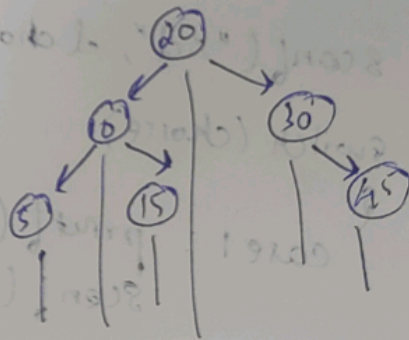
Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

Enter value to be inserted: 20

Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit



binary tree is in 2.

Insert

binary tree is in 2.

1. Enter value to be inserted: 10
- Enter your choice:
1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

1. Enter value to be inserted: 30
- Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

1. Enter value to be inserted: 5
- Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

1. Enter value to be inserted: 15
- Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

1. Enter value to be inserted: 45

Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

2

Inorder traversal of binary tree is:
5 10 15 20 30 45

Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

3

Preorder traversal of binary tree is:
20 10 5 15 30 45

Enter your choice:

1. Insert
2. Print Inorder
3. Print Preorder
4. Print Postorder
5. Exit

4

Postorder traversal of binary tree is:
5 15 10 45 30 20

leetcode → Rec

struct listNode

{
if (head ==
get

int len =

struct h

while (t

{
tail

len

{

k = k

if (k =

struct

for (

{

{

for

he

p

9

{

{

{

{

{

{

{

{

{

{

{