

# CALL APPLY BIND

INTERVIEW QUESTIONS-46



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# FIRST WE WILL HAVE A LOOK AT **THIS** KEYWORD

## In JavaScript,

- **this** keyword refers to an object.
- Every function gets **this** property automatically
- And will always refer to a single object

```
const person = {  
  firstName: 'John',  
  lastName: 'Doe',  
  printName: function() {  
    console.log(this.firstName + ' ' + this.lastName);  
  }  
};
```

```
person.printName(); // This will print "John Doe" to the console
```

# WHY WE NEED CALL, BIND AND APPLY

- call, apply, and bind are methods in JavaScript that provide more flexibility and control when working with functions.
- especially in scenarios where you need to specify the context (this value) or pass arguments explicitly.

# CALL()

## WHEN TO USE CALL ?

Let's have an example where programmatically it tells when to use Call()

lets have a look at how to calculate salary and bonus of different employees.

## CALCULATING EMPLOYEE 1 SALARY

```
const employee={
  baseSalary:50000,
  calculateSalary:function(bonus){
    return this.baseSalary+bonus
  }
}
console.log(employee.calculateSalary(2000));
```

## CALCULATING EMPLOYEE 2 SALARY

```
const employee2={  
  baseSalary:50000,  
  calculateSalary:function(bonus){  
    return this.baseSalary+bonus  
  }  
}  
console.log(employee2.calculateSalary(2000));
```



## NOT A GOOD PRACTICE BEACUSE?

- We are using same functions into different objects, which is creating duplicate functions.
- so need to remove duplicate functions and need to make it work with single function for good programming practice .

MAY BE YOU CAN THINK YOU CAN  
WRITE IN THIS WAY

```
function calculateSalary(bonus) {  
  return this.baseSalary + bonus;  
}  
const employee2 = {  
  baseSalary: 50000,  
};  
console.log(employee2.calculateSalary(3000))
```




calculateSalary function is not a method of the  
employee2 object, so it doesn't have access to  
this.baseSalary.

THIS IS WHERE **CALL** COMES IN **RESCUE**

# SAME EXAMPLE WITH CALL()

```
function calculateSalary(bonus) {  
  return this.baseSalary + bonus;  
}  
  
const employee1 = {  
  baseSalary: 50000,  
};  
  
const employee2 = {  
  baseSalary: 50000,  
};  
  
calculateSalary.call(employee1, 3000) //output:53000  
  
calculateSalary.call(employee2, 2000) //output:52000
```



- calculateSalary added with prototype call() to pass objects.
- In call **along with objects** , we can pass **parameters ( 3000,2000)**

# CALL DEFINITION COME EXPLANATION

- The `call()` method is used to invoke a function with a specified `this` value and arguments provided individually.
- It allows you to **call a function as if it were a method of an object, even if it's not originally defined as a method of that object.**



# APPLY()

- **apply()** method in JavaScript is similar to the **call()** method, **but it accepts arguments as an array rather than individually.**
- **It allows you to call a function with a specified this value and an array or array-like object of arguments**

```
function functionName(arg1, arg2, ...) {  
    // Function logic here  
}  
functionName.apply(thisValue, [arg1, arg2, ...]);
```

# EXAMPLE

```
function greet(name) {  
  console.log(`Hello, ${name}!`);  
}  
  
const person = {  
  name: "John"  
};  
  
greet.apply(person, ["Alice"]);
```

**BIND** 

# BIND()

**bind()** is a method that **creates a new function with a specific this context** and optionally prepends arguments to the argument list.

## NOTE:

**call()** is a method that allows you to invoke a function immediately. where as **bind()** is a method that creates a new function .


# EXAMPLE

```
function greet(message) {  
  console.log(`${message}, ${this.firstName} ${this.lastName}!`);  
}  
  
const person = {  
  firstName: "John",  
  lastName: "Doe"  
};  
  
const greetJohn = greet.bind(person);  
greetJohn("Hello"); // Output: Hello, John Doe!  
greetJohn("Welcome");// Output: Welcome, John Doe!  
greetJohn("Good bye") //Good bye, John Doe!
```

As **bind** creates new function with specific this context , we see **greetJhon()** called with different values like **hello, welcome etc...**which is giving the respective output with **this** context.and it's not possible with **call()** as it's immediately invoked.

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