

# HOISTING

JS

# **STOP SAYING THIS DEFINITION WHILE ANSWING HOISTING**

Hoisting is a javascript mechanism where variables and function declarations are moved to the top to their scope before code execution

**FIRST WE WILL UNDERSTANDING HOISTING  
THEN WE WILL COME BACK TO DEFINITION**

```
Var x=5;
```

```
console.log(x+""+y)
```

```
var y=7;
```

**output: 5 Undefined**

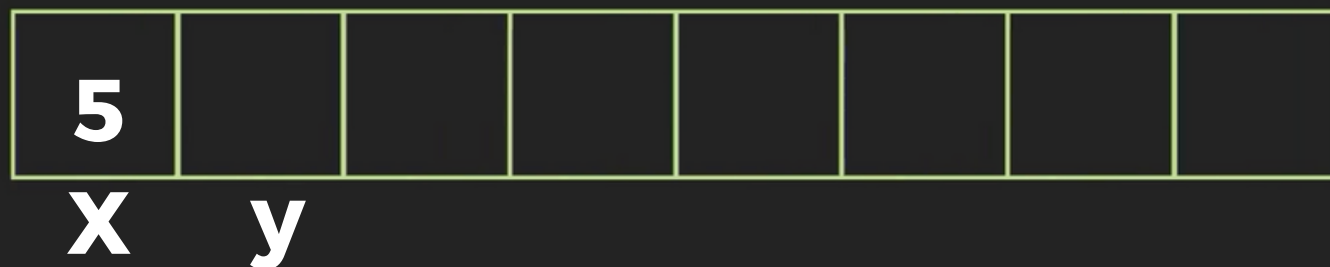
In other programming languages when we call the variables and functions even before it declared , it throws error

But here in Javascript its throws "undefined"

## Background behaviour

When variables and functions are declared, javascript allocates space to variables and functions in the memory even before its executed.

- Which means with our simple code above ,the memory allocations follows like this



- As **y is called way before its executed** , the memory will be allocated but the values not been intialized

**That's the reason you see "undefined" when its called before execution**

# Definition

**Javascript mechanism allocates space to the variables and functions way before its executed.**

So that's the reason we see "undefined" when the variable is called even before its declared

## To get ride of this behaviour

- Javascript introduced **Let keyword** for declaring **variables** and to get ride of hoisting.
- For **functions** , it introduced **arrow functions** to solve hositing issue

